

---

# Cnc25D

# Documentation

**charlyoleg**

October 08, 2016



<b>1</b>	<b>Cnc25D Presentation</b>	<b>3</b>
1.1	Cnc25D Python package content . . . . .	3
1.2	Cnc25D Installation . . . . .	4
1.3	Cnc25D Usage . . . . .	5
1.4	Links . . . . .	7
1.5	License . . . . .	8
1.6	Feedback and contact . . . . .	8
1.7	Releases . . . . .	8
<b>2</b>	<b>Cnc25D Release Notes</b>	<b>9</b>
2.1	Release 0.1.11 . . . . .	9
2.2	Release 0.1.10 . . . . .	9
2.3	Release 0.1.9 . . . . .	9
2.4	Release 0.1.8 . . . . .	9
2.5	Release 0.1.7 . . . . .	10
2.6	Release 0.1.6 . . . . .	10
2.7	Release 0.1.5 . . . . .	10
2.8	Release 0.1.4 . . . . .	10
2.9	Release 0.1.3 . . . . .	11
2.10	Release 0.1.2 . . . . .	11
2.11	Release 0.1.1 . . . . .	11
2.12	Release 0.1.0 . . . . .	11
<b>3</b>	<b>Cnc25D API Overview</b>	<b>13</b>
3.1	Cnc25D Workflow . . . . .	13
3.2	Cnc25D API functions and class . . . . .	14
<b>4</b>	<b>Cnc25D API Outline Creation</b>	<b>17</b>
4.1	Cnc25D outline . . . . .	17
4.2	Cnc25D outline format A . . . . .	18
4.3	Cnc25D outline format B . . . . .	19
4.4	Cnc25D outline format C . . . . .	20
4.5	The function Cnc_cut_outline() . . . . .	21
4.6	The function smooth_outline_c_curve() . . . . .	26
4.7	The function smooth_outline_b_curve() . . . . .	27
4.8	Other outline help functions . . . . .	27
4.9	ideal_outline() . . . . .	29

<b>5</b>	<b>CNC Cut Outline Details</b>	<b>31</b>
5.1	Introduction to the automated cutting technology . . . . .	31
5.2	2D path constraints . . . . .	32
5.3	Coplanar fitting details . . . . .	35
5.4	Incoplanar fitting details . . . . .	38
<b>6</b>	<b>Smooth Outline Curve Details</b>	<b>41</b>
6.1	1. Curve approximation . . . . .	41
6.2	2. Double-arc solution . . . . .	41
<b>7</b>	<b>Cnc25D API Outline Utilization</b>	<b>45</b>
7.1	Transformations at the figure-level . . . . .	45
7.2	Display a figure in a GUI . . . . .	45
7.3	Write a figure in a SVF file . . . . .	45
7.4	Write a figure in a DXF file . . . . .	45
7.5	Extrude a figure using FreeCAD . . . . .	46
7.6	Detailed transformations at the outline-level . . . . .	46
<b>8</b>	<b>Cnc25D API Working with FreeCAD</b>	<b>49</b>
8.1	import FreeCAD . . . . .	49
8.2	place_plank() . . . . .	49
8.3	Drawing export . . . . .	50
<b>9</b>	<b>Plank Positioning Details</b>	<b>53</b>
9.1	Plank definition . . . . .	53
9.2	Plank reference frame . . . . .	53
9.3	Plank flip possibilities . . . . .	54
9.4	Plank orientation possibilities . . . . .	55
9.5	Plank position in a cuboid construction . . . . .	57
<b>10</b>	<b>Cnc25D Internals</b>	<b>59</b>
10.1	File layout . . . . .	59
10.2	Design example generation . . . . .	60
10.3	Python package distribution release . . . . .	63
10.4	Documentation process . . . . .	63
<b>11</b>	<b>Creating a Cnc25D Design</b>	<b>65</b>
11.1	Design Script Example . . . . .	65
11.2	Design Functions . . . . .	67
11.3	Design Setup . . . . .	72
11.4	Design Usage . . . . .	72
11.5	Internal Methods . . . . .	73
<b>12</b>	<b>Cnc25D Designs</b>	<b>75</b>
12.1	Cnc25D design introduction . . . . .	75
12.2	Cnc25D design list . . . . .	75
12.3	Cnc25D design overview . . . . .	76
<b>13</b>	<b>Cnc25D Design Details</b>	<b>87</b>
13.1	Cnc25D design usage . . . . .	87
13.2	Cnc25D design implementation structure . . . . .	88
<b>14</b>	<b>Box Wood Frame Design</b>	<b>93</b>
14.1	Box wood frame presentation . . . . .	93
14.2	Box wood frame creation . . . . .	96

14.3	Box wood frame parameters . . . . .	96
14.4	Box wood frame conception . . . . .	115
14.5	Box wood frame manufacturing . . . . .	115
<b>15</b>	<b>Box Wood Frame Conception Details</b>	<b>117</b>
15.1	Design purpose . . . . .	117
15.2	Construction method . . . . .	118
15.3	Design proposal . . . . .	119
15.4	Box wood frame parameters . . . . .	119
15.5	Plank outline description . . . . .	121
15.6	Diagonal plank reorientation . . . . .	126
15.7	Slab outline description . . . . .	127
<b>16</b>	<b>Gear Profile Function</b>	<b>131</b>
16.1	Gear high-level parameters . . . . .	132
16.2	gear_profile() function arguments list . . . . .	135
16.3	From gear_profile() arguments to high-level parameters . . . . .	139
16.4	Complement on gear high-level parameters . . . . .	140
<b>17</b>	<b>Gear Guidelines</b>	<b>143</b>
17.1	Strength and deformation . . . . .	143
17.2	Gear module . . . . .	143
<b>18</b>	<b>Gear Profile Theory</b>	<b>145</b>
18.1	Transmission per adhesion . . . . .	145
18.2	Transmission with teeth . . . . .	146
18.3	Tooth profile . . . . .	147
18.4	Gear profile construction . . . . .	156
18.5	Gear rules . . . . .	157
18.6	Torque transmission . . . . .	159
18.7	Gearwheel position . . . . .	160
<b>19</b>	<b>Gear Profile Details</b>	<b>163</b>
19.1	Involute of circle . . . . .	163
19.2	Gear outline . . . . .	167
19.3	Gear position . . . . .	175
<b>20</b>	<b>Gear Profile Implementation</b>	<b>183</b>
20.1	Internal data-flow . . . . .	184
<b>21</b>	<b>Gearwheel Design</b>	<b>185</b>
21.1	Gearwheel Parameter List . . . . .	186
21.2	Gearwheel Parameter Dependency . . . . .	188
<b>22</b>	<b>Gearing Design</b>	<b>191</b>
22.1	Gearing Parameter List . . . . .	193
22.2	Gearing Parameter Dependency . . . . .	197
<b>23</b>	<b>Gearbar Design</b>	<b>199</b>
23.1	Gearbar Parameter List . . . . .	200
23.2	Gearbar Parameter Dependency . . . . .	201
<b>24</b>	<b>Split-gearwheel Design</b>	<b>203</b>
24.1	Split-gearwheel Parameter List . . . . .	204
24.2	Split-gearwheel Parameter Dependency . . . . .	205

<b>25</b>	<b>Epicyclic Gearing Design</b>	<b>207</b>
25.1	Epicyclic Gearing Parameter List . . . . .	211
25.2	Epicyclic Gearing Parameter Dependency . . . . .	216
25.3	Epicyclic Gearing Recommendations . . . . .	218
<b>26</b>	<b>Epicyclic Gearing Details</b>	<b>221</b>
<b>27</b>	<b>Axle Lid Design</b>	<b>225</b>
27.1	Axle-lid Parameter List . . . . .	227
27.2	Axle-lid Parameter Dependency . . . . .	231
<b>28</b>	<b>Axle_lid Details</b>	<b>233</b>
<b>29</b>	<b>Motor Lid Design</b>	<b>237</b>
29.1	Motor-lid Parameter List . . . . .	240
<b>30</b>	<b>Bell Design</b>	<b>245</b>
30.1	Bell Parts and Geometry . . . . .	246
30.2	Bell Parameter List . . . . .	251
30.3	Bell Parameter Dependency . . . . .	257
<b>31</b>	<b>Bell Details</b>	<b>259</b>
<b>32</b>	<b>Bagel Design</b>	<b>263</b>
32.1	Bagel Parts and Parameters . . . . .	264
32.2	Bagel Parameter Dependency . . . . .	265
<b>33</b>	<b>Bell Bagel Assembly</b>	<b>267</b>
33.1	Bell-Bagel-Assembly Parameters . . . . .	269
33.2	Bell-Bagel-Assembly Parameter Dependency . . . . .	269
<b>34</b>	<b>Crest Design</b>	<b>271</b>
34.1	Crest Parameters . . . . .	272
34.2	Crest Parameter Dependency . . . . .	275
<b>35</b>	<b>Cross_Cube Design</b>	<b>277</b>
35.1	Cross_Cube Parts and Parameters . . . . .	278
35.2	Cross_Cube Parameter Dependency . . . . .	286
<b>36</b>	<b>Gimbal Design</b>	<b>287</b>
36.1	Gimbal Parameters . . . . .	289
36.2	Gimbal Construction . . . . .	290
<b>37</b>	<b>Gimbal Details</b>	<b>293</b>
37.1	Roll-Pitch angles . . . . .	293
<b>38</b>	<b>Planet_Carrier Design</b>	<b>301</b>
38.1	Planet_Carrier Parameters . . . . .	301
38.2	Planet_Carrier Parameter Dependency . . . . .	306
<b>39</b>	<b>Low_torque_transmission Design</b>	<b>307</b>
39.1	Low_torque_transmission Parameters . . . . .	307
39.2	Low_torque_transmission Parameter Dependency . . . . .	315
<b>40</b>	<b>Low_torque_transmission Details</b>	<b>317</b>
<b>41</b>	<b>High_torque_transmission Design</b>	<b>319</b>





Contents:



---

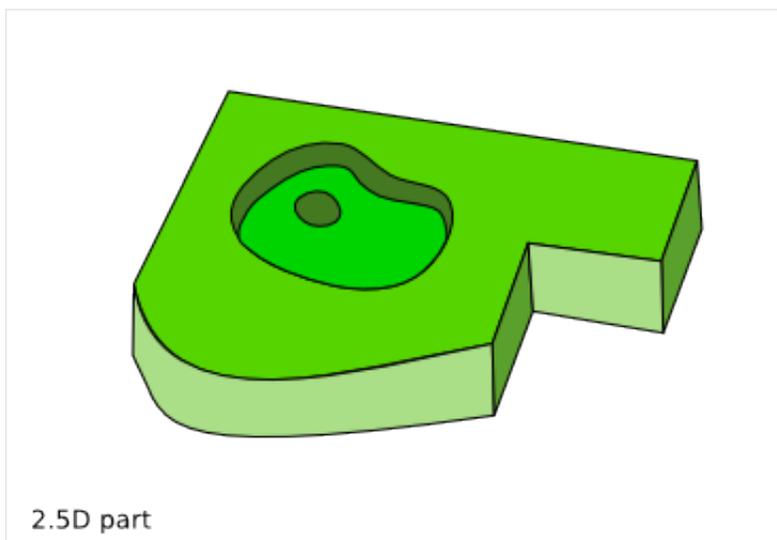
## Cnc25D Presentation

---

Cnc25D is the contraction of “CNC” and “2.5D”.

2.5D and cuboid assembly are good solutions for automated personal fabrication. The Python package `cnc25d` proposes an API and design examples related to those technologies.

- CNC (Computer Numerical Control) and 3D-printers let move from design files to the physical objects.
- 2.5D parts are objects that can be described as a pile of free 2D path linearly extruded along the third dimension.
- Cuboid assembly is any assembly emphasizing an orthogonal reference frame.



## 1.1 Cnc25D Python package content

### 1.1.1 Generic functions

In the Cnc25D Python package, you find functions that help you design parts to be made by a 3-axis CNC, to assemble those parts and to create DXF 2D plans of your design. In particular you get those functions:

- **`cnc_cut_outline`** takes as input a 2D polygon defined by a list of points and a CNC router\_bit diameter and provides as output a millable 2D outline. Then, you just need to extrude this outline to get your 2.5D part.
- **`place_plank`** offers an alternative natural way to place a part in a cuboid assembly.

- `export_to_dxf` writes a DXF file with a projection of a cut of your design.
- `export_xyz_to_dxf` writes a DXF file with many projections of cuts of your design along the 3 axis, in a similar way as a medical 3D scanner.

DXF is 2D and is the most common design exchange file format. Usually, your CNC guy will need this file format to start his process flow. You can use [LibreCAD](#) to view and possibly to re-work your DXF files.

You can also output your design in the 3D STL format and use [MeshLab](#) to view and inspect your parts and design.

### 1.1.2 Design examples

The Cnc25D Python package comes also with some design examples, which are probably for most of the users the most useful things.

One good thing with Designing with Python script is that you get a *100% open-hardware* design because all conception micro-steps are pieces of code and can be shared and hacked using the tools of the software development such as [git](#).

An other advantage of Designing with Python is that parametric design is natural. So you don't create an object but a family of objects with a set of parameters that individualize each manufactured object.

Designing with Python let you work in a similar way as software development. You write code, check the 3D result with the [FreeCAD](#) GUI, modify and expand the code and so on. This iterative work-flow is very efficient to capitalize work, reduce repetitive tasks, keep modification history, track bugs and co-work with people.

The complete list of *Cnc25D Design* is available in the section [Cnc25D Designs](#).

Some realizations designed with *Cnc25D*:

- [https://cubehero.com/physibles/charlyoleg/Box\\_Wood\\_Frame\\_N1](https://cubehero.com/physibles/charlyoleg/Box_Wood_Frame_N1)
- [https://cubehero.com/physibles/charlyoleg/Epicyclic\\_gearing\\_with\\_laser\\_cutter](https://cubehero.com/physibles/charlyoleg/Epicyclic_gearing_with_laser_cutter)
- [https://cubehero.com/physibles/charlyoleg/Epicyclic\\_gearing\\_with\\_3D\\_printer](https://cubehero.com/physibles/charlyoleg/Epicyclic_gearing_with_3D_printer)

## 1.2 Cnc25D Installation

The installation instructions are written for the [Ubuntu](#) systems.

### 1.2.1 Install Cnc25D on your system

This is the preferred method for most people.

- First, install [FreeCAD](#) (version 0.13 or newer), [Python 2](#) and [Tkinter](#) (which is automatically installed with Python on Ubuntu).
- Then, install the Cnc25D package with the following commands. (The second command is because of a bug in the matplotlib dependency setup):

```
> sudo pip install Cnc25D -U
> sudo pip install matplotlib -U
```

- To create an design example, run the following commands:

```
> cd directory/where/I/want/to/create/my/3D/parts
> cnc25d_example_generator.py
> python box_wood_frame_example.py
```

## 1.2.2 Install Cnc25D in a virtual environment

This method has currently some issues because of PyQt4.

- First, install [FreeCAD](#) on your system (not in a *virtual environment*). You need the version 0.13 or newer.
- Then, create the virtual environment and install the Cnc25D package within it:

```
> cd directory/where/I/want/to/work
> virtualenv env_for_cnc25d
> source env_for_cnc25d/bin/activate
> pip install Cnc25D -U
> pip install matplotlib -U
> deactivate
```

- Workaround for PyQt4:

```
> cp /usr/lib/python2.7/dist-packages/sip.so env_for_cnc25d/lib/python2.7/site-packages/
> cp -a /usr/lib/python2.7/dist-packages/PyQt4 env_for_cnc25d/lib/python2.7/site-packages/
```

- To create an design example, run the following commands:

```
> source env_for_cnc25d/bin/activate
> cnc25d_example_generator.py
> python box_wood_frame_example.py
> deactivate
```

- You can also run the generated design example with *freecad*. But *freecad* doesn't get the *virtualenv python package path* and doesn't read the environment variable *PYTHONPATH*. So, you must add the path to the *virtual python package* explicitly:

```
> source env_for_cnc25d/bin/activate
> freecad -P env_for_cnc25d/lib/python2.7/site-packages box_wood_frame_example.py
> deactivate
```

## 1.2.3 Work directly with the Cnc25D sources

Instead of installing the Cnc25D package, you clone the [Cnc25D GitHub repository](#) and work directly with it. This is the preferred method for the programmers:

```
> cd directory/where/I/want/to/work
> git clone https://github.com/charlyoleg/Cnc25D
```

Example of usage:

```
> cd Cnc25D/cnc25d
> python box_wood_frame.py
```

## 1.3 Cnc25D Usage

### 1.3.1 Use a design example

After installing Cnc25D, you get the executable `cnc25d_example_generator.py`. When you run this script, it asks you for each design example if you want to generate the script example. Answer 'y' or 'yes' if you want to get the script example. `cnc25d_example_generator.py` can generates the following Python script examples:

- `box_wood_frame_example.py` : The piece of furniture to pile up.

- `cnc25d_api_example.py` : This is not a design example, this shows how to use the API.

These scripts are the design examples. Edit one of these scripts, modify the parameter values, run the script. You get plenty of [DXF](#) and [STL](#), that you can view with [LibreCAD](#) and [MeshLab](#). You also get a txt file, that provides you a kind of report of your design. In summary, we run the following commands:

```
> cd directory/where/I/want/to/create/my/3D/parts
> cnc25d_example_generator.py
> vim box_wood_frame_example.py
> python box_wood_frame_example.py
> librecad bwf37_assembly_with_amplified_cut.dxf
> meshlab # import bwf36_assembly_with_amplified_cut.stl
> less bwf49_text_report.txt
```

This documentation contains one chapter per design examples that explains in particular the parameter list.

### 1.3.2 Use a design example within FreeCAD

In the upper method, we have modified the design example script and then run it to get all the final design files. Even if we can iterate this method, this can be tedious as the generation of all the files requires time. So, probably we want to change a parameter value and just check the 3D result of the assembly. For this purpose, we use [FreeCAD](#) directly with one of those three methods:

#### Script as FreeCAD argument

Launch [FreeCAD](#) as following:

```
> freecad box_wood_frame_example.py
```

The design appear in the main windows. Rotate and zoom on your design to inspect it and make sure it is as you want it.

#### Script as FreeCAD macro

Launch [FreeCAD](#) and run the design example script from the macro menu:

```
FreeCAD Top Menu Macro > Macros ...
Within the pop-up window,
  in the field *Macro destination*, select the directory where is located your *design example script*
  in the field *Macro name*, select your *design example script*.
  click on *Execute*
```

#### Script run from FreeCAD

Launch [FreeCAD](#) and run the design example script from the [Python](#) console:

```
Launch FreeCAD from the directory where is located your *design example script*.
> cd directory/where/I/want/to/create/my/3D/parts
> freecad

Enable 'FreeCAD Top Menu View' > Views > 'Python Console'
Within the FreeCAD Python console, type:
> execfile("box_wood_frame_example.py")
```

### 1.3.3 Make your design script

If you are interested in the Cnc25D API and want to create your own design with, create a Python script with the following snippet:

```
# import the FreeCAD library
from cnc25d import cnc25d_api
cnc25d_api.importing_freecad()
import Part
from FreeCAD import Base

# use the cnc_cut_outline function
my_polygon = [
    [ 0, 0, 5],
    [ 40, 0, 5],
    [ 40, 40, 5],
    [ 0, 40, 5]]
my_part_face = Part.Face(Part.Wire(cnc25d_api.cnc_cut_outline(my_part_outline).Edges))
my_part_solid = my_part_face.extrude(Base.Vector(0,0,20))

# use the place_plank function
my_part_a = cnc25d_api.place_plank(my_part_solid.copy(), 40, 40, 20, 'i', 'xz', 0, 0, 0)

# export your design as DXF
cnc25d_api.export_to_dxf(my_part_solid, Base.Vector(0,0,1), 1.0, "my_part.dxf")
xy_slice_list = [ 0.1+4*i for i in range(9) ]
xz_slice_list = [ 0.1+4*i for i in range(9) ]
yz_slice_list = [ 0.1+2*i for i in range(9) ]
cnc25d_api.export_xyz_to_dxf(my_part_solid, 40, 40, 20, xy_slice_list, xz_slice_list, yz_slice_list,
```

Further documentation at [Cnc25D API Overview](#) . Also look at the script example `cnc25d_api_example.py` that you can generate with the executable `cnc25d_example_generator.py`.

## 1.4 Links

### 1.4.1 Underlying technologies

Cnc25D rely on those open-source technologies:

- [OpenCASCADE](#), the technology used by [FreeCAD](#). Cnc25D doesn't use directly OpenCASCADE.
- [FreeCAD](#), the new open-source CAD tool.
- [Python](#), the popular programming language.

### 1.4.2 Source

The source code is available at <https://github.com/charlyoleg/Cnc25D>. Feel free to clone and hack it!

### 1.4.3 Python package

The Cnc25D package is available on [PyPI](#).

## 1.4.4 Documentation

The [Cnc25D release documentation](#) is associated to the latest Cnc25D Python package release. The [Cnc25D daily built documentation](#) provides you the latest documentation updates.

If you have [Sphinx](#) installed on your system and you have downloaded the [Cnc25D Github repository](#), you can generate locally the [Html documentation](#) with the following commands:

```
> cd Cnc25D/docs
> make html
```

With your browser open the local directory `file:///.../Cnc25D/docs/_build/html`.

## 1.5 License

(C) Copyright 2013 charlyoleg

The Cnc25D Python package is under [GNU General Public License](#) version 3 or any latter (GPL v3+).

## 1.6 Feedback and contact

If you find bugs, will suggest fix or want new features report it in the [GitHub issue tracker](#) or clone the [Cnc25D GitHub repository](#).

For any other feedback, send me a message to “charlyoleg at fabfolk dot com”.

## 1.7 Releases

Check the [Cnc25D Release Notes](#).

---

## Cnc25D Release Notes

---

### 2.1 Release 0.1.11

Released on 2014-03-31

- low\_torque\_transmission
- gearlever

### 2.2 Release 0.1.10

Released on 2014-01-31

- refactoring/standardizing the designs with bare\_design

### 2.3 Release 0.1.9

Released on 2013-12-13

- complete the Cnc25D API with generic functions for figures
- motor\_lid
- bell
- bagel
- bell\_bagel
- crest
- cross\_cube
- gimbal

### 2.4 Release 0.1.8

Released on 2013-11-07

- add crenels to the gearwheel

- epicyclic-gearing
- axle\_lid

## 2.5 Release 0.1.7

Released on 2013-10-07

- unify the test-environment of the macro-scripts
- use python-dictionary as function-argument for designs with many parameters
- gearing (aka annulus)
- gearbar (aka rack)
- split\_gearwheel

## 2.6 Release 0.1.6

Released on 2013-09-25

- Use arc primitives for generating DXF and SVG files
- finalization of gear\_profile.py and gearwheel.py

## 2.7 Release 0.1.5

Released on 2013-09-18

- GPL v3 is applied to this Python package.

## 2.8 Release 0.1.4

Released on 2013-09-11

- Python package created with setuptools (instead of distribute)
- add API function smooth\_outline\_c\_curve() approximates a curve defined by points and tangents with arcs.
- integrate circle into the format-B
- add API functions working at the *figure-level*: figure\_simple\_display(), figure\_to\_freecad\_25d\_part(), ..
- remove API function cnc\_cut\_outline\_fc()
- gear\_profile.py generates and simulates gear-profiles
- gearwheel.py

## 2.9 Release 0.1.3

Released on 2013-08-13

- New API function `outline_arc_line()` converts an outline defined by points into an outline of four possible formats: Tkinter display, `svgwrite`, `dxfwrite` or FreeCAD Part.
- API function `cnc_cut_outline()` supports smoothing and enlarging line-line, line-arc and arc-arc corners.
- Additional API functions such as `outline_rotate()`, `outline_reverse()`
- All Cnc25D API function are gathered in the `cnc25d_api` module
- Box wood frame design example generates also BRep in addition to STL and DXF.
- Box wood frame design example support `router_bit` radius up to 4.9 mm with all others parameters at default.

## 2.10 Release 0.1.2

Released on 2013-06-18

- Box wood frame design example

## 2.11 Release 0.1.1

Released on 2013-06-05

- Experimenting distribute

## 2.12 Release 0.1.0

Released on 2013-06-04

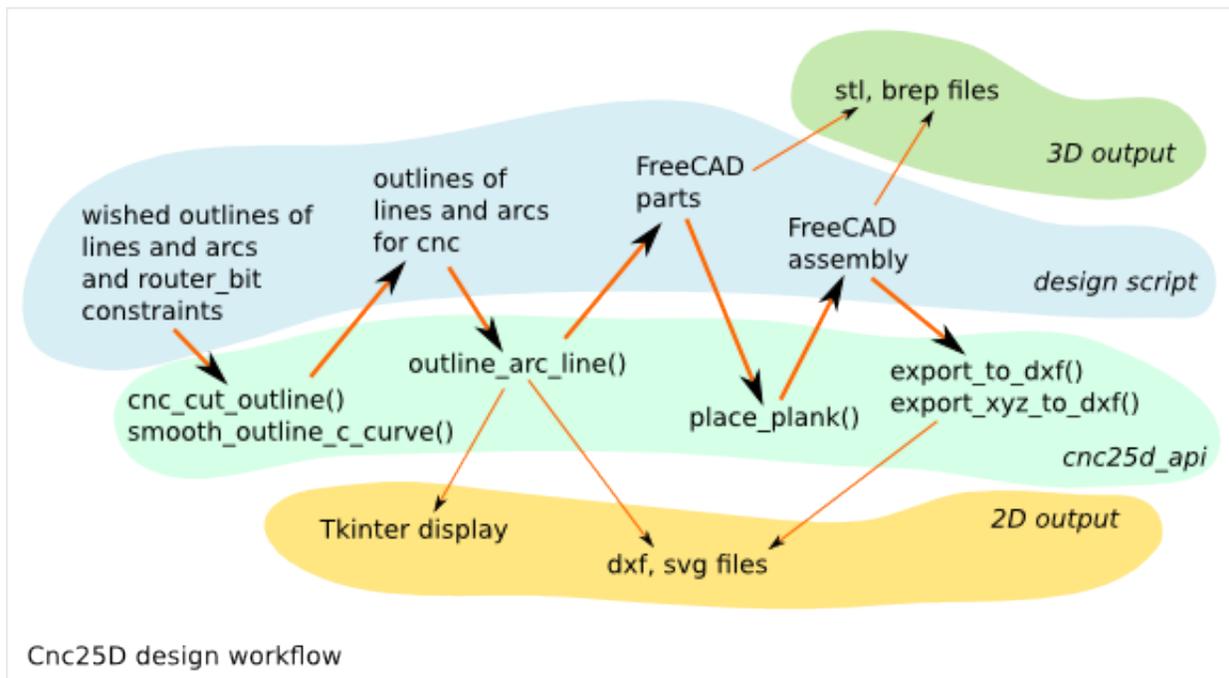
- Initial release

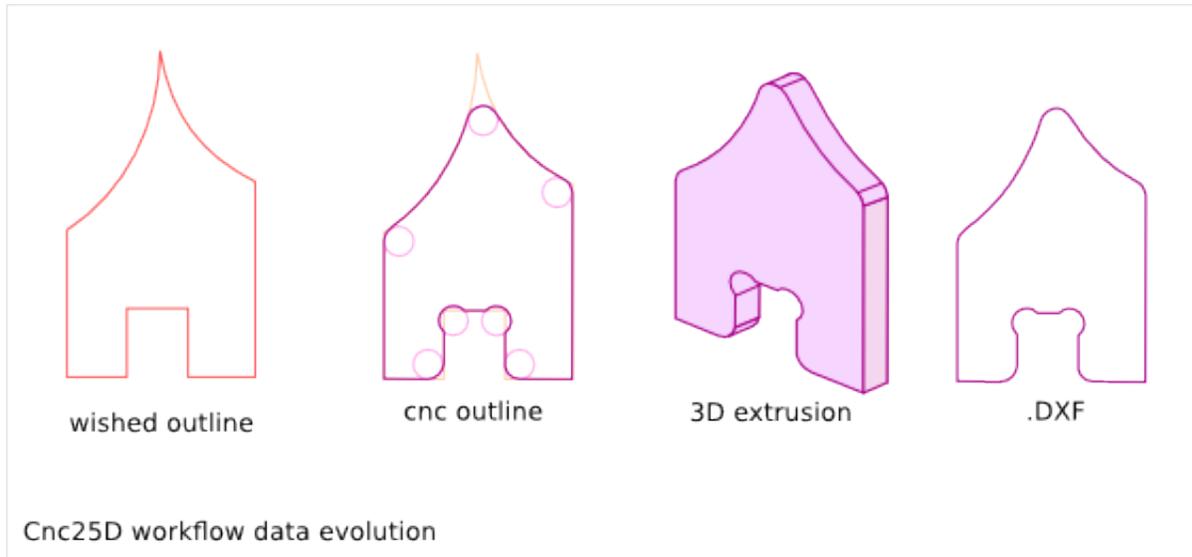


## Cnc25D API Overview

### 3.1 Cnc25D Workflow

**FreeCAD** provides many GUI and API functions to sculpt and assemble 3D designs. **Cnc25D** proposes a script methodology and an API on top of the **FreeCAD API** to design 2.5D parts.





### 3.1.1 The Cnc25D methodology

1. Create a list of 2D points you want that your outline go through. An outline is a list of lines and/or arcs. Other curve type must be generated by using multiple small lines.
2. Enlarge or Smooth the corners of the outline to do it makeable by a 3-axis CNC. The `cnc25d_api.cnc_cut_outline()` function do it for you. It returns a new list of 2D points defining the new lines and arcs of the new outline.
3. Exploit the 2D outline. This new outline can already be export as SVG or DXF. It can also be displayed using Tkinter. Finally, it can be converted intor FreeCAD Part outline to be extruded in 3D part.
4. Create your 3D assembly. After creating the 3D parts with the FreeCAD Part API, `cnc25d_api.place_plank()` provides a more natural way to place 3D parts in an assembly than the standard `rotate()` and `translate()` methods.
5. Export your design. Export a cut of a 3D parts with `cnc25d_api.export_2d()`. Get a 3D scanning of your assembly with `cnc25d_api.export_xyz_to_dxf()`

### 3.2 Cnc25D API functions and class

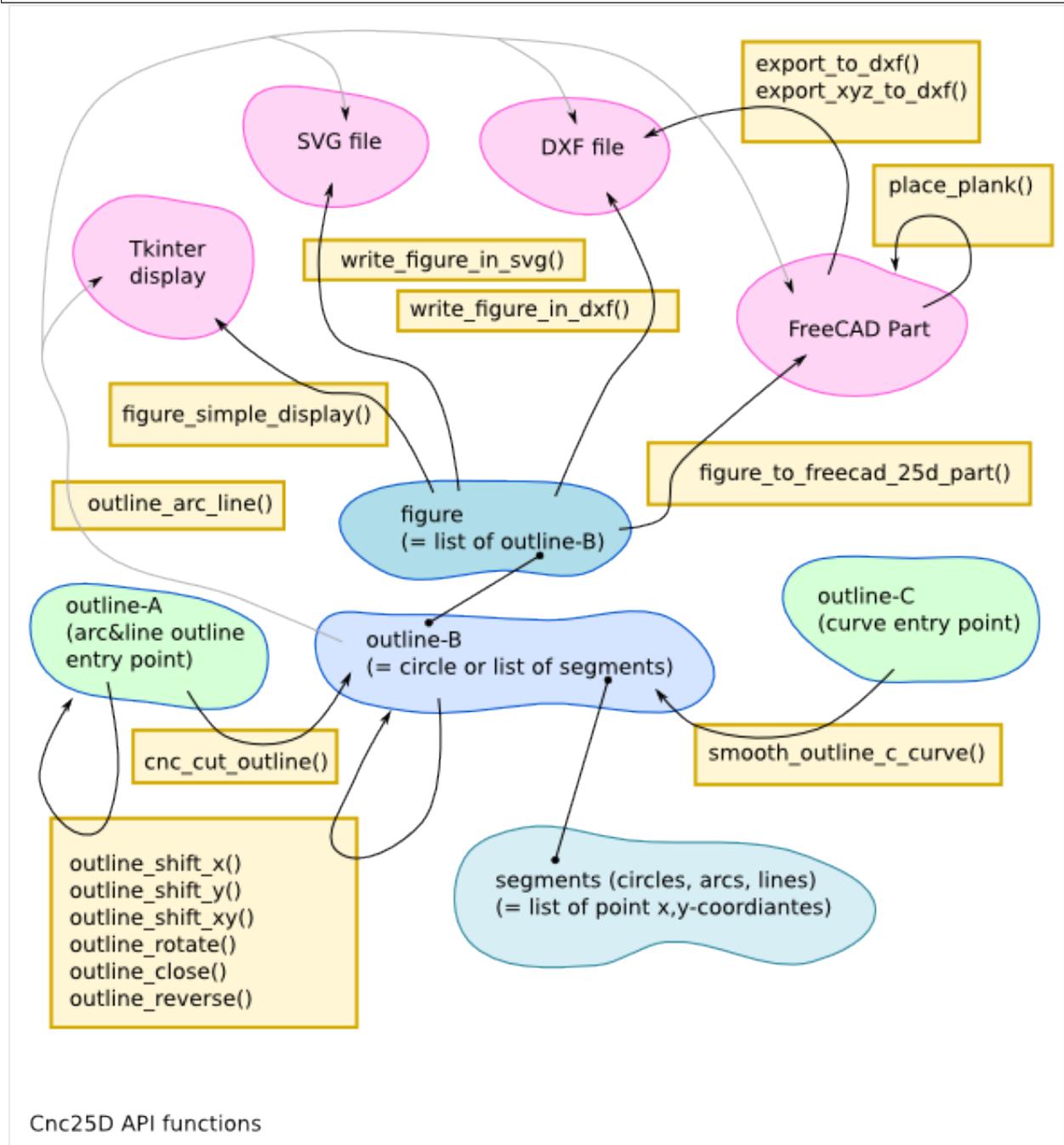
```

cnc25d_api.importing_freecad() => 0
cnc25d_api.outline_shift_x(outline-AB, x-offset, x-coefficient) => outline-AB
cnc25d_api.outline_shift_y(outline-AB, y-offset, y-coefficient) => outline-AB
cnc25d_api.outline_shift_xy(outline-AB, x-offset, x-coefficient, y-offset, y-coefficient) => outline-AB
cnc25d_api.outline_rotate(outline-AB, center-x, center-y, rotation_angle) => outline-AB
cnc25d_api.outline_close(outline-AB) => outline-AB
cnc25d_api.outline_reverse(outline-AB) => outline-AB
cnc25d_api.cnc_cut_outline(outline-A, error_mark_string) => outline-B
cnc25d_api.smooth_outline_c_curve(outline-C, precision, router_bit_radius, error_mark_string) => outline-B
cnc25d_api.smooth_outline_b_curve(outline-B, precision, router_bit_radius, error_mark_string) => outline-B
cnc25d_api.ideal_outline(outline-AC, error_mark_string) => outline-B
cnc25d_api.outline_arc_line(outline-B, backend) => Tkinter or svgwrite or dxfwrite or FreeCAD stuff
cnc25d_api.Two_Canvas(Tkinter.Tk()) # object constructor
cnc25d_api.figure_simple_display(graphic_figure, overlay_figure) => 0
cnc25d_api.write_figure_in_svg(figure, filename) => 0
cnc25d_api.write_figure_in_dxf(figure, filename) => 0
cnc25d_api.figure_to_freecad_25d_part(figure, extrusion_height) => freecad_part_object

```

```

cnc25d_api.place_plank(freecad_part_object, x-size, y-size, z-size, flip, orientation, x-position, y-
cnc25d_api.export_to_dxf(freecad_part_object, direction_vector, depth, filename) => 0
cnc25d_api.export_xyz_to_dxf(freecad_part_object, x-size, y-size, z-size, x-depth-list, y-depth-list,
cnc25d_api.mkdir_p(directory) => 0
cnc25d_api.get_effective_args(default_args) => [args]
cnc25d_api.generate_output_file_add_argument(argparse_parser) => argparse_parser
cnc25d_api.generate_output_file(figure, filename, extrusion_height) => 0
    
```





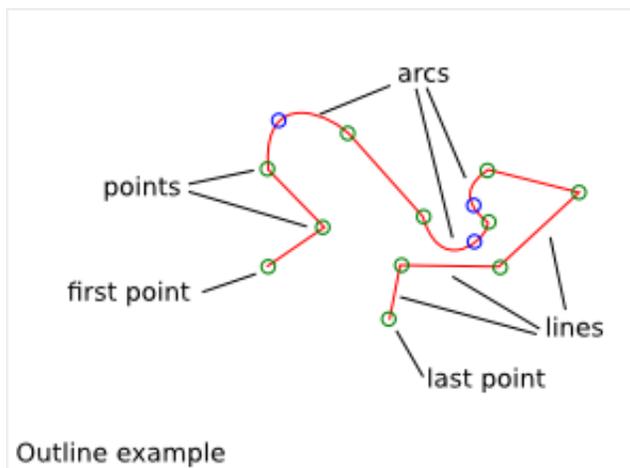
---

## Cnc25D API Outline Creation

---

### 4.1 Cnc25D outline

Cnc25D helps you to work on outline before extruding it into 3D parts. *Cnc25D outlines* are defined in the XY-plan and consist of a series of lines and/or arcs. A *line* is defined by a start point and an end point. An *arc* is defined by a start point, a passing-through point and an end point.

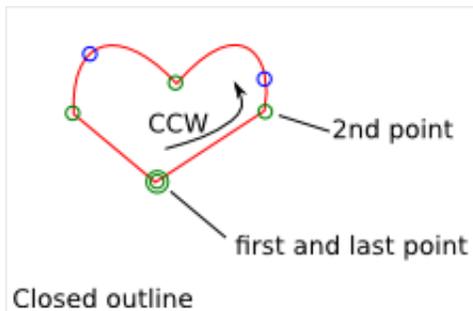


Manipulating Cnc25D outline consists of working on 2D points. This requires much less CPU resources as invoking a complete 3D software. If you want to create other types of curve than lines or arcs, you must approximate those curves with multiple small lines.

Cnc25D outline vocabulary:

- outline: a series of segments
- segment: a line or an arc
- start-point: the starting point of a line or an arc
- end-point: the ending point of a line or an arc
- middle-point: the passing-through point of an arc (it doesn't have to be in the middle of the arc)
- first-point: the start point of the first segment of an outline
- corner: the junction between two consecutive segments.
- corner-point: the end-point of the previous segment or the start-point of the next segment

- *rbrr* : the router\_bit radius request (how to transform a corner to do it millable by a router\_bit of radius R?)
- closed outline: *True* if the end-point of the last segment is equal to the first-point
- outline orientation: *Counter Clock Wise (CCW)* or *Clock Wise (CW)* (this has a meaning only for closed outline)
- curved outline: outline representing a curve. The outline approximates the curve with some discrete points.
- tangent inclination: angle between the (Ox) direction and the oriented tangent of a point of an oriented curve.
- outline format A: pythonic description of an outline used as argument by the function `cnc25d_api.cnc_cut_outline()`
- outline format B: pythonic description of an outline returned by `cnc25d_api.cnc_cut_outline()` and used as argument by `cnc25d_api.outline_arc_line()`
- outline format C: pythonic description of a curved-outline used as argument by the function `cnc25d_api.smooth_outline_c_curve()`
- figure: list of format-B outlines



## 4.2 Cnc25D outline format A

In short, the *Cnc25D outline format A* is a list of list of 3 or 5 floats.

The purpose of the *Cnc25D outline format A* is to define your wished outline. In addition to the start, middle and end points of the segments, you define for each corner the associated *rbrr*. That means that you can request different router\_bit radius for each corner. In general, you will set the same value for all corners of your outline. But you also have the flexibility to set different *rbrr* for each corner.

The first element of the *outline format A* list is the *first-point*. It is defines by a list of 3 floats: X-coordinate, Y-coordinate and the *rbrr* of the *first-point*.

The second element of the *outline format A* list is the first segment of the outline. If the first segment is a line, it defines by a list of 3 floats: end-point-X, end-point-Y and the *rbrr* of the end-point of the segment. If the first segment is an arc, it defines by a list of 5 floats: middle-point-X, middle-point-Y, end-point-X, end-point-Y and the *rbrr* of the end-point of the segment.

All elements of the *outline format A* list define a segment except the first element that defines the *first-point*. An outline composed of N segments is described by a list of N+1 elements. A segment is defined by 3 floats if it is a line or 5 floats if it is an arc. The start-point of a segment is never explicitly defined as it is the end-point of the previous segment. If the X and Y coordinates of the end-point of the last segment are equal to the X and Y coordinates of the first-point of the outline, the outline is closed.

*rbrr* (a.k.a *router\_bit radius request*) defines how `cnc25d_api.cnc_cut_outline()` must modify a corner:

- if  $rbrr = 0$ , the corner is unchanged
- if  $rbrr > 0$ , the corner is smoothed to fit the router\_bit radius *rbrr*

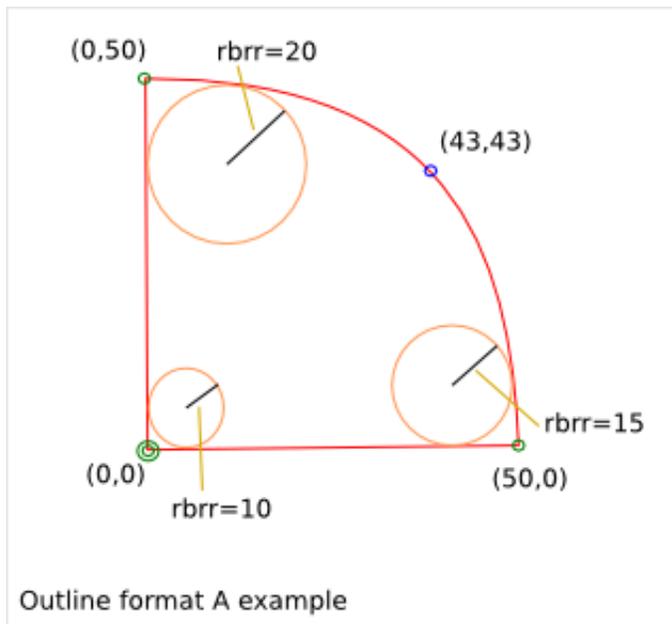
- if  $rbrr < 0$ , the corner is enlarged to fit the router\_bit radius  $abs(rbrr)$

*Good practice:* If the outline is closed, the  $rbrr$  of the last segment must be set to zero. If the outline is open (i.e. not closed), the  $rbrr$  of the *first-point* and the  $rbrr$  of the last segment must be set to zero.

The *outline format A* can be defined with *list* or *tuple*. The orientation of a closed outline can be CCW or CW.

outline format A example:

```
outline_A = [
  [ 0, 0, 10],           # first-point
  [ 50, 0, 15],         # horizontal line
  [ 43, 43, 0, 50, 20], # arc
  [ 0, 0, 0]]           # vertical line and close the outline
```



### 4.3 Cnc25D outline format B

The *Cnc25D outline format B* is either a *circle* or a *general outline*.

In short, a format-B circle is a list of 3 floats (center-x, center-y, radius). The *Cnc25D general outline format B* is a list of list of 2 or 4 floats.

The purpose of the *Cnc25D general outline format B* is to define an outline with points. In the general case, this is a simplification of the *outline format A*, where the  $rbrr$  information is removed.

The first element of the *general outline format B* list is the *first-point*. It is defined by a list of 2 floats: X-coordinate, Y-coordinate.

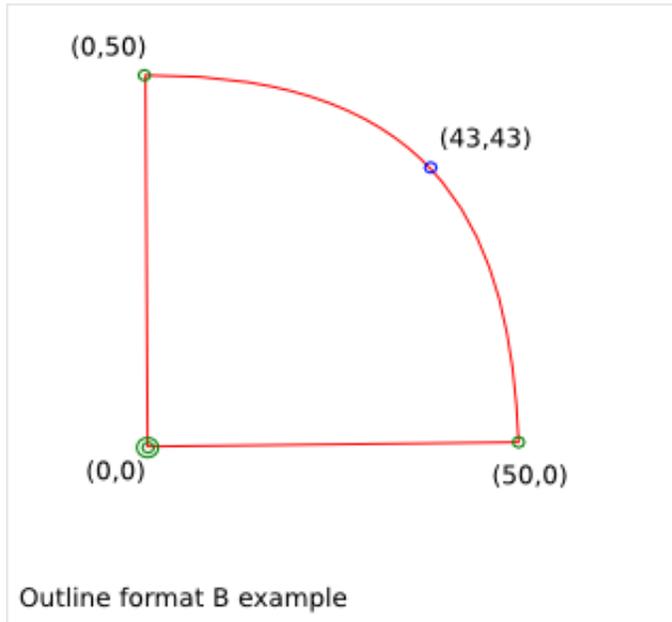
The second element of the *general outline format B* list is the first segment of the outline. If the first segment is a line, it is defined by a list of 2 floats: end-point-X, end-point-Y. If the first segment is an arc, it is defined by a list of 4 floats: middle-point-X, middle-point-Y, end-point-X, end-point-Y.

All elements of the *general outline format B* list define a segment except the first element that defines the *first-point*. An outline composed of N segments is described by a list of N+1 elements. A segment is defined by 2 floats if it is a line or 4 floats if it is an arc. The start-point of a segment is never explicitly defined as it is the end-point of the previous segment. If the X and Y coordinates of the end-point of the last segment are equal to the X and Y coordinates of the first-point of the outline, the outline is closed.

The *general outline format B* can be defined with *list* or *tuple*. The orientation of a closed outline can be CCW or CW.

general outline format B example:

```
outline_B = [
  [ 0, 0],           # first-point
  [ 50, 0],         # horizontal line
  [ 43, 43, 0, 50], # arc
  [ 0, 0]]         # vertical line and close the outline
```



## 4.4 Cnc25D outline format C

In short, the *Cnc25D outline format C* is a list of list of 3 floats.

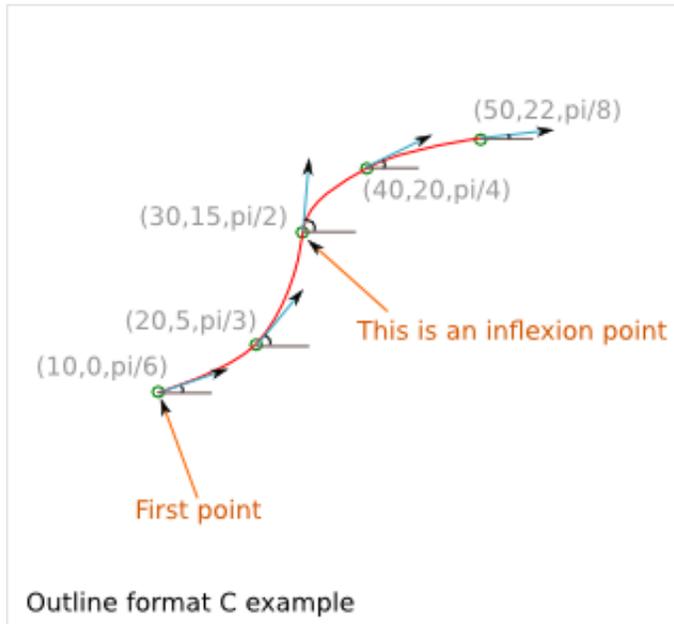
The purpose of the *Cnc25D outline format C* is to define a curved-outline with points and tangents. This is an extension of the *outline format B*, where the *tangent inclination* is added at each point. This format must be preferred to describe a curved-outline.

Each element of the *outline format C* list is a curve sampling point. It is defined by a list of 3 floats: X-coordinate, Y-coordinate and the *tangent inclination angle*. The first element of the *outline format C* list is the *first-point*. The outline is oriented from the *first-point* to its last point. The *tangent inclination* is the angle (included in  $[-\pi, \pi]$ ) between the (Ox) direction vector and the oriented curve tangent at the considered sampling point.

The *outline format C* can be defined with *list* or *tuple*.

outline format C example (the X,Y coordinates and the tangent inclination angle are rounded for a better readability):

```
outline_C = [
  [ 10, 0, math.pi/6],   # first-point
  [ 20, 5, math.pi/3],
  [ 30, 15, math.pi/2],
  [ 40, 20, math.pi/4],
  [ 50, 22, math.pi/8]]
```



The *Cnc25D outline format C* is used as argument by the function `cnc25d_api.smooth_outline_c_curve()`.

If the curved-outline contains one or several inflexion points, it is recommended to chose those points as sampling points. Thus the function `cnc25d_api.smooth_outline_c_curve()` is able to smooth the entire curved-outline. Otherwise segments containing an inflexion point are leave as line by the function `cnc25d_api.smooth_outline_c_curve()`.

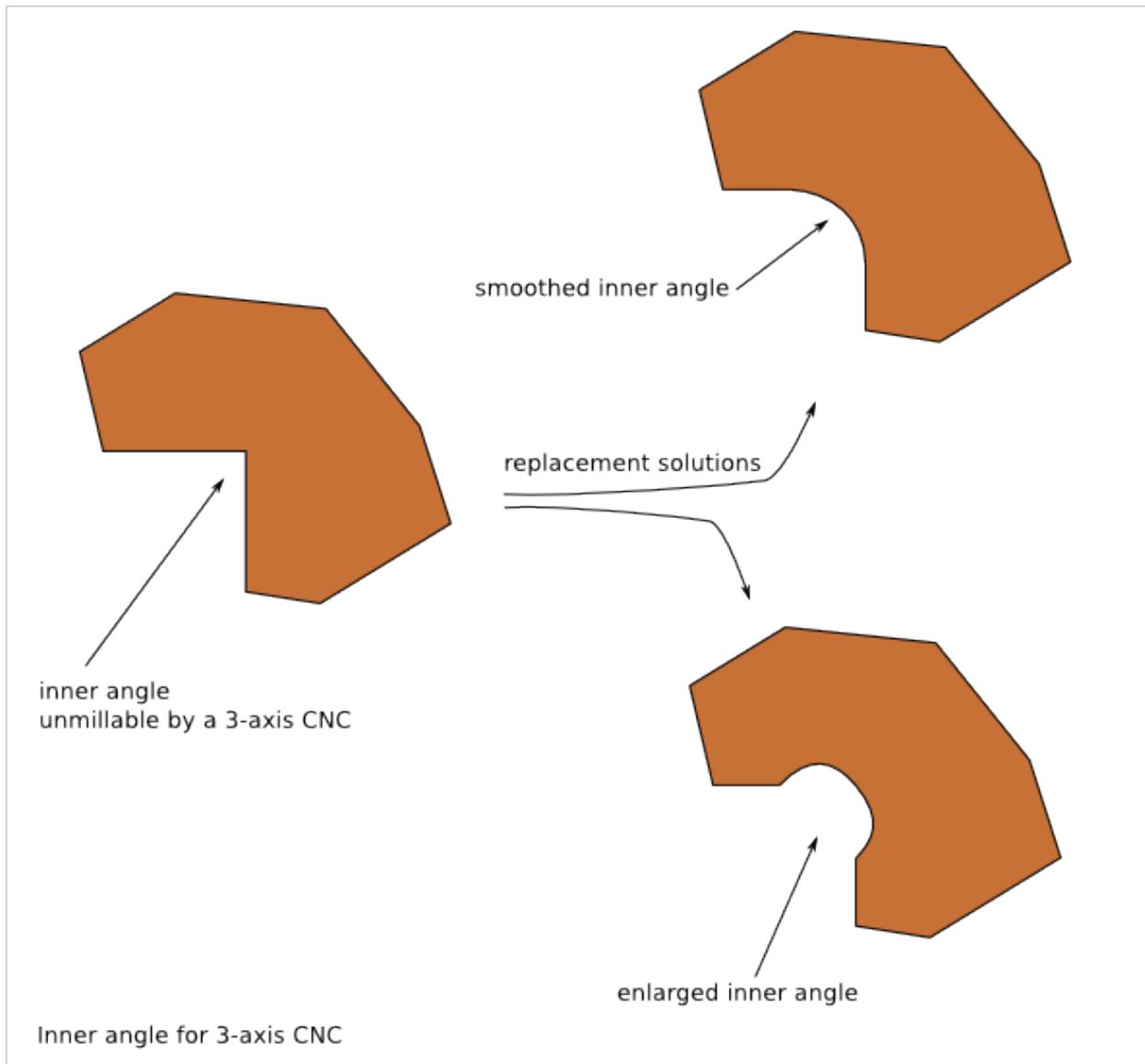
## 4.5 The function `Cnc_cut_outline()`

`cnc25d_api.cnc_cut_outline(list, string)`

Return a *list*.

### 4.5.1 `cnc_cut_outline` purpose

If you work with 3-axis CNC, your free XY-path gets actually some constraints due to the router\_bit diameter. Real inner angle can not be manufacture and must be replaced either by a smoothed angle or an enlarged angle.

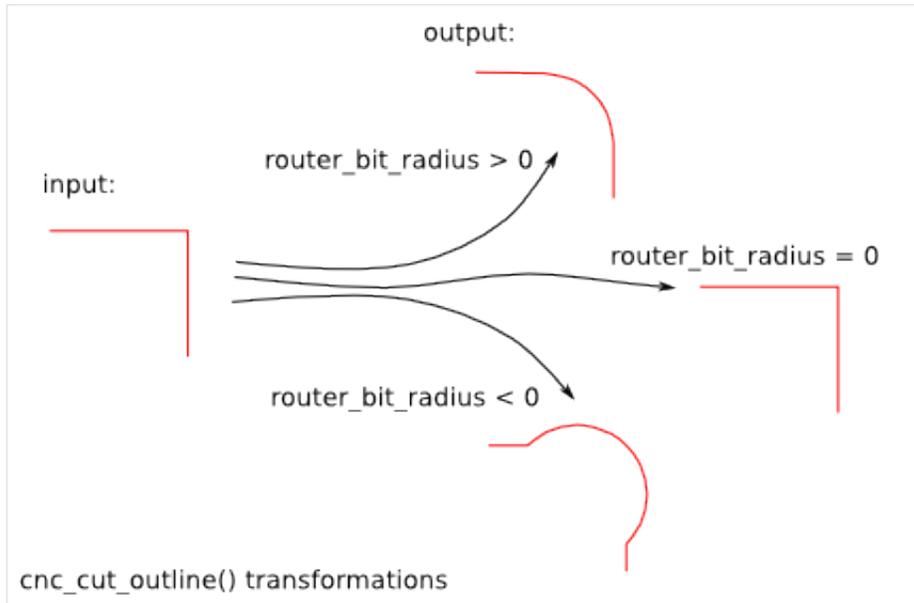


The `cnc_cut_outline` function aims at converting an outline defined by a list of points into an outline with lines and arcs makable by a 3-axis CNC. For each point, you choose if you want to enlarge the angle, smooth it or leave it sharp.

Look at the [CNC Cut Outline Details](#) chapter to get more information on when you should enlarge and when you should smooth a corner angle.

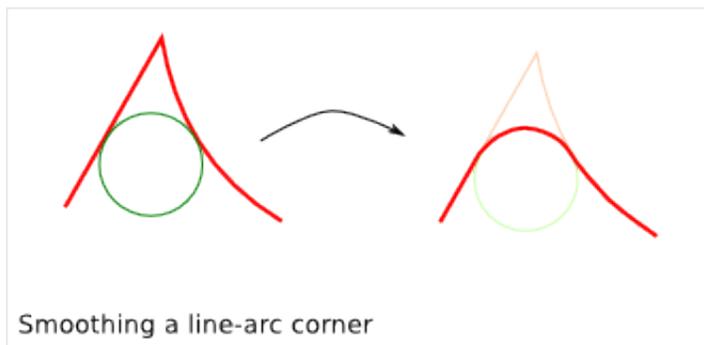
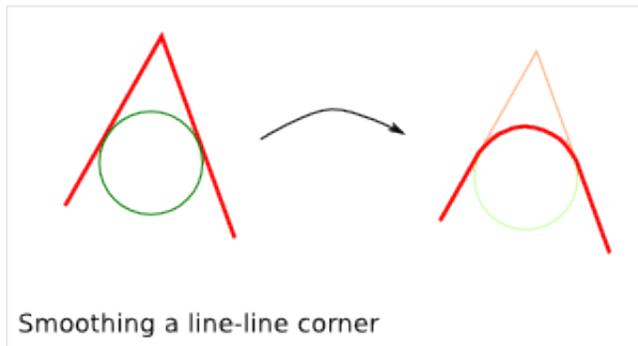
#### 4.5.2 `cnc_cut_outline` usage

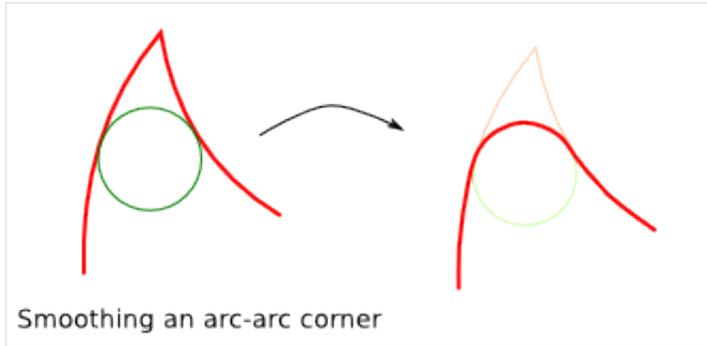
The `cnc_cut_outline()` function provides three possibilites as corner transformation: smooth, unchange, enlarge.



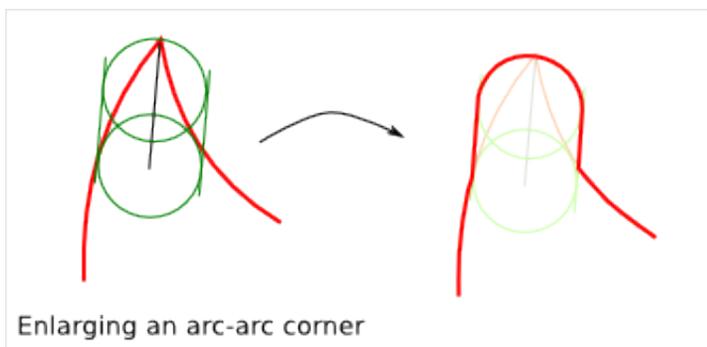
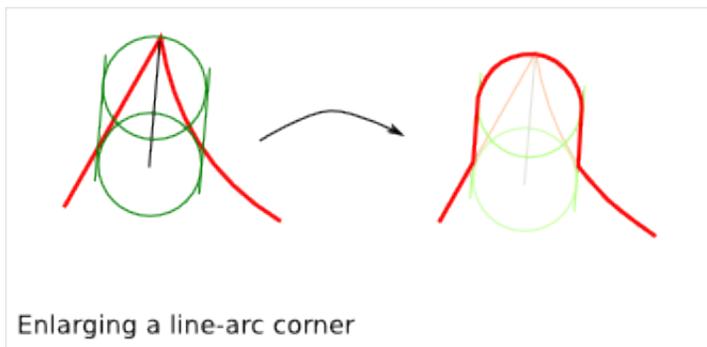
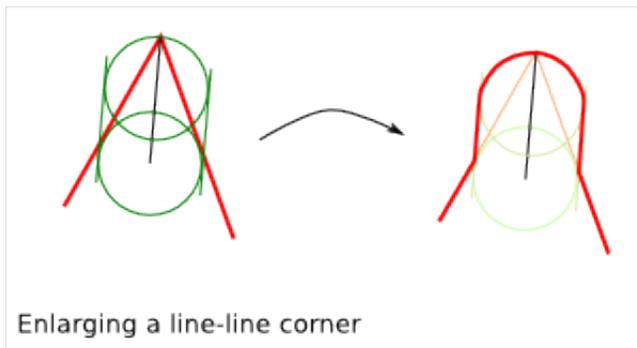
If *rbrr* (a.k.a. router\_bit radius request) is positive, the angle is smoothed. If *rbrr* is negative, the angle is enlarged. If *rbrr* is zero, the angle is unmodified.

*Smoothing a corner* is a closed problem: there is only one arc of radius  $R (= \text{rbrr})$  that is tangent to the two adjacent segments.





*Enlarging a corner* is an open problem: there are several arcs of radius  $R (= r_{brr})$  that can clear the wished outline. *Cnc25D* chose the arc of radius  $R (= r_{brr})$  of which the center is on the line defined by the corner-point and the center of the associated smoothed corner. If you want an other solution, you can modify slightly your wished outline (in format A) to influence the final result as shown in the next paragraph *alternative enlarged corner*.



Notice that the interior of a closed outline is not influencing the process of smoothing or enlarging a corner. Only the local geometry (namely the two adjacent segments) influence this process.

The `cnc_cut_outline()` function needs as argument an outline of *format A* and returns an outline of *format B*. The

*format B outline* can easily be converted into a FreeCAD Part Object, that can be after some conversions be extruded:

```
my_outline_A = [
    [ 0.0 , 0.0, 0.0], # this corner will be leaved sharp
    [ 20.0 , 0.0, 5.0], # this corner will be smoothed
    [ 0.0 , 20.0, -5.0]] # this corner will be enlarged
my_outline_B = (cnc25d_api.cnc_cut_outline(my_outline_A, "demo_my_outline_A")
my_part_face = Part.Face(Part.Wire(cnc25d_api.outline_arc_line(my_outline_B, 'freecad').Edges))
my_part_solid = my_part_face.extrude(Base.Vector(0,0,20))
```

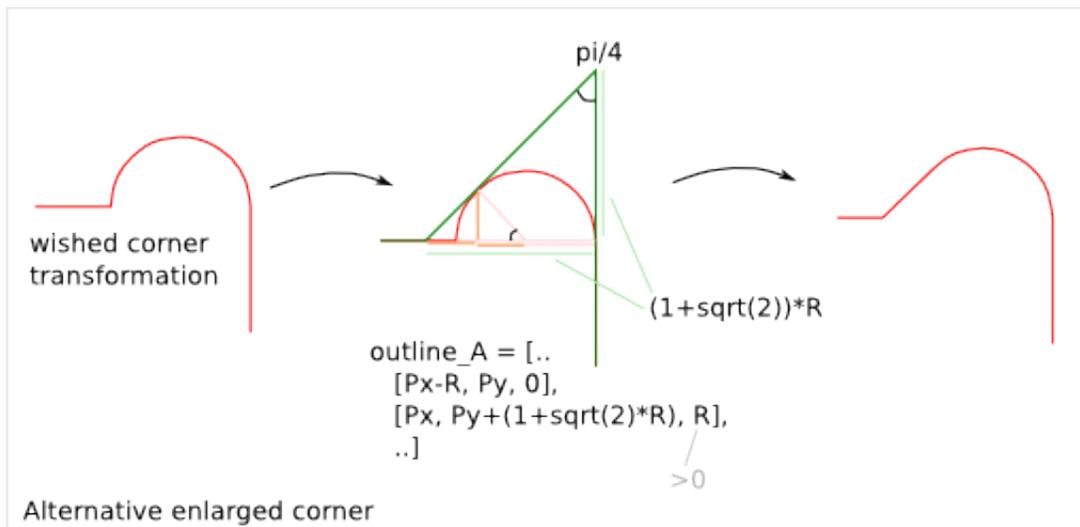
Look at the script *cnc25d\_api\_example.py* that you can generate with the executable *cnc25d\_example\_generator.py* for a more complete example.

If the requested *router\_bit radius* is too large, the corner transformation may not be applied because of geometrical constraints. You get a *warning* or *error* message containing *string* set as argument. A good practice is to set *string* to the function name that calls *cnc\_cut\_outline()*. So you can find out which outline is not compatible with the requested *router\_bit radius* in case of error. Below an example of warning message due to a too large *router\_bit radius*. Thanks to the *string*, we know that the outline issue is located in the *plank\_z\_side* function:

```
WARN301: Warning, corner plank_z_side.1 can not be smoothed or enlarged because edges are too short!
```

### 4.5.3 Alternative enlarged corner

As the problematic of enlarging a corner doesn't have a unique solution, you may want an other *enlarging corner* than the default one proposed by *cnc\_cut\_outline()*. For example, you may want to enlarge a corner without milling one of the adjacent segment. By changing the input outline, you can achieve it:



For comparison, the default result would be:



## 4.6 The function `smooth_outline_c_curve()`

`cnc25d_api.smooth_outline_c_curve(list, float, float, string)`

Return a *list*.

It reads a *format C outline* and returns a *format B outline* with the following characteristics:

- the outline is made out of arcs
- the outline goes through the sampling points
- the outline tangent at the sampling points has the requested direction (a.k.a. tangent inclination)
- the outline tangent is continuous

With an input *format C outline* of (N+1) points (i.e. N segment), the function `smooth_outline_c_curve()` returns a *format B outline* of 2\*N arcs. If a segment contains an inflexion point, the arcs are replaced by a line. If input points are aligned or almost aligned, arcs are also replaced by lines.

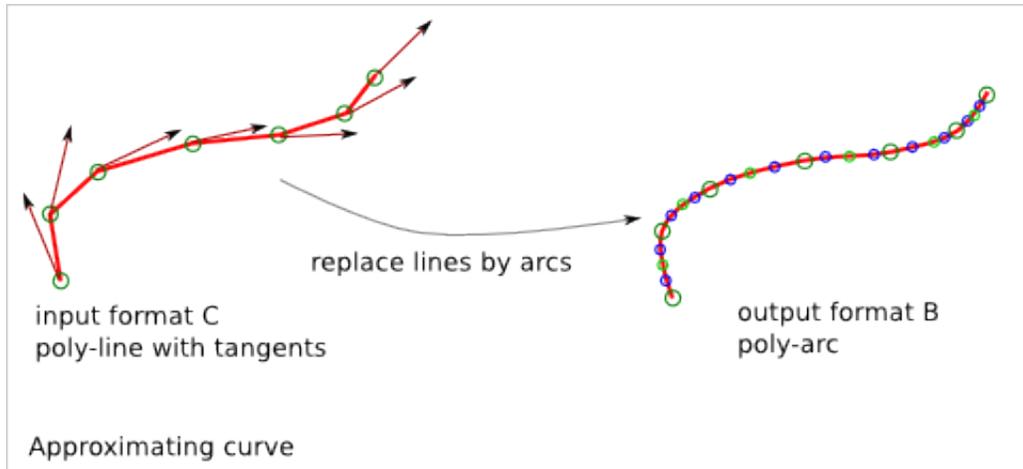
If the input curve contains *inflexion* points, choose these points as sampling points. This way, the function `smooth_outline_c_curve()` can return an approximated outline containing only arcs. In this case, the outline tangent is continuous along the full path.

To approximate a mathematical or free-hand curve, it is better to use arcs than lines because with arcs you can keep the property of continuous tangent. Most of the 3-axis CNC can handle arcs at the motor driving level. So this function helps you to integrate your curve into a high quality workflow.

*float ai\_precision*: defines the minimal angle to consider that points are not aligned and arcs must be created. Typical value:  $\pi/1000$ .

*float ai\_router\_bit\_request*: defines the minimal *radius of curvature* of the returned outline. If a computed arc has a radius smaller than *ai\_router\_bit\_request*, a warning message is printed without changing the returned outline. Set *ai\_router\_bit\_request* to your *router\_bit radius*. If you get warnings, create a more regular curve or choose a smaller *router\_bit*.

*string ai\_error\_msg\_id*: this string is added in the error message and helps you to track bugs.



For more details on the implementation of `smooth_outline_c_curve()`, read the chapter [Smooth Outline Curve Details](#)

## 4.7 The function `smooth_outline_b_curve()`

`cnc25d_api.smooth_outline_b_curve(list, float, float, string)`

Return a *list*.

It reads a *format B outline* and returns a *format B outline* with the same characteristics as `smooth_outline_c_curve()`.

The function `smooth_outline_b_curve()` guesses the curve tangent at each sampling point according to the previous and following sampling points and then computes the approximated outline with arcs using `smooth_outline_c_curve()`. The result is poorer than using `smooth_outline_c_curve()` because the curve tangents are approximated. Use this function only when you can not get the tangent inclinations at the sampling points.

## 4.8 Other outline help functions

*Cnc25D outline format A* and *B* reduce the description of an outline to the 2D coordinates of points. That's a drastic reduction of the amount of Data and still keeping the description accurate. But for complex outlines, a large list of point coordinates might become unreadable. It is preferable, to split a large list into comprehensive smaller sub-paths and then concatenate them. Often patterns will be used several times for an outline with some slight modifications like position (of course), scale, mirror or rotation. This is the purpose of the *outline help functions*.

The *outline help functions* accept as argument the *Cnc25D outline format A* and the *Cnc25D outline format B* and return the outline with the same format:

```
cnc25d_api.outline_shift_x(outline_AB, x-offset, x-coefficient)
cnc25d_api.outline_shift_y(outline_AB, y-offset, y-coefficient)
cnc25d_api.outline_shift_xy(outline_AB, x-offset, x-coefficient, y-offset, y-coefficient)
cnc25d_api.outline_rotate(outline_AB, center-x, center-y, rotation_angle)
cnc25d_api.outline_close(outline_AB)
cnc25d_api.outline_reverse(outline_AB)
```

### 4.8.1 `outline_shift`

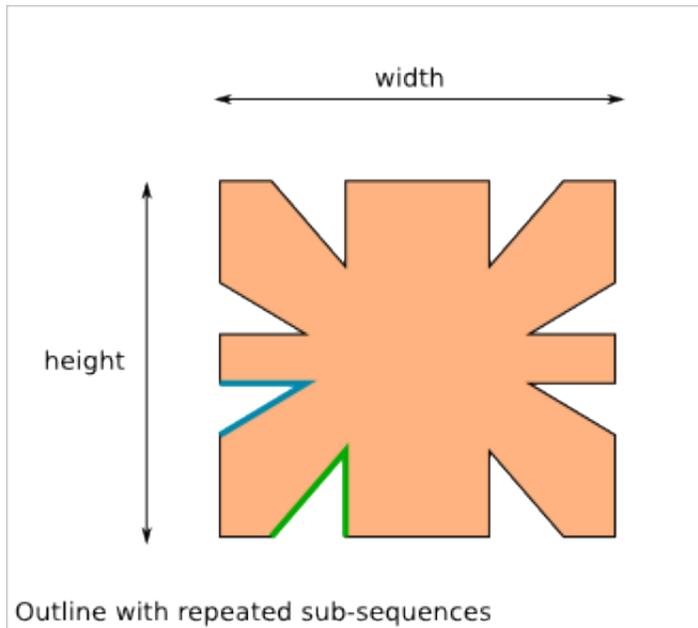
`cnc25d_api.outline_shift_x(list, x-offset, x-factor)`

`cnc25d_api.outline_shift_y(list, y-offset, y-factor)`

`cnc25d_api.outline_shift_xy(list, x-offset, x-factor, y-offset, y-factor)`

Return a list that defines a sub-sequence of outline.

The definition an outline can be quiet long and tedious. It might be useful to split a long list of points into several small sequences and concatenate them into one big list using the `.append()` and `.extend()` methods. Often it happens that sub-sequence patterns appear several times in one outline either shifted or mirrored. The functions `outline_shift_x`, `outline_shift_y` and `outline_shift_xy` can be use to help the reuse of outline sub sequences. Let's look at the following example.



If we want to define this outline brutally, we must create a list of 28 points. But we can also define first the blue and the green sub-sequences, which are each 3 points and create the complete outline out of them:

```
# We follow the points in the counter clock wise (CCW)
green_sequence = [
    [ 10,  0,  0],
    [ 20, 10,  0],
    [ 20,  0,  0]]
blue_sequence = [
    [  0, 25,  0],
    [ 10, 25,  0],
    [  0, 20,  0]]
width = 100
height = 80
my_outline = []
my_outline.append([0, 0, 0])
my_outline.extend(blue_sequence)
my_outline.extend(outline_shift_x(blue_sequence, width, -1))
my_outline.append([width, 0, 0])
my_outline.extend(outline_shift_x(green_sequence, width, -1))
my_outline.extend(outline_shift_xy(green_sequence, width, -1, height, -1))
my_outline.append([width, height, 0])
my_outline.extend(outline_shift_xy(blue_sequence, width, -1, height, -1))
my_outline.extend(outline_shift_y(blue_sequence, height, -1))
my_outline.append([0, height, 0])
```

```
my_outline.extend(outline_shift_y(green_sequence, height, -1))
my_outline.extend(green_sequence)
```

This code is easier to maintain.

### 4.8.2 outline\_rotate

```
cnc25d_api.outline_rotate(outline_AB, center-x, center-y, rotation_angle)
return outline_AB
```

It applies a rotation of center (x,y) and angle *rotation\_angle* to each points of the input outline.

### 4.8.3 outline\_close

```
cnc25d_api.outline_close(outline_AB)
return outline_AB
```

If the input outline is open, it closes it with a straight line (from the end-point of the last segment to the first-point).

### 4.8.4 outline\_reverse

```
cnc25d_api.outline_reverse(outline_AB)
return outline_AB
```

It reverses the order of the segments. If the outline is closed, that reverses its orientation (from CCW to CW or opposite). Notice that the *.reverse()* python method would not return a valid outline (format A or B) because of the *first-point* and the *middle-point* of arcs.

## 4.9 ideal\_outline()

```
cnc25d_api.ideal_outline(outline-AC, error_mark_string)
return outline-B
```

The function *ideal\_outline()* lets you quickly convert a format-A or format-C outline into a format-B outline by dropping the additional information contained in the format-A and format-C. The returned format-B outline is probably to suitable for a 3-axis CNC. But you can display this *ideal* or *wished* outline in the Tkinter GUI to check the outline construction.



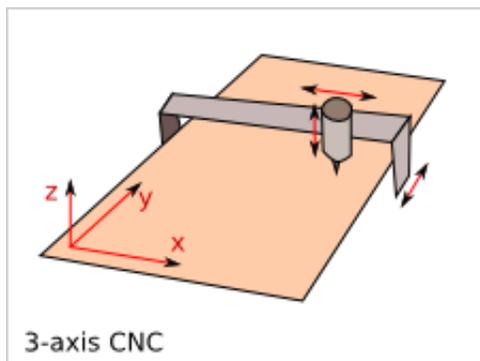
---

## CNC Cut Outline Details

---

### 5.1 Introduction to the automated cutting technology

Computer numerical control (a.k.a. CNC) lets cut material directly from computer design file (dxf, stl, g-code ...). This ensures precision, reproducibility, shape-complexity and automation.



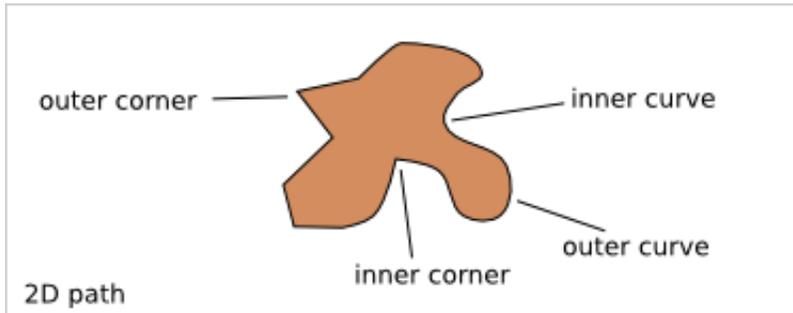
**The 3-axis CNC can process:**

- 2.5D : xy-path at z constant
- 3D: xyz-path in case of well adapted router\_bit and path

**Cutting technology:**

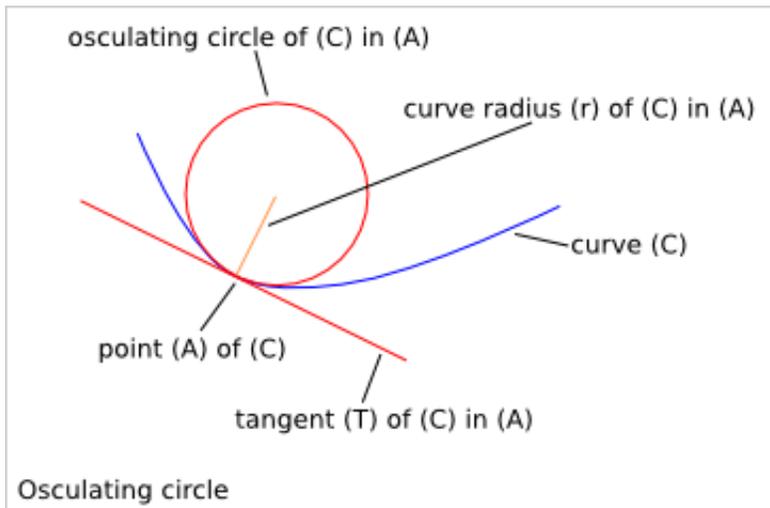
- laser cutter (Only 2D: cutting and engraving)
- water jet (Only 2D with a 3-axis machine)
- mechanical router\_bit (2.5D and 3D depending on shape and router\_bit shape)
- electrical discharge machining

## 5.2 2D path constraints

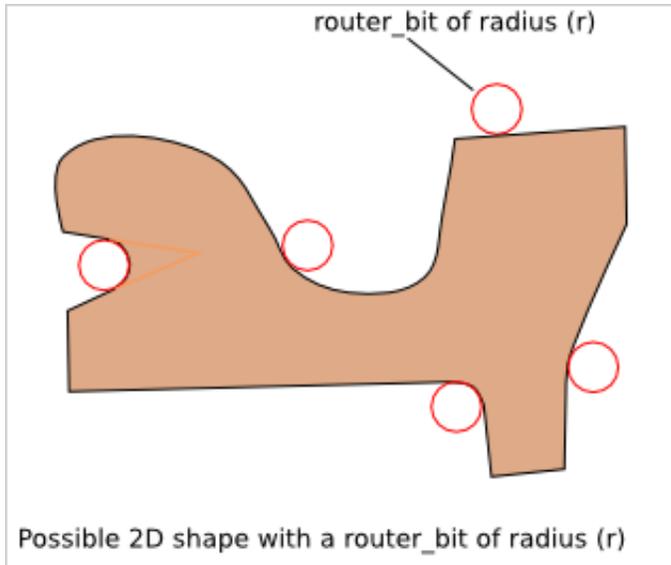


### Minimal curve radius constraint:

- laser and water-jet requests no specific constraint
- For mechanical router\_bit, inner curve must have a curve radius bigger than the router\_bit radius.

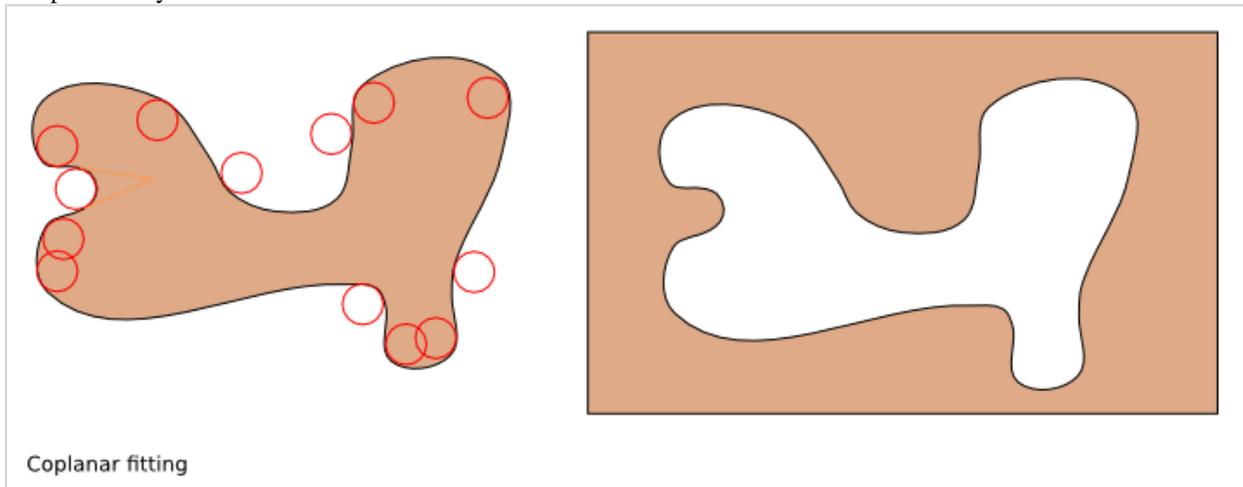


So inner corner can not be cut with router\_bit. They must be replaced by inner curve. Tight inner curve must be smoothed to respect the minimal curve radius constraint.

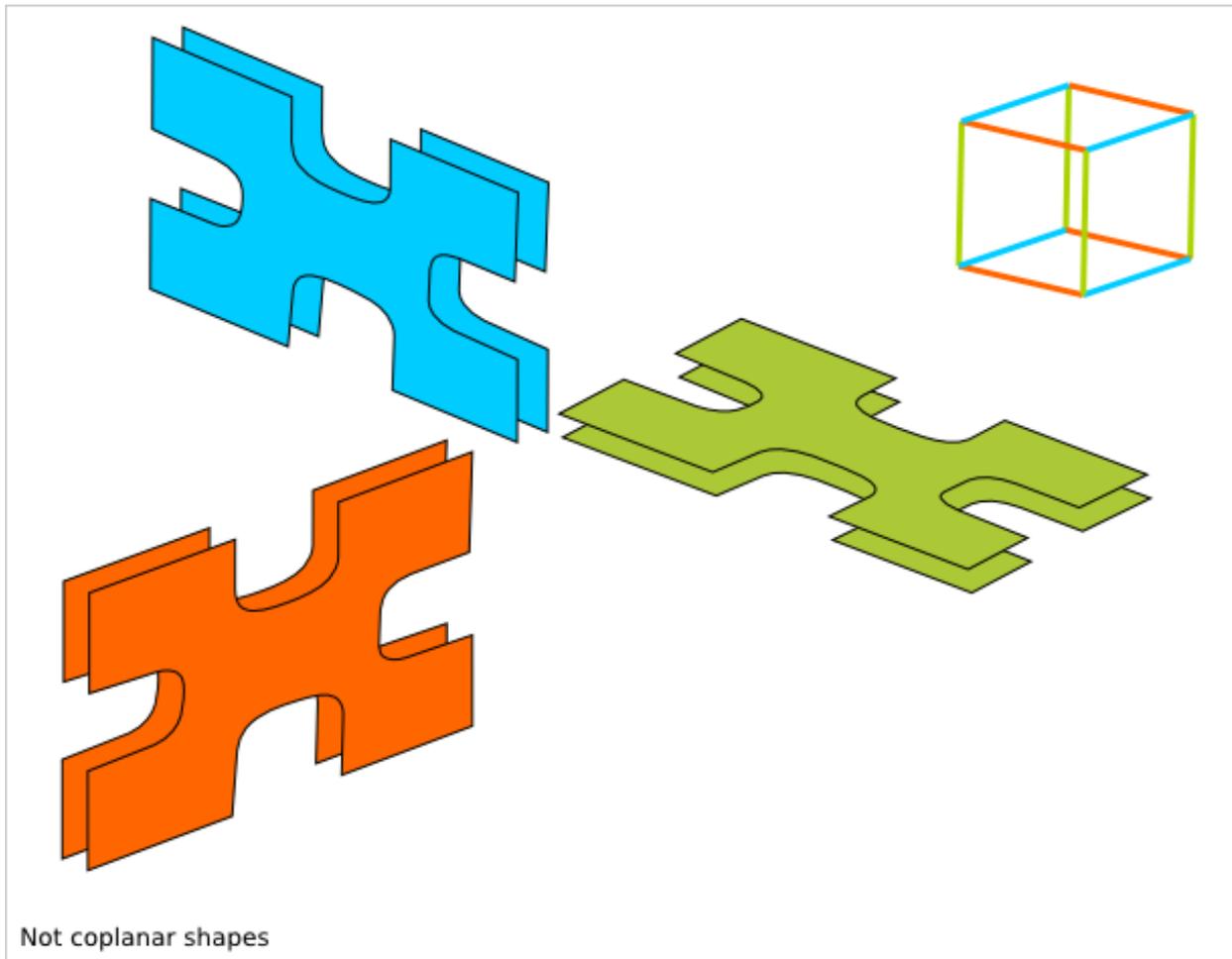


### 5.2.1 Coplanar fitting

If you want a perfect fitting between two coplanar shapes, then outer corners and outer curves must be rounded to get a minimum curve radius bigger than the router\_bit radius. For a perfect fitting, two coplanar shapes must be complementary.

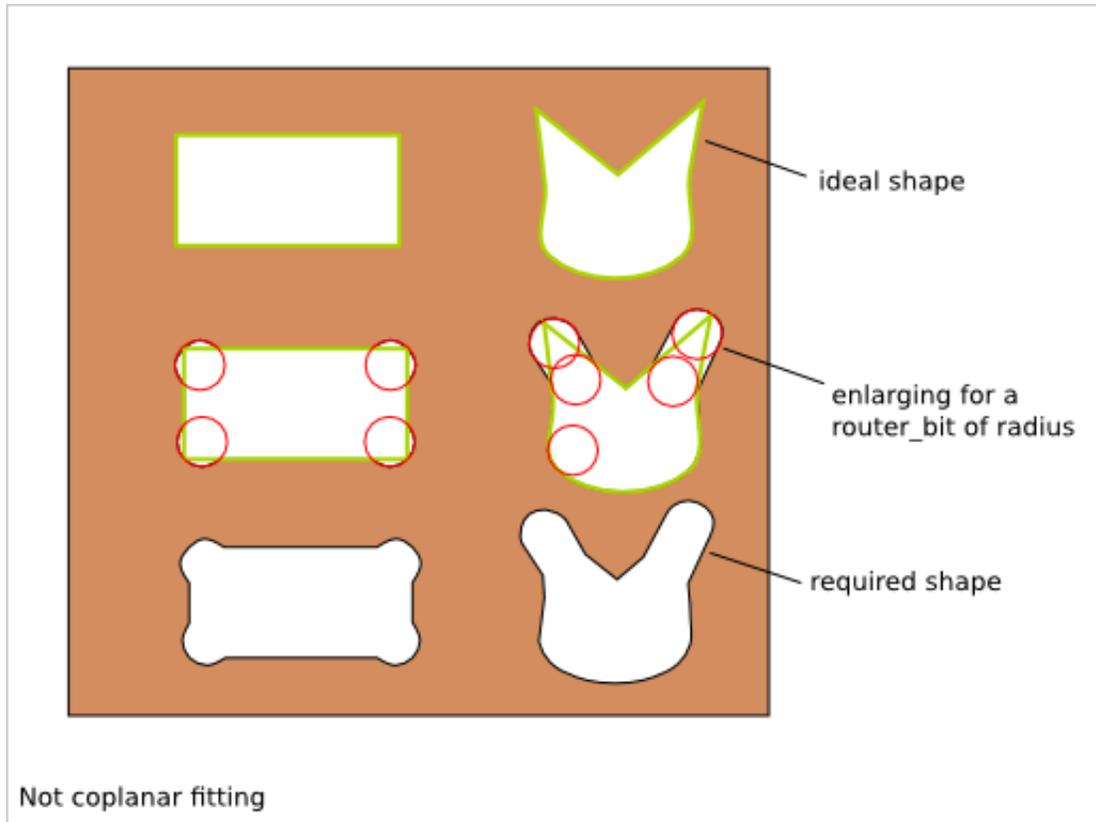


## 5.2.2 Incoplanar fitting



If two parts, made out of 2D shape cut in a plan, are not coplanar, then rounding corner doesn't help the fitting of the two parts.

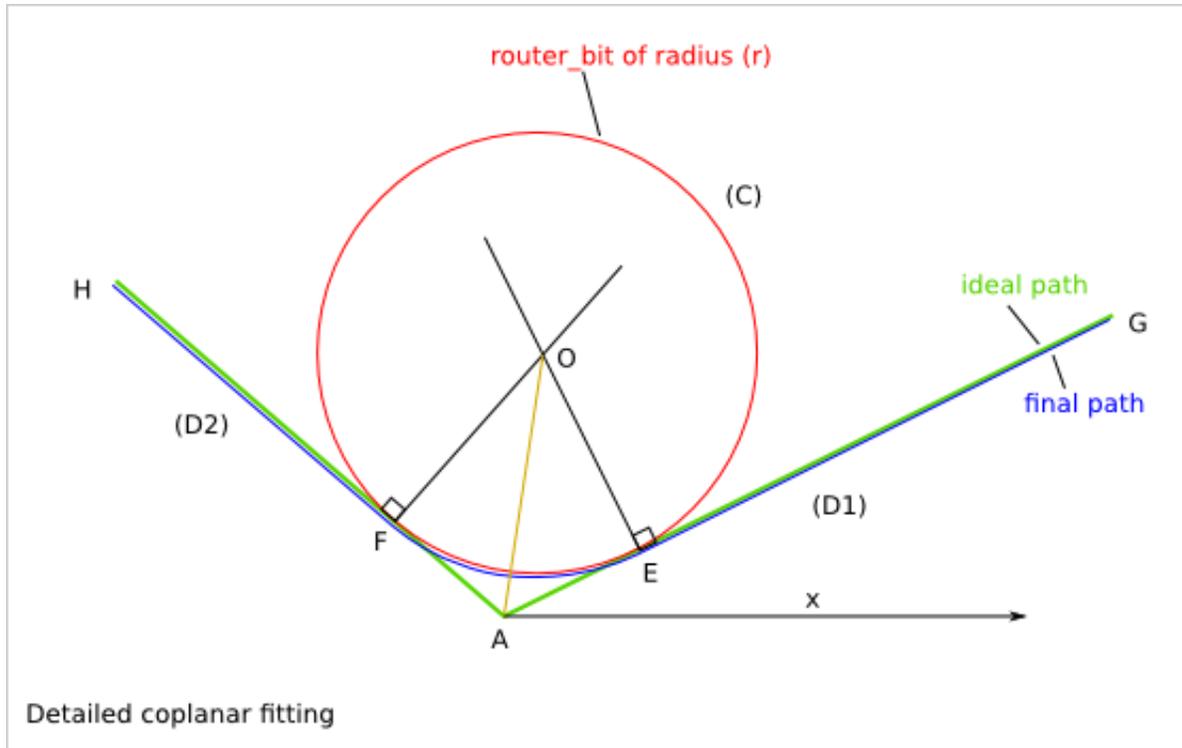
For fitting not coplanar shapes, we need to enlarge inner corners.



### 5.3 Coplanar fitting details

For fitting two coplanar shapes, the inner and outer corners must be smoothed.

This section details the calculation related to *smoothed line-line corner*. To get the calculation related to *smoothed line-arc corner* and *smoothed arc-arc corner*, check the SVG files *docs/smooth\_corner\_line\_arc.svg* and *docs/smooth\_corner\_arc\_arc.svg*.



(D1), (D2) : two straight lines  
 A : intersection of (D1) and (D2)  
 (C) : circle or radius (r) tangent to (D1) and (D2)  
 E : intersection of (C) and (D1)  
 F : intersection of (C) and (D2)  
 O : the center of (C)  
 (EAF)=a is the angle between (D1) and (D2)

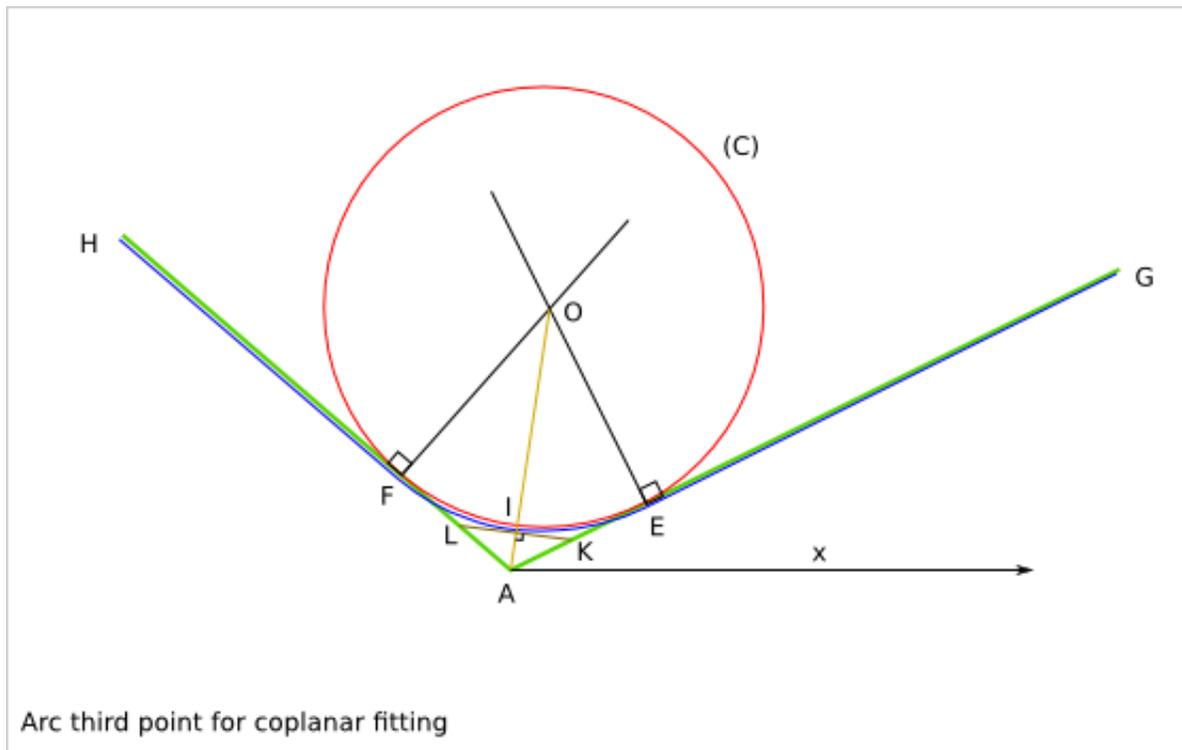
(C) is tangent to (D1), so (D1) is perpendicular to (EO)  
 (C) is tangent to (D2), so (D2) is perpendicular to (FO)  
 FO=EO=r, so O belongs to the bisector of (EAF)  
 We have AF=AE and (FAO)=(EAO)=a/2  
 AEO is right triangle in E  
 $\tan(\text{EAO}) = \text{OE}/\text{AE}$   
 $\text{AE} = r/\tan(a/2)$   
 $\sin(\text{EAO}) = \text{OE}/\text{AO}$   
 $\text{AO} = r/\sin(a/2)$

Knowing  $G_x, G_y, A_x, A_y, H_x, H_y$ , we want to calculate: a  
 $(x_{AG}) = \text{atan}((G_y - A_y) / (G_x - A_x))$   
 $(x_{AH}) = \text{atan}((H_y - A_y) / (H_x - A_x))$   
 $a = (\text{EAF}) = (\text{GAH}) = (x_{AH}) - (x_{AG})$   
 $a = \text{atan}((H_y - A_y) / (H_x - A_x)) - \text{atan}((G_y - A_y) / (G_x - A_x))$

Other method with the law of cosines  $c^2 = a^2 + b^2 - 2*a*b*\cos(C)$

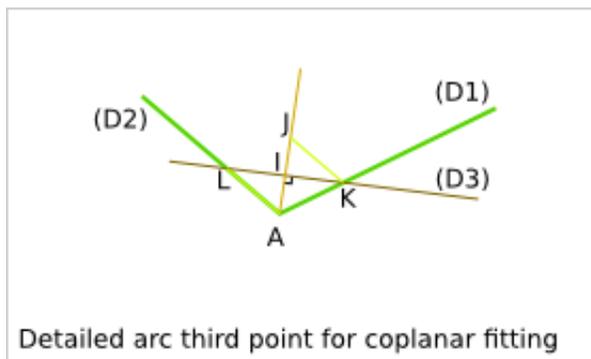
In the triangle GHA:  
 $h = \text{AG} = \sqrt{(G_x - A_x)^2 + (G_y - A_y)^2}$   
 $g = \text{AH} = \sqrt{(H_x - A_x)^2 + (H_y - A_y)^2}$   
 $a = \text{GH} = \sqrt{(H_x - G_x)^2 + (H_y - G_y)^2}$   
 $a = (\text{GAH}) = \text{acos}((h^2 + g^2 - a^2) / (2*g*h))$

Knowing  $G_x, G_y, A_x, A_y, H_x, H_y, a$  we want to calculate:  $E_x, E_y, F_x, F_y$   
 $E_x = A_x + (G_x - A_x) * AE / AG$   
 $= A_x + (G_x - A_x) * r / (\tan(a/2) * \sqrt{(G_x - A_x)^2 + (G_y - A_y)^2})$



I is the intersection of (C) and (AO)  
 (D3) is the straight line perpendicular to (AO) and including I  
 K is the intersection of (D3) and (D1)  
 L is the intersection of (D3) and (D1)

The triangles KAI and IAL are similar so  $AL = AK$   
 $(LAI) = (IAK) = a/2$   
 $AI = AO - IO = r / \sin(a/2) - r = r * (1 - \sin(a/2)) / \sin(a/2)$   
 $AK = AI / \cos(a/2) = r * (1 - \sin(a/2)) / (\sin(a/2) * \cos(a/2)) = r * (1 - \sin(a/2)) * 2 / \sin(a)$   
 $AJ = AK + AL = (AI + IL) + (AI + IK) = 2 * AI$   
 $AI = (AK + AL) / 2$   
 $K_x = A_x + (G_x - A_x) * AK / AG$



Knowing  $G_x, G_y, A_x, A_y, H_x, H_y, a$  we want to calculate:  $I_x, I_y$   
 With  $E, I$  and  $F$ , we define the arc than can be build with a router\_bit of radius  $r$ .

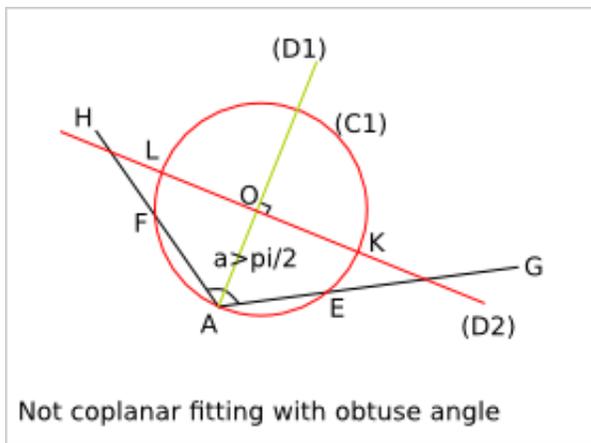
## 5.4 Incoplanar fitting details

For fitting two not-coplanar shapes, the inner corners must be enlarged.

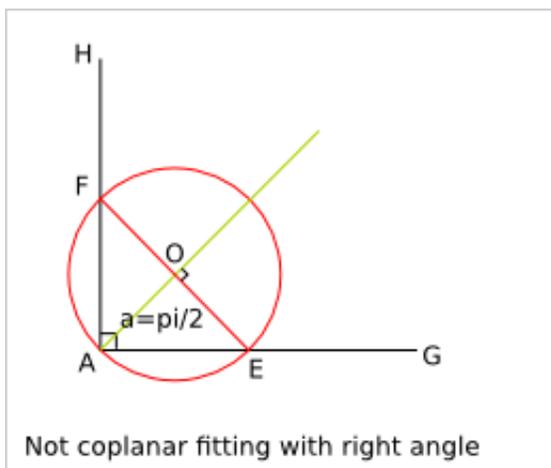
This section details the calculation related to *enlarged line-line corner*. To get the calculation related to *enlarged line-arc corner* and *enlarged arc-arc corner*, check the SVG file *docs/enlarge\_corner\_arc\_arc.svg*.

### 5.4.1 Angle types

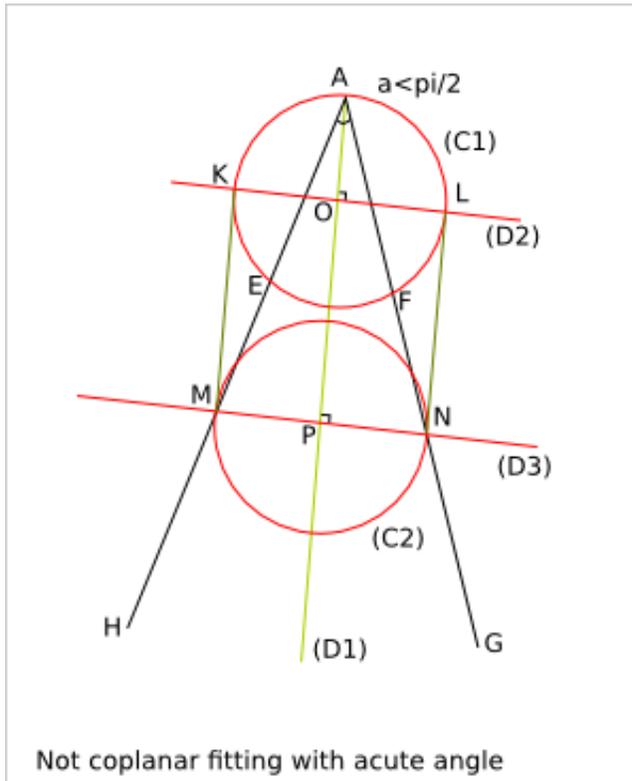
#### Case of an inner obtuse angle



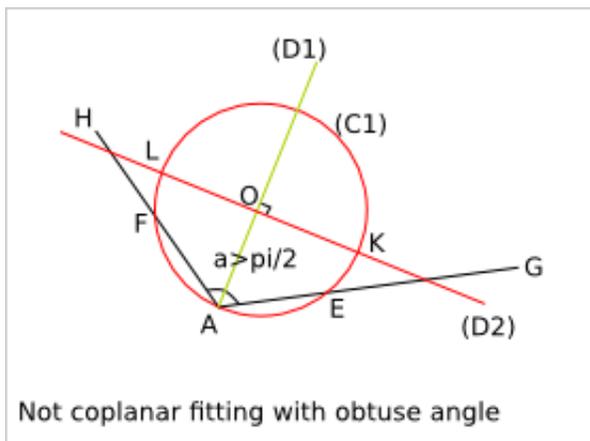
#### Border case of an inner right angle



## Case of an inner acute angle



## 5.4.2 Calculation



Let's consider three points A, G and H.  
 (D1) is the bisector of (GAH).  
 O is a point of (D1) such as  $AO=r$   
 (C1) is the circle of center O and radius r  
 E is the intersection of (C1) and (AG)  
 F is the intersection of (C1) and (AH)  
 (D2) is the straight line perpendicular to (D1) and including O  
 K and L are the intersection of (D2) with (C1)

Let's calculate AE:

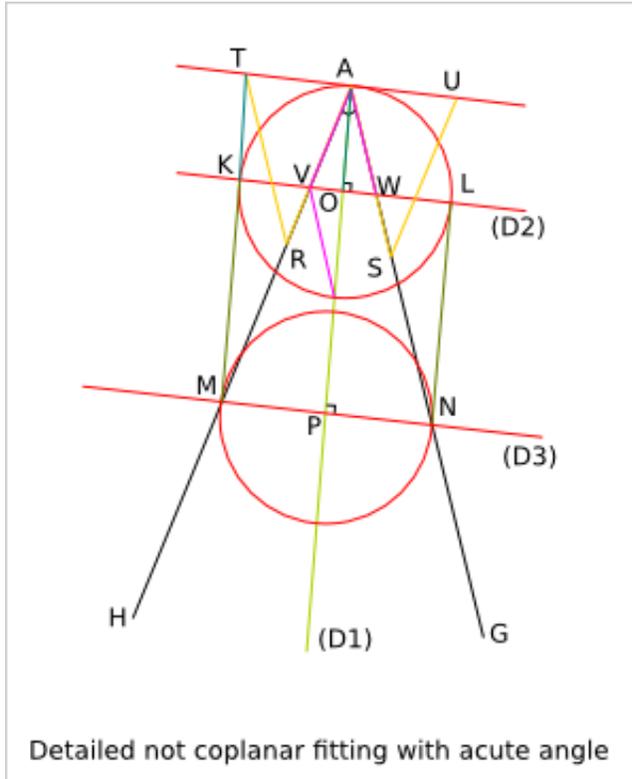
$$OA=OE=r$$

We define I, the orthogonal projection of O on (AE)

AI=EI because AEO is isosceles in O

$$AI=AO/\cos(a/2)=r*\cos(a/2)$$

$$AE=2*r*\cos(a/2)$$



(D3) is the straight line perpendicular to (D1) and such that the length MN is equal to  $2*r$  with M the left point. P is the intersection of (D3) and (D1).  
 $AM=r/\sin(a/2)$

R is the middle of [AM]

S is the middle of [AN]

V is the intersection of (D2) and (AH)

W is the intersection of (D) and (AG)

$$AK=AR-AS+(AV+AW)/2$$

$$AR=AS=r/(2*\sin(a/2))$$

$$AV=AW=r/\cos(a/2)$$

---

## Smooth Outline Curve Details

---

### 6.1 1. Curve approximation

Most of the 3-axis CNC can handle arcs at the motor driving level. This means that arcs, like lines, can be done perfectly at the mechanical precision. All other curve types must be approximated either with small lines or in small arcs in an earlier stage of the design workflow.

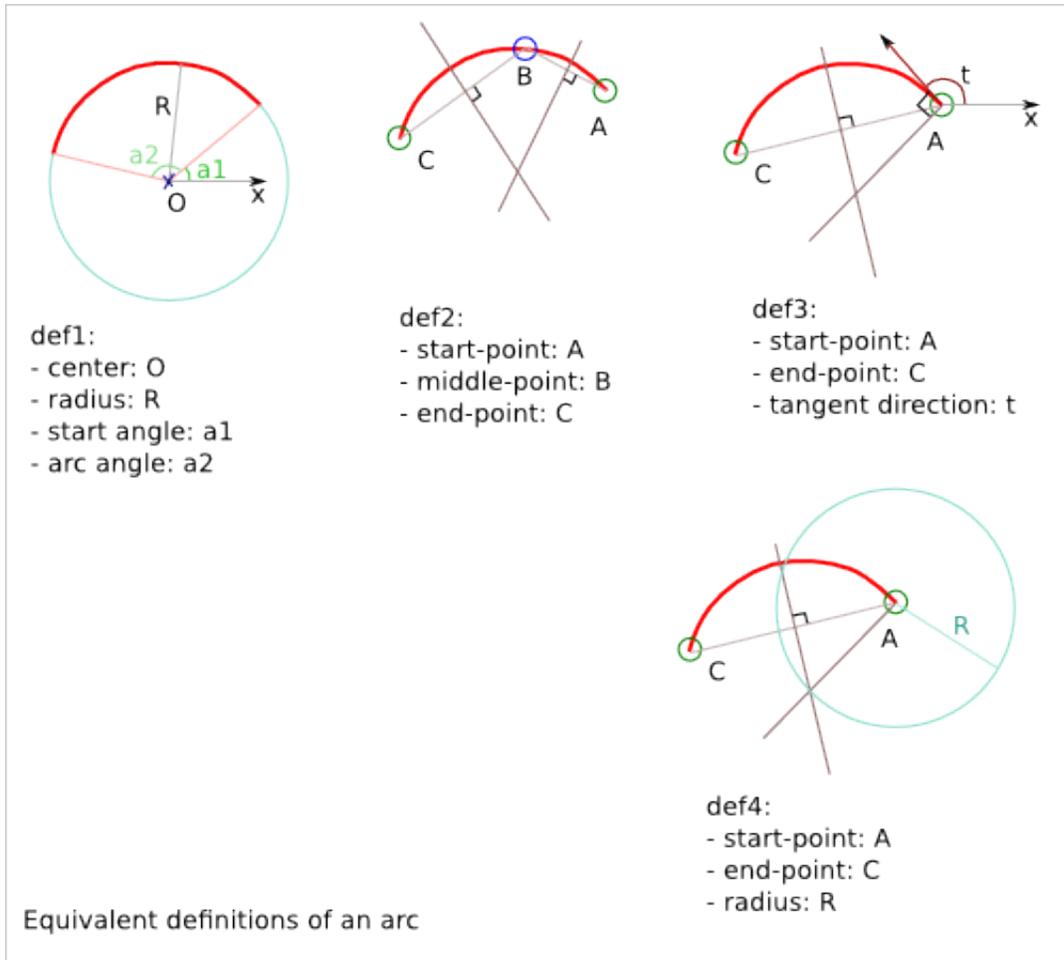
Approximating with lines is simple but you lose the continuity of the tangent along the path.

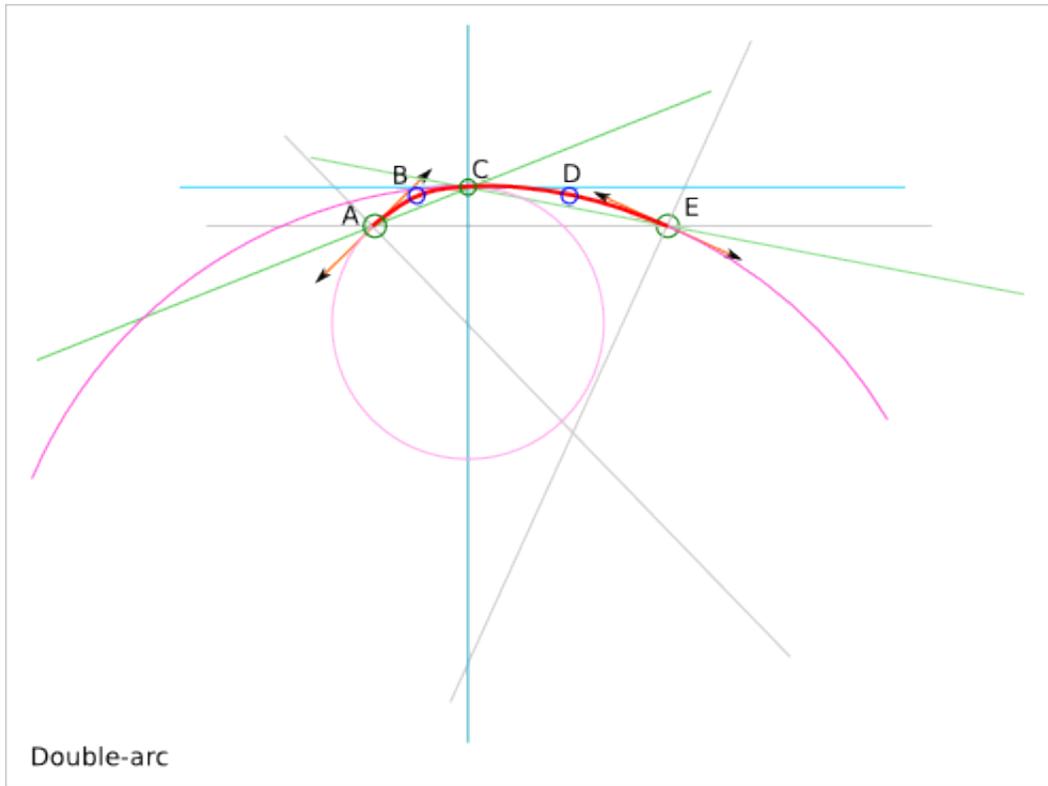
Approximating with arcs let you keep the continuity of the tangent along the path. This is probably what you want to approximate your mathematical curve or your free-hand curve.

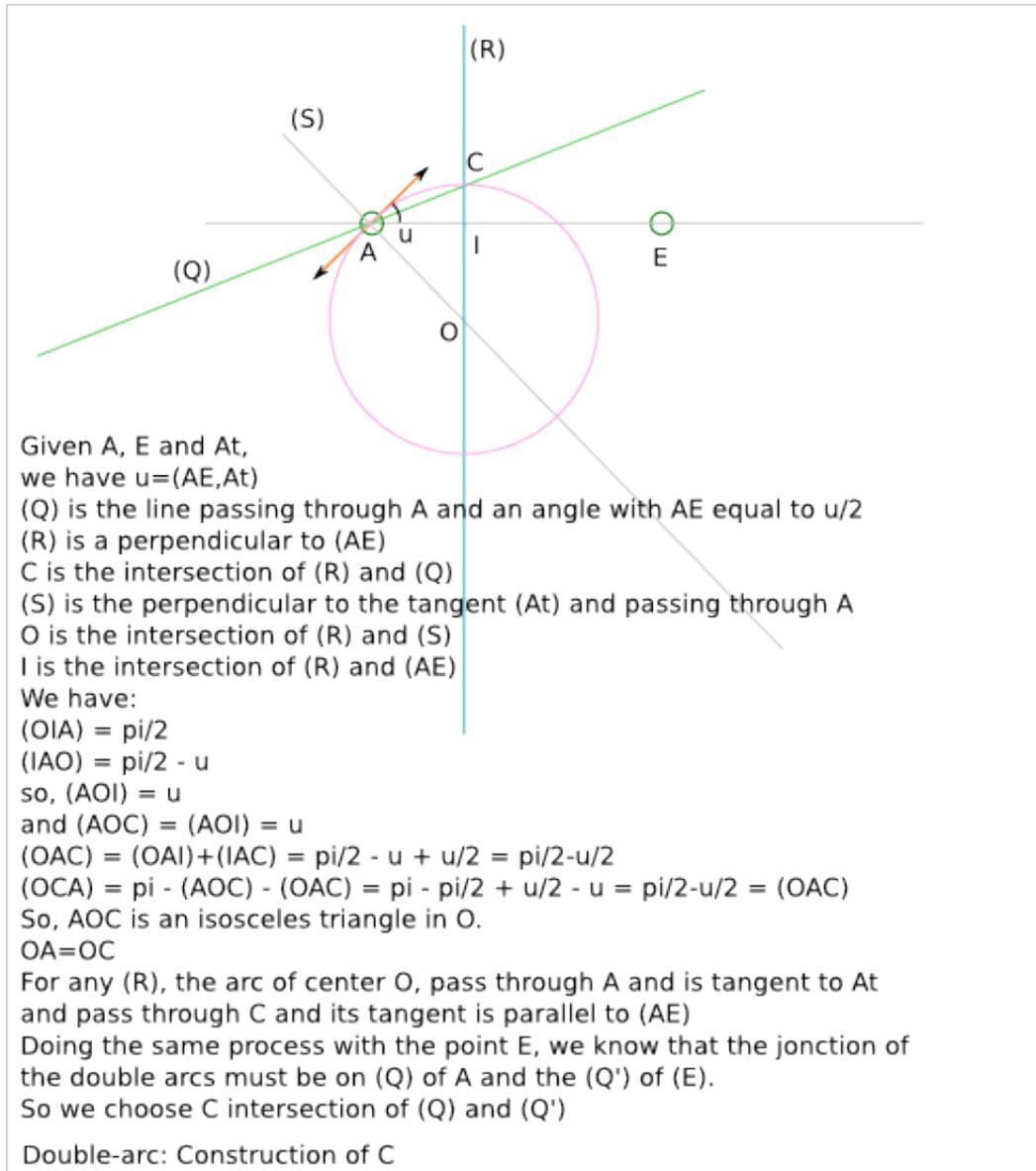
### 6.2 2. Double-arc solution

The function `smooth_outline_c_curve()` use the double-arc solution to approximate a *segment* of curve.

Given two points, A and E, and their tangent directions, you can construct two arcs that are joined in C with a common tangent direction (parallel to the line (AE)) and with the first arc that starts in A with the requested tangent direction and the second arc that ends in E with the requested tangent direction.







The file `docs/smooth_polyline.svg` contains other solution attempts.

---

## Cnc25D API Outline Utilization

---

### 7.1 Transformations at the figure-level

The description of a 2.5D part can require several outlines. Typically one outline is the outer shape of the part, the other outlines are holes in this part. In the Cnc25D API, a list of outlines is called a *figure*. After creating such a list, you can directly display this *figure*, write it in a file or extrude it in 3D with FreeCAD.

### 7.2 Display a figure in a GUI

```
cnc25d_api.figure_simple_display(figure, overlay_figure)
return 0
```

*figure* is a list of format-B outlines to be displayed in *red*. *overlay\_figure* is optional and could be used to display an other figure in *orange* when the overlay is active. A common practice it to set *figure* with the outlines returned by *cnc\_cut\_outline()* and to set *overlay\_figure* with outlines returned by *ideal\_outline()*. So you can see your created format-A outlines and the final format-B outlines. Notice that you can also directly use format-A or format-C without converting them in format-B with *ideal\_outline()*, but you will get a *warning* message.

If you want more control on the figure display like new *colors*, *width* or *animations*, then you should use *outline\_arc\_line()* and *Two\_Canvas* directly.

### 7.3 Write a figure in a SVF file

```
cnc25d_api.write_figure_in_svg(figure, filename)
return 0
```

### 7.4 Write a figure in a DXF file

```
cnc25d_api.write_figure_in_dxf(figure, filename)
return 0
```

## 7.5 Extrude a figure using FreeCAD

```
cnc25d_api.figure_to_freecad_25d_part (figure, extrusion_height)
return FreeCAD Part Object
```

To create a 3D part from a *figure*, the function `figure_to_freecad_25d_part()` makes the assumption that the first outline is the *outer line* and the remaining outlines are holes.

## 7.6 Detailed transformations at the outline-level

After getting a *Cnc25D format B outline* from the `cnc_cut_outline()` function, you probably want to use this outline in **CAD** tools. The function `cnc25d_api.outline_arc_line()` lets you transform the *Cnc25D format-B outline* into one of this four formats: *freecad*, *svgwrite*, *dxfwrite*, *tkinter*.

```
cnc25d_api.outline_arc_line (outline-B, backend) => Tkinter or svgwrite or dxfwrite or FreeCAD stuff
with backend=['freecad', 'svgwrite', 'dxfwrite', 'tkinter']
```

### 7.6.1 freecad

`outline_arc_line(outline_B, 'freecad')` returns *FreeCAD Part.Shape* object that can be used easily in the classic *FreeCAD* workflow:

```
my_part_shape = cnc25d_api.outline_arc_line(my_outline_B, 'freecad')
my_part_face = Part.Face(Part.Wire(my_part_shape.Edges))
my_part_solid = my_part_face.extrude(Base.Vector(0,0,20))
```

Notice that *FreeCAD* conserve the *arc* geometrical entity during its complete workflow. So after extruding the outline, slicing the part and then projecting it again in a DXF file, you still get the *arcs* you have designed in your original outline.

### 7.6.2 svgwrite

A *Cnc25D format B outline* is a 2D vectorial shape that can be transposed in a **SVG** file. *SVG file* is one of the usual input format for the 3-axis CNC tool chain. This snippet let you dump the *Cnc25D format B outline* in a *SVG* file:

```
import svgwrite
my_outline_B = [ .. ]
object_svg = svgwrite.Drawing(filename = "my_outline.svg")
svg_outline = cnc25d_api.outline_arc_line(my_outline_B, 'svgwrite')
for one_line_or_arc in svg_outline:
    object_svg.add(one_line_or_arc)
object_svg.save()
```

*Cnc25D* relies on the *Python package* `svgwrite` from **mozman**. Use **Inkscape** to review the generated *SVG* file.

**Warning:** The **SVG** format supports the *arc* graphical object but the *Python package* `svgwrite` has not implemented yet the *arc* constructor. So *Cnc25D* transform each *arc* of the outline into a series of small segments. This might be an issue for certain *CNC tool chain* or for some designs.

### 7.6.3 dxfwrite

A *Cnc25D format B outline* is a 2D vectorial shape that can be transposed in a **DXF** file:

```
import dxfwrite
my_outline_B = [ .. ]
object_dxf = DXFEngine.drawing("my_outline.dxf")
#object_dxf.add_layer("my_dxf_layer")
dxf_outline = cnc25d_api.outline_arc_line(my_outline_B, 'dxfwrite')
for one_line_or_arc in dxf_outline:
    object_dxf.add(one_line_or_arc)
object_dxf.save()
```

*Cnc25D* relies on the Python package `dxfwrite` from **mozman**. Use **LibreCAD** to review the generated *DXF* file.

**Warning:** Like previously, the *DXF* format supports the *arc* graphical object but the Python package `dxfwrite` has not implemented yet the *arc* constructor. So *Cnc25D* transform each *arc* of the outline into a series of small segments. This might be an issue for certain *CNC tool chain* or for some designs.

### 7.6.4 tkinter

During the early phase of the design, you just need to view the outline (that still might be under-construction) without using the powerful *FreeCAD* or dumping files. This is the purpose of the *Tkinter GUI*. Check the design example `cnc25d_api_example.py` generated by the binary `cnc25d_example_generator.py` or check the file `cnc25d/tests/cnc25d_api_macro.py` to see how to implement this small *graphic user interface*.

```
cnc25d_api.Two_Canvas(Tkinter.Tk()) # object constructor
```



---

## Cnc25D API Working with FreeCAD

---

### 8.1 import FreeCAD

`cnc25d_api.importing_freecad()`  
Modify the global variable `sys.path`.

FreeCAD comes with Python modules. But these FreeCAD modules are not installed in one of the standard directories. You will find the Python FreeCAD modules in a directory such as `/usr/lib/freecad/lib`. To use FreeCAD from a Python script, you need either to set the PYTHONPATH system environment variable or to extend the `sys.path` Python variable.

Because you need to import FreeCAD at each beginning of scripts, this task has been implemented in the module `cnc25d_api.py` that is installed in a standard location. So, after installing Cnc25D, to use the FreeCAD modules, you only need to add those lines at the beginning of your Python script:

```
from cnc25d import cnc25d_api
cnc25d_api.importing_freecad()
```

The function `importing_freecad()` looks for the FreeCAD modules using a location list. If the function `importing_freecad()` doesn't manage to find FreeCAD on your system, you may need to edit the module `importing_freecad.py` and add the path to the FreeCAD modules to the `FREECADPATH` list.

### 8.2 place\_plank()

`cnc25d_api.place_plank( FreeCAD.Part.Object, x-size, y-size, z-size, flip, orientation, x-position, y-position, z-position )`

Return a `FreeCAD.Part.Object`

FreeCAD provides the usual `rotate` and `translate` methods to place an object in a construction-assembly. Even if those methods are mathematically straight forward, they might require many *tries and errors* to find out the correct rotation to apply to an object to place it correctly in an assembly. The `place_plank()` function provides an alternative to the `rotate` method when you want to place an object in a cuboid assembly.

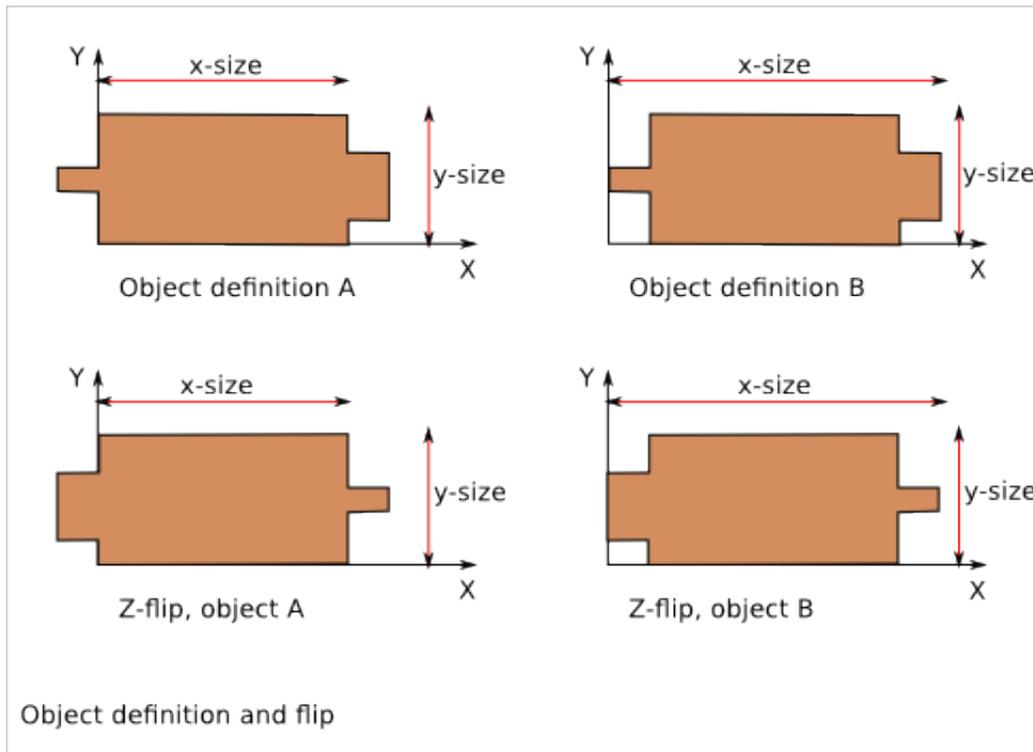
To help positioning object we have the following conventions:

- The largest size of an object defines the *main axis* of the object.
- The second largest size of an object defines the *second axis* of the object.
- During the object construction, we choose the X axis as *main axis* and the Y axis as *second axis*.

A cuboid assembly is a construction where most of the objects have their *main axis* parallel to the X, Y or Z-axis. To place an object, construed with the above conventions, in a cuboid assembly, you can define the rotation of the object with two natural parameters:

- the orientation of the *main and second axis*. There are just six possibilities: 'xy', 'xz', 'yx', 'yz', 'zx' and 'zy'. For example, 'yx' means that the *main axis* of the object is parallel to the Y-axis of the reference frame and the *second axis* of the object is parallel to the X-axis.
- the flip of the object. After defining the orientation of the *main axis* and *second axis*, there are still four possibilities called *flip*: 'identity', 'x-flip', 'y-flip' and 'z-flip'.

The `place_plank()` function uses this approach to place an object in a cuboid assembly. To realize flip and orientation, the `place_plank()` function needs to know the sizes along X, Y and Z of the object. Those sizes are virtual and you can play with them for your convenience.



A physical object can be defined in several ways respecting our *main and second axis* conventions. The choice of the definition influences the behavior of the *flip*. Knowing that, choose the most convenient definitions for your design.

Look at the [Plank Positioning Details](#) chapter to get more explanation on rotation, orientation and flip transformations.

## 8.3 Drawing export

FreeCAD provides very efficient methods for 3D export such as `.exportBrep()`, `.exportStep()` or `.exportStl()`. It also provides full customizable 2D export methods such as `.slice()` and `projectToDXF()`. Cnc25D provides simple functions that covers the most standard usage of the 2D export.

### 8.3.1 Cut export as DXF

```
export_2d. export_to_dxf( FreeCAD.Part.Object, FreeCAD.Base.Vector, depth, path )
```

Write the **DXF** file *path*.

The `export_to_dxf()` function performs two successive operations:

- It cuts a slice of the *FreeCAD.Part.Object* according to the direction *FreeCAD.Base.Vector* and the *depth*.
- It writes the **DXF** file *path* containing the projection of the slice.

If you are designing a 2.5D part, this function is useful to get the **DXF** file that will be used by the CNC workflow.

Usage example:

```
export_2d.export_to_dxf(my_part_solid, Base.Vector(0,0,1), 1.0, "my_part.dxf")
```

### 8.3.2 Cut export as SVG

`export_2d.export_to_svg( FreeCAD.Part.Object, FreeCAD.Base.Vector, depth, path )`

Write the **SVG** file *path*.

The `export_to_svg()` function performs the same operations as `export_to_dxf()` except it write a **SVG** file.

Usage example:

```
export_2d.export_to_svg(my_part_solid, Base.Vector(0,0,1), 1.0, "my_part.svg")
```

**Warning:** The function `export_to_svg()` only works when it is used in a script run from the FreeCAD GUI. This is because of a current limitation of the FreeCAD library function `Drawing.projectToSVG()`.

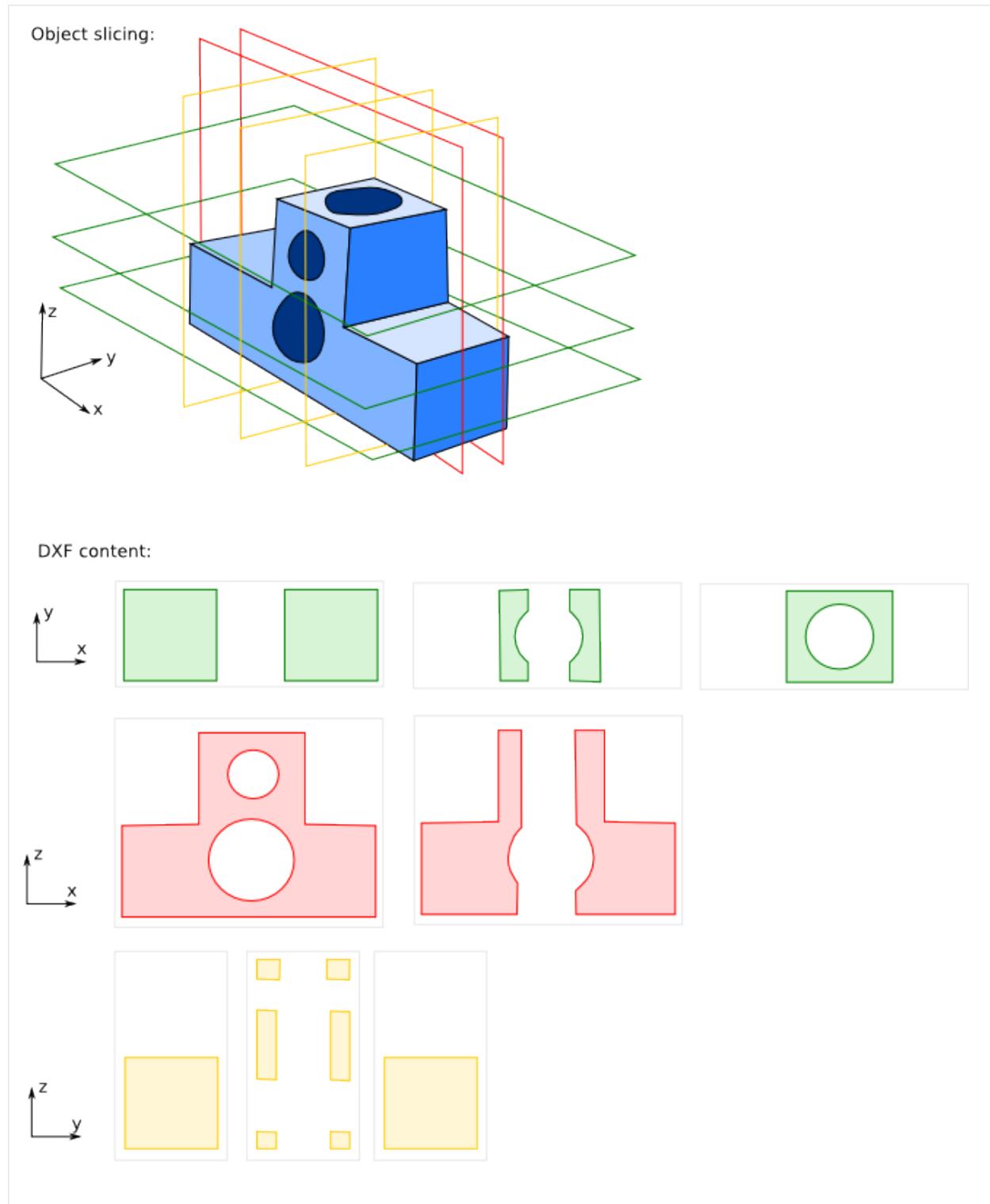
### 8.3.3 XYZ scanning

`export_2d.export_xyz_to_dxf( FreeCAD.Part.Object, x-size, y-size, z-size, x-list, y-list, z-list, path )`

Write the **DXF** file *path*.

The `export_xyz_to_dxf()` function cuts in many slices the *FreeCAD.Part.Object* according to the three directions of the reference frame axis X, Y and Z. The depth of the slices are provided by the three argument lists *x-list*, *y-list* and *z-list*. All the slices are placed in the plan XY and are written in the **DXF** file *path*.

The result looks like a medical scan. This is a more comfortable and readable document than the CAD tradition 3 views projections. This helps to show up weaknesses of designs if you choose good slices.



Usage example:

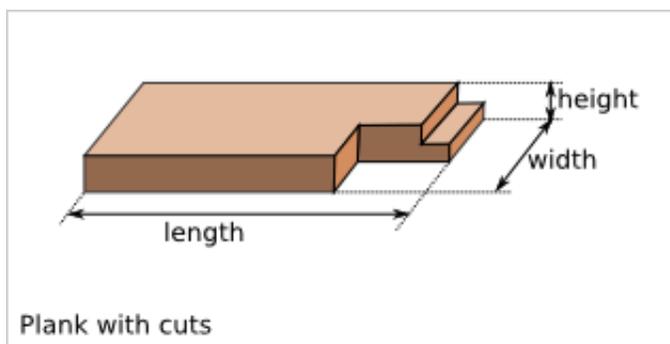
```
xy_slice_list = [ 0.1+20*i for i in range(12) ]
xz_slice_list = [ 0.1+20*i for i in range(9) ]
yz_slice_list = [ 0.1+20*i for i in range(9) ]
export_2d.export_xyz_to_dxf(my_assembly, 180.0, 180.0, 240.0, xy_slice_list, xz_slice_list, yz_slice_list)
```

---

## Plank Positioning Details

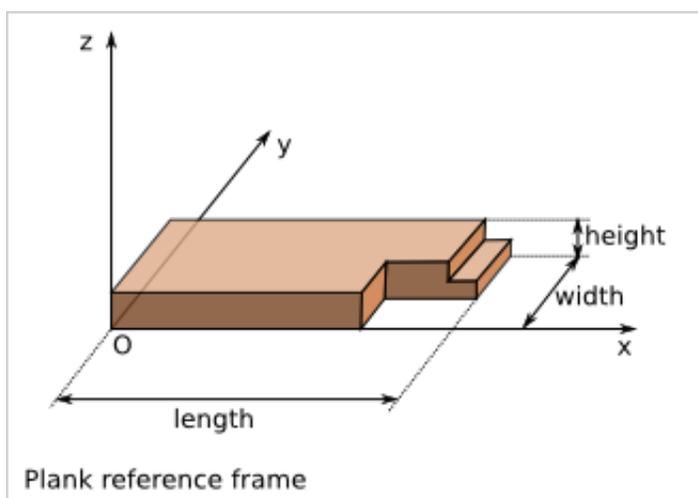
---

### 9.1 Plank definition



We call plank a 3D shape with a rectangular cuboid as construction base. The rectangular cuboid is defined by the three values: length, width and height with the relations:  $\text{length} > \text{width} > \text{height}$ . With addition ad-hoc conventions, any shape can be considered as a plank.

### 9.2 Plank reference frame

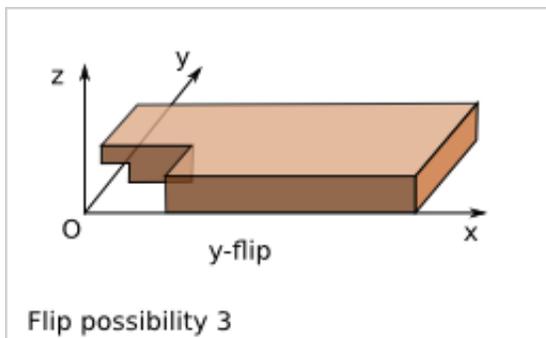
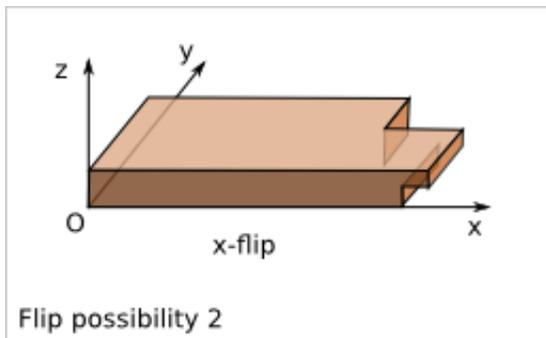
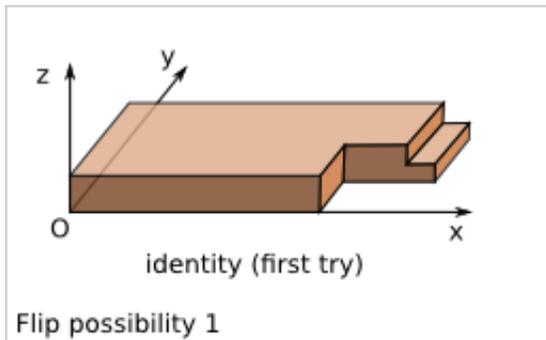


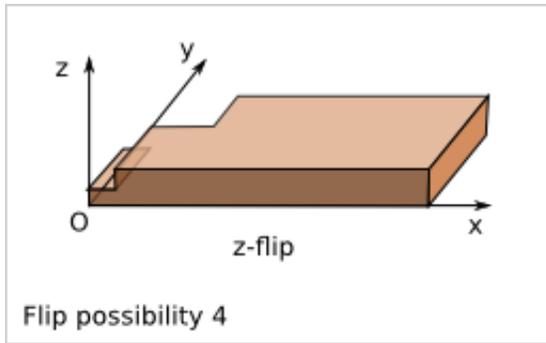
We choose the reference frame such as:

- x is the length direction
- y is the width direction
- z is the height direction
- the origin (O) is one of the corner of the base cuboid
- the main part of the plank has positive coordinates (x,y,z) in this reference frame
- (O,x,y,z) is orthonormal direct.

### 9.3 Plank flip possibilities

According to the plank reference frame definition, there are four possibilities to place the plank within this reference frame.



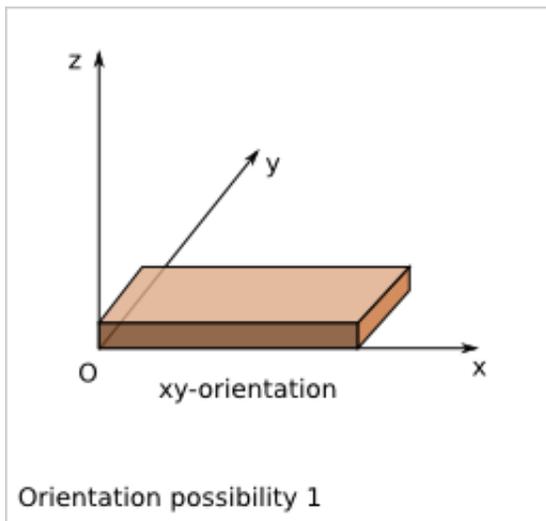


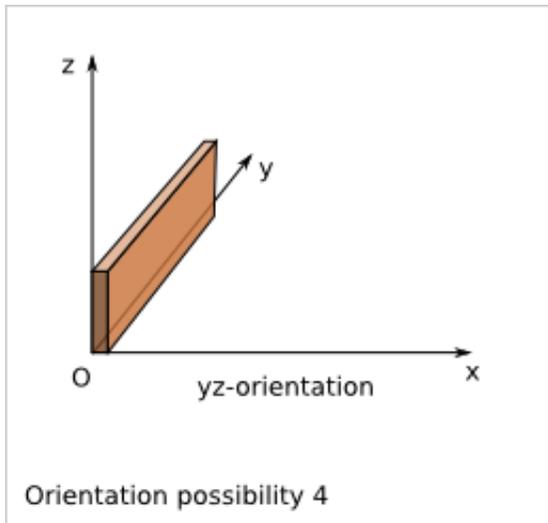
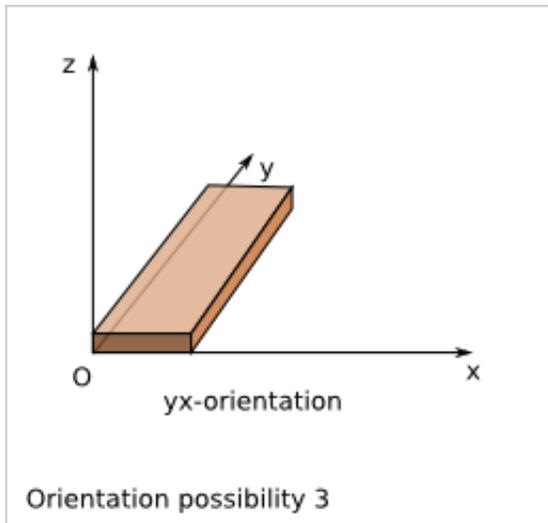
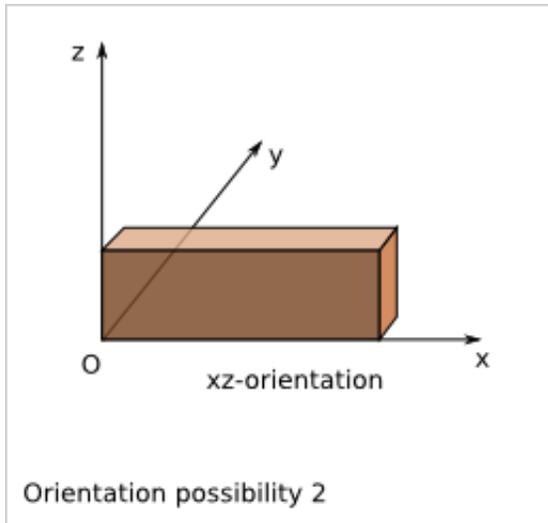
Notice that z-flip is equivalent to the combination of x-flip and y-flip.

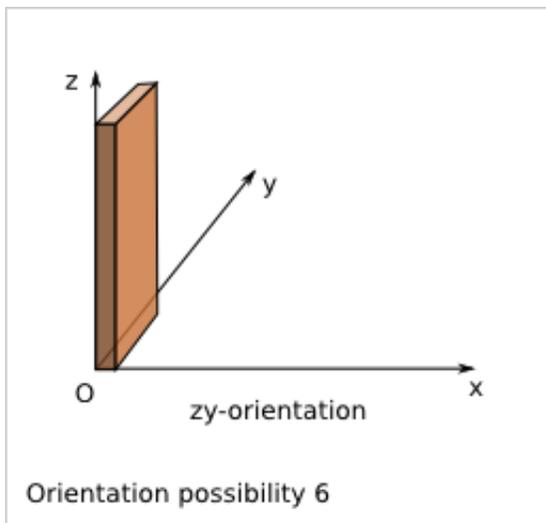
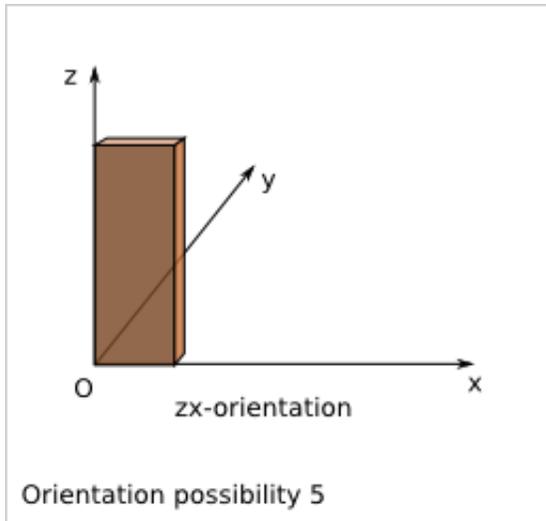
## 9.4 Plank orientation possibilities

We focus only on cuboid construction. Namely each plank of the construction is parallel to one of the 3 axis X, Y and Z of a given orthogonal reference frame.

Considering a simple plank (just a rectangular cuboid without cut), the position of the plank is not influenced by flip along x, y and z. In a given reference frame, this plank has six possible orientations in a cuboid construction. An orientation is marked by the length direction axis followed by the width direction axis. With this nomenclature, the six orientations are: 'xy', 'xz', 'yx', 'yz', 'zx' and 'zy'.





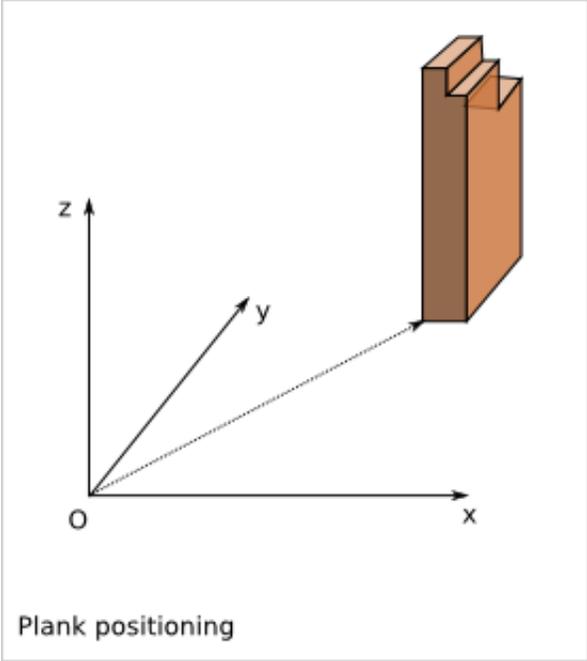


## 9.5 Plank position in a cuboid construction

The position of a plank (or assimilated) in a cuboid construction can be defined by three operations:

- flip (identity, x-flip, y-flip, z-flip)
- orientation ('xy', 'xz', 'yx', 'yz', 'zx', 'zy')
- translation (x,y,z)

The function `place_plank()` realizes those operations. To realize those three operation, the function needs also as argument the length, the width and the height of the plank.



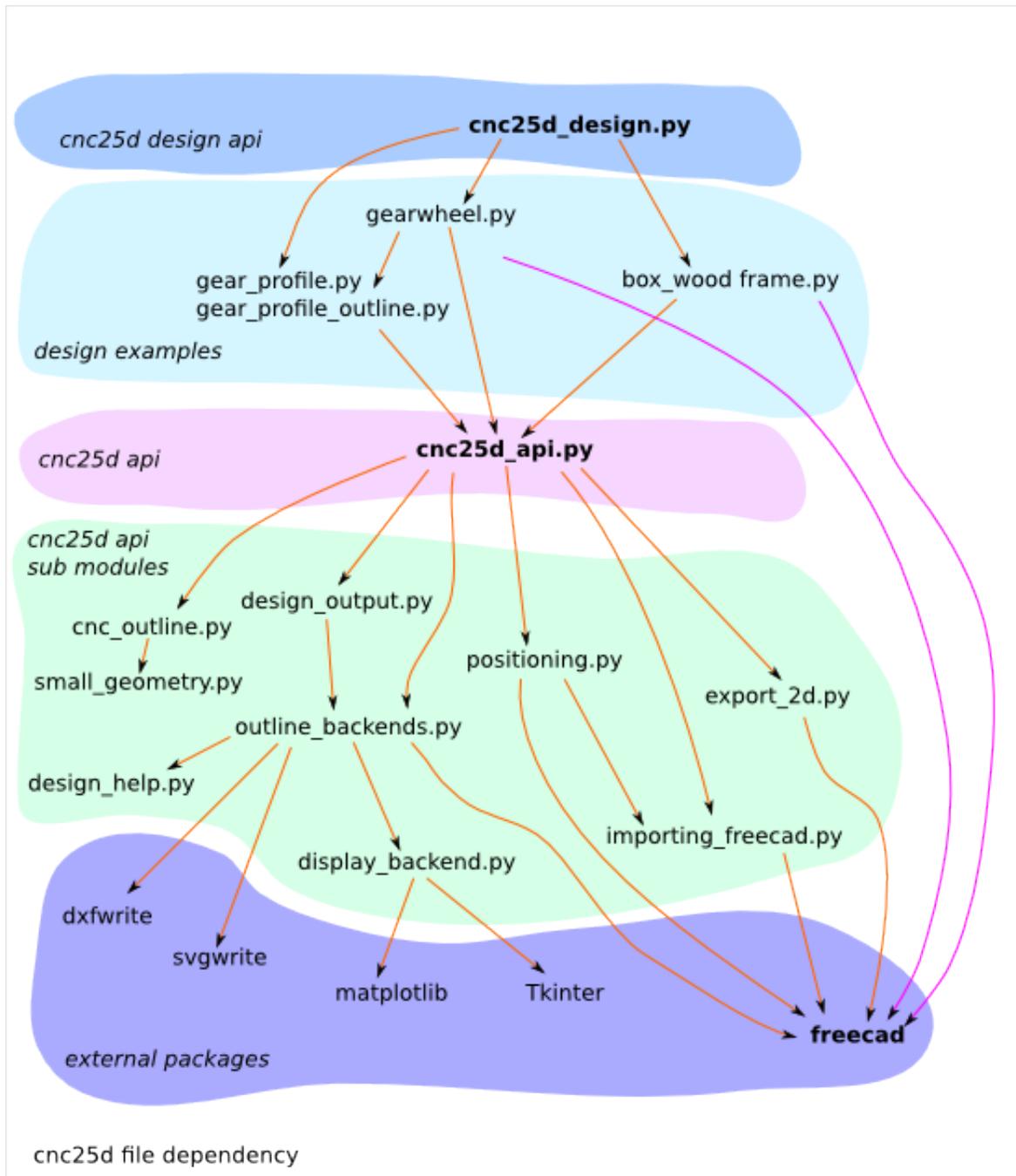
## Cnc25D Internals

## 10.1 File layout

```

Cnc25D/
.gitignore
CHANGES.rst          # Release change notes. Required by PyPI
LICENSE.txt           # Applicable license
README.rst            # README used by GitHub and PyPI
setup.py              # Python package distribution setup file
bin/                  # contains binaries to be installed on the host system during
  cnc25d_example_generator_src.py  # source code of the cnc25d_example_generator.py script
  cnc25d_example_generator.py      # generated by scr/micropreprocessor.py
cnc25d/               # the main package
  __init__.py
  importing_freecad.py          # lets import the FreeCAD libraries
  cnc_outline.py               # cnc25d API to design parts
  export_2d.py                 # cnc25d API to export DXF or SVG
  box_wood_frame.py            # box_wood_frame design example
tests/                  # contains the test files of the cnc25d package
  __init__.py
  importing_cnc25d.py           # modify sys.path to import the cnc25d library
  cnc25d_api_macro.py          # usage example of the cnc25d API. Reused by cnc25d_example_generator.py
  box_wood_frame_macro.py      # usage example of box_wood_frame. Reused by cnc25d_example_generator.py
docs/                  # cnc25d package documentation sources
  box_wood_frame.svg           # SVG draft
  box_wood_frame.txt           # text automatically extracted from the SVG draft
  cnc25d_api.rst               # source of the Sphinx generated documentation
  index.rst                    # top file of the Sphinx documentation sources
  conf.py                      # Sphinx configuration
  Makefile                     # make clean html to rebuild the documentation
  images/                      # contains the images used by the Sphinx documentation
    3_axis_cnc.png
scr/                     # additional scripts for developers
  micropreprocessor.py         # lets generate cnc25d_example_generator.py
  note_on_cnc25d_dev.txt       # notes for developers

```



## 10.2 Design example generation

The binary script `cnc25d_example_generator.py` just writes example scripts. These example scripts are actually the files `cnc25d/tests/cnc25d_api_macro.py` and `cnc25d/tests/box_wood_frame_macro.py`. The test-macro script must have those lines at the beginning of the script, so it can be executed in the source repository as well as in the installed environment:

```
try: # when working with an installed Cnc25D package
    from cnc25d import cnc25d_api
```

```
except: # when working on the source files
    import importing_cnc25d # give access to the cnc25d package
    from cnc25d import cnc25d_api
cnc25d_api.importing_freecad()
```

Because of the Python package workflow, the example scripts can not be copied after the installation and must be embedded in the binary script `cnc25d_example_generator.py` before the creation of the Python package distribution. This is the purpose of the script `scr/micropreprocessor.py`. The file `bin/cnc25d_example_generator_src.py` contains the skeleton of the script `bin/cnc25d_example_generator.py`. The following command include the example scripts to generate the final script `bin/cnc25d_example_generator.py`:

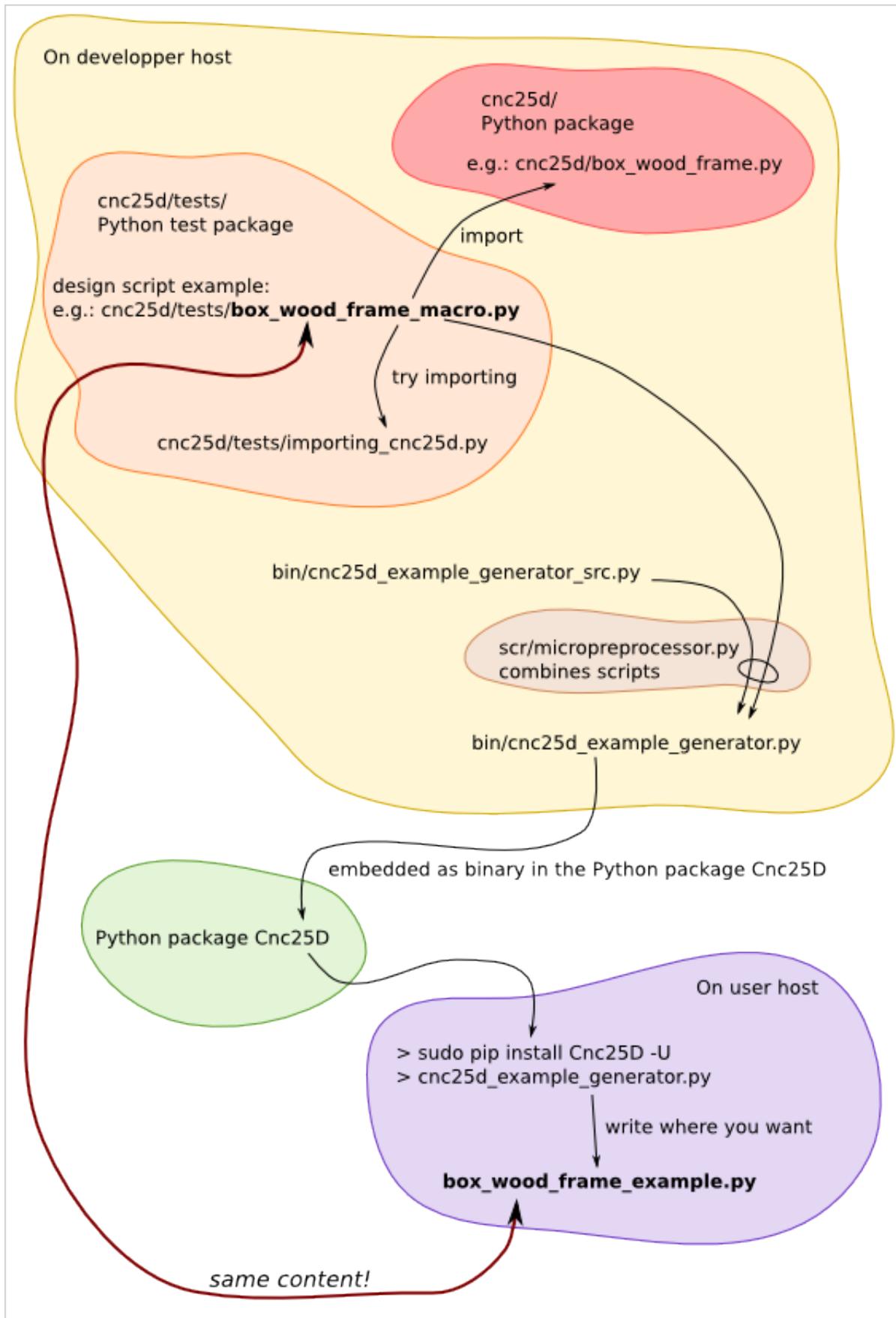
```
> scr/micropreprocessor.py bin/cnc25d_example_generator_src.py
```

The purpose of this workflow is to help the maintenance of the generated example scripts and avoid bugs in their content.

To create a new design example, follow those steps:

- Create the new design example file in the directory `Cnc25D/cnc25d/tests/` with a file name such as `my_new_design_macro.py`
- Check it by executing it
- Add the few lines in the file `Cnc25D/bin/cnc25d_example_generator_src.py` that includes the new script `Cnc25D/cnc25d/tests/my_new_design_macro.py`
- Regenerate `Cnc25D/bin/cnc25d_example_generator.py` with the command:

```
> scr/micropreprocessor.py bin/cnc25d_example_generator_src.py
```



## 10.3 Python package distribution release

## 10.4 Documentation process

*SVG* files are edited with [Inkscape](#) and are used as draft documents for pictures and texts. If you want to modify one of the *PNG* of the documentation, you can find the vectorial source in one of the *SVG* files. After modifying the *SVG*, save it and export the picture as *PNG* in the directory *docs/images/*.

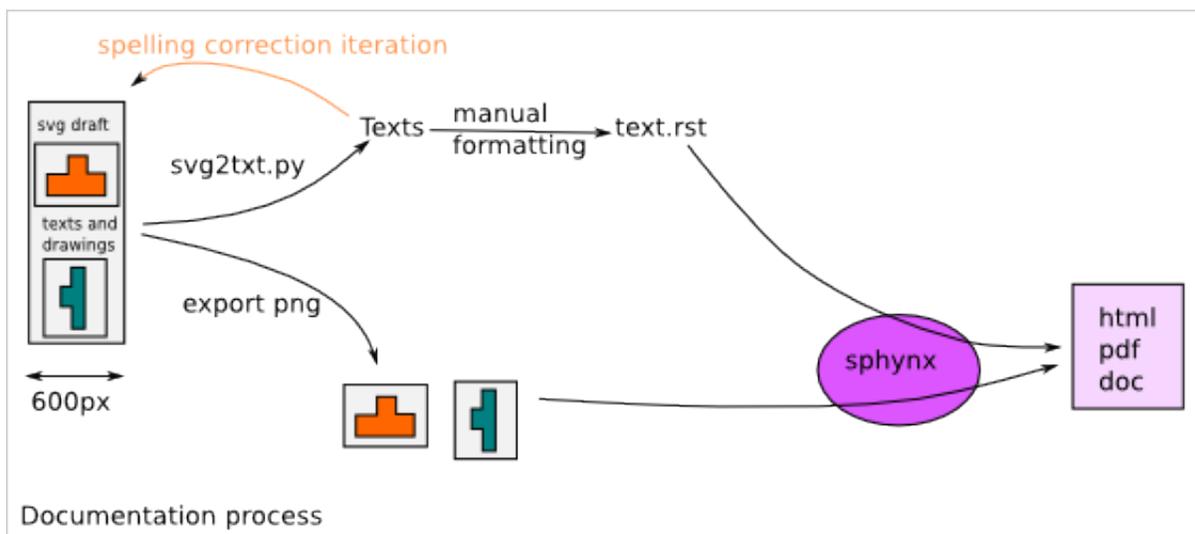
A good practice is to use a *SVG* document with a width of 600 pixels. It helps creating not too large pictures for a nice fitting in *html* and *pdf* documents. Extend the height of the *SVG* document as much as you need it.

Texts can be extracted from the *SVG* files with the command:

```
> scr/svg2txt.py docs/*.svg
```

The generated *txt* files are used for checking spelling and are raw material for the *reStructuredText* files.

The sources of the [Sphinx](#) documentation are only the *reStructuredText* files (\*.rst) and the *PNG* files (\*.png).





---

## Creating a Cnc25D Design

---

You can use one of the existing *Cnc25D Designs* or create your own *Cnc25D design* using the *Cnc25D API*. To create your own *Cnc25D design*, you can use your own *ad-hoc* way like in the *Box Wood Frame Design* variant *box\_wood\_frame\_ng.py* or use the *recommended* way using the *class bare\_design* as explained in this page.

### 11.1 Design Script Example

*ABC* is the name of our *Cnc25D design* example.

```
import cnc25d_api
cnc25d_api.importing_freecad()
import Part          # to show-up 3D in FreeCAD
import sys          # to exit on error
import argparse     # to define the ABC_design constraint
import math         # usually useful to calculate point coordinates

def ABC_constraint_constructor(parser):
    """ define the ABC constraint constructor using the argparse description
    """
    parser.add_argument('--length_A', '-a', action='store', type=float, default=10.0,
                        help="set the length_A of ABC. Default: 10.0")
    parser.add_argument('--length_B', '-b', action='store', type=float, default=0.0,
                        help="set the length_B of ABC. If equal 0.0, set to length_A. Default: 0.0")
    parser.add_argument('--smooth_radius', '--sr', action='store', type=float, default=0.0,
                        help="set the smooth-radius of the corners of ABC. Default: 0.0")
    return(parser) # return an argparse object

def ABC_constraint_check(c):
    """ check the ABC constraint c and set the dynamic default values
    """
    # dynamic default values
    if(c['length_B']==0):
        c['length_B'] = c['length_A']
    # check the constraint
    if(c['length_B']<c['length_A']*0.1):
        print("ERR129: Error, length_B {:.0.3f} is too small compare to length_A {:.0.3f}".format(c['length_B'], c['length_A']))
        sys.exit(2)
    return(c) # return a dictionary

def ABC_figures(c):
    """ construct the ABC 2D-figure-outlines at the A-format from the constraint c
    It returns a dictionary of figures with outlines in the A-format
```

```

"""
r_figures = {}
r_height = {}
#
ABC_base_figure = []
ABC_external_outline_A = [] # the square
ABC_external_outline_A.append((0.0,0.0, c['smooth_radius']))
ABC_external_outline_A.append((0.0+c['length_A'], 0.0, c['smooth_radius']))
ABC_external_outline_A.append((0.0+c['length_A'], 0.0+c['length_B'], c['smooth_radius']))
ABC_external_outline_A.append((0.0, 0.0+c['length_B'], c['smooth_radius']))
cnc25d_api.outline_close(ABC_external_outline_A)
ABC_base_figure.append(ABC_external_outline_A)
#
r_figures['ABC_base'] = ABC_base_figure
r_height['ABC_base'] = c['length_A']
return((r_figures, r_height)) # return a tuple of two dictionaries

def ABC_3d(c):
    """ construct the ABC-assembly-configuration for 3D-freecad-object from the constraint c
        It returns a dictionary of assembly-configurations
    """
    r_assembly = {}
    r_slice = {}
    #
    simple_abc_assembly = []
    simple_abc_assembly.append(('ABC_base', 0.0, 0.0, c['length_A'], c['length_B'], c['length_A'], 'i',
    #
    size_xyz = (c['length_A'], c['length_B'], c['length_A'])
    zero_xyz = (0.0, 0.0, 0.0)
    slice_x = [ (i+1)/12.0*size_xyz[0] for i in range(10) ]
    slice_y = [ (i+1)/12.0*size_xyz[1] for i in range(10) ]
    slice_z = [ (i+0.1)/12.0*size_xyz[2] for i in range(10) ]
    slice_xyz = (size_xyz[0], size_xyz[1], size_xyz[2], zero_xyz[0], zero_xyz[1], zero_xyz[2], slice_z,
    #
    r_assembly['abc_assembly_conf1'] = simple_abc_assembly
    r_slice['abc_assembly_conf1'] = slice_xyz
    return((r_assembly, r_slice)) # return a tuple of two dictionaries

def ABC_info(c):
    """ create the text info related to the ABC from the constraint c
    """
    r_txt = ""
    length_A: \t{:0.3f}
    length_B: \t{:0.3f}
    smooth_radius: \t{:0.3f}
    """ .format(c['length_A'], c['length_B'], c['smooth_radius'])
    return(r_txt) # return a string-text

def ABC_self_test():
    """ set the self_tests for the ABC-design
    """
    r_tests = [
        ('default abc', ''),
        ('unregular abc', '--length_A 30.0 --length_B 20.0 --smooth_radius 8.0'),
        ('heigh abc', '--length_A 5.0 --length_B 5.0 --smooth_radius 2.0 --output_file_basename test_outp
    return(r_tests) # return a list of 2-tuples

class ABC(bare_design):

```

```

""" ABC design
"""
def __init__(self, constraint={}):
    """ configuration of the ABC design
    """
    self.design_setup(
        s_design_name          = "ABC_design",
        f_constraint_constructor = ABC_constraint_constructor,
        f_constraint_check      = ABC_constraint_check,
        f_2d_constructor        = ABC_figures,
        d_2d_simulation          = {},
        f_3d_constructor        = ABC_3d,
        f_3d_freecad_constructor = None,
        f_info                   = cube_info,
        l_display_figure_list    = [],
        s_default_simulation     = "",
        l_2d_figure_file_list    = [],
        l_3d_figure_file_list    = [],
        l_3d_conf_file_list      = [],
        l_3d_freecad_file_list   = None,
        f_cli_return_type        = None,
        l_self_test_list         = ABC_self_test()
    )
    self.apply_constraint(constraint)

if __name__ == "__main__":
    my_abc = ABC()
    my_abc.cli("--length_A 50.0 --length_B 30.0 --output_file_basename test_output/abc.dxf")
    if(cnc25d_api.interpretor_is_freecad()):
        Part.show(my_abc.get_fc_obj_3dconf('abc_assembly_conf1'))

```

## 11.2 Design Functions

A design is built via several mandatory and optional functions. After defining these functions, they are bound to a design during the *design setup* phase. The name of the function is irrelevant but their argument list and their returned values are specified in this section. The argument list can be extended with optional arguments if you want to reuse this function in an other context.

### 11.2.1 ABC\_constraint\_constructor()

```

# parser = argparse.ArgumentParser()

def ABC_constraint_constructor(parser):
    parser.add_argument('--my_constraint', '--mc', action='store', type=float, default=10.0,
        help="my_constraint to parametrize the design. Default: 10.0")
    return(parser)

```

The `ABC_constraint_constructor()` function defines the constraint list of the design. Each constraint is declared with the method `argparse.ArgumentParser().add_argument()`. For one constraint, you can specify the type (*float*, *integer*, *string* ..), the default value and some explanation. Out of this *parser argument list*, a dictionary of the *design constraint* is created using the longest name of each *parser argument*.

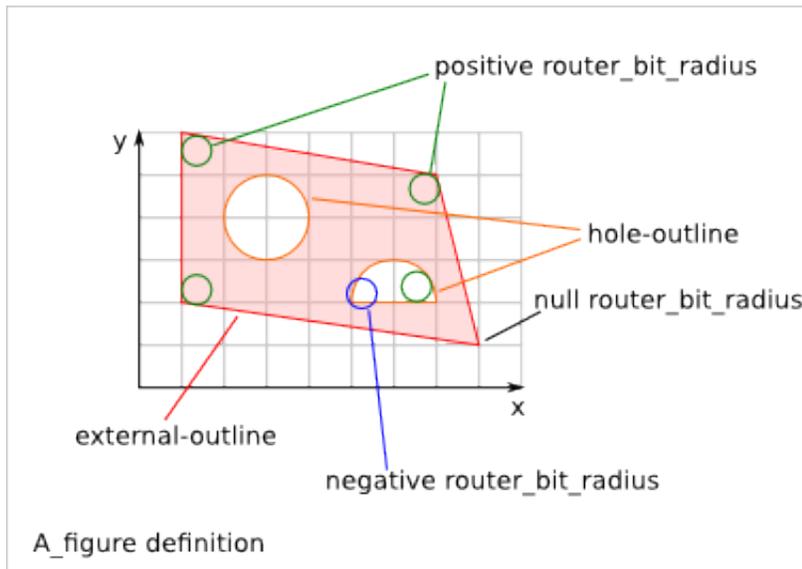
### 11.2.2 ABC\_constraint\_check()

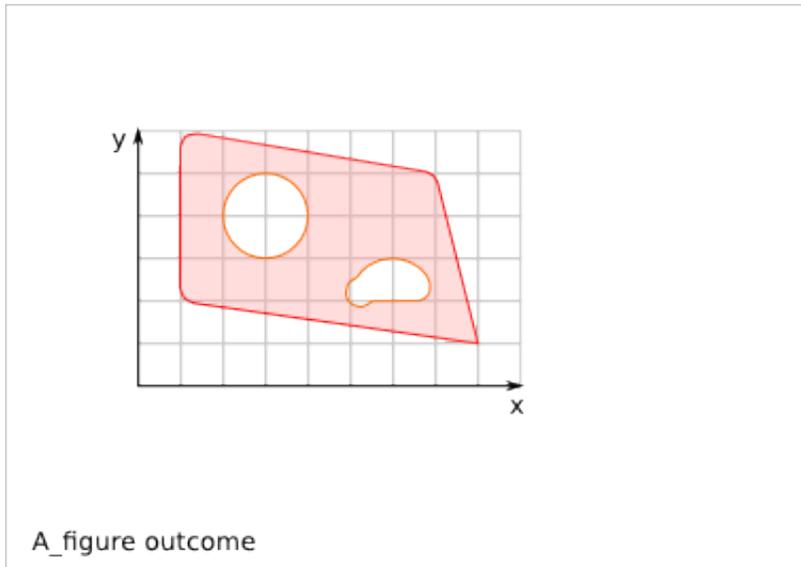
```
# c = { 'constraint_A' : 3.0, 'constraint_B' : 3.0 }

def ABC_constraint_check(c):
    c['constraint_C'] = c['constraint_A'] + c['constraint_B'] # create a new entry in the constraint
    if(c['constraint_A']<2): # a dummy design rule check
        print("Error: constraint_A {:0.3f} must be bigger than 2".format(c['constraint_A']))
        sys.exit(2)
    return(c)
```

The `ABC_constraint_check()` checks the coherence of the values set to the design constraint, completes the constraint dictionary with new values or even modifies the constraint values. Most of the design rule check must occur inside this function. To avoid headache to the users of you design, make sure the constraint default values pass the design rule check.

### 11.2.3 ABC\_figures()





```
def ABC_figures(c)
    r_figures = {}
    r_height = {}
    #
    A_fig = [] # start the figure A_fig. A figure is list of outlines. The first outline is the external
    quadrilateral = [] # start the outline quadrilateral. An outline can be a circle or a chain of lines
    quadrilateral.append((10, 20, 5)) # set the first point of the quadrilateral outline. A positive router_bit_radius request
    quadrilateral.append((80, 10, 0)) # set a line to the second point. The router_bit_radius request
    quadrilateral.append((70, 50, 5)) # set a line to the third point. A positive router_bit_radius of
    quadrilateral.append((10, 60, 5)) # set a line to the fourth point.
    quadrilateral.append((10, 20, 0)) # set a line to the first point. The router_bit_radius request must be
    A_fig.append(quadrilateral) # the outline quadrilateral is added to the figure A_fig. quadrilateral
    hole_circle = (30, 40, 10) # define the outline hole_circle. A circle is an outline exception definition
    A_fig.append(hole_circle) # the outline hole_circle is added to the figure A_fig. hole_circle is a
    other_hole = [] # start the outline other_hole, consisting of a line and an arc.
    other_hole.append((50, 10, -5)) # set the first point of the outline other_hole. A negative router_bit_radius
    other_hole.append((70, 10, 5)) # set a line to the second point. A positive router_bit_radius of 5
    other_hole.append((60, 20, 50, 10, 0)) # set an arc passing through an intermediate point and going
    A_fig.append(other_hole) # the outline other_hole is added to the figure A_fig. other_hole is a
    #
    r_figures['A_figure'] = A_fig
    r_height['A_figure'] = 10.0
    return((r_figures, r_height))
```

The `ABC_figures()` defines the 2D-figures of the design. As we are focusing on 2.5D designs, it is probably the heart of your design. The function must use as argument the *constraint dictionary*, that has already been processed by the previous function `ABC_constraint_check()`. The function must return a tuple of two dictionaries containing the same keys.

The first dictionary contains the 2D-figures, that are from a *Python* point of view a list of list of list.

The second dictionary contains the extrusion height of each figure. These heights are used by the function `write_figure_brep()`. For some figures, like assembly figures, the height might not make any sense. In those cases, set the height to the conventional value 1.0.

To generate the figures and outlines, you can use some function of the Cnc25D API:

- `cnc25d_api.outline_shift_x(outline, x_offset, x_coefficient)`
- `cnc25d_api.outline_shift_y(outline, y_offset, y_coefficient)`

- `cnc25d_api.outline_shift_xy(outline, x_offset, x_coefficient, y_offset, y_coefficient)`
- `cnc25d_api.outline_rotate(outline, rotation_center_x, rotation_center_y, rotation_angle)`
- `cnc25d_api.outline_close(outline)`
- `cnc25d_api.outline_reverse(outline)`
- `cnc25d_api.rotate_and_translate_figure(figure, rotation_center_x, rotation_center_y, rotation_angle, translate_x, translate_y)`
- `cnc25d_api.flip_rotate_and_translate_figure(figure, zero_x, zero_y, size_x, size_y, x_flip, y_flip, rotation_angle, translate_x, translate_y)`

For more details, read the chapter [Cnc25D API Outline Creation](#).

### 11.2.4 ABC\_3d()

```
def ABC_3d(c)
    r_assembly = {}
    r_slice = {}
    #
    r_assembly['A_3dconf'] = [('A_figure', 0.0, 0.0, 70, 50, 30, 'i', 'xy', 0, 0, 0)]
    r_slice['A_3dconf'] = (70, 50, 30, 10, 10, 0, [5, 15, 25], [20, 30, 40], [20, 30, 40])
    #
    return((r_assembly, r_slice))
```

The function `ABC_3d()` defines the 3D assembly generated from the extruded 2D-figures. The function must use as argument the *constraint dictionary*, that has already by processed by the previous function `ABC_constraint_check()`. The function must return a tuple of to dictionaries containing the same keys. The first dictionary contains *assembly-3D-configurations*. The second dictionary contains the *slice-configurations*.

An *assembly-3D-configurations* is a list of extruded and placed figures. Each item of the list contains:

- 2D-figure label: defined by the function `ABC_figures()`
- `zero_x, zero_y`: the reference coordinates of the 2D-figure
- `size_x, size_y`: the reference sizes of the 2D-figure
- `size-z`: the height of extrusion
- `i,x,y,z-flip`: the flip of the extruded part
- `xy,yx,xz,zx,yz,zy-orientation`: the orientation of the extruded part
- `translation-xyz`: the final translation

For more details, read the chapter [Plank Positioning Details](#).

The *slice-configurations* is used by `write_assembly_brep()` to generate several 2D-cuts of the 3D-assembly. A *slice-configurations* is defined by:

- `size-x, size-y, size-z`: the reference dimension of the 3D-assembly
- `zero-x, zero-y, zero-z`: the reference coordinates of the 3D assembly
- `slice-xy-list`: the list of z-coordinates to cut the assembly in the xy-plan
- `slice-xz-list`: the list of y-coordinates to cut the assembly in the xz-plan
- `slice-yz-list`: the list of x-coordinates to cut the assembly in the yz-plan

### 11.2.5 ABC\_3d\_freecad\_construction(c)

```
def A_freecad_construction(c):
    r_3dobj = Part.makeCompound()
    return(r_3dobj)

def ABC_3d_freecad_construction(c):
    r_fc_obj_f = {}
    r_slice = {}
    #
    r_fc_obj_f['A_3dobj'] = A_freecad_construction
    r_slice['A_3dobj'] = []
    ###
    return((r_fc_obj_f, r_slice))
```

The function `ABC_3d_freecad_construction()` is similar to the function `ABC_3d()` but instead of recording *assembly-3D-configurations*, it points to `freecad_construction` functions. These functions can access directly to the FreeCAD API. They provide more possibilities than the compact but restricted format *assembly-3D-configurations*.

The function `freecad_construction()` must use as argument the *constraint dictionary* and must return a FreeCAD object.

### 11.2.6 ABC\_info()

```
def ABC_info(c):
    r_txt = """
    constraint_A: {:0.3f}
    """.format(c['constraint_A'])
    return(r_txt)
```

The function `ABC_info()` generates a string that is used as log during the design construction. The function must use as argument the *constraint dictionary* and must return a *string*.

### 11.2.7 ABC\_simulations()

```
def simulation_A(c):
    print("use the cnc25d_api to test what you want")
    return(1)

def ABC_simulations():
    r_sim = {}
    r_sim['sim_A'] = simulation_A
    return(r_sim)
```

The function `ABC_simulations()` generates a dictionary containing pointers to simulation functions. The function doesn't need any argument and return the function pointer dictionary. Actually, the function could be replaced by a function pointer dictionary. For aesthetic, I prefer using a function without argument.

The simulation function must use as argument the *constraint dictionary*. The return value of this function is irrelevant.

### 11.2.8 ABC\_self\_test()

```
def ABC_self_test():
    r_tests = [
        ('test_A', '--constraint_A 7.0 --constraint_B 5.0'),
```

```

('test_B', '--constraint_A 3.0 --constraint_B 9.0')]
return(r_tests)

```

The function `ABC_self_test()` generates a list of 2-tuple containing sets of constraint used to test the design in general or corner cases. The function doesn't need any argument and could be replaced by a simple list. Each item of the list is a test case. The two strings of a test-case are the *test-name* and the *constraint-values* at the *CLI (command-line-interface)* format.

### 11.2.9 ABC\_cli\_return\_type()

```

def ABC_cli_return_type(c):
    return(r_cli)

```

The function `ABC_cli_return_type()` generates the value returned by the method `cli()`. The function must use as argument the *constraint dictionary*. It returns what you want the method `cli()` must return. This function is obsolete and should not be used anymore.

## 11.3 Design Setup

```

class ABC(bare_design):
    def __init__(self, constraint={}):
        self.design_setup( # function to setup a cnc25d design
            s_design_name           = "ABC_design", # mandatory string, used to enhance information and e
            f_constraint_constructor = ABC_constraint_constructor, # mandatory function, set the design co
            f_constraint_check       = ABC_constraint_check, # highly recommended function to check the de
            f_2d_constructor         = ABC_figures, # function that generates a dictionary that contains
            d_2d_simulation           = ABC_simulations(), # dictionary to functions running simulations
            f_3d_constructor         = ABC_3d, # function that generates a dictionary that contains 3D-as
            f_3d_freecad_constructor = ABC_3d_freecad_construction, # function that generates a dictionary
            f_info                   = ABC_info, # function that generates a string
            l_display_figure_list     = [], # list of the 2D-figures to be displayed in a Tk-window
            s_default_simulation      = "", # simulation string name, set the default action to simulation
            l_2d_figure_file_list     = [], # 2D-figures to be written in SVG or DXF files
            l_3d_figure_file_list     = [], # 2D-figures to be written in Brep files
            l_3d_conf_file_list       = [], # 3D-assembly-configurations to be written in Brep files
            l_3d_freecad_file_list    = [], # 3D-freecad-construction to be written in Brep files
            f_cli_return_type         = [], # obsolete function that defines the return value of the method
            l_self_test_list         = ABC_self_test()) # list of tests to be run to check the design
        self.apply_constraint(constraint) # optional but quiet convenient

```

If you don't want to use one or several settings, set them to *None* or comment the line. Concerning the list, usually an empty list means all available 2D-figures or 3D-assembly. *None* means nothing.

## 11.4 Design Usage

```

my_abc = ABC(ABC_constraint)
my_abc.outline_display() # display the 2D-figures of the list l_display_figure_list in Tk-windows
my_abc.write_figure_svg("test_output/abc_macro") # write in SVG files the 2D-figures of the list l_2
my_abc.write_figure_dxf("test_output/abc_macro") # write in DXF files the 2D-figures of the list l_2
my_abc.write_figure_brep("test_output/abc_macro") # write in Brep files the extruded 2D-figures of th
my_abc.write_assembly_brep("test_output/abc_macro") # write in Brep files the 3D-assembly of the list
my_abc.write_freecad_brep("test_output/abc_macro") # write in Brep files the 3D-assembly of the list

```

```

#my_abc.run_simulation("sim_A") # run the simulation
my_abc.view_design_configuration() # display information of the design setup. Useful when you want to
my_abc.run_self_test("") # run the test case of the list l_self_test_list
my_abc.cli("--output_file_basename test_output/my_abc.dxf") # Warning: all constraint values are res

if(cnc25d_api.interpretor_is_freecad()): # check if the interpretor is freecad
    Part.show(my_abc.get_fc_obj_3dconf('A_3dconf')) # display the 3D object corresponding to the 3D-as

my_fig = my_abc.get_A_figure('A_figure') # get the figure A_figure at the A-format
my_fig = my_abc.get_B_figure('A_figure') # get the figure A_figure at the B-format
my_fc_obj = my_abc.get_fc_obj_3dconf('A_3dconf') # get the FreeCAD object generated by the 3D-assembly
my_fc_obj = my_abc.get_fc_obj_function('A_3dobj') # get the FreeCAD object generated by the 3D-freecad
my_txt = my_abc.info() # get text information about the design ABC
my_constraint = my_abc.get_constraint() # get a dictionary containing all set and internal constraints
my_abc.apply_constraint(my_constraint) # change the constraint of the ABC design my_abc with checking
my_abc.apply_external_constraint(my_constraint) # change the constraint of the ABC design my_abc with

```

## 11.5 Internal Methods

The internal methods can be used in some advanced cases.

```

(figs, heights) = my_abc.apply_2d_constructor() # generates and returns the 2D-figures according to
(assembly_3dconfs, slice_confs) = my_abc.apply_3d_constructor() # generates and returns the 3D-assembly
(freecad_function_pts, slice_confs) = my_abc.apply_3d_freecad_constructor() # generates and returns

my_abc.set_design_name(s_design_name) # overwrite the design name
my_abc.set_constraint_constructor(f_constraint_constructor) # overwrite the function that defines the
my_abc.set_constraint_check(f_constraint_check) # overwrite the function that checks the design const
my_abc.set_2d_constructor(f_2d_constructor) # overwrite the function that generates the 2D-figures
my_abc.set_2d_simulation(d_2d_simulation) # overwrite the dictionary that points to the simulation f
my_abc.set_3d_constructor(f_3d_constructor) # overwrite the function that generates the 3D-assembly-c
my_abc.set_3d_freecad_constructor(f_3d_freecad_constructor) # overwrite the function that points to
my_abc.set_info(f_info) # overwrite the function that generates the information string
my_abc.set_display_figure_list(l_display_figure_list) # overwrite the list of the displayed 2D-figur
my_abc.set_default_simulation(s_default_simulation) # overwrite the default action as simulation. If
my_abc.set_2d_figure_file_list(l_2d_figure_file_list) # overwrite the list of the 2D-figures to be w
my_abc.set_3d_figure_file_list(l_3d_figure_file_list) # overwrite the list of the 2D-figures to be w
my_abc.set_3d_conf_file_list(l_3d_conf_file_list) # overwrite the list of the 3D-assembly-configurat
my_abc.set_3d_freecad_file_list(l_3d_freecad_file_list) # overwrite the list of the 3D-freecad-funct
my_abc.set_cli_return_type(f_cli_return_type) # overwrite the function to generate the return value o
my_abc.set_self_test(l_self_test_list) # overwrite the list of tests

```



---

## Cnc25D Designs

---

### 12.1 Cnc25D design introduction

In addition to the Cnc25D API functions, the *Cnc25D Python package* includes also several parametric designs. The design parameters are called *constraints* and are set via a dictionary. Most of the constraints are not mandatory and if you don't set some constraints, their default values are used. Use the files provided by the *cnc25d\_example\_generator.py* as template to generate one of the *Cnc25D designs*. Depending on the *constraints output\_file\_basename* and *return\_type*, you can generate *.dxf*, *.svg* or *.brep* files or include the *Cnc25D Design- as \*Part-object* in your FreeCAD macro. For more information about *how to use the Cnc25D designs* read the section [Cnc25D Design Details](#).

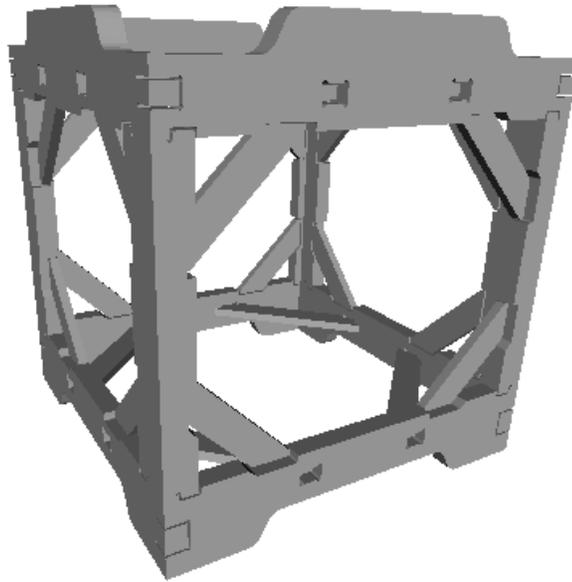
### 12.2 Cnc25D design list

- Box Wood Frame Design
- Gear Profile Function
- Gearwheel Design
- Gearing Design
- Gearbar Design
- Split-gearwheel Design
- Epicyclic Gearing Design
- Axle Lid Design
- Motor Lid Design
- Bell Design
- Bagel Design
- Bell Bagel Assembly
- Crest Design
- Cross\_Cube Design
- Gimbal Design

## 12.3 Cnc25D design overview

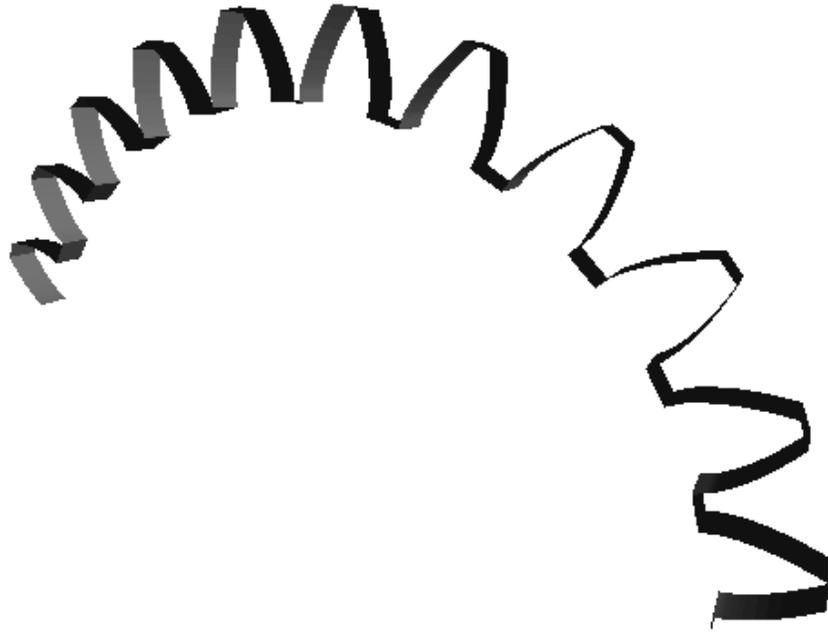
### 12.3.1 Box\_wood\_frame

The [Box Wood Frame Design](#) is a piece of furniture. Its particularity is that its top-shape and its bottom-shape are complementary. So, you can pile-up your boxes.



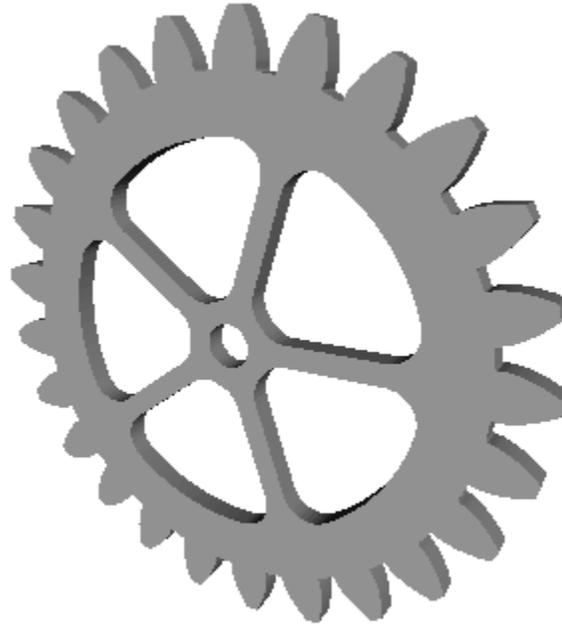
### 12.3.2 Gear\_profile

The [Gear Profile Function](#) generates the gear-profile outline. You can also simulate this outline with a second gear-profile to make sure it works as you wish it. The gear-profile itself is not a 3D part but a simple outline. You can use this outline to create a complete 3D part.



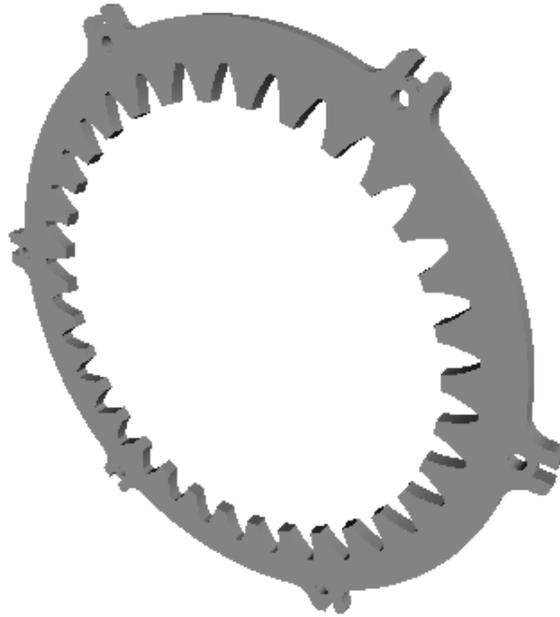
### 12.3.3 Gearwheel

The [Gearwheel Design](#) is a complete gearwheel part (a.k.a. spur). You can specify the number of gear-teeth, the number of legs, the size of the axle and much more.



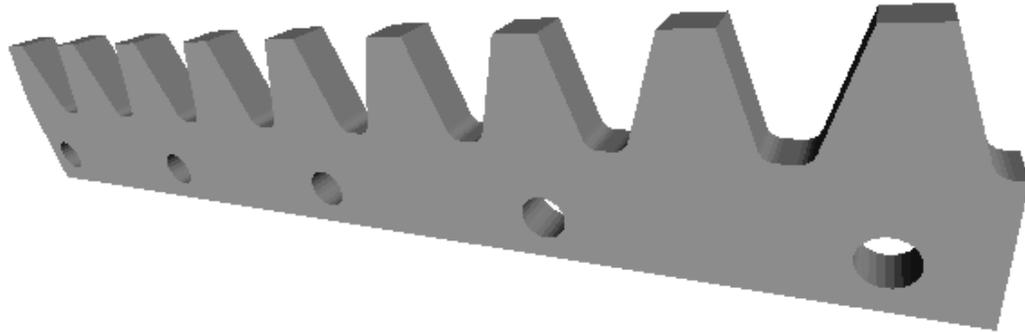
### 12.3.4 Gearing

The *Gearing Design* is a complete gearing part (a.k.a. annulus). You can use it to create your epicyclic gear system.



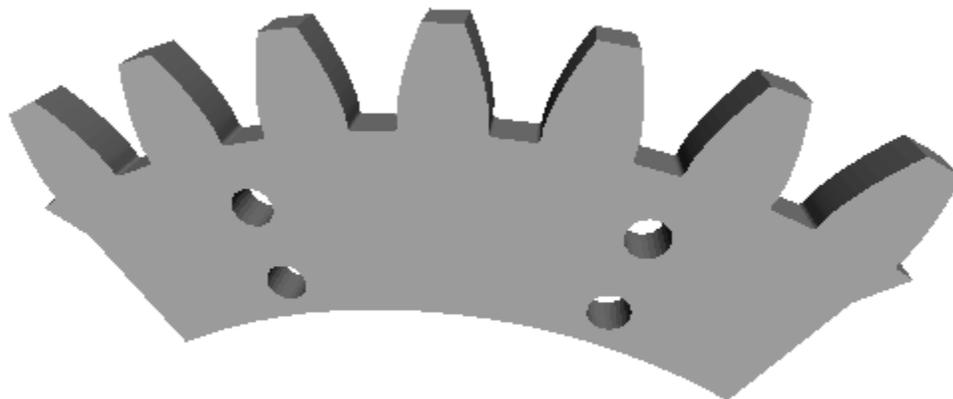
### 12.3.5 Gearbar

The Gearbar Design is a complete rack part.



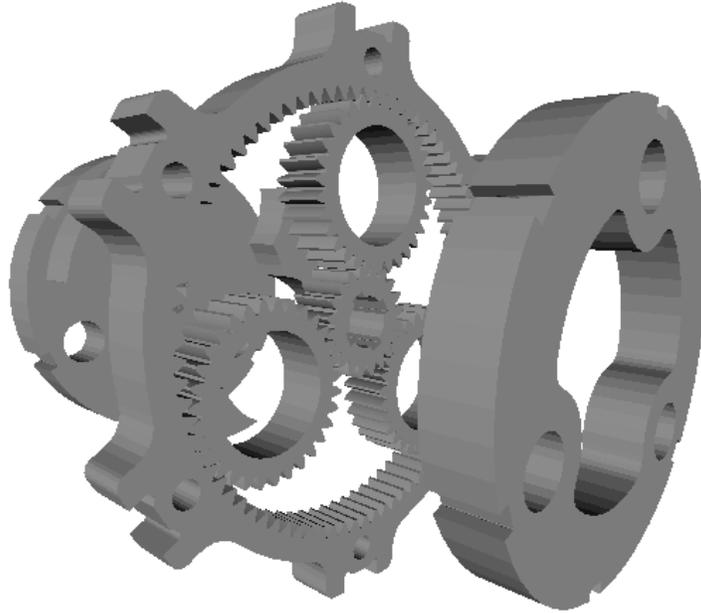
### 12.3.6 Split\_gearwheel

The [Split-gearwheel Design](#) generates several 3D parts that can be assembled to create a complete gearwheel. The split gearwheel lets you make large gearwheel by making smaller sub parts and then assembling them.



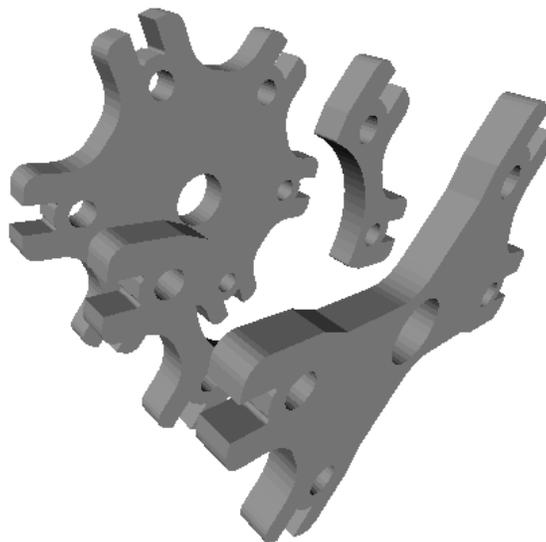
### 12.3.7 Epicyclic\_gearing

The [Epicyclic Gearing Design](#) is a complete epicyclic gearing system. You can use it to increase the torque (and decreasing the rotation speed).



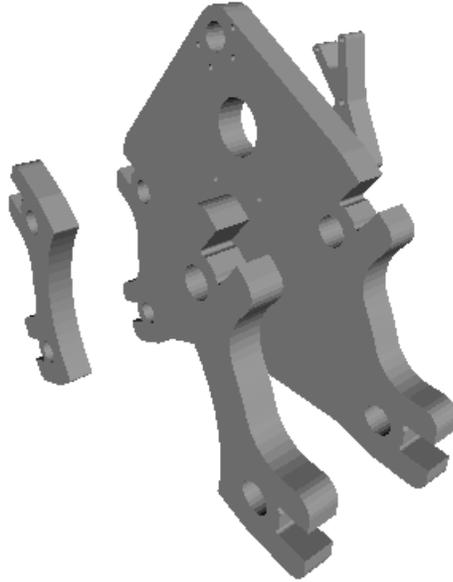
### 12.3.8 Axle\_lid

The [Axle Lid Design](#) is a axle-lid design kit. You can use it to complete the epicyclic\_gearing design.



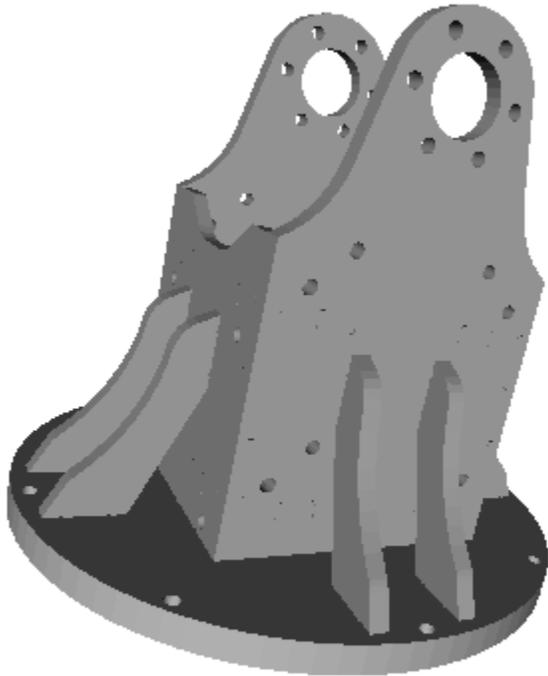
### 12.3.9 Motor\_lid

The [Motor Lid Design](#) is an extension of the axle-lid design kit to mount an electrical motor. You can use it to complete the [epicyclic\\_gearing](#) design.



### 12.3.10 Bell

The [Bell Design](#) is the extremity of a *gimbal* system. You can complete it with a *bagel* and a *cross\_cube* to get a complete *gimbal* system.



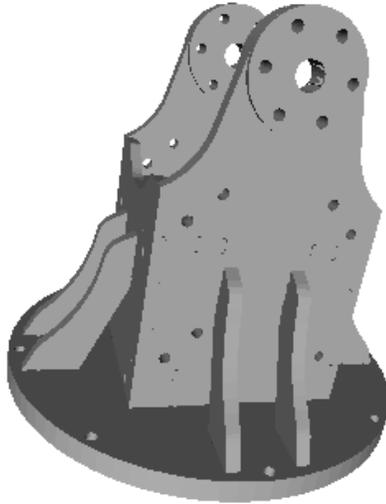
### 12.3.11 Bagel

The Bagel Design is the axle-guidance of the *bell* piece.



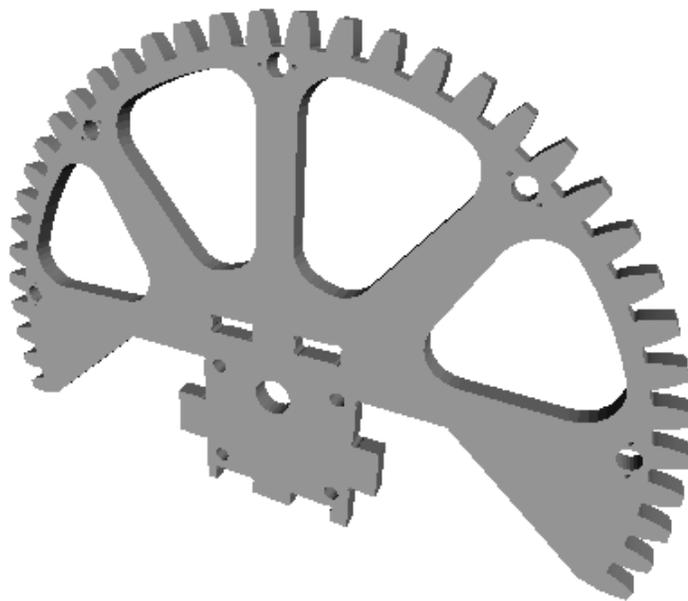
### 12.3.12 Bell\_bagel\_assembly

The Bell Bagel Assembly is the assembly of a *bell* piece and two *bagels*.



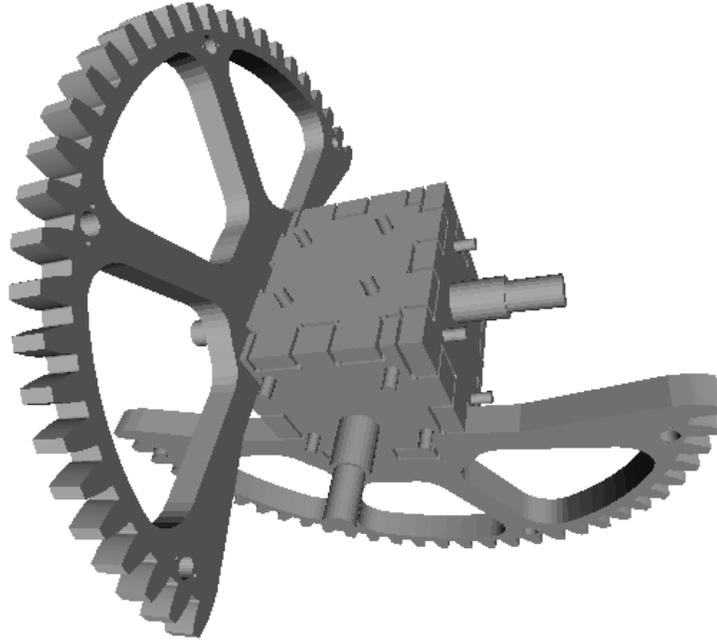
### 12.3.13 Crest

The Crest Design is an optional part for the *cross\_cube* piece.



### 12.3.14 Cross\_cube

The `Cross_Cube` Design is the *two-axle-join* of a *gimbal* system.



### 12.3.15 Gimbal

The `Gimbal` Design is a mechanism with two angles as degree of freedom.



---

## Cnc25D Design Details

---

### 13.1 Cnc25D design usage

#### 13.1.1 From the source repository

##### Using the design module

Go to the *Cnc25D* source repository and execute the *design script* with or without arguments:

```
> cd Cnc25D
> python cnc25D/XYZDesign.py
```

or:

```
> python cnc25D/XYZDesign.py --param_A 50.0 --param_C 30.0
```

Without arguments, the default command line is used.

When you don't use argument, you can also use *freecad* instead of *python*

```
> freecad cnc25D/XYZDesign.py
```

With *freecad*, you can not choose the arguments on the command line because of the conflict with the *freecad* argument parser. So you have to change the default command line at the end of the design script:

```
if __name__ == "__main__":
    FreeCAD.Console.PrintMessage("XYZDesign.py says hello!\n")
    my_xyz = XYZDesign_cli("--param_A 6.0 --param_B 13.0 --return_type freecad_object".split()) # default
    try: # depending on xyz_c['return_type'] it might be or not a freecad_object
        Part.show(my_xyz)
        print("freecad_object returned")
    except:
        pass
    #print("return_type is not a freecad-object")
```

The argument `--return_type freecad_object` lets you visualizing the result in FreeCAD.

##### Using the test-macro

Go to the *Cnc25D* source repository and execute the *test-macro* without argument:

```
> cd Cnc25D
> python cnc25D/tests/XYZDesign_macro.py
```

or:

```
> freecad cnc25D/tests/XYZDesign_macro.py
```

You can use those test-macro scripts as *FreeCAD macro* and run them from the FreeCAD GUI. Make sure the *test-macro script* returns a *freecad\_object*:

```
xyz_x['return_type'] = 'freecad_object'
```

### 13.1.2 From the installed Cnc25D package

After installing the *Cnc25D Python package*, run *cnc25d\_example\_generator.py* to get the *Cnc25D example scripts*. These *Cnc25D example scripts* are actually a copy of the previous *test-macros*. You can execute them without argument with *python* or *freecad*:

```
> cd where/I/have/generated/the/Cnc25D/example/scripts
> python eg05_XYZDesign_example.py
```

or:

```
> freecad eg05_XYZDesign_example.py
```

Like with the *test-macro script*, make sure the script returns a *freecad\_object*. If not, edit your script and set the following constraint:

```
xyz_x['return_type'] = 'freecad_object'
```

Your script can also be used as a *FreeCAD macro* and can be called from the *FreeCAD GUI*.

## 13.2 Cnc25D design implementation structure

Template of a Cnc25D design script:

```
#####
# import
#####

import cnc25d_api
cnc25d_api.importing_freecad()
import math
import sys, argparse
import Part

#####
# XYZDesign dictionary-constraint-arguments default values
#####

def XYZDesign_dictionary_init():
    """ create and initiate a XYZDesign_dictionary with the default value
    """
    r_xyzd = {}
    r_xyzd['param_A'] = 5.0
    r_xyzd['param_B'] = 10.0
```

```

r_xyzd['param_C'] = 0.0
r_xyzd['return_type'] = 'int_status' # possible values: 'int_status', 'cnc25d_figure', 'freecad_ob
# ...
return(r_xyzd)

#####
# XYZDesign argparse
#####

def XYZDesign_add_argument(ai_parser):
    """
    Add arguments relative to the XYZDesign
    This function intends to be used by the XYZDesign_cli and XYZDesign_self_test
    """
    r_parser = ai_parser
    r_parser.add_argument('--param_A', '--pa', action='store', type=float, default=5.0, dest='sw_param_A
        help="Set the param_A. Default: 5.0")
    r_parser.add_argument('--param_B', '--pb', action='store', type=float, default=10.0, dest='sw_param
        help="Set the param_B. Default: 10.0")
    r_parser.add_argument('--param_C', '--pc', action='store', type=float, default=0.0, dest='sw_param_C
        help="Set the param_C. If equal to 0.0, the default value is computed. Default: 0.0")
    # ...
    return(r_parser)

#####
# the most important function to be used in other scripts
#####

def XYZDesign(ai_constraints):
    """
    The main function of the script.
    It generates a XYZDesign according to the constraint-arguments
    """
    ### check the dictionary-arguments ai_constraints
    xyzdi = XYZDesign_dictionary_init()
    xyz_c = xyzdi.copy()
    xyz_c.update(ai_constraints)
    if(len(xyz_c.viewkeys() & xyzdi.viewkeys()) != len(xyz_c.viewkeys() | xyzdi.viewkeys())): # check
        print("ERR157: Error, xyz_c has too much entries as {:s} or missing entries as {:s}".format(xyz_c
            sys.exit(2)
    ### dynamic default value
    if(ai_constraints['param_C']==0):
        xyz_c['param_C'] = xyz_c['param_B']/5

    ### generate the XYZDesign figure
    # ...

    # display with Tkinter
    if(xyz_c['tkinter_view']):
        print(XYZDesign_parameter_info)
        cnc25d_api.figure_simple_display(xyz_figure, xyz_figure_overlay, XYZDesign_parameter_info)
    # generate output file
    cnc25d_api.generate_output_file(xyz_figure, xyz_c['output_file_basename'], xyz_c['XYZDesign_height

    #### return
    if(xyz_c['return_type']=='int_status'):
        r_xyz = 1
    elif(xyz_c['return_type']=='cnc25d_figure'):

```

```

    r_xyz = xyz_figure
elif(xyz_c['return_type']=='freecad_object'):
    r_xyz = cnc25d_api.figure_to_freecad_25d_part(xyz_figure, xyz_c['XYZDesign_height'])
else:
    print("ERR508: Error the return_type {:s} is unknown".format(xyz_c['return_type']))
    sys.exit(2)
return(r_xyz)

#####
# XYZDesign wrapper dance
#####

def XYZDesign_argparse_to_dictionary(ai_xyz_args):
    """ convert a XYZDesign_argparse into a XYZDesign_dictionary
    """
    r_xyzd = {}
    r_xyzd['param_A'] = ai_xyz_args.sw_param_A
    r_xyzd['param_B'] = ai_xyz_args.sw_param_B
    r_xyzd['param_C'] = ai_xyz_args.sw_param_C
    """ return
    """
    return(r_xyzd)

def XYZDesign_argparse_wrapper(ai_xyz_args, ai_args_in_txt=""):
    """
    wrapper function of XYZDesign() to call it using the XYZDesign_parser.
    XYZDesign_parser is mostly used for debug and non-regression tests.
    """
    # view the XYZDesign with Tkinter as default action
    tkinter_view = True
    if(ai_xyz_args.sw_simulation_enable or (ai_xyz_args.sw_output_file_basename!='')):
        tkinter_view = False
    # wrapper
    xyzd = XYZDesign_argparse_to_dictionary(ai_xyz_args)
    xyzd['args_in_txt'] = ai_args_in_txt
    xyzd['tkinter_view'] = tkinter_view
    #xyzd['return_type'] = 'int_status'
    r_xyz = XYZDesign(xyzd)
    return(r_xyz)

#####
# self test
#####

def XYZDesign_self_test():
    """
    This is the non-regression test of XYZDesign.
    """
    test_case_switch = [
        ["Test_A" , "--param_A 20.0"],
        ["Test B" , "--param_B 15.0 --param_C 5.0"],
        ["Advanced Test C" , "--param_A 10.0 --param_B 8.0 --param_C 15.0"]]
    #print("dbg741: len(test_case_switch):", len(test_case_switch))
    XYZDesign_parser = argparse.ArgumentParser(description='Command line interface for the function XYZDesign')
    XYZDesign_parser = XYZDesign_add_argument(XYZDesign_parser)
    XYZDesign_parser = cnc25d_api.generate_output_file_add_argument(XYZDesign_parser, 1)
    for i in range(len(test_case_switch)):
        l_test_switch = test_case_switch[i][1]
        print("{:2d} test case: '{:s}'\nwith switch: {:s}".format(i, test_case_switch[i][0], l_test_switch))

```

```

l_args = l_test_switch.split()
#print("dbg414: l_args:", l_args)
st_args = XYZDesign_parser.parse_args(l_args)
r_xyzst = XYZDesign_argparse_wrapper(st_args)
return(r_xyzst)

#####
# XYZDesign command line interface
#####

def XYZDesign_cli(ai_args=None):
    """ command line interface of XYZDesign.py when it is used in standalone
    """
    # XYZDesign parser
    XYZDesign_parser = argparse.ArgumentParser(description='Command line interface for the function XYZ
    XYZDesign_parser = XYZDesign_add_argument(XYZDesign_parser)
    XYZDesign_parser = cnc25d_api.generate_output_file_add_argument(XYZDesign_parser, 1)
    # switch for self_test
    XYZDesign_parser.add_argument('--run_test_enable', '--rst', action='store_true', default=False, dest
    help='Generate several corner cases of parameter sets.')
    effective_args = cnc25d_api.get_effective_args(ai_args)
    effective_args_in_txt = "XYZDesign arguments: " + ' '.join(effective_args)
    xyz_args = XYZDesign_parser.parse_args(effective_args)
    print("dbg111: start making XYZDesign")
    if(xyz_args.sw_run_self_test):
        r_xyz = XYZDesign_self_test()
    else:
        r_xyz = XYZDesign_argparse_wrapper(xyz_args, effective_args_in_txt)
    print("dbg999: end of script")
    return(r_xyz)

#####
# main
#####

if __name__ == "__main__":
    FreeCAD.Console.PrintMessage("XYZDesign.py says hello!\n")
    my_xyz = XYZDesign_cli("--param_A 6.0 --param_B 13.0".split())
    try: # depending on xyz_c['return_type'] it might be or not a freecad_object
        Part.show(my_xyz)
        print("freecad_object returned")
    except:
        pass
    #print("return_type is not a freecad-object")

```



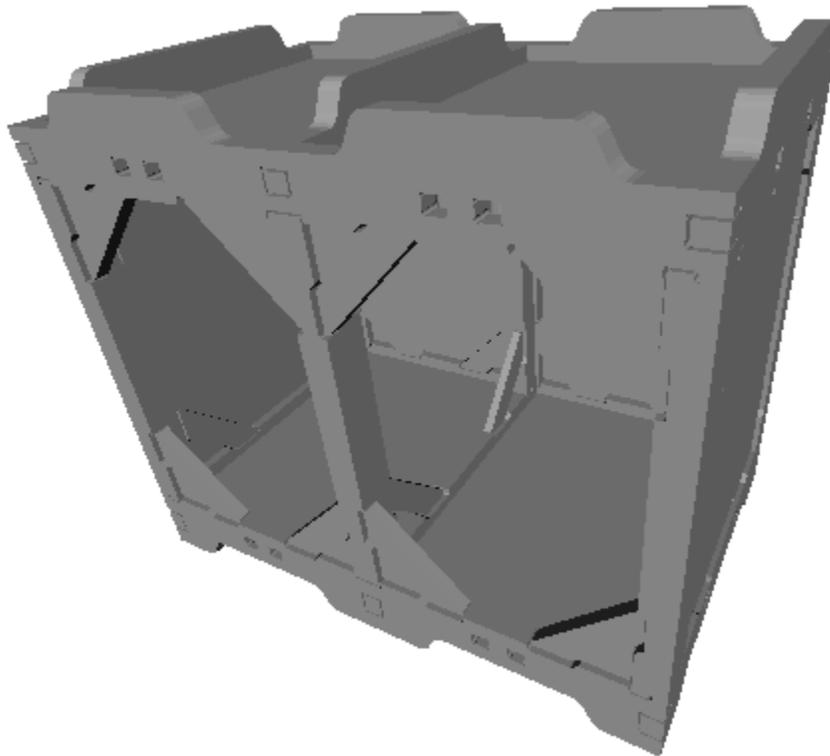
---

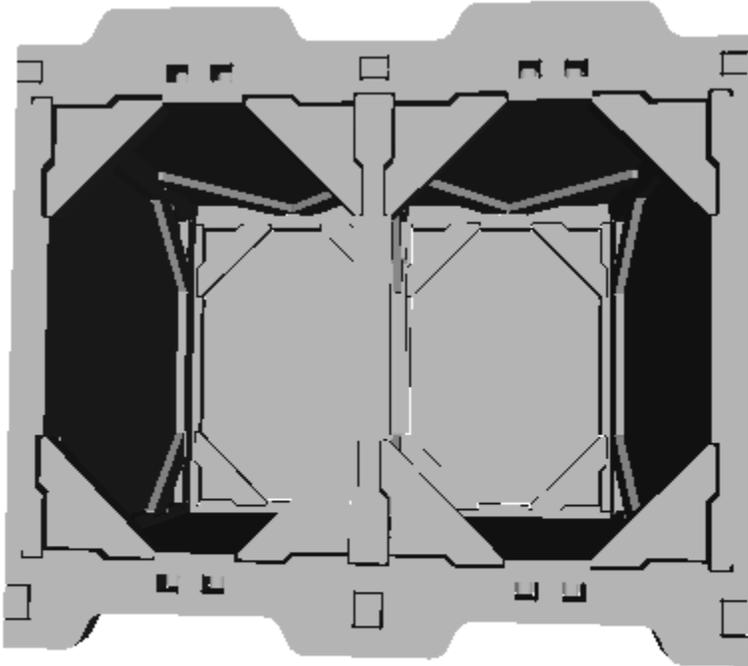
**Box Wood Frame Design**

---

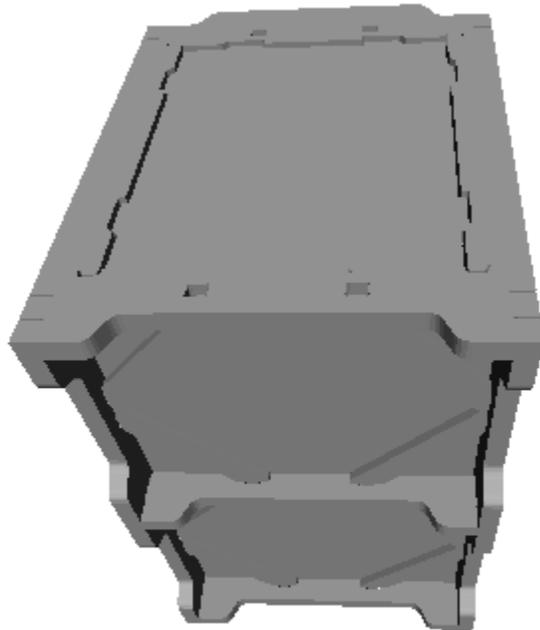
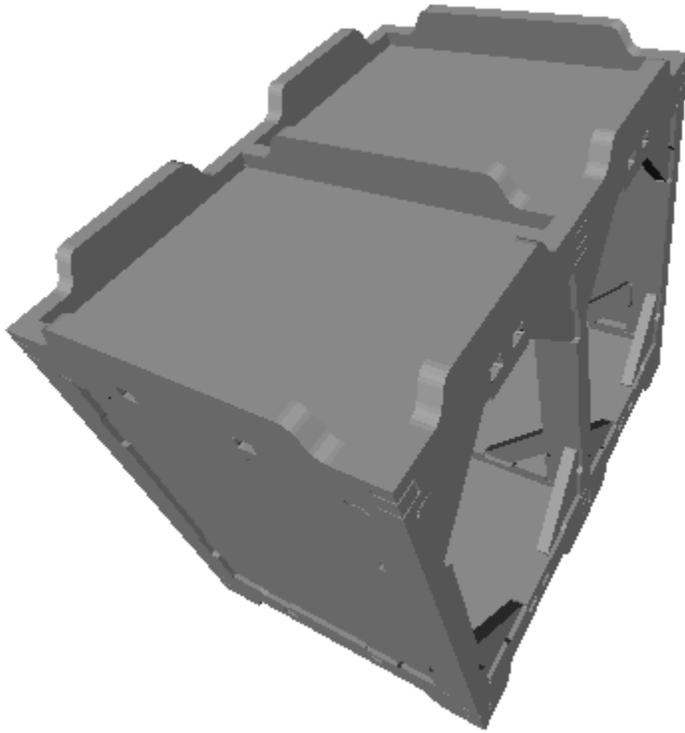
**14.1 Box wood frame presentation**

*Box wood frame* is the name of this piece of furniture:





Its main characteristic is its top and bottom fittings that lets pile-up a *Box wood frame* over an other:



This *pile-up* functionality has several goals:

- split the manufacturing of large wardrobe into several small modules
- make easier the move of furniture
- be part of the structure of *straw houses*.

The *Box wood frame* design uses complex and precise recessed fittings to assemble the planks. So the cuts of the planks must be done with a **CNC** or with a manual **wood router** and templates. Then the planks can be glued together.

## 14.2 Box wood frame creation

After installing **FreeCAD** and the Python package **Cnc25D** as described at the paragraph *Cnc25D Installation*, run the executable `cnc25d_example_generator.py` in the directory where you want to create the *Box wood frame*:

```
> cd /directory/where/I/want/to/create/a/box/wood/frame/
> cnc25d_example_generator.py # answer 'y' or 'yes' when it asks you to generate the example box_wood_frame
> python box_wood_frame_example.py
```

After several minutes of computation, you get plenty of **DXF** and **STL** files that let you manufacture a *Box wood frame*. Read the `text_report.txt` file to get further information on your generated *Box wood frame* and on the descriptions of the other generated files. Use **LibreCAD** to view the **DXF** files. Use **MeshLAB** to view the **STL** files:

```
> libreCAD bwf37_assembly_with_amplified_cut.dxf
> meshlab # import bwf36_assembly_with_amplified_cut.stl
> less bwf49_text_report.txt
```

Your *Box wood frame* has been generated with the default parameters. You may want to changes these parameter values to adapt them to your need. Edit the file `box_wood_frame_example.py`, change some parameters values, save your changes and run again:

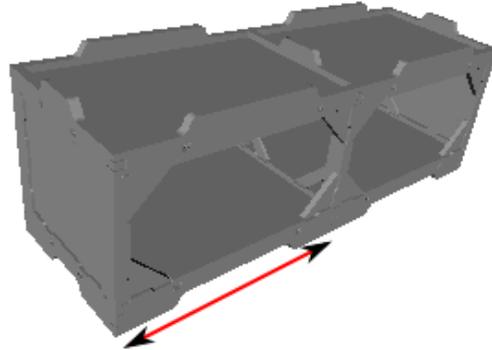
```
> python box_wood_frame_example.py
```

Now you get the *Box wood frame* design files according to your parameters.

## 14.3 Box wood frame parameters

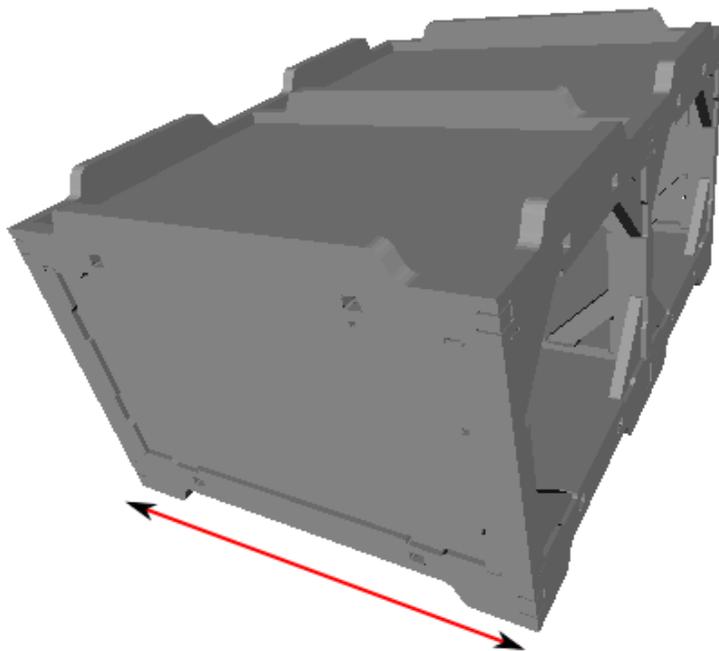
### 14.3.1 bwf\_box\_width

`bwf_box_width` default value : 400.0



### 14.3.2 bwf\_box\_depth

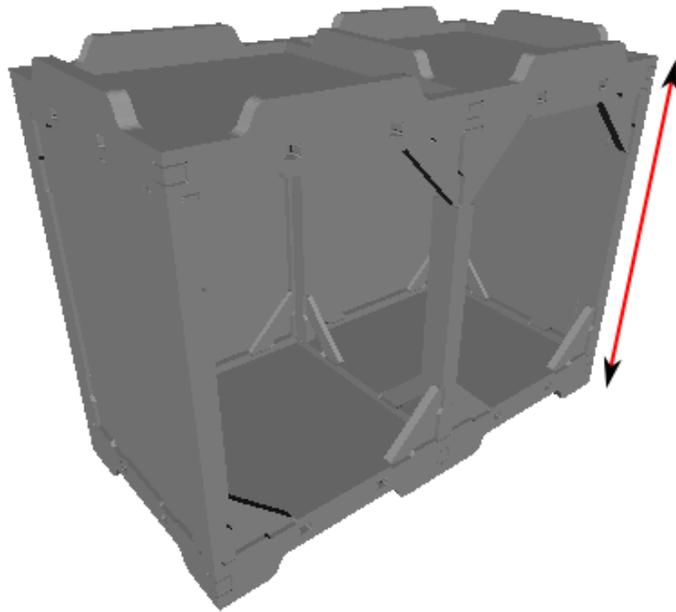
bwf\_box\_depth default value : 400.0



**recommendation:** Keep `bwf_box_depth` = `bwf_box_width` to get more pile up possibilities.

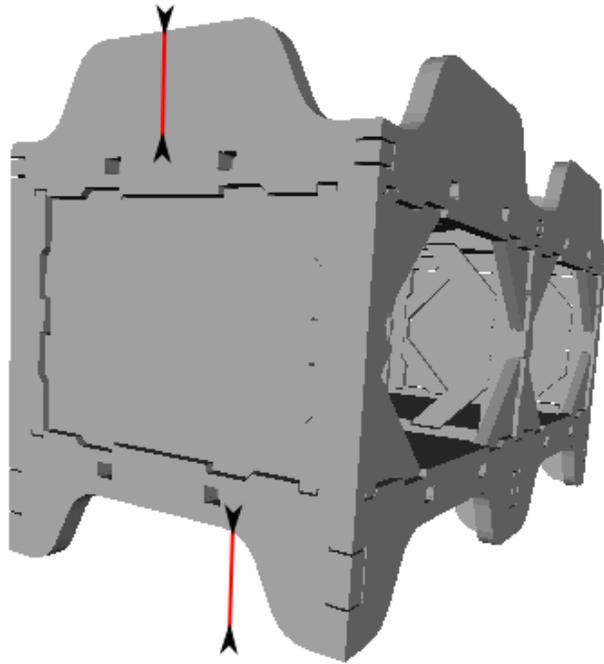
### 14.3.3 `bwf_box_height`

`bwf_box_height` default value : 400.0



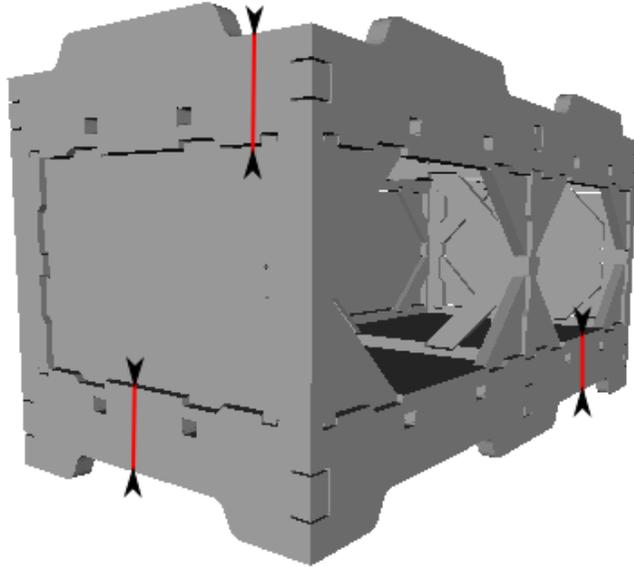
### 14.3.4 `bwf_fitting_height`

`bwf_fitting_height` default value : 30.0



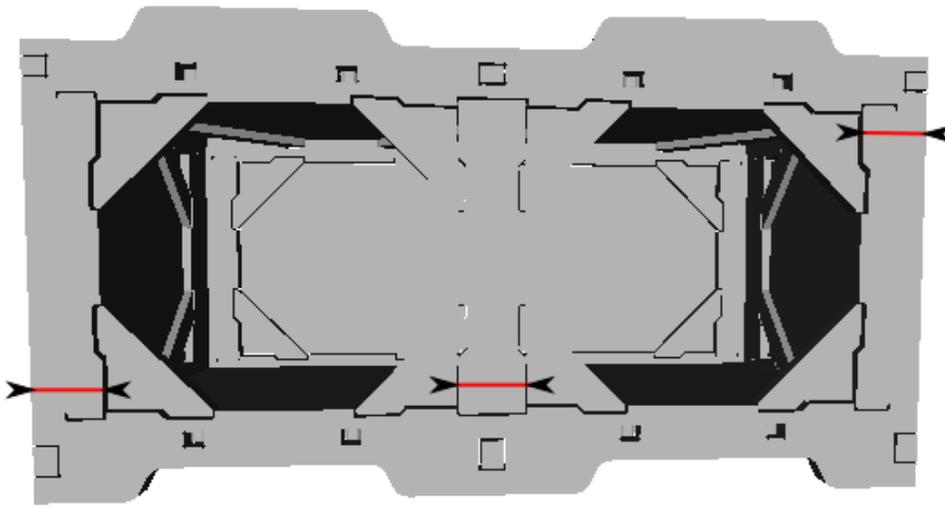
### 14.3.5 bwf\_h\_plank\_width

bwf\_h\_plank\_width default value : 50.0



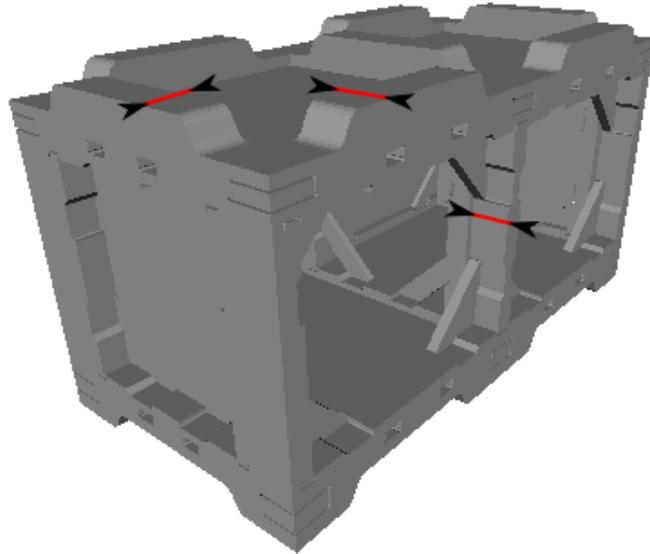
### 14.3.6 bwf\_v\_plank\_width

bwf\_v\_plank\_width default value : 30.0



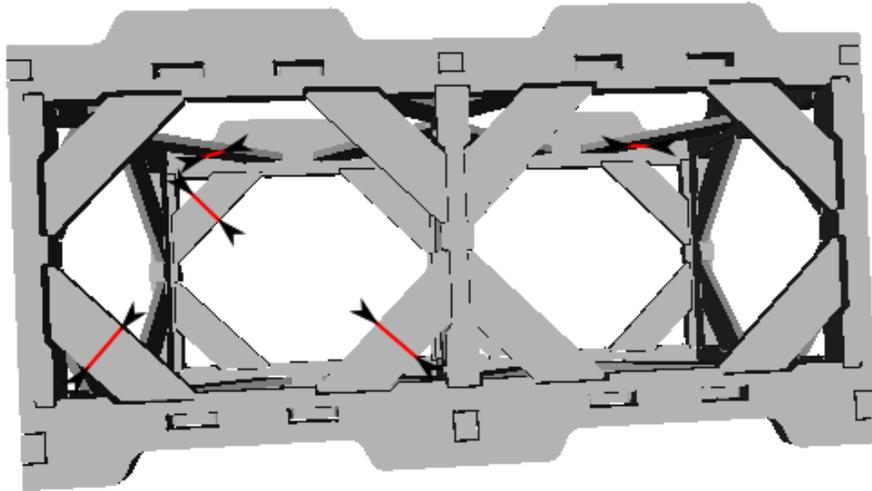
### 14.3.7 bwf\_plank\_height

bwf\_plank\_height default value : 20.0



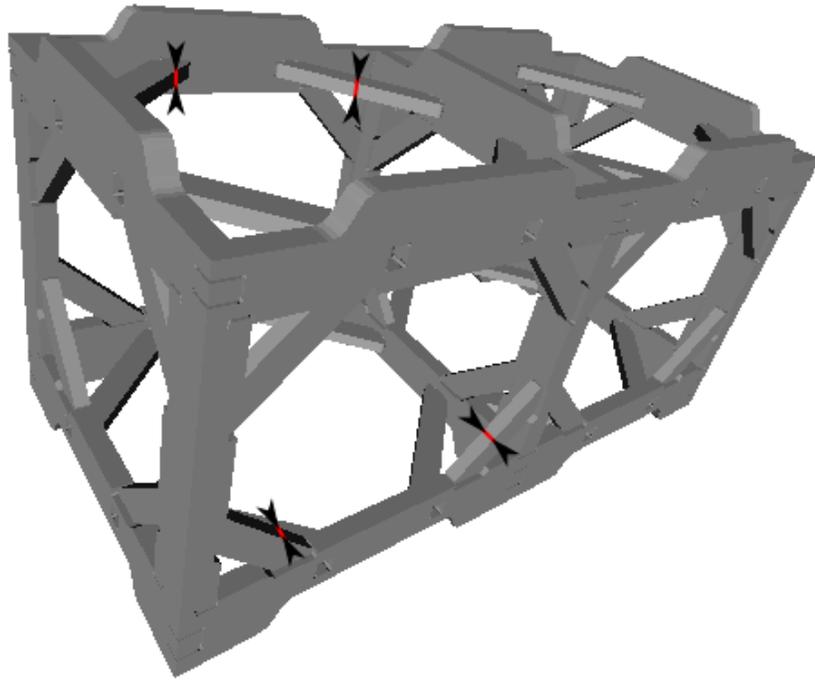
### 14.3.8 bwf\_d\_plank\_width

bwf\_d\_plank\_width default value : 30.0



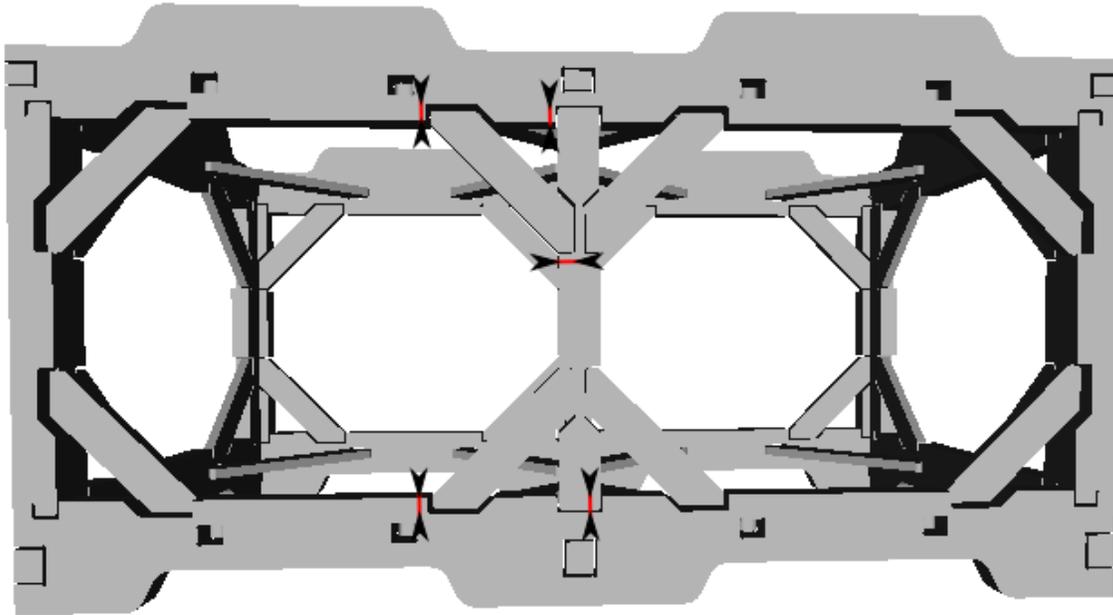
### 14.3.9 bwf\_d\_plank\_height

bwf\_d\_plank\_height default value : 10.0



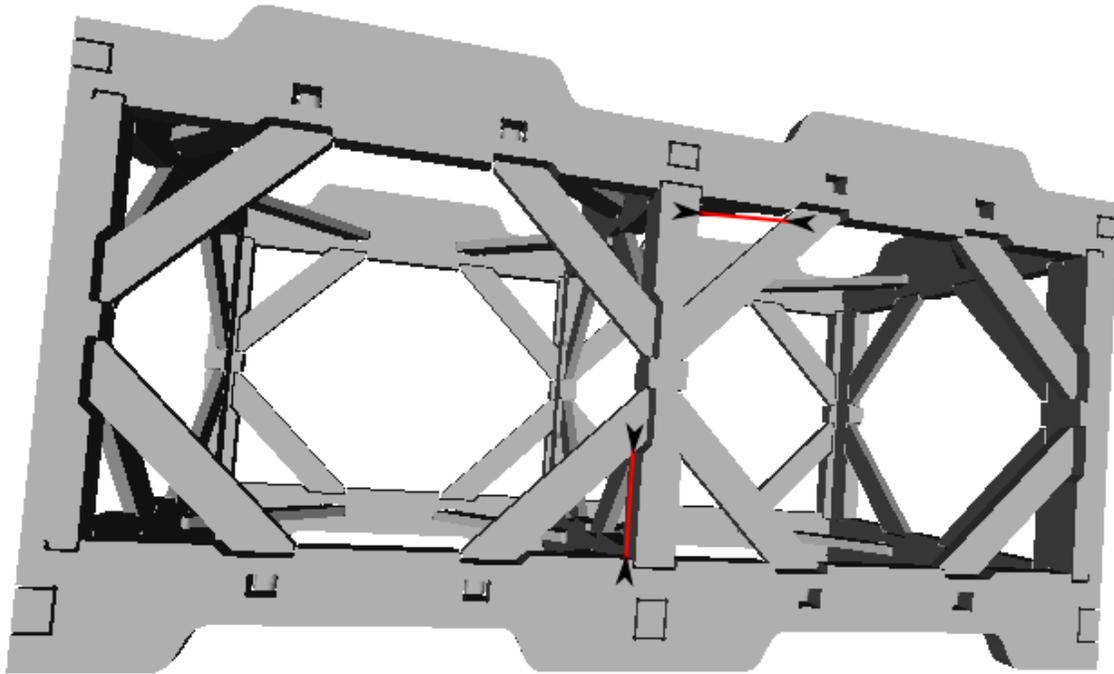
### 14.3.10 bwf\_crenel\_depth

bwf\_crenel\_depth default value : 5.0



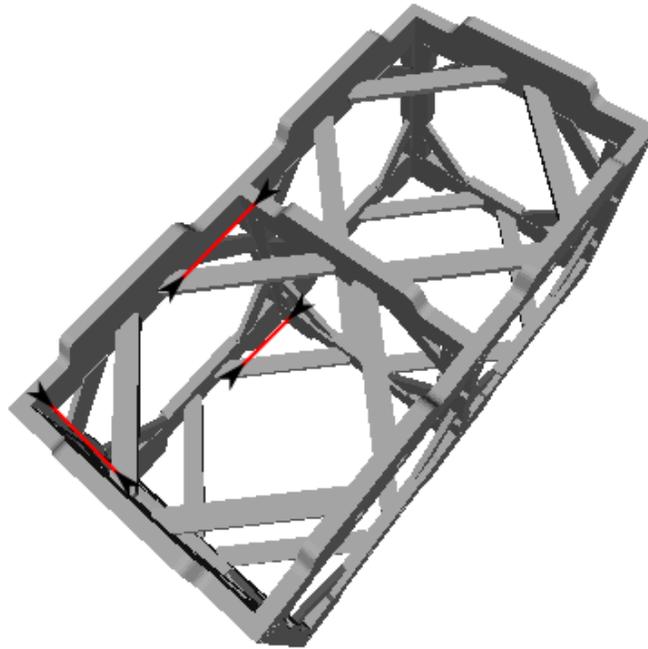
### 14.3.11 bwf\_wall\_diagonal\_size

bwf\_wall\_diagonal\_size default value : 50.0



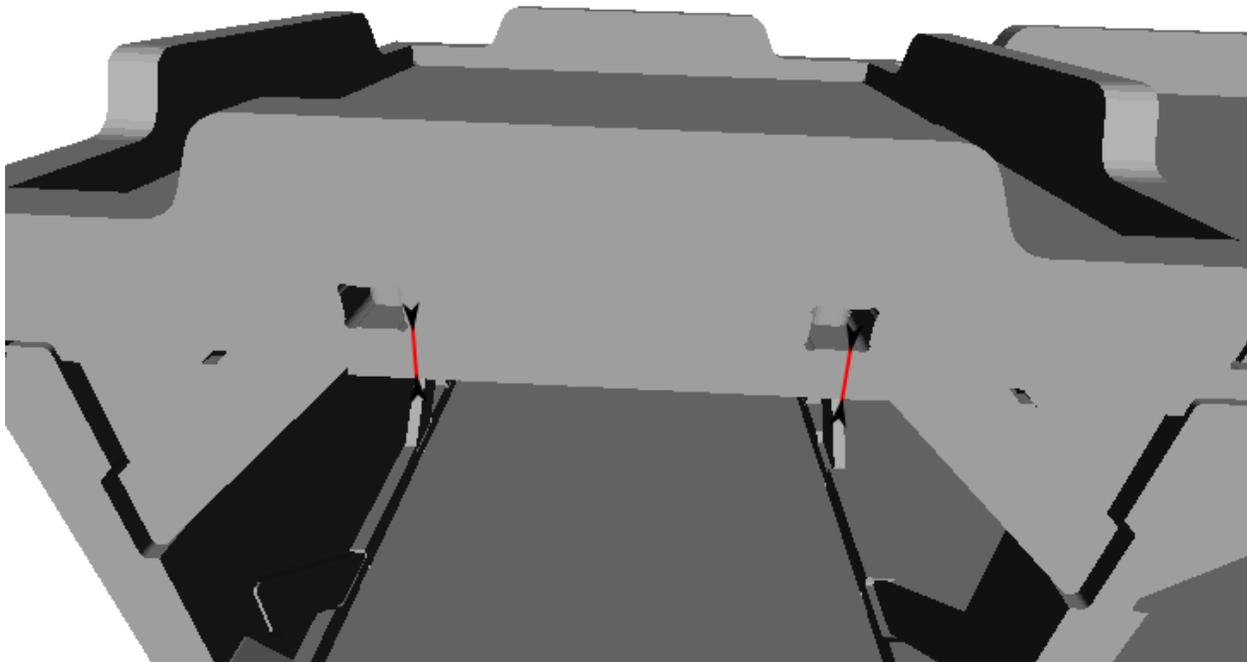
### 14.3.12 bwf\_tobo\_diagonal\_size

bwf\_tobo\_diagonal\_size default value : 100.0



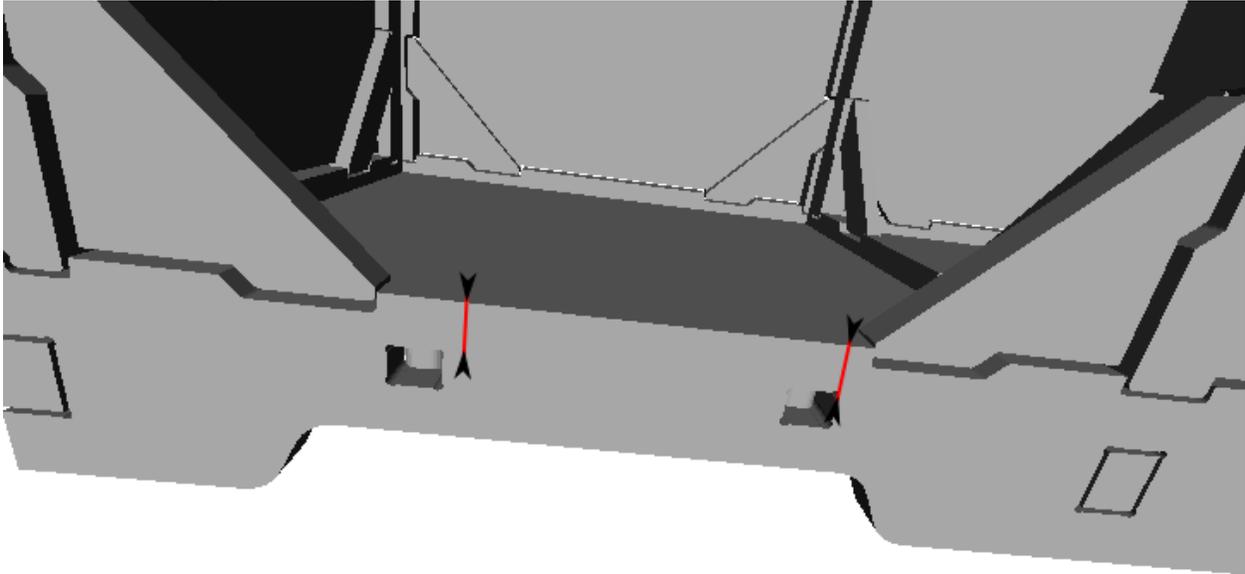
### 14.3.13 bwf\_diagonal\_lining\_top\_height

bwf\_diagonal\_lining\_top\_height default value : 20.0



### 14.3.14 bwf\_diagonal\_lining\_bottom\_height

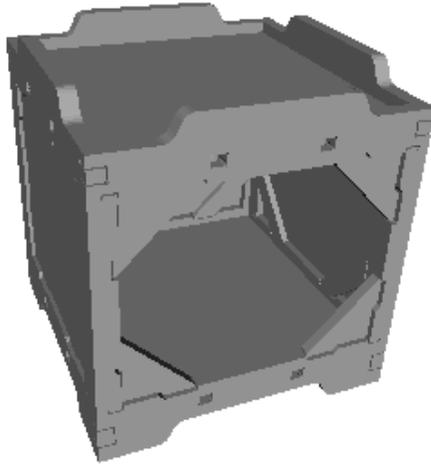
bwf\_diagonal\_lining\_bottom\_height default value : 20.0



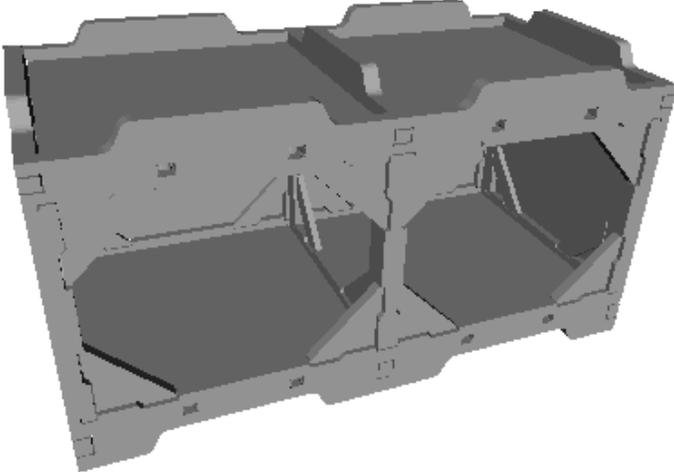
### 14.3.15 bwf\_module\_width

bwf\_module\_width default value : 1

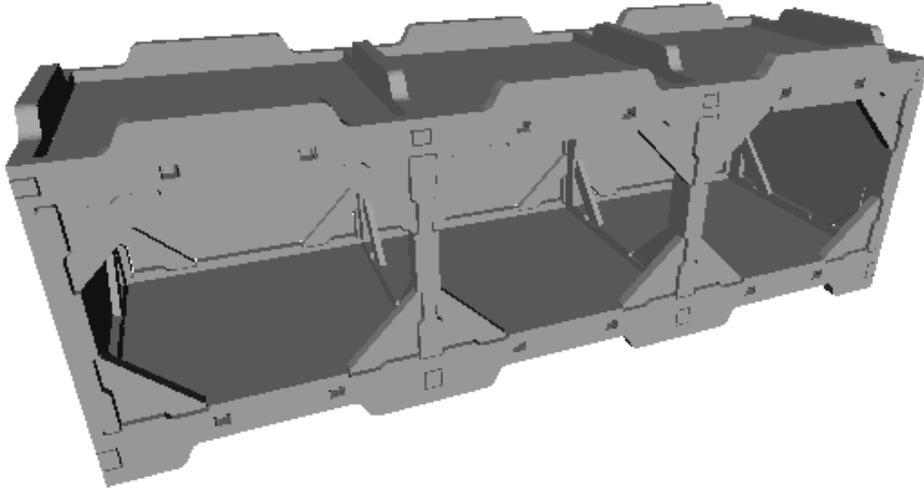
bwf\_module\_width = 1



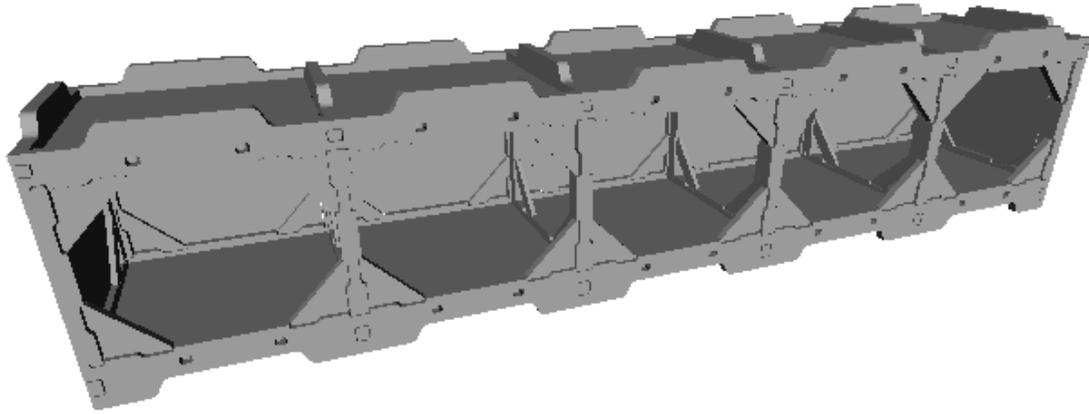
bwf\_module\_width = 2



`bwf_module_width = 3`

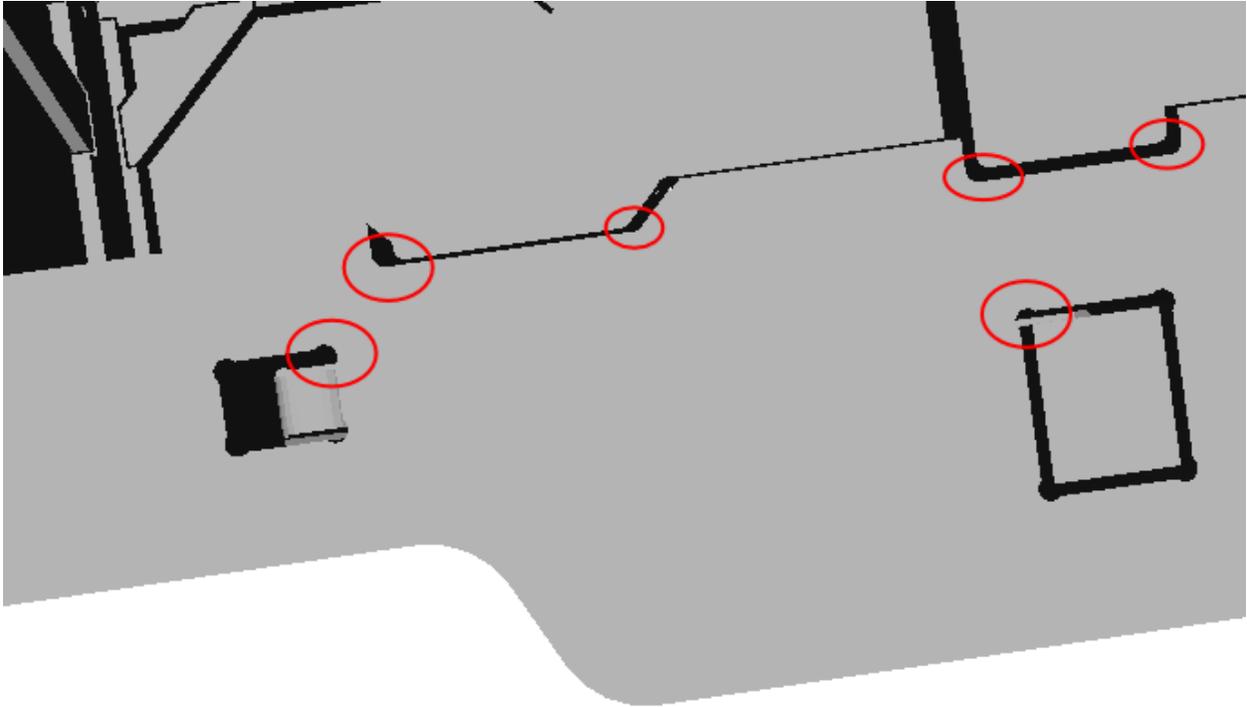


`bwf_module_width = 5`



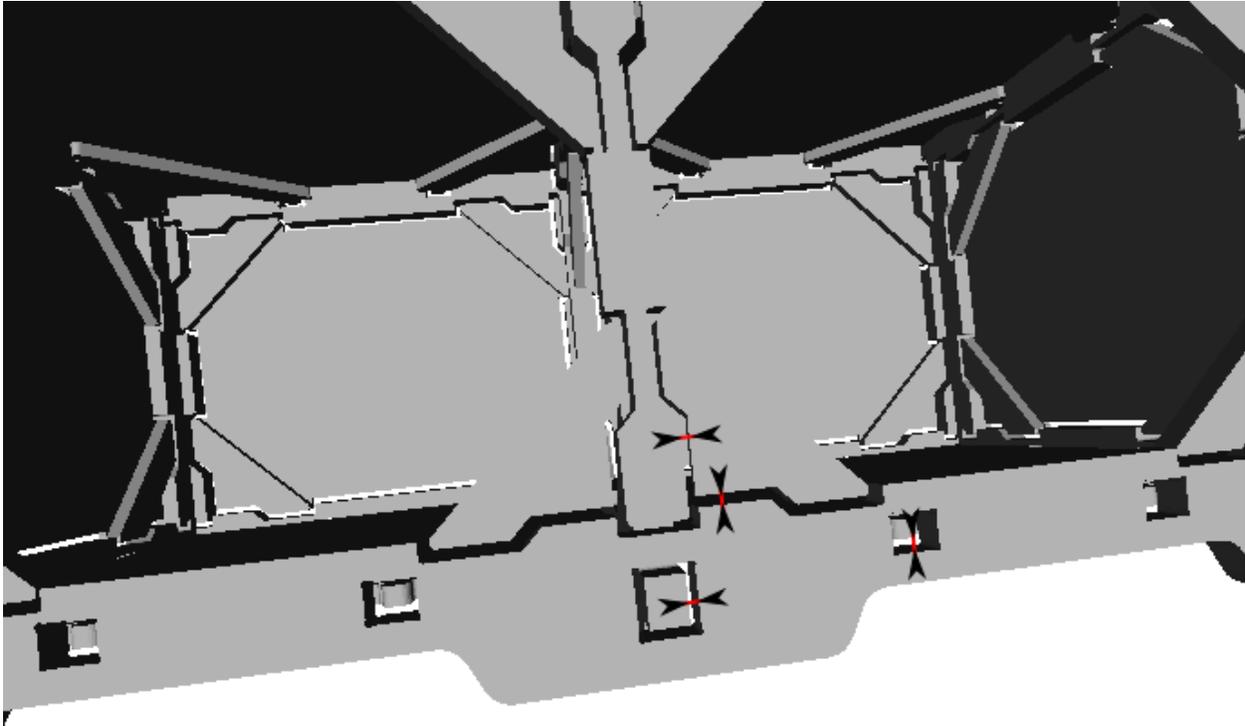
### 14.3.16 bwf\_router\_bit\_radius

bwf\_router\_bit\_radius default value : 2.0



### 14.3.17 bwf\_cutting\_extra

bwf\_cutting\_extra default value : 2.0



**Note:** The parameter `bwf_cutting_extra` doesn't affect the cnc cutting plan. It just help to see the junction between the plans.

### 14.3.18 `bwf_slab_thickness`

`bwf_slab_thickness` default value : 5.0

The slabs are the skin of your *box wood frame*. Set the slab thickness to the available plywood thickness of your supplier. Try to keep this relation:

```
bwf_plank_height > bwf_d_plank_height + bwf_slab_thickness
```

### 14.3.19 `bwf_output_file_basename`

`bwf_output_file_basename` default value : ""

Set the parameter `bwf_output_file_basename` to a not-empty string if you want to generate the output files. The `box_wood_frame_example.py` generates many files. These files can be generated in a directory or be identified by a common basename. The generated text file `text_report.txt` described all generated files.

Output file base name example:

```
bwf_output_file_basename = "my_output_dir/"
bwf_output_file_basename = "my_output_dir/my_output_basename"
bwf_output_file_basename = "my_output_basename"
```

## 14.4 Box wood frame conception

The notes relative to process of conception of the *Box wood frame* are available in the chapter [Box Wood Frame Conception Details](#).

## 14.5 Box wood frame manufacturing

As you can see in the design files, the outline of the planks are quiet complex. Those many recessed fittings enable a solid assembly. To cut the planks precisely according to design files you have two methods:

- Use a 3-axis [CNC](#)
- Use a manual [wood router](#) and templates for each type of planks.

Notice that you need a CNC to make the templates.

The CNC method is well adapted when you want just few pieces of *Box wood frame*. The planks are cut in large plywood slabs (long and wide). This increase the final price of a *Box wood frame* module.

After getting the templates fitting your *Box wood frame* parameters, you can use a manual route to duplicate the planks. As raw material you can use solid wood plank (long and narrow). This is cheaper and provide a stronger assembly.



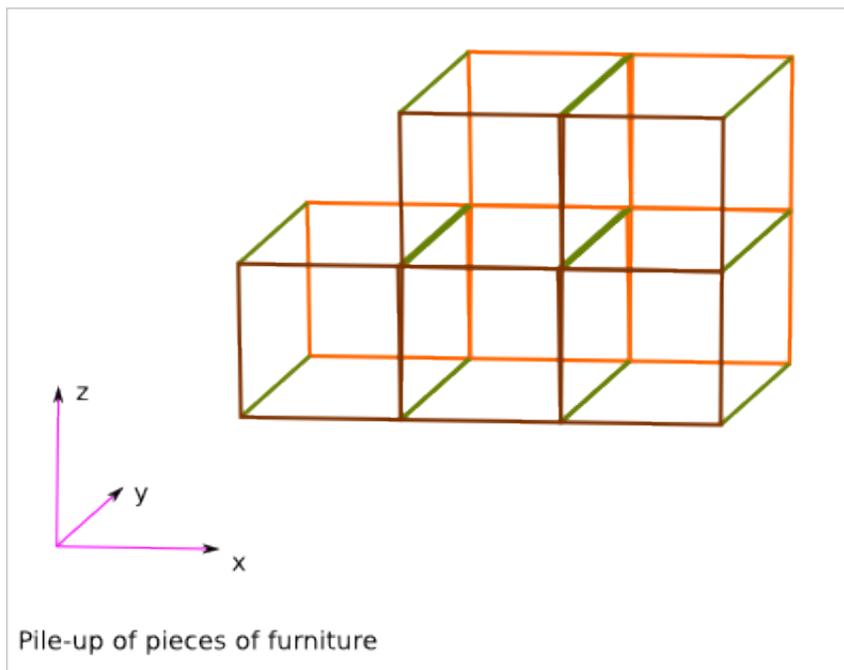
---

## Box Wood Frame Conception Details

---

### 15.1 Design purpose

The Box\_Wood\_Frame design is a solid and cost effective piece of furniture that can be piled up.



The pile-up feature is useful for:

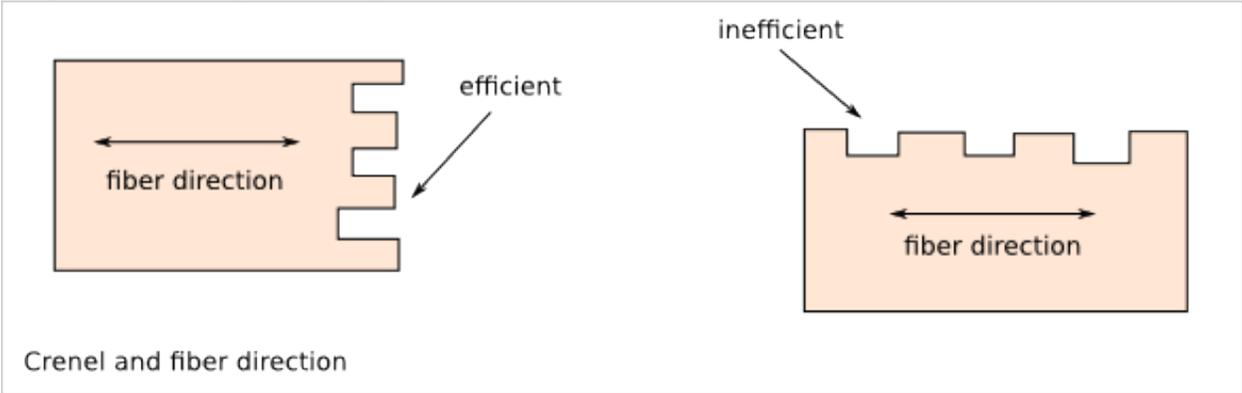
- rearranging interior
- transporting the pieces of furniture
- moving accommodation
- And also, maybe, building straw house
- it lets make big pieces of furniture out of small pieces of material
- the conception is also cut in several small problematics
- the big pieces of furniture can be easily dismount, transport and remount

The frame is made out of solid wood planks. The faces can then be closed with light plywood.

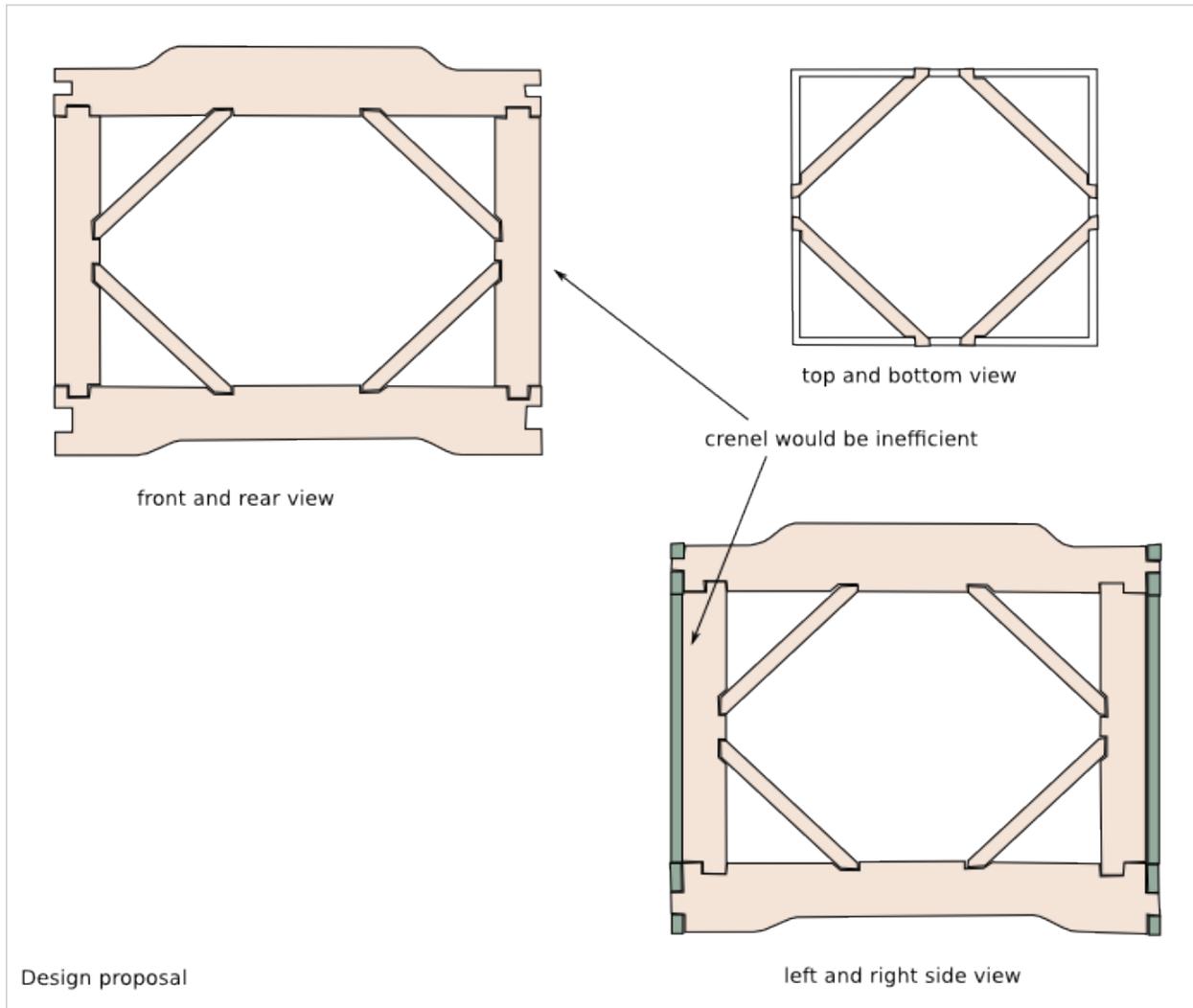
A module corresponds to one or several box of the grid. We focus on the concatenation of box along the x axis. N is the number of concatenated box (along the x axis).

## 15.2 Construction method

The planks are fixed by crenel and glue.



## 15.3 Design proposal



Wood frame plank list:

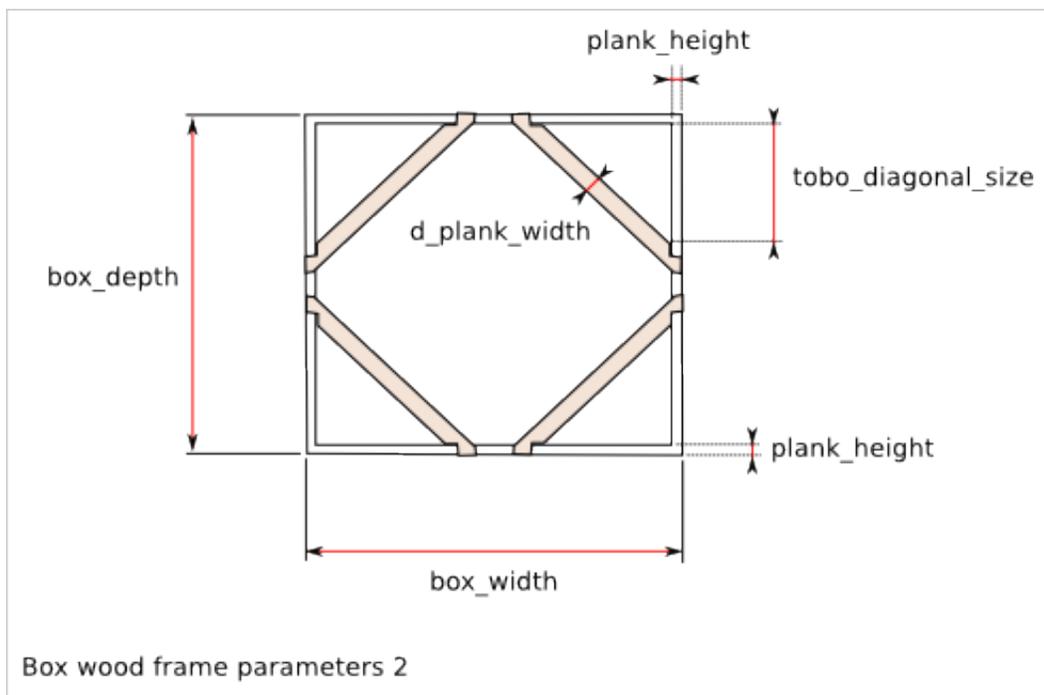
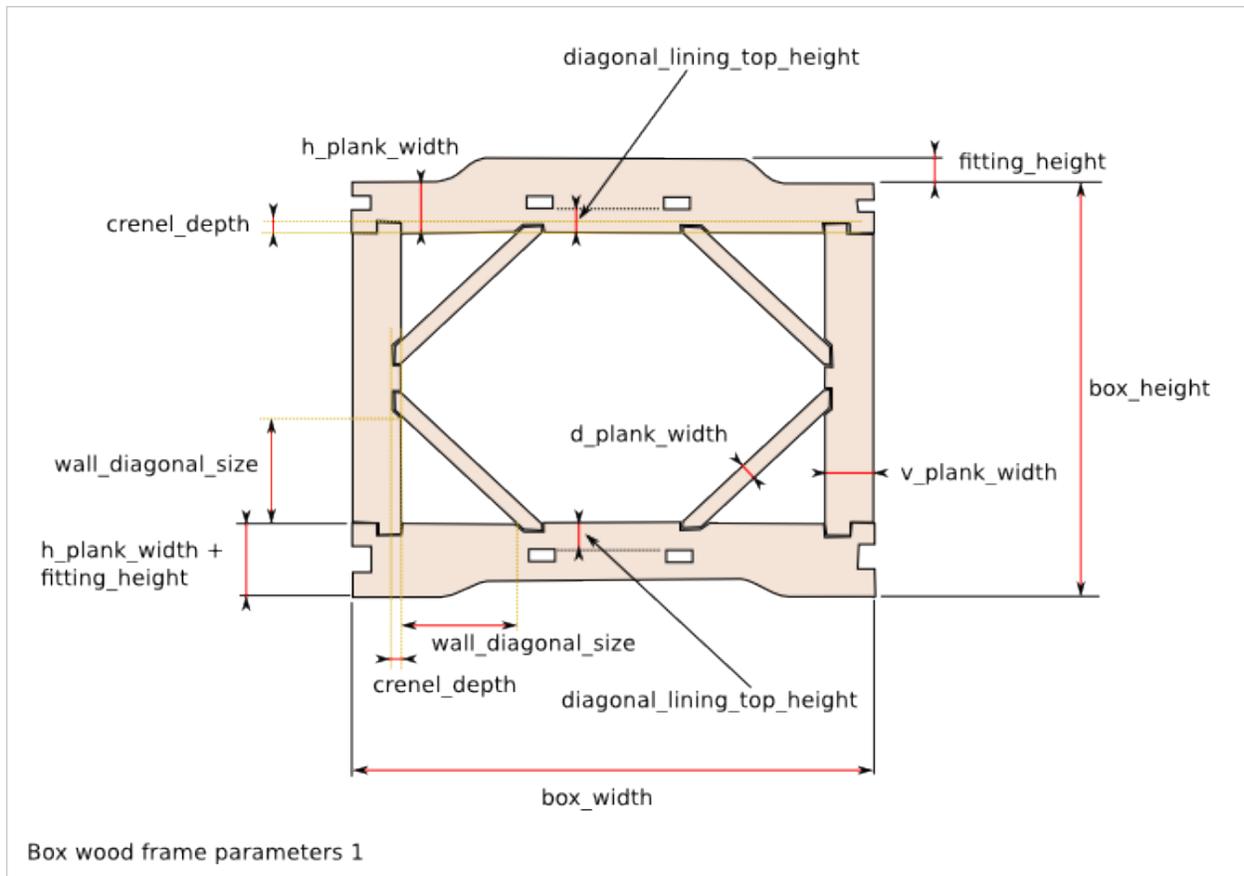
- horizontal plank: 20x60
- vertical plank: 20x30
- diagonal: 10x30 (thinner to give space for the face plywood)

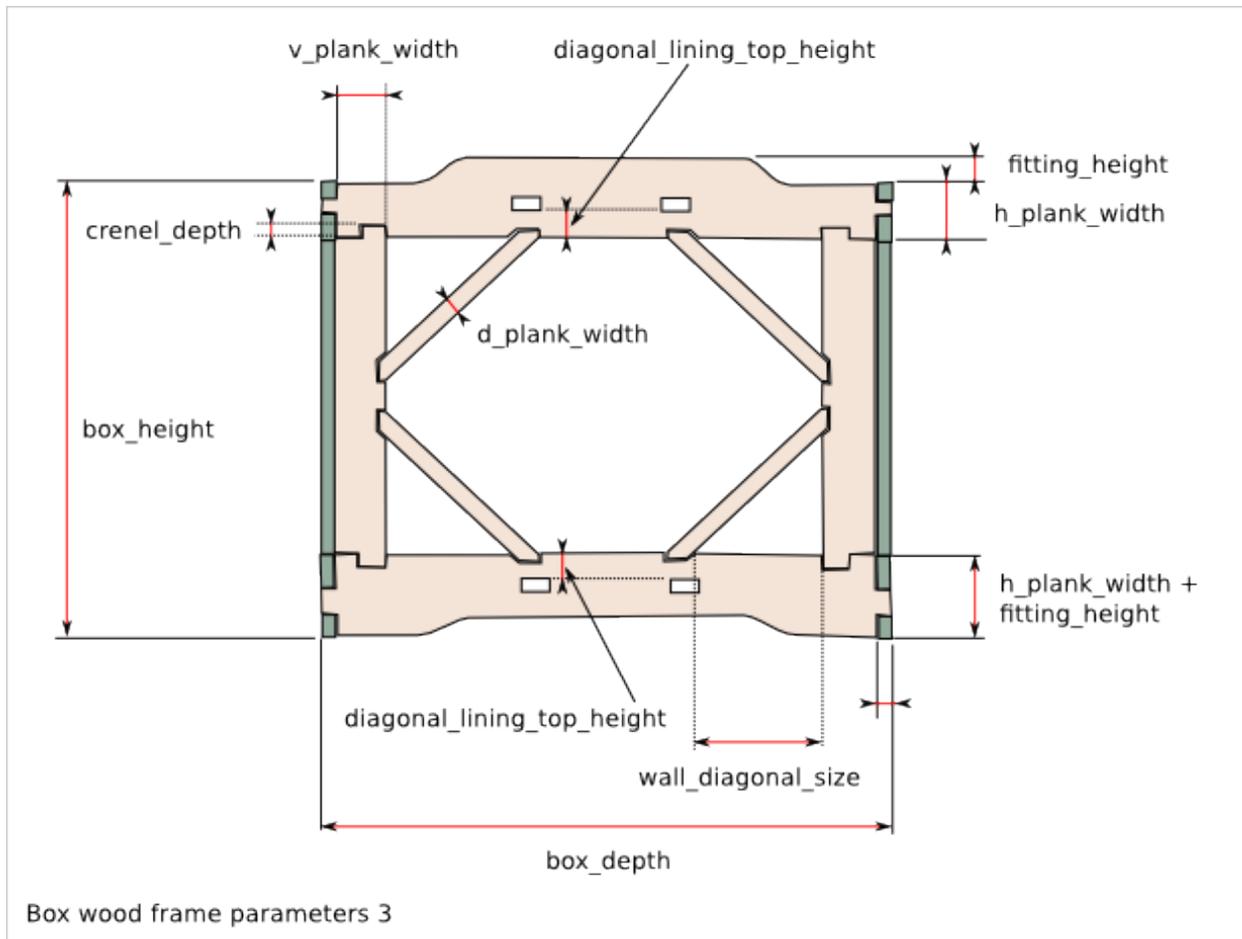
## 15.4 Box wood frame parameters

A module is defined by:

- The box dimension (w\*d\*h): 300\*300\*300
- The number of aggregated box: N\*1\*1

N is the length of the module. It is a number of boxes.



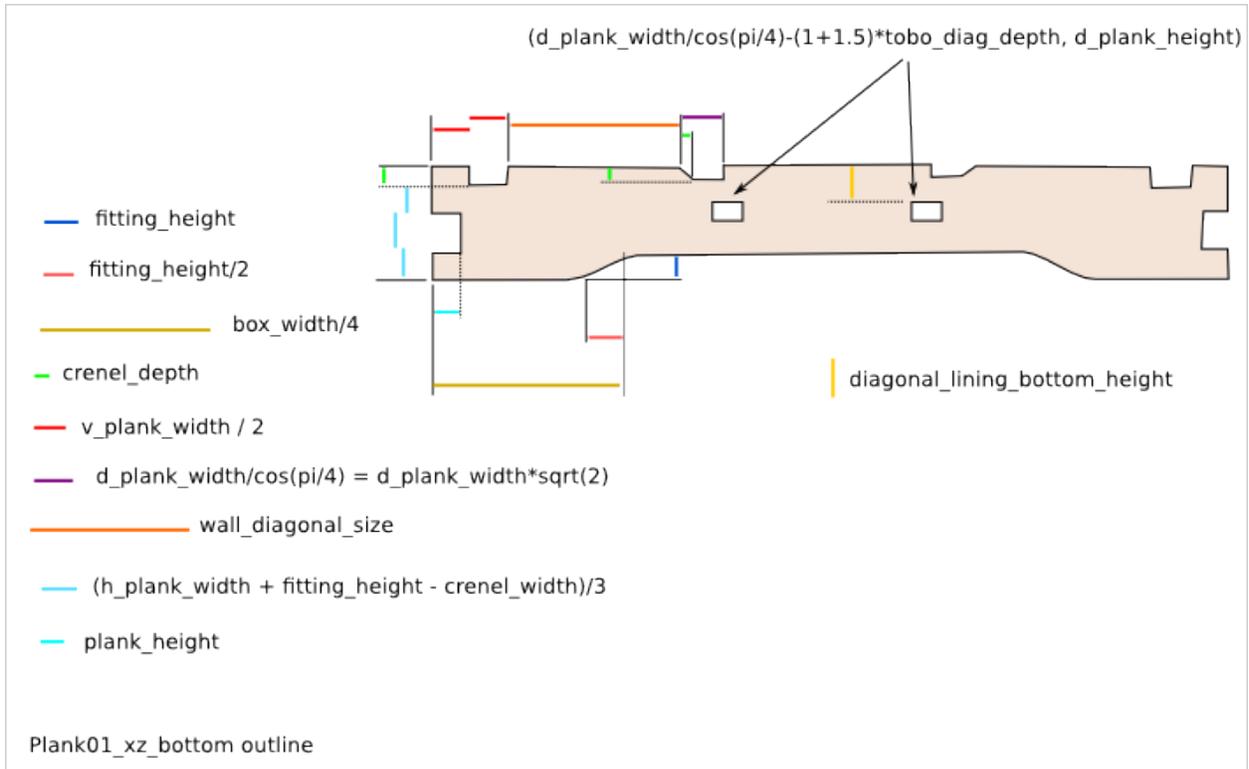


## 15.5 Plank outline description

Q is the number of required planks to build one module. It can depends on N, the length of the module.

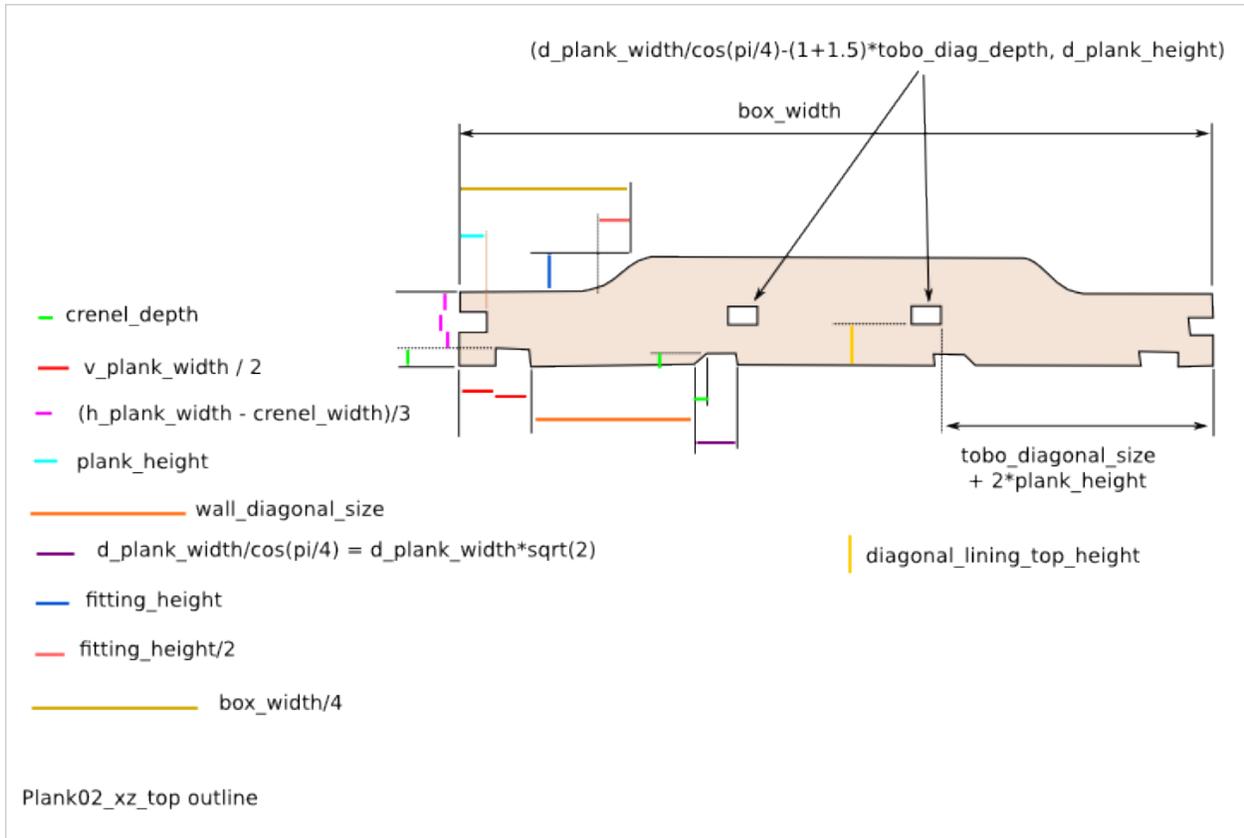
### 15.5.1 plank01\_xz\_bottom

Q = 2



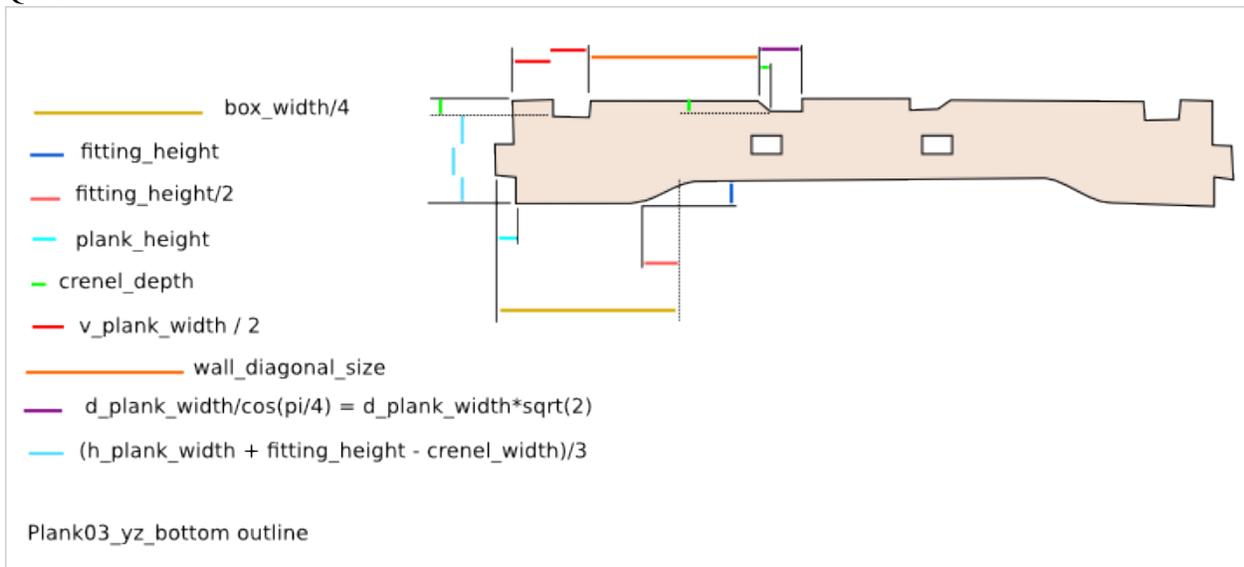
### 15.5.2 plank02\_xz\_top

Q = 2



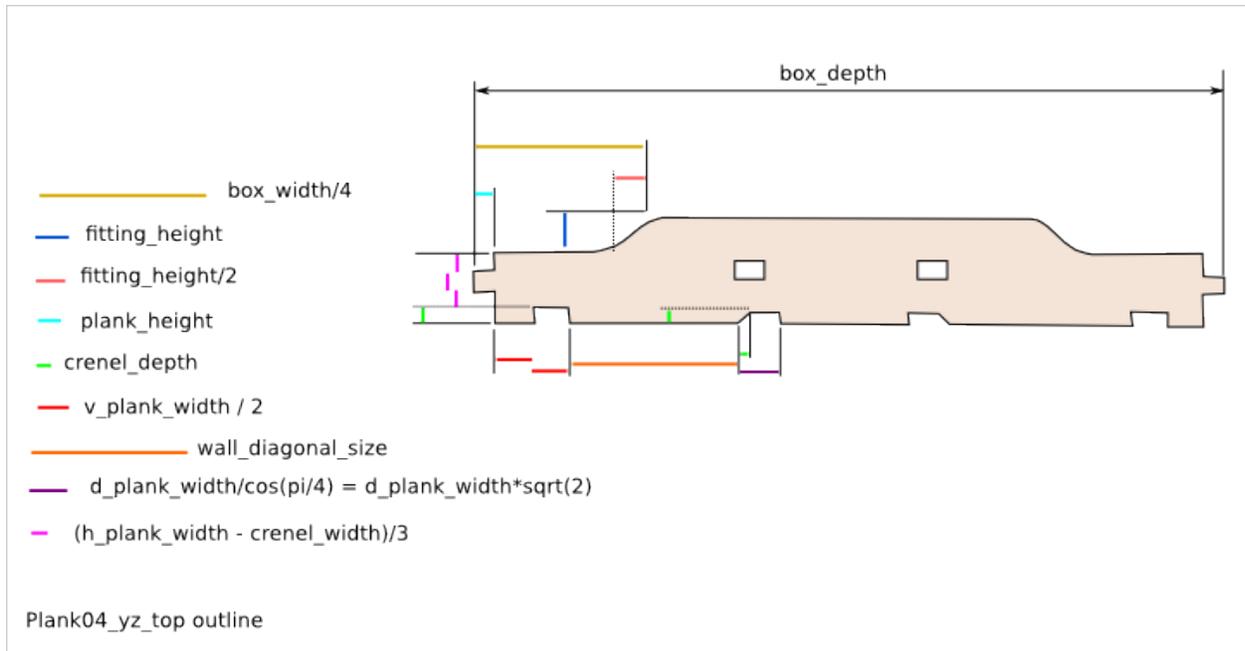
### 15.5.3 plank03\_yz\_bottom

Q = 2



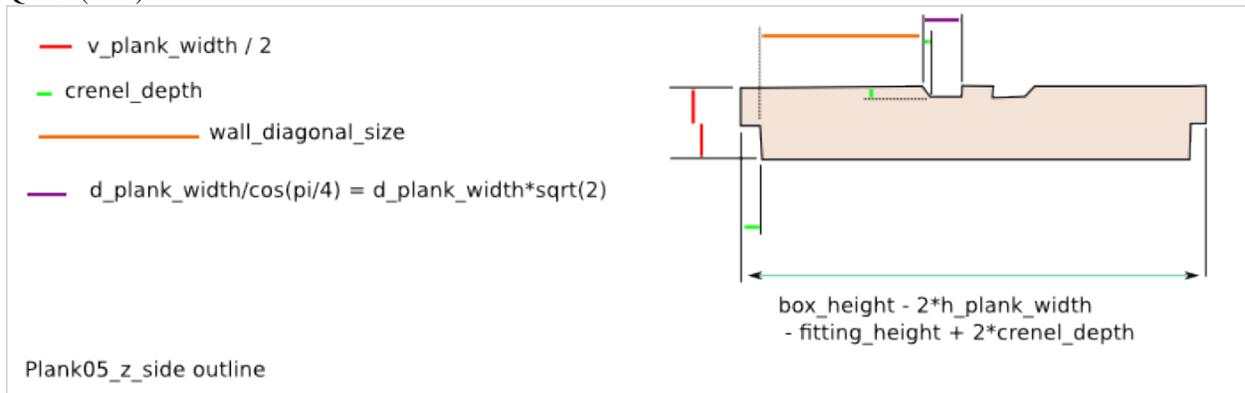
### 15.5.4 plank04\_yz\_top

Q = 2



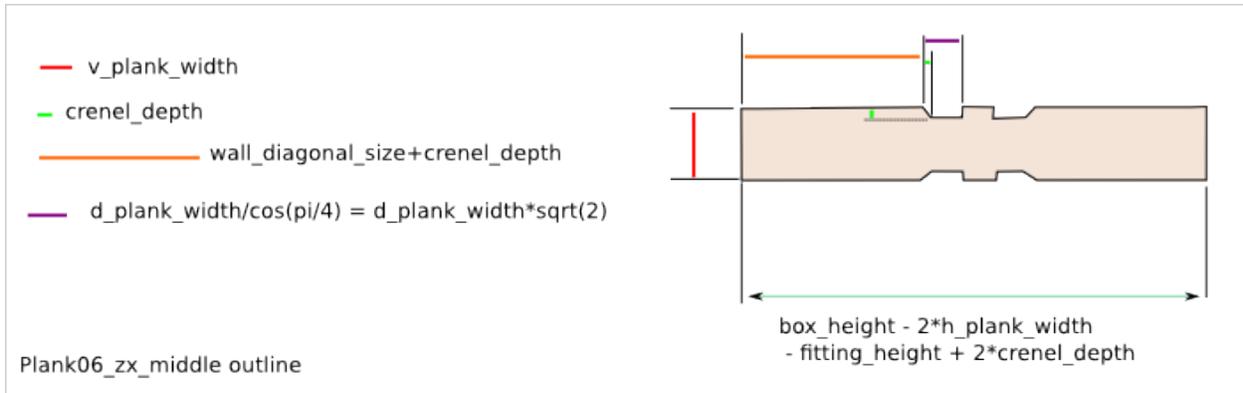
### 15.5.5 plank05\_z\_side

$$Q = 2*(3+N)$$



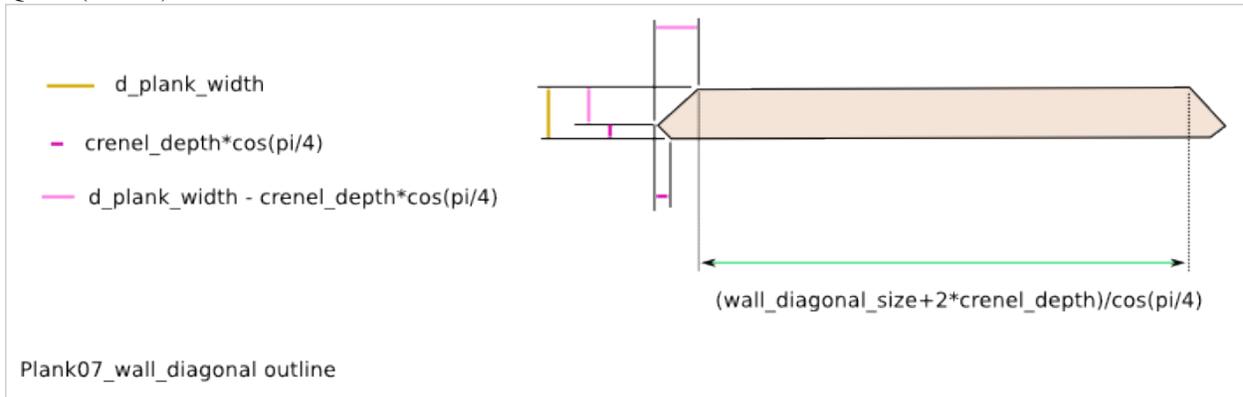
### 15.5.6 plank06\_zx\_middle

$$Q = 2*(N-1)$$



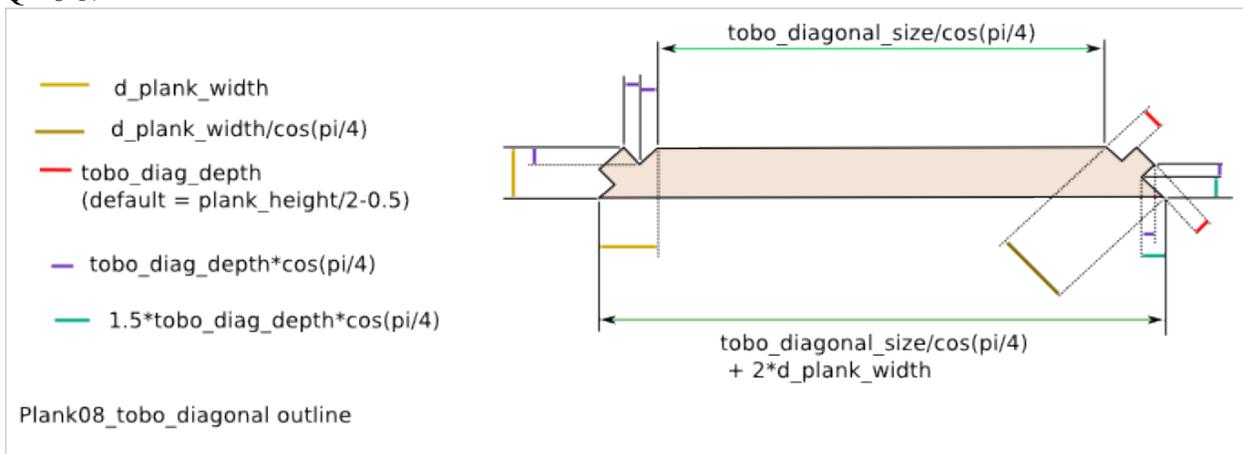
### 15.5.7 plank07\_wall\_diagonal

$Q = 4 * (1 + 3 * N)$



### 15.5.8 plank08\_tobo\_diagonal

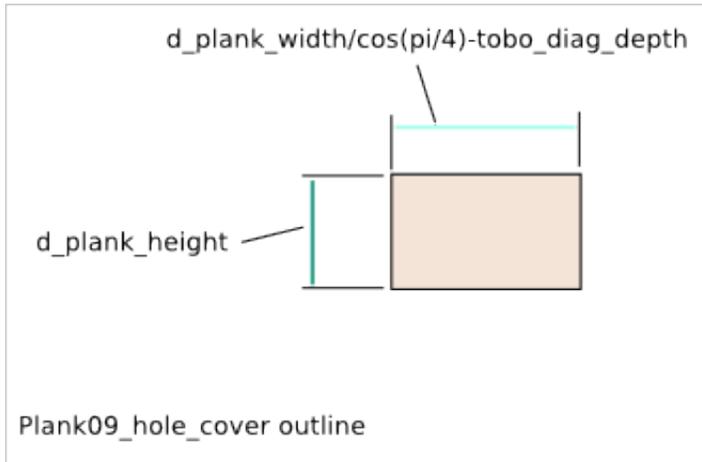
$Q = 8 * N$



### 15.5.9 hole\_cover

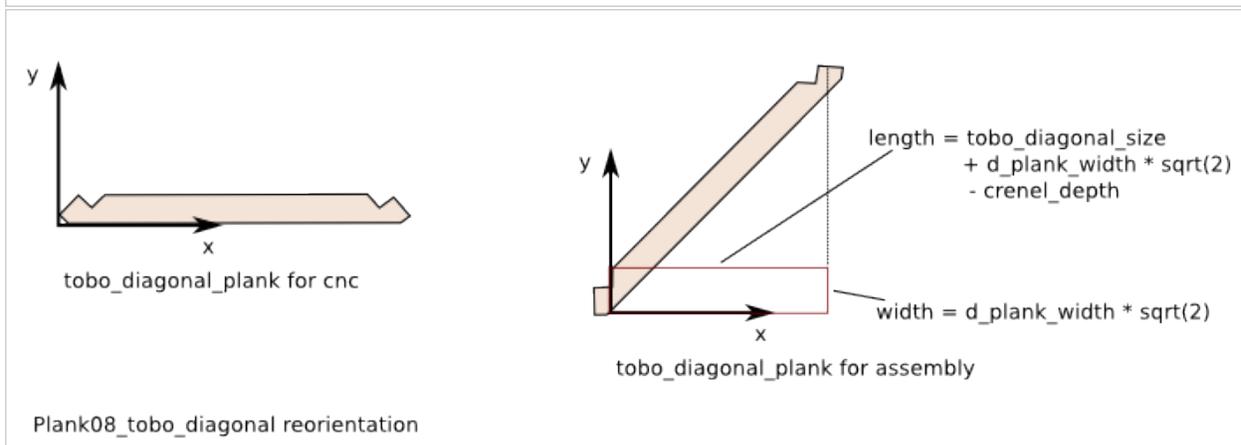
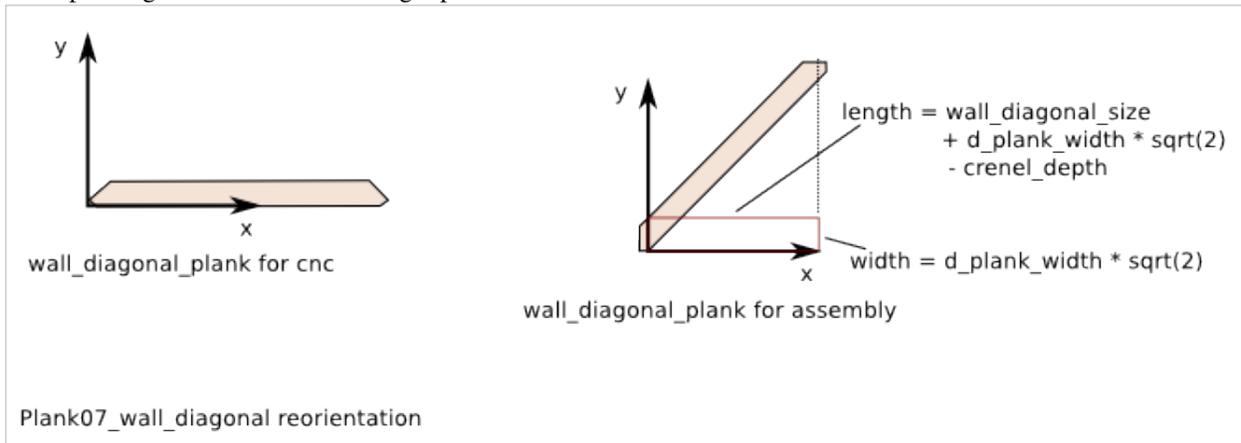
$Q = 8 * (N + 1)$

The plank09\_hole\_cover has an aesthetic functionality.



## 15.6 Diagonal plank reorientation

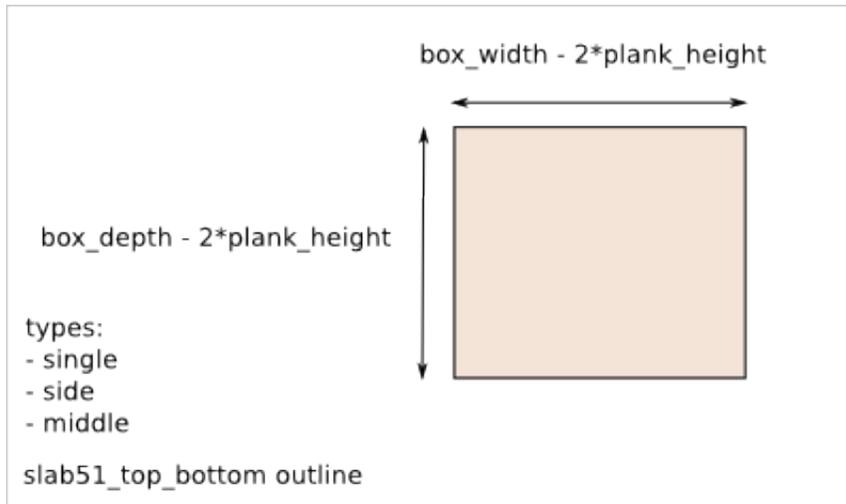
The planks are positioned in the cuboid assembly with the `place_plank()` function. To position the diagonal planks with this function, the diagonal planks must first be rotated of 45 degrees and affected with virtual length and width corresponding to the assimilated straight plank.



## 15.7 Slab outline description

### 15.7.1 slab51\_tobo\_single

$Q = 2$  if  $(N==1)$  else 0



### 15.7.2 slab52\_tobo\_side

$Q = 4$  if  $(N>1)$  else 0

Same outline as slab51\_tobo\_single except that the length is:

```
box_width - 1.5*plank_height
```

### 15.7.3 slab53\_tobo\_middle

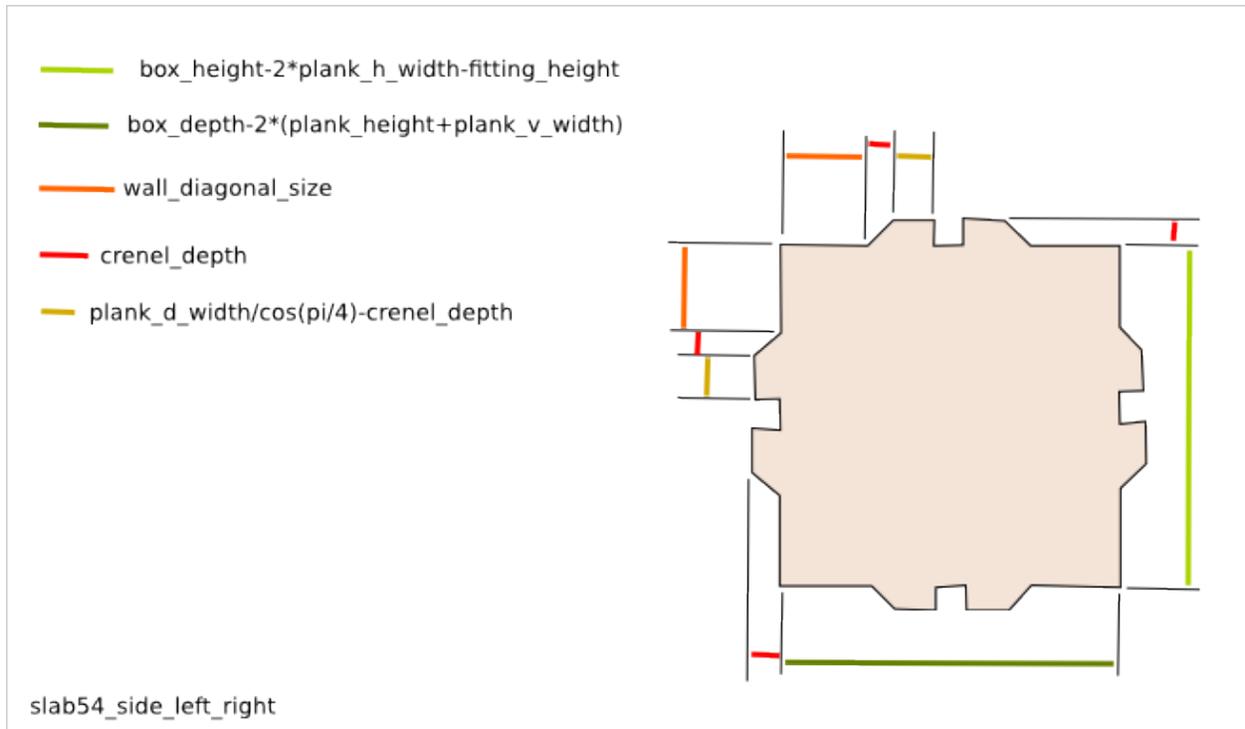
$Q = 2*(N-2)$  if  $(N>2)$  else 0

Same outline as slab51\_tobo\_single except that the length is:

```
box_width - 1.0*plank_height
```

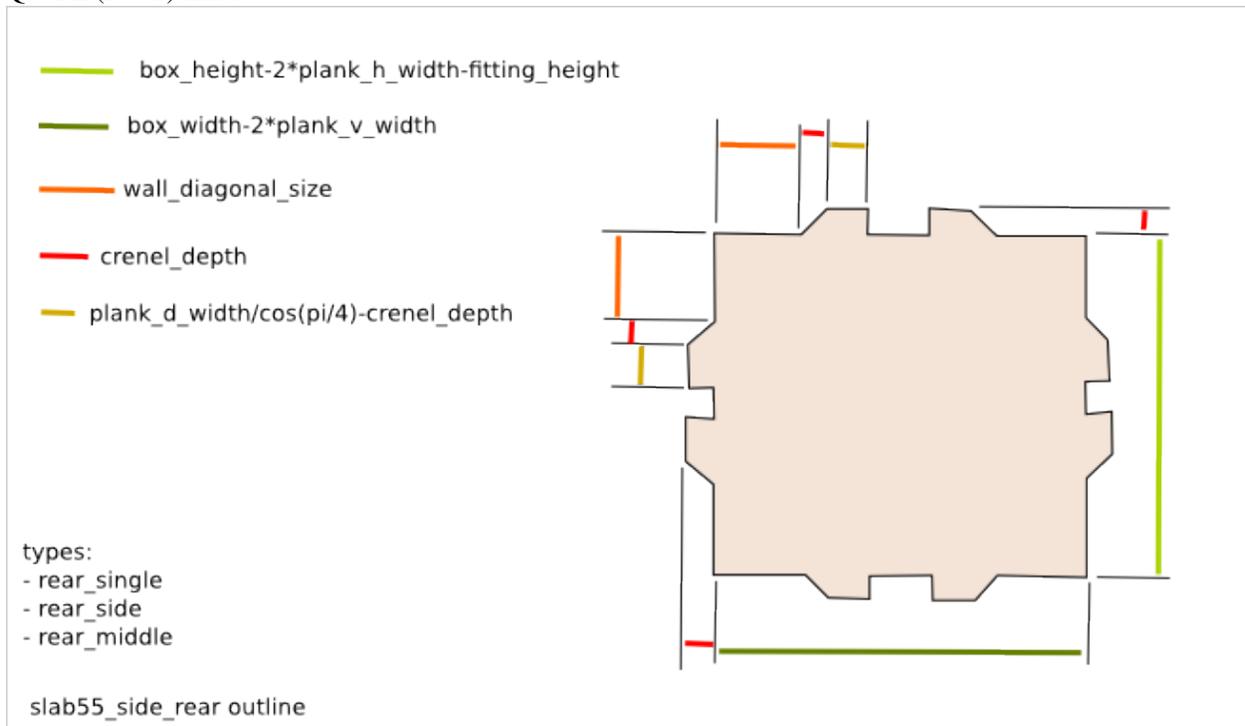
### 15.7.4 slab54\_side\_left\_right

$Q = 2$



### 15.7.5 slab55\_side\_rear\_single

Q = 1 if (N==1) else 0



### 15.7.6 slab56\_side\_rear\_side

$Q = 2$  if  $(N > 1)$  else 0

Same outline as slab55\_side\_rear\_single except that the length is:

```
box_width - 1.5*plank_v_width
```

### 15.7.7 slab57\_side\_rear\_middle

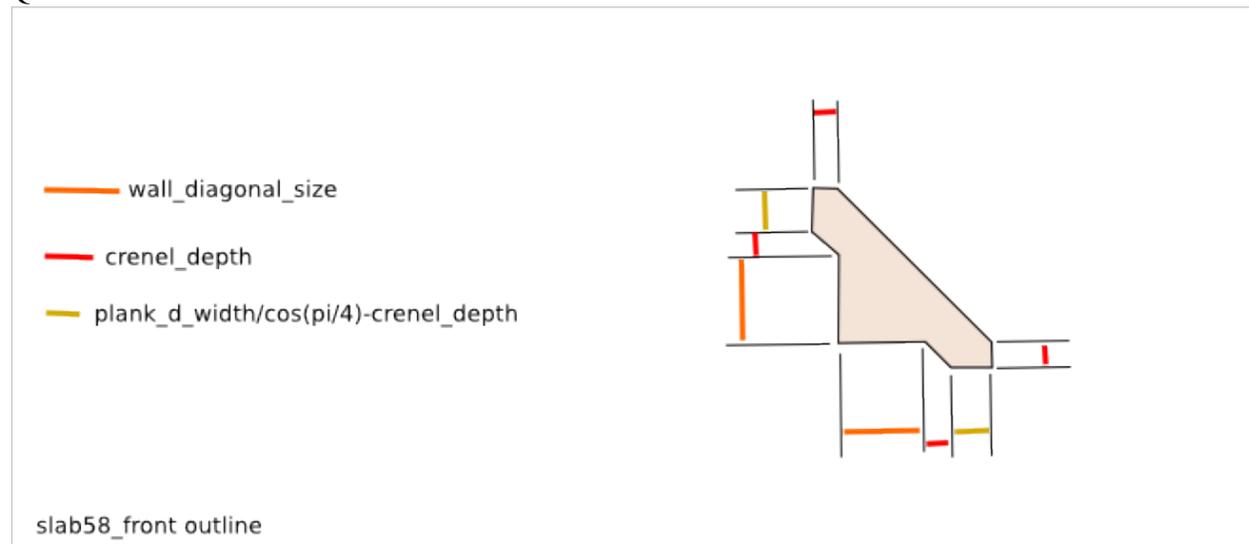
$Q = N - 2$  if  $(N > 2)$  else 0

Same outline as slab55\_side\_rear\_single except that the length is:

```
box_width - 1.0*plank_v_width
```

### 15.7.8 slab58\_front

$Q = 4 * N$





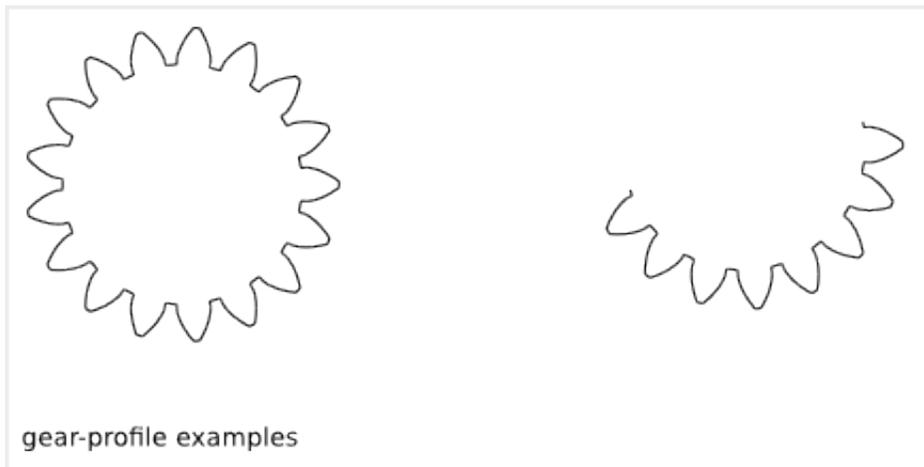
---

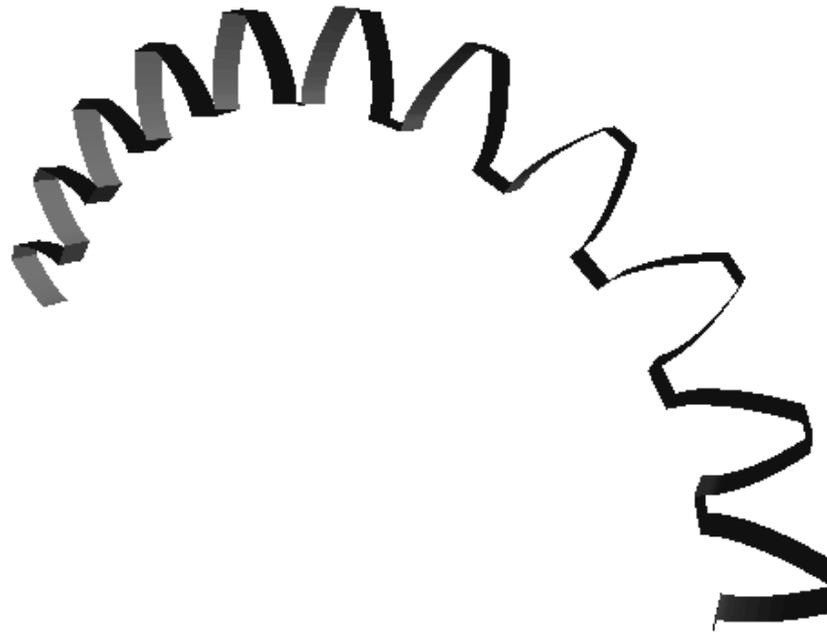
## Gear Profile Function

---

The `gear_profile()` function generates a format-B outline of a gear profile with the following features:

- the gear-tooth-profile ensures a *constant* line of action and a *constant* speed ratio
- the gear-profile (including the gear hollow) is makable by a 3-axis CNC
- a gear system with two parts can be simulated with the Tkinter GUI
- very configurable: asymmetrical teeth are possible
- active tooth profile made out of arcs and with a continuous tangent inclination
- optional portion of gear to make split gearwheel





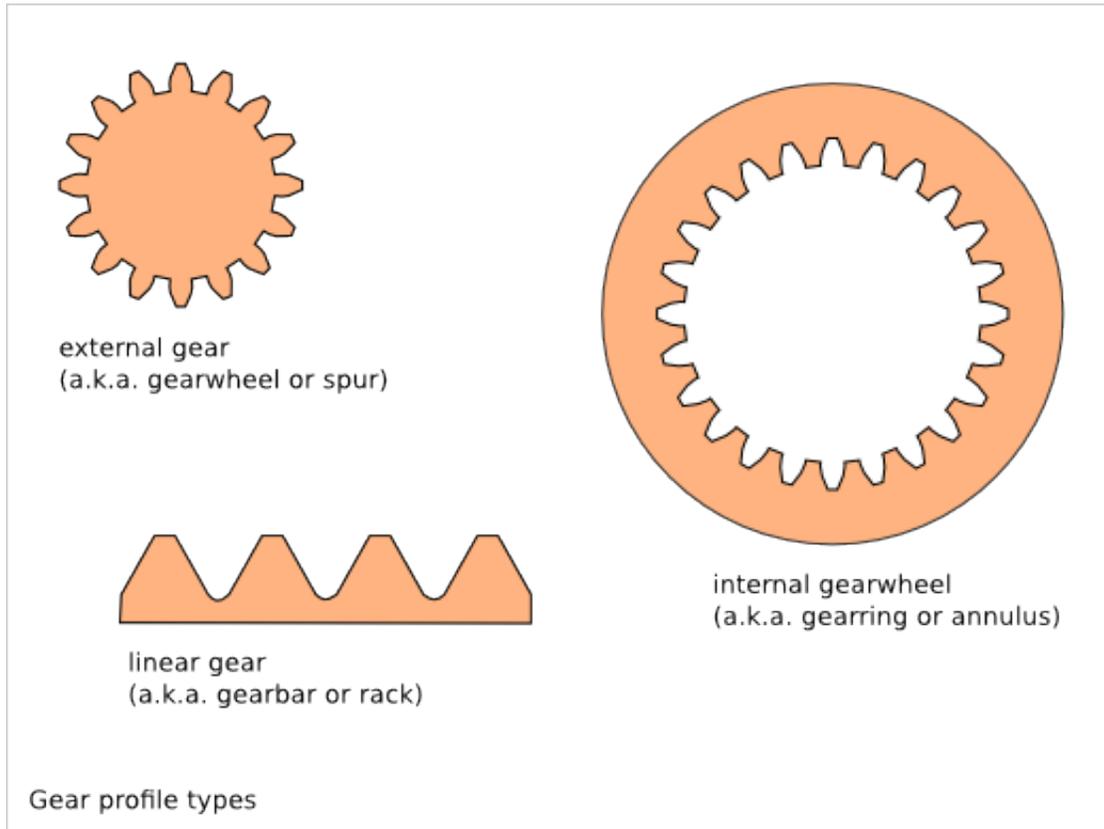
To get an overview of the possible gear\_profiles that can be generated by `gear_profile()`, run:

```
> python gear_profile.py --run_self_test
```

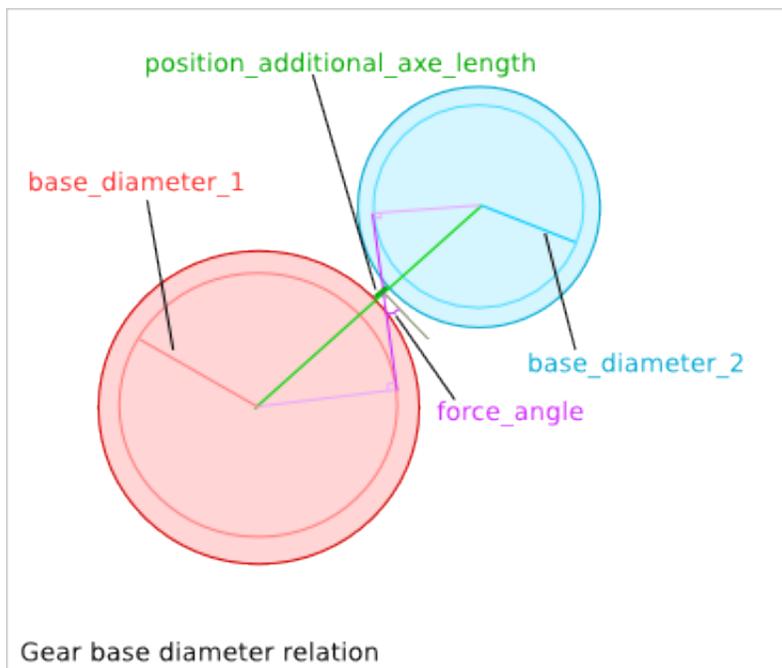
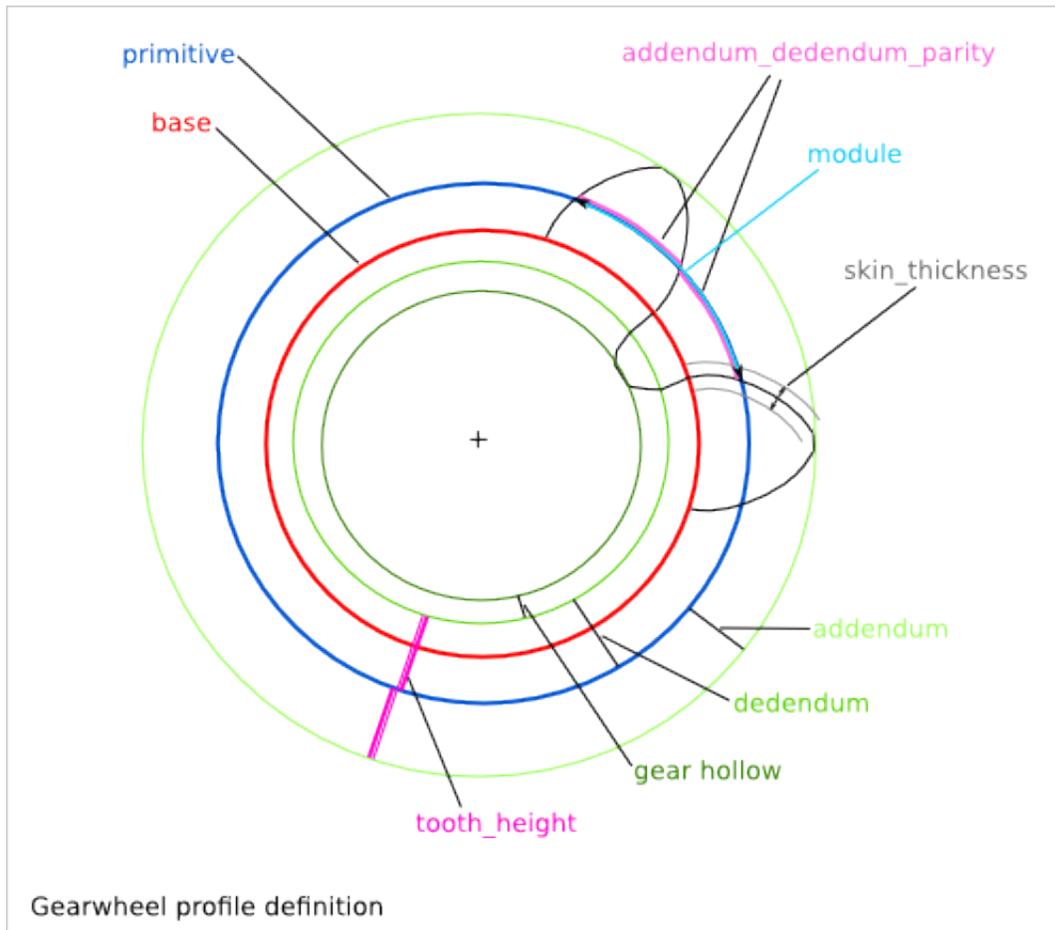
## 16.1 Gear high-level parameters

The gear *high-level* parameters let describe with a reduce number of integers and floats a complete gear system. Some of these *high-level* are depending on each others.

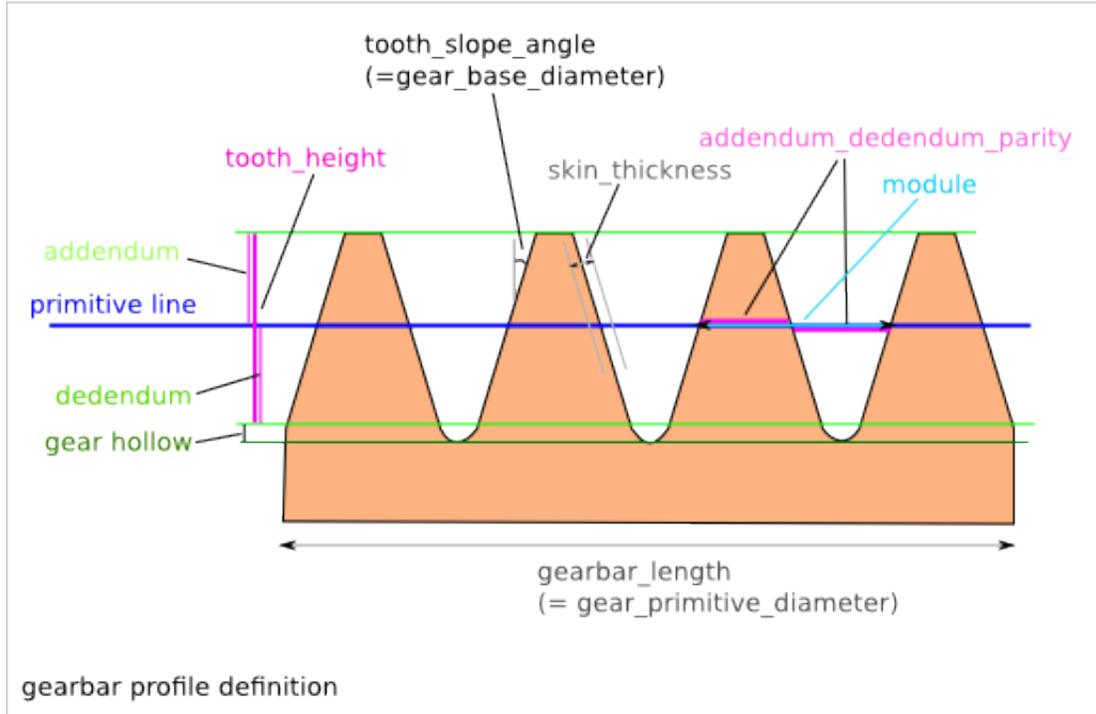
### 16.1.1 Gear types



### 16.1.2 Gearwheel high-level parameters



### 16.1.3 Gearbar high-level parameters



## 16.2 gear\_profile() function arguments list

The arguments of the function `gear_profile()` are not directly the *high-level* gear parameters but *constraints* used to deduce the *high-level* gear parameters.

The switches of the module `gear_profile.py` are directly connected to the function `gear_profile()`. Use the module `gear_profile.py` to experiment the `gear_profile()` arguments. Notice that `-h` and `-run_self_test` are not arguments of `gear_profile()`.

```
usage: gear_profile.py [-h] [--gear_type SW_GEAR_TYPE]
                    [--gear_tooth_nb SW_GEAR_TOOTH_NB]
                    [--gear_module SW_GEAR_MODULE]
                    [--gear_primitive_diameter SW_GEAR_PRIMITIVE_DIAMETER]
                    [--gear_addendum_dedendum_parity SW_GEAR_ADDENDUM_DEDENDUM_PARITY]
                    [--gear_tooth_half_height SW_GEAR_TOOTH_HALF_HEIGHT]
                    [--gear_addendum_height_pourcentage SW_GEAR_ADDENDUM_HEIGHT_POURCENTAGE]
                    [--gear_dedendum_height_pourcentage SW_GEAR_DEDENDUM_HEIGHT_POURCENTAGE]
                    [--gear_hollow_height_pourcentage SW_GEAR_HOLLOW_HEIGHT_POURCENTAGE]
                    [--gear_router_bit_radius SW_GEAR_ROUTER_BIT_RADIUS]
                    [--gear_base_diameter SW_GEAR_BASE_DIAMETER]
                    [--gear_force_angle SW_GEAR_FORCE_ANGLE]
                    [--gear_tooth_resolution SW_GEAR_TOOTH_RESOLUTION]
                    [--gear_skin_thickness SW_GEAR_SKIN_THICKNESS]
                    [--gear_base_diameter_n SW_GEAR_BASE_DIAMETER_N]
                    [--gear_force_angle_n SW_GEAR_FORCE_ANGLE_N]
                    [--gear_tooth_resolution_n SW_GEAR_TOOTH_RESOLUTION_N]
                    [--gear_skin_thickness_n SW_GEAR_SKIN_THICKNESS_N]
                    [--second_gear_type SW_SECOND_GEAR_TYPE]
```

```

[--second_gear_tooth_nb SW_SECOND_GEAR_TOOTH_NB]
[--second_gear_primitive_diameter SW_SECOND_GEAR_PRIMITIVE_DIAMETER]
[--second_gear_addendum_dedendum_parity SW_SECOND_GEAR_ADDENDUM_DEDEDENDUM_PARITY]
[--second_gear_tooth_half_height SW_SECOND_GEAR_TOOTH_HALF_HEIGHT]
[--second_gear_addendum_height_pourcentage SW_SECOND_GEAR_ADDENDUM_HEIGHT_POURCENTAGE]
[--second_gear_dedendum_height_pourcentage SW_SECOND_GEAR_DEDEDENDUM_HEIGHT_POURCENTAGE]
[--second_gear_hollow_height_pourcentage SW_SECOND_GEAR_HOLLOW_HEIGHT_POURCENTAGE]
[--second_gear_router_bit_radius SW_SECOND_GEAR_ROUTER_BIT_RADIUS]
[--second_gear_base_diameter SW_SECOND_GEAR_BASE_DIAMETER]
[--second_gear_tooth_resolution SW_SECOND_GEAR_TOOTH_RESOLUTION]
[--second_gear_skin_thickness SW_SECOND_GEAR_SKIN_THICKNESS]
[--second_gear_base_diameter_n SW_SECOND_GEAR_BASE_DIAMETER_N]
[--second_gear_tooth_resolution_n SW_SECOND_GEAR_TOOTH_RESOLUTION_N]
[--second_gear_skin_thickness_n SW_SECOND_GEAR_SKIN_THICKNESS_N]
[--gearbar_slope SW_GEARBAR_SLOPE]
[--gearbar_slope_n SW_GEARBAR_SLOPE_N]
[--center_position_x SW_CENTER_POSITION_X]
[--center_position_y SW_CENTER_POSITION_Y]
[--gear_initial_angle SW_GEAR_INITIAL_ANGLE]
[--second_gear_position_angle SW_SECOND_GEAR_POSITION_ANGLE]
[--second_gear_additional_axis_length SW_SECOND_GEAR_ADDITIONAL_AXIS_LENGTH]
[--cut_portion SW_CUT_PORTION SW_CUT_PORTION SW_CUT_PORTION]
[--gear_profile_height SW_GEAR_PROFILE_HEIGHT]
[--simulation_enable]
[--output_file_basename SW_OUTPUT_FILE_BASENAME]
[--run_self_test]

```

Command line interface for the function gear\_profile().

optional arguments:

```

-h, --help          show this help message and exit
--gear_type SW_GEAR_TYPE, --gt SW_GEAR_TYPE
                    Select the type of gear. Possible values: 'e', 'i',
                    'l'. Default: 'e'
--gear_tooth_nb SW_GEAR_TOOTH_NB, --gtn SW_GEAR_TOOTH_NB
                    Set the number of teeth of the first gear_profile.
--gear_module SW_GEAR_MODULE, --gm SW_GEAR_MODULE
                    Set the module of the gear. It influences the
                    gear_profile diameters.
--gear_primitive_diameter SW_GEAR_PRIMITIVE_DIAMETER, --gpd SW_GEAR_PRIMITIVE_DIAMETER
                    If not zero, redefine the gear module to get this
                    primitive diameter of the first gear_profile. Default:
                    0. If gearbar, it redefines the length.
--gear_addendum_dedendum_parity SW_GEAR_ADDENDUM_DEDEDENDUM_PARITY, --gadp SW_GEAR_ADDENDUM_DEDEDENDUM_PARITY
                    Set the addendum / dedendum parity of the first
                    gear_profile. Default: 50.0%
--gear_tooth_half_height SW_GEAR_TOOTH_HALF_HEIGHT, --gthh SW_GEAR_TOOTH_HALF_HEIGHT
                    If not zero, redefine the tooth half height of the
                    first gear_profile. Default: 0.0
--gear_addendum_height_pourcentage SW_GEAR_ADDENDUM_HEIGHT_POURCENTAGE, --gahp SW_GEAR_ADDENDUM_HEIGHT_POURCENTAGE
                    Set the addendum height of the first gear_profile in
                    pourcentage of the tooth half height. Default: 100.0%
--gear_dedendum_height_pourcentage SW_GEAR_DEDEDENDUM_HEIGHT_POURCENTAGE, --gdhp SW_GEAR_DEDEDENDUM_HEIGHT_POURCENTAGE
                    Set the dedendum height of the first gear_profile in
                    pourcentage of the tooth half height. Default: 100.0%
--gear_hollow_height_pourcentage SW_GEAR_HOLLOW_HEIGHT_POURCENTAGE, --ghhp SW_GEAR_HOLLOW_HEIGHT_POURCENTAGE
                    Set the hollow height of the first gear_profile in
                    pourcentage of the tooth half height. The hollow is a

```

```

clear space for the top of the teeth of the other
gearwheel. Default: 25.0%
--gear_router_bit_radius SW_GEAR_ROUTER_BIT_RADIUS, --grr SW_GEAR_ROUTER_BIT_RADIUS
Set the router_bit radius used to create the gear
hollow of the first gear_profile. Default: 0.1
--gear_base_diameter SW_GEAR_BASE_DIAMETER, --gbd SW_GEAR_BASE_DIAMETER
If not zero, redefine the base diameter of the first
gear involute. Default: 0
--gear_force_angle SW_GEAR_FORCE_ANGLE, --gfa SW_GEAR_FORCE_ANGLE
If not zero, redefine the gear_base_diameter to get
this force angle at the gear contact. Default: 0.0
--gear_tooth_resolution SW_GEAR_TOOTH_RESOLUTION, --gtr SW_GEAR_TOOTH_RESOLUTION
It sets the number of segments of the gear involute.
Default: 2
--gear_skin_thickness SW_GEAR_SKIN_THICKNESS, --gst SW_GEAR_SKIN_THICKNESS
Add or remove radial thickness on the gear involute.
Default: 0.0
--gear_base_diameter_n SW_GEAR_BASE_DIAMETER_N, --gbdn SW_GEAR_BASE_DIAMETER_N
If not zero, redefine the base diameter of the first
gear negative involute. Default: 0
--gear_force_angle_n SW_GEAR_FORCE_ANGLE_N, --gfann SW_GEAR_FORCE_ANGLE_N
If not zero, redefine the negative_gear_base_diameter
to get this force angle at the gear contact. Default:
0.0
--gear_tooth_resolution_n SW_GEAR_TOOTH_RESOLUTION_N, --gtrn SW_GEAR_TOOTH_RESOLUTION_N
If not zero, it sets the number of segments of the
gear negative involute. Default: 0
--gear_skin_thickness_n SW_GEAR_SKIN_THICKNESS_N, --gstn SW_GEAR_SKIN_THICKNESS_N
If not zero, add or remove radial thickness on the
gear negative involute. Default: 0.0
--second_gear_type SW_SECOND_GEAR_TYPE, --sgt SW_SECOND_GEAR_TYPE
Select the type of gear. Possible values: 'e', 'i',
'l'. Default: 'e'
--second_gear_tooth_nb SW_SECOND_GEAR_TOOTH_NB, --sgtn SW_SECOND_GEAR_TOOTH_NB
Set the number of teeth of the second gear_profile.
--second_gear_primitive_diameter SW_SECOND_GEAR_PRIMITIVE_DIAMETER, --sgpd SW_SECOND_GEAR_PRIMITIVE_DIAMETER
If not zero, redefine the gear module to get this
primitive diameter of the second gear_profile.
Default: 0.0. If gearbar, it redefines the length.
--second_gear_addendum_dedendum_parity SW_SECOND_GEAR_ADDENDUM_DEDENDUM_PARITY, --sgadp SW_SECOND_GEAR_ADDENDUM_DEDENDUM_PARITY
Overwrite the addendum / dedendum parity of the second
gear_profile if different from 0.0. Default: 0.0%
--second_gear_tooth_half_height SW_SECOND_GEAR_TOOTH_HALF_HEIGHT, --sgthh SW_SECOND_GEAR_TOOTH_HALF_HEIGHT
If not zero, redefine the tooth half height of the
second gear_profile. Default: 0.0
--second_gear_addendum_height_pourcentage SW_SECOND_GEAR_ADDENDUM_HEIGHT_POURCENTAGE, --sgahp SW_SECOND_GEAR_ADDENDUM_HEIGHT_POURCENTAGE
Set the addendum height of the second gear_profile in
pourcentage of the tooth half height. Default: 100.0%
--second_gear_dedendum_height_pourcentage SW_SECOND_GEAR_DEDENDUM_HEIGHT_POURCENTAGE, --sgdhp SW_SECOND_GEAR_DEDENDUM_HEIGHT_POURCENTAGE
Set the dedendum height of the second gear_profile in
pourcentage of the tooth half height. Default: 100.0%
--second_gear_hollow_height_pourcentage SW_SECOND_GEAR_HOLLOW_HEIGHT_POURCENTAGE, --sghhp SW_SECOND_GEAR_HOLLOW_HEIGHT_POURCENTAGE
Set the hollow height of the second gear_profile in
pourcentage of the tooth half height. The hollow is a
clear space for the top of the teeth of the other
gearwheel. Default: 25.0%
--second_gear_router_bit_radius SW_SECOND_GEAR_ROUTER_BIT_RADIUS, --sgrr SW_SECOND_GEAR_ROUTER_BIT_RADIUS
If not zero, overwrite the router_bit radius used to

```

```

        create the gear hollow of the second gear_profile.
        Default: 0.0
--second_gear_base_diameter SW_SECOND_GEAR_BASE_DIAMETER, --sgbd SW_SECOND_GEAR_BASE_DIAMETER
        If not zero, redefine the base diameter of the second
        gear involute. Default: 0.0
--second_gear_tooth_resolution SW_SECOND_GEAR_TOOTH_RESOLUTION, --sgtr SW_SECOND_GEAR_TOOTH_RESOLUTION
        If not zero, it sets the number of segments of the
        second gear involute. Default: 0
--second_gear_skin_thickness SW_SECOND_GEAR_SKIN_THICKNESS, --sgst SW_SECOND_GEAR_SKIN_THICKNESS
        Add or remove radial thickness on the gear involute.
        Default: 0.0
--second_gear_base_diameter_n SW_SECOND_GEAR_BASE_DIAMETER_N, --sgbdn SW_SECOND_GEAR_BASE_DIAMETER_N
        If not zero, redefine the base diameter of the second
        gear negative involute. Default: 0.0
--second_gear_tooth_resolution_n SW_SECOND_GEAR_TOOTH_RESOLUTION_N, --sgtrn SW_SECOND_GEAR_TOOTH_RESOLUTION_N
        If not zero, it sets the number of segments of the
        second gear negative involute. Default: 0
--second_gear_skin_thickness_n SW_SECOND_GEAR_SKIN_THICKNESS_N, --sgstn SW_SECOND_GEAR_SKIN_THICKNESS_N
        If not zero, add or remove radial thickness on the
        gear negative involute. Default: 0.0
--gearbar_slope SW_GEARBAR_SLOPE, --gbs SW_GEARBAR_SLOPE
        if not zero, set the tooth slope angle for the
        gearbar. Default 0.0
--gearbar_slope_n SW_GEARBAR_SLOPE_N, --gbsn SW_GEARBAR_SLOPE_N
        if not zero, set the tooth negative slope angle for
        the gearbar. Default 0.0
--center_position_x SW_CENTER_POSITION_X, --cpx SW_CENTER_POSITION_X
        Set the x-position of the first gear_profile center.
        Default: 0.0
--center_position_y SW_CENTER_POSITION_Y, --cpy SW_CENTER_POSITION_Y
        Set the y-position of the first gear_profile center.
        Default: 0.0
--gear_initial_angle SW_GEAR_INITIAL_ANGLE, --gia SW_GEAR_INITIAL_ANGLE
        Set the gear reference angle (in Radian). Default: 0.0
--second_gear_position_angle SW_SECOND_GEAR_POSITION_ANGLE, --sgpa SW_SECOND_GEAR_POSITION_ANGLE
        Angle in Radian that sets the position on the second
        gear_profile. Default: 0.0
--second_gear_additional_axis_length SW_SECOND_GEAR_ADDITIONAL_AXIS_LENGTH, --sgaal SW_SECOND_GEAR_ADDITIONAL_AXIS_LENGTH
        Set an additional value for the inter-axis length
        between the first and the second gear_profiles.
        Default: 0.0
--cut_portion SW_CUT_PORTION SW_CUT_PORTION SW_CUT_PORTION, --cp SW_CUT_PORTION SW_CUT_PORTION SW_CUT_PORTION
        (N, first_end, last_end) If N>1, cut a portion of N
        tooth of the gear_profile. first_end and last_end
        defines in details where the profile stop (0: slope-
        top, 1: top-middle, 2: slope-bottom, 3: hollow-
        middle). Default: (0,0,0)
--gear_profile_height SW_GEAR_PROFILE_HEIGHT, --gwh SW_GEAR_PROFILE_HEIGHT
        Set the height of the linear extrusion of the first
        gear_profile. Default: 1.0
--simulation_enable, --se
        It display a Tk window where you can observe the gear
        running. Check with your eyes if the geometry is
        working.
--output_file_basename SW_OUTPUT_FILE_BASENAME, --ofb SW_OUTPUT_FILE_BASENAME
        If not the empty_string (the default value), it
        outputs the (first) gear in file(s) depending on your
        argument file_extension: .dxf uses mozman dxfwrite,

```

```

        .svg uses mozman svgwrite, no-extension uses FreeCAD
        and you get .brep and .dxf
--run_self_test, --rst
        Generate several corner cases of parameter sets and
        display the Tk window where you should check the gear
        running.

```

## 16.3 From gear\_profile() arguments to high-level parameters

### 16.3.1 Gear type

Gear type possible values:

```

- e : external (a.k.a. gearwheel)
- i : internal (a.k.a. gearing)
- l : linear (a.k.a. gearbar)

```

### 16.3.2 Gear tooth number (N)

```
N > 2
```

### 16.3.3 Gear module (m)

Set after those priorities:

```

1. gear-module parameter
2. primitive diameter parameter (m=pd/N)
3. second primitive diameter parameter (m=pd2/N2)
4. the default value (m=1)

```

### 16.3.4 Gear base diameter (bd)

Set after those priorities:

```

1. gear base diameter parameter
2. second gear base diameter parameter (bd=bd2*N1/N2)
3. gearbar slope angle (bd=pd*cos(sa))
4. force angle parameter (bd=pd*cos(fa))
5. the default value (bd=[dedendum diameter of the smallest gear])

```

When two gears are specified (by setting `second_gear_tooth_nb`), and the gear base diameter is not constrained, the dedendum diameter of the smallest gear is used to calculate the gear base diameter.

### 16.3.5 Gearbar slope angle (sa)

It is only applicable with a gearbar. Because gearbar-gearbar system doesn't exist, the first and the second gear share the parameters `gearbar_slope` and `gearbar_slope_n`.

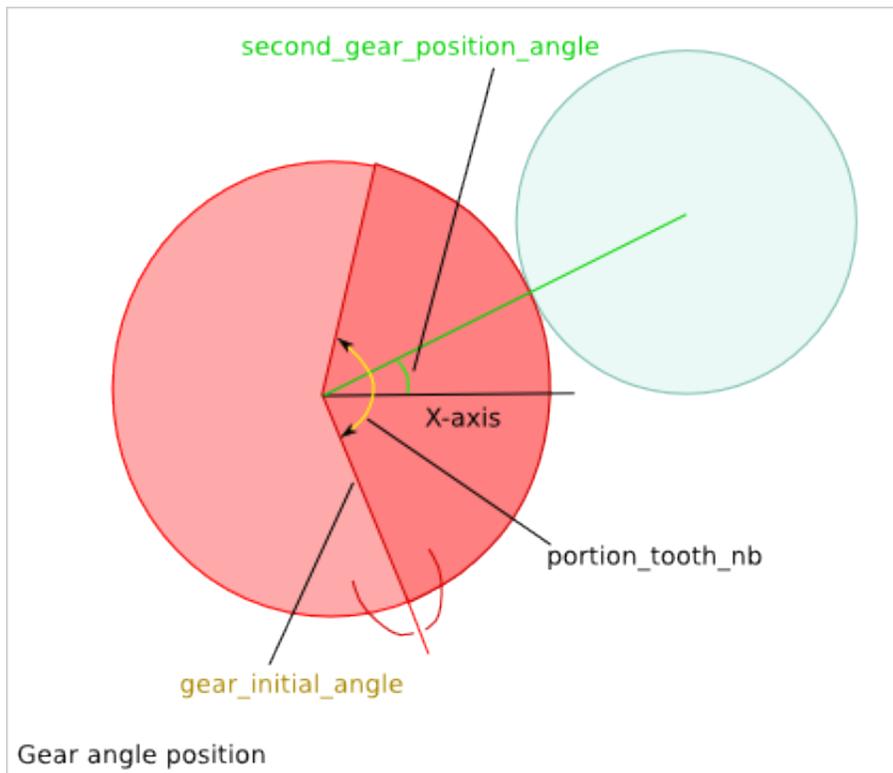
Set after those priorities:

1. gearbar\_slope parameter
2. force angle parameter (sa=fa)
3. second gear base diameter parameter (sa=acos(bd/pd))

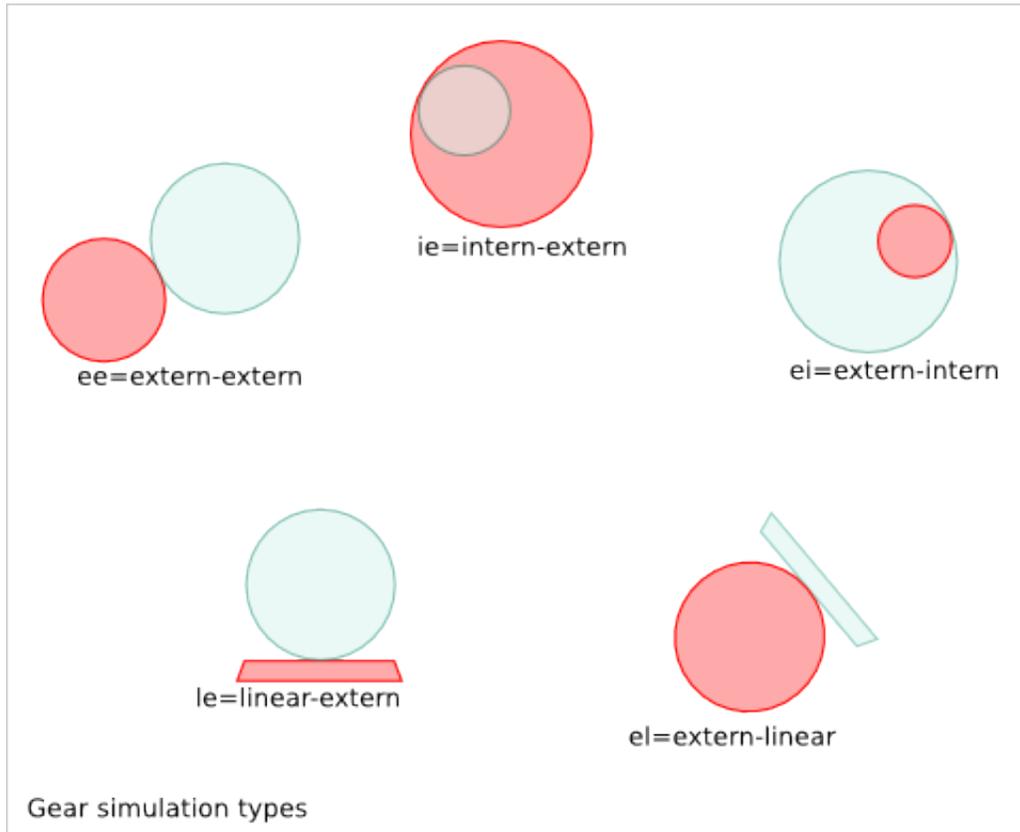
The Gearbar slope has no default value and must be constraint by one of those three possibilities.

## 16.4 Complement on gear high-level parameters

### 16.4.1 Gearwheel angle position

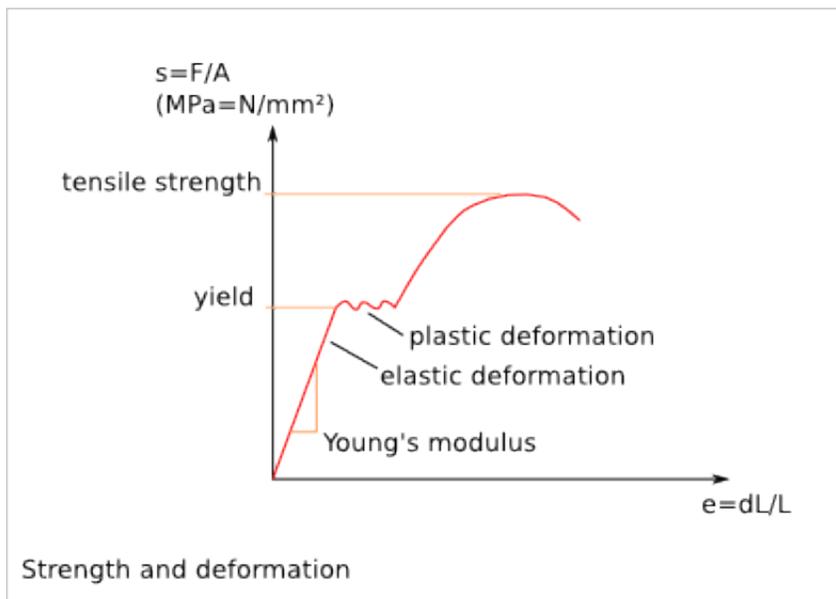


## 16.4.2 Simulation cases





## 17.1 Strength and deformation



## 17.2 Gear module

The *gear module* defines the size of a gear tooth. Two gearwheels working together must have the same *gear module*:

$$\text{circular\_pitch} = \pi * \text{gear\_module}$$

Per default, the *tooth height* is defined with the *gear module*:

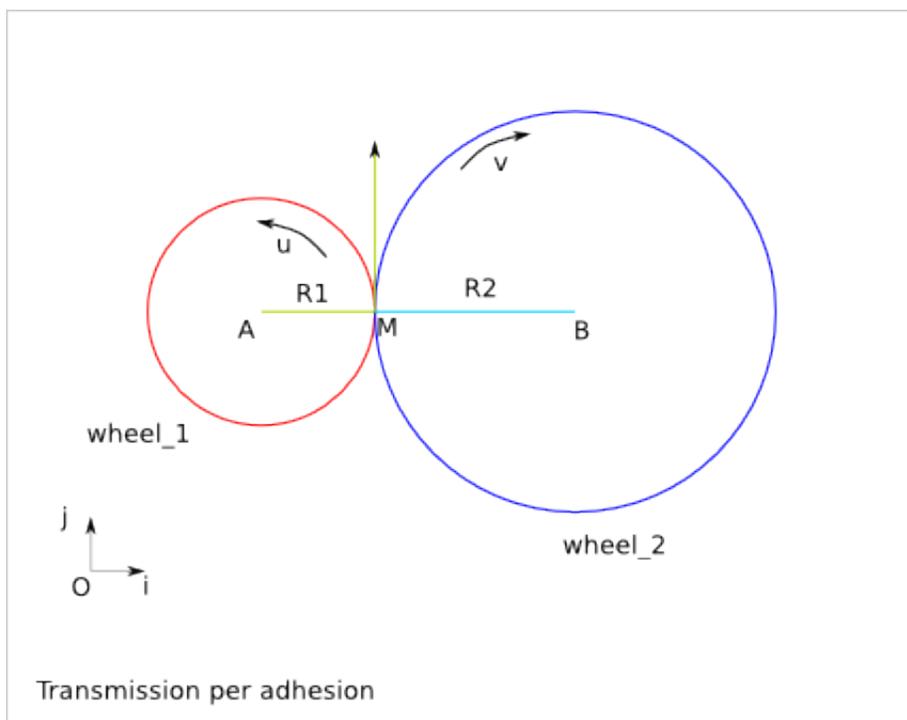
$$\begin{aligned} \text{addendum\_height} &= \text{gear\_module} \\ \text{dedendum\_height} &= \text{gear\_module} \\ \text{tooth\_height} &= 2 * \text{gear\_module} \end{aligned}$$

A small *gear module* generates less friction and then provides a better energy transmission efficiency. A large *gear module* supports higher efforts:

```
Module sizing formula in the literaure:  
m>2.34*sqrt(T/(k*Rpe))  
with:  
T = tangential effort on the tooth = F*cos(a)  
torque = C = d*F  
d = R*cos(a) (R = primitive radius = Z*m/2)  
T = F*cos(a) = C/d*cos(a) = C/R  
k = tooth width coefficient (usually k=8 or 10)  
tooth width = b = k*m  
Rpe = Re/s  
Re = Yield = elasticity limit  
s = security coefficient
```

## Gear Profile Theory

## 18.1 Transmission per adhesion



(O, i, j) orthonormal reference frame

wheel\_1 rotation speed:  $u$  (radian/s)

wheel\_2 rotation speed:  $v$  (radian/s)

speed of M, point of wheel\_1:

$$V(M) = u \cdot R1 \cdot j$$

speed of N, point of wheel\_2:

$$V(N) = v \cdot R2 \cdot j$$

Because of the adhesion of the wheel\_1 and wheel\_2 in M:

```
V(M) . j = V(N) . j
u * R1 = v * R2
v = u * R1 / R2
```

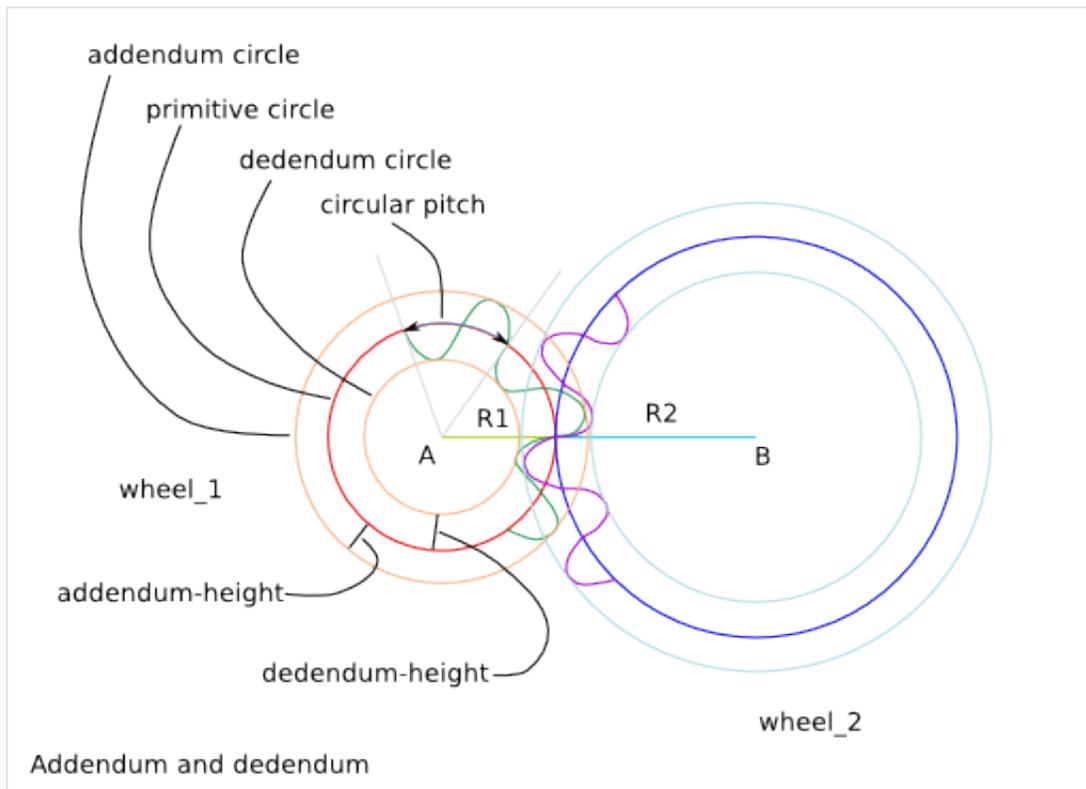
### 18.1.1 Issue

The maximal torque transmission is limited by the adhesion capacity.

### 18.1.2 Idea

Create hollows and bums around the wheel to get a contact point force transmission.

## 18.2 Transmission with teeth



### 18.2.1 One wheel description

```
angular_pitch = 2*pi/tooth_nb
circular_pitch = angular_pitch * primitive_radius
addendum_radius = primitive_radius + addendum_height
dedendum_radius = primitive_radius + dedendum_height
tooth_height = addendum_height + dedendum_height
```

## 18.2.2 Conditions for working gear

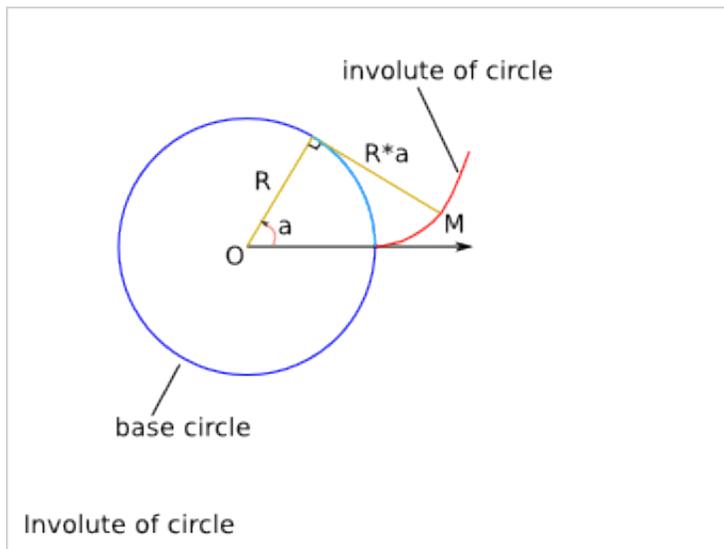
```

circular_pitch_1 = circular_pitch_2
addendum_height_1 < dedendum_height_2
addendum_height_2 < dedendum_height_1
transmission_ratio = primitive_radius_1 / primitive_radius_2 = tooth_nb_1 / tooth_nb_2

```

Problematic: How to design the tooth-profile?

## 18.3 Tooth profile



Cartesian equation:

```

Mx(a) = R*cos(a) + a*R*cos(a-pi/2)
My(a) = R*sin(a) + a*R*sin(a-pi/2)

```

Trigonometry formula remind:

```

cos(-x) = cos(x)
sin(-x) = -sin(x)
cos(pi/2-x) = sin(x)
sin(pi/2-x) = cos(x)
cos(a-pi/2) = cos(pi/2-a) = sin(a)
sin(a-pi/2) = -sin(pi/2-a) = -cos(a)

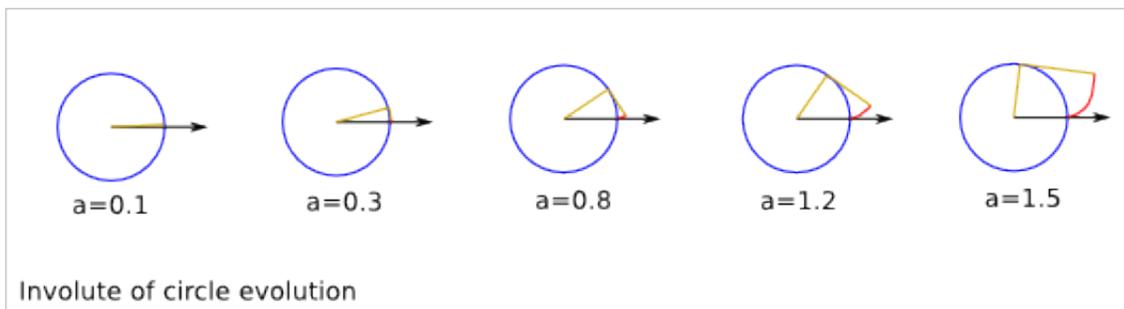
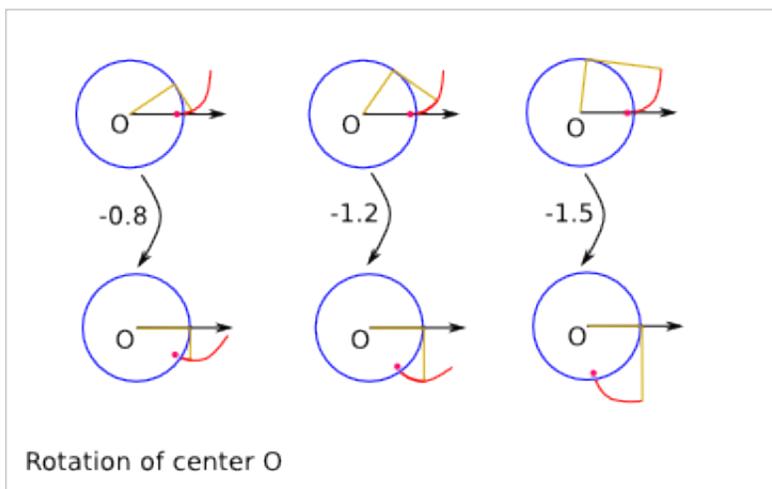
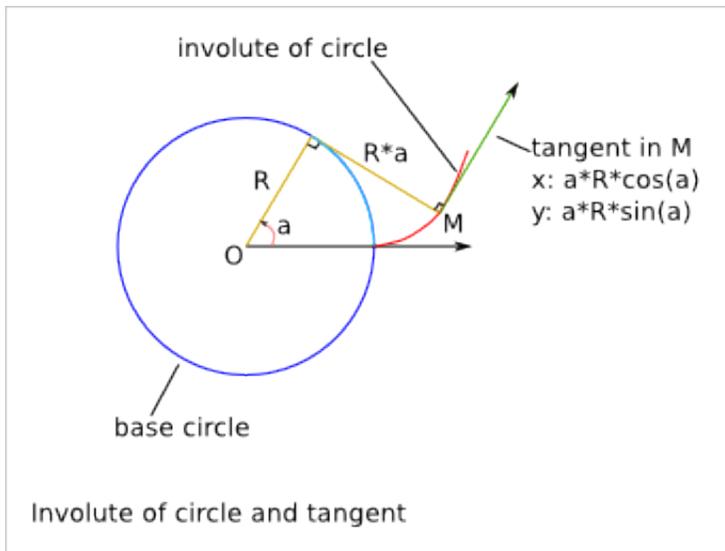
```

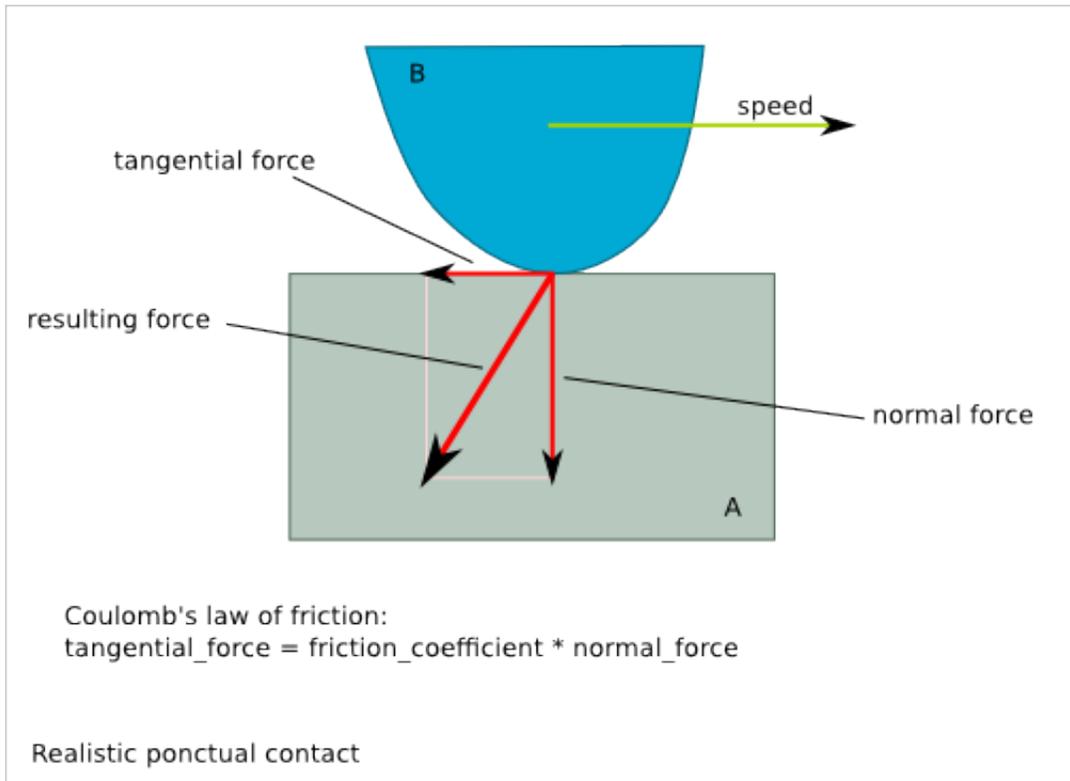
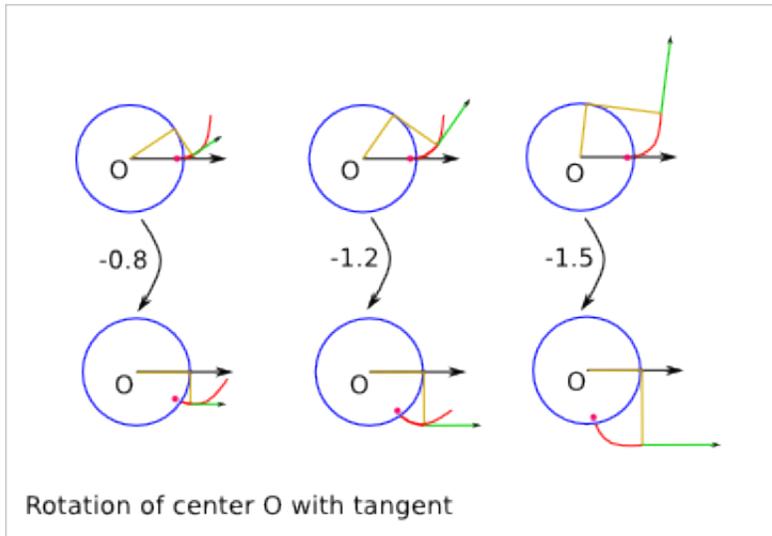
Tangent vector:

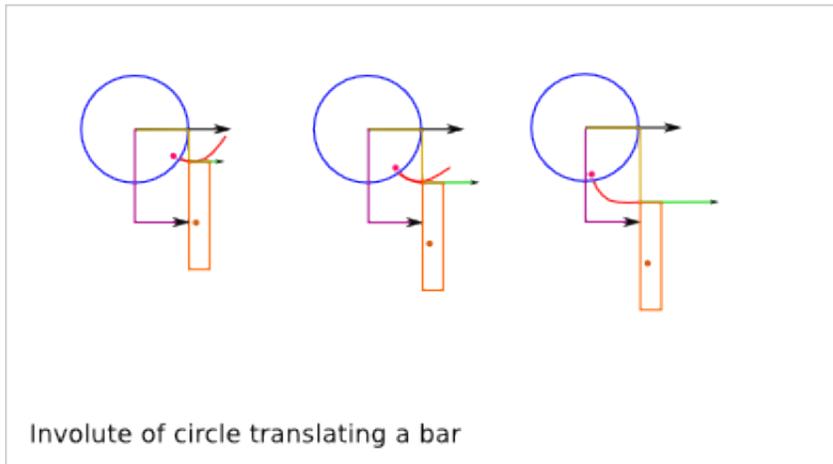
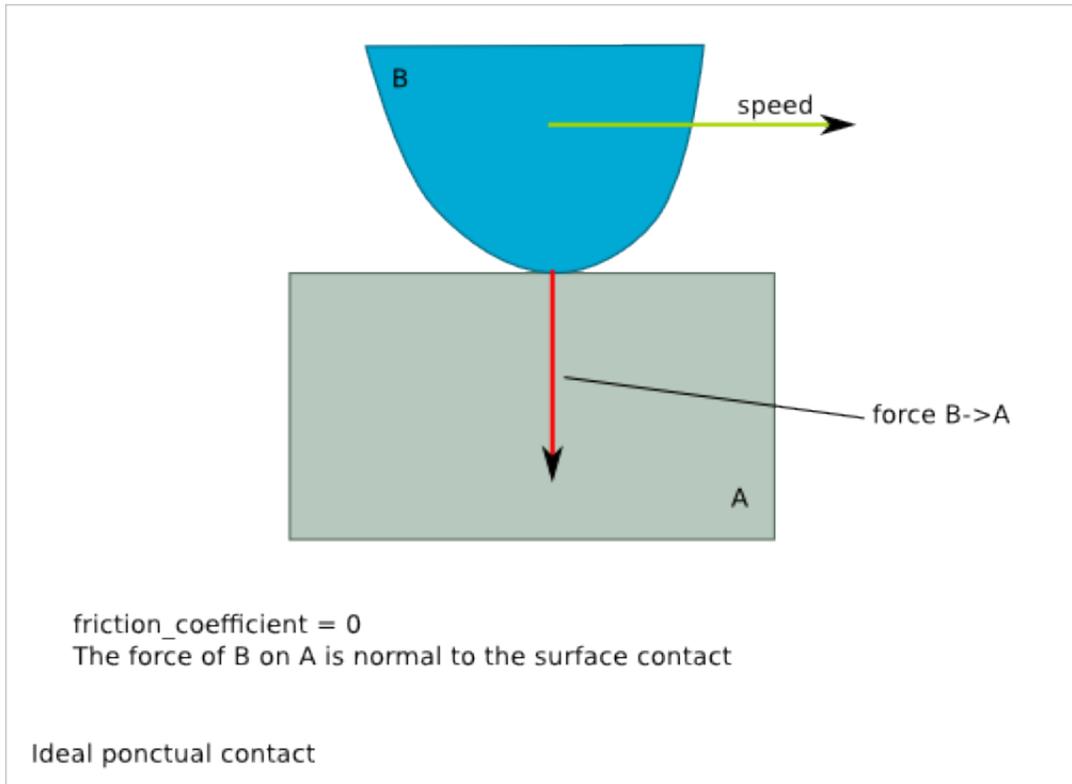
```

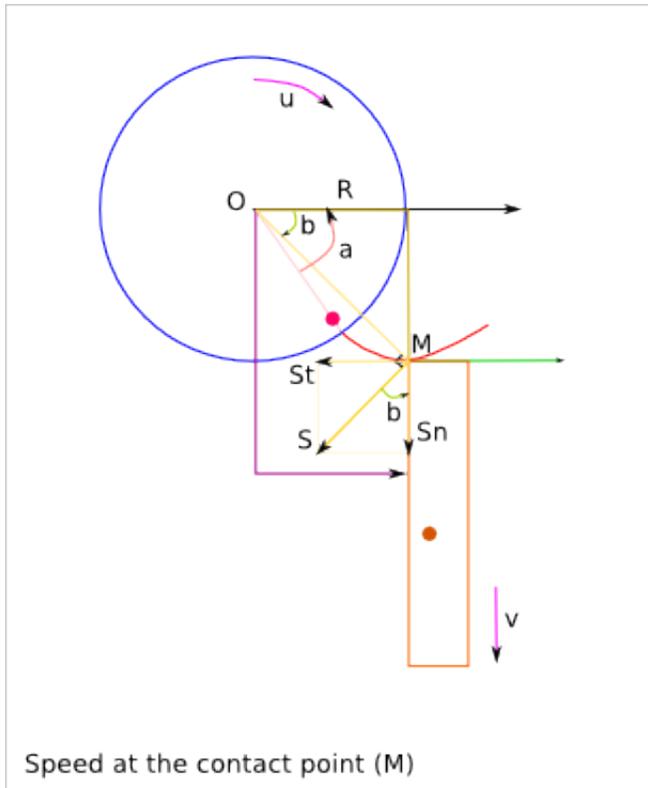
Mx'(a) = -R*sin(a) + R*cos(a-pi/2) - a*R*sin(a-pi/2) = -a*R*sin(a-pi/2) = a*R*cos(a)
My'(a) = R*cos(a) + R*sin(a-pi/2) + a*R*cos(a-pi/2) = a*R*cos(a-pi/2) = a*R*sin(a)

```









u: rotation speed of the wheel  
v: linear speed of the bar  
 $u(t) = d/dt(a(t))$

$$OM = \sqrt{R^2 + (a \cdot R)^2} = R \cdot \sqrt{1+a^2}$$

$$S = OM \cdot u$$

$$S_n = S \cdot \cos(b)$$

$$S_t = S \cdot \sin(b)$$

$$S_n = u \cdot R \cdot \sqrt{1+a^2} \cdot \cos(b)$$

relation between  $a(t)$  and  $b(t)$ ?

$$\tan(b) = (a \cdot R) / R = a$$

$$S_n = u \cdot R \cdot \sqrt{1+\tan^2(b)} \cdot \cos(b)$$

Trigonometry formula remind:

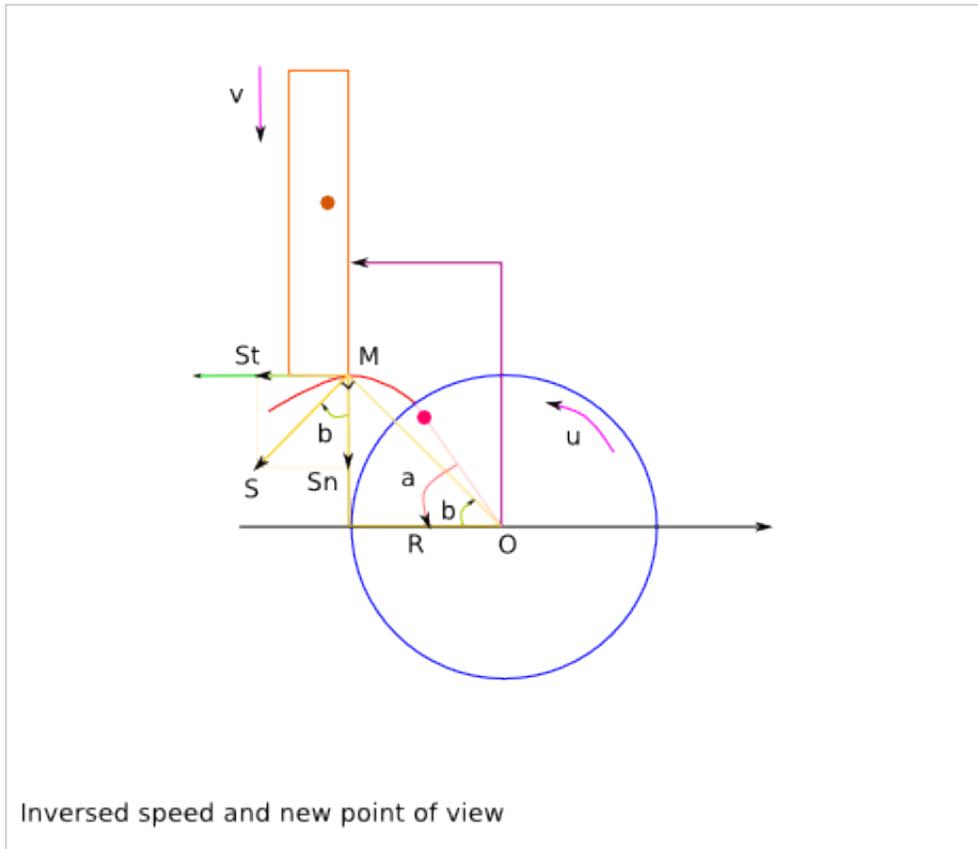
$$1+\tan^2(x) = (\cos^2(x)+\sin^2(x))/\cos^2(x) = 1/\cos^2(x)$$

So,:

$$v = S_n = u \cdot R$$

v does not depend on the angle a!

$$S_t = u \cdot R \cdot \sqrt{1+a^2} \cdot \sin(b) = u \cdot R \cdot \tan(b) = u \cdot R \cdot a$$



$u$ : rotation speed of the wheel

$v$ : linear speed of the bar

$u(t) = d/dt(a(t))$

$$OM = \sqrt{R^2 + (a \cdot R)^2} = R \cdot \sqrt{1+a^2}$$

$$S = OM \cdot u$$

$$S_n = S \cdot \cos(b)$$

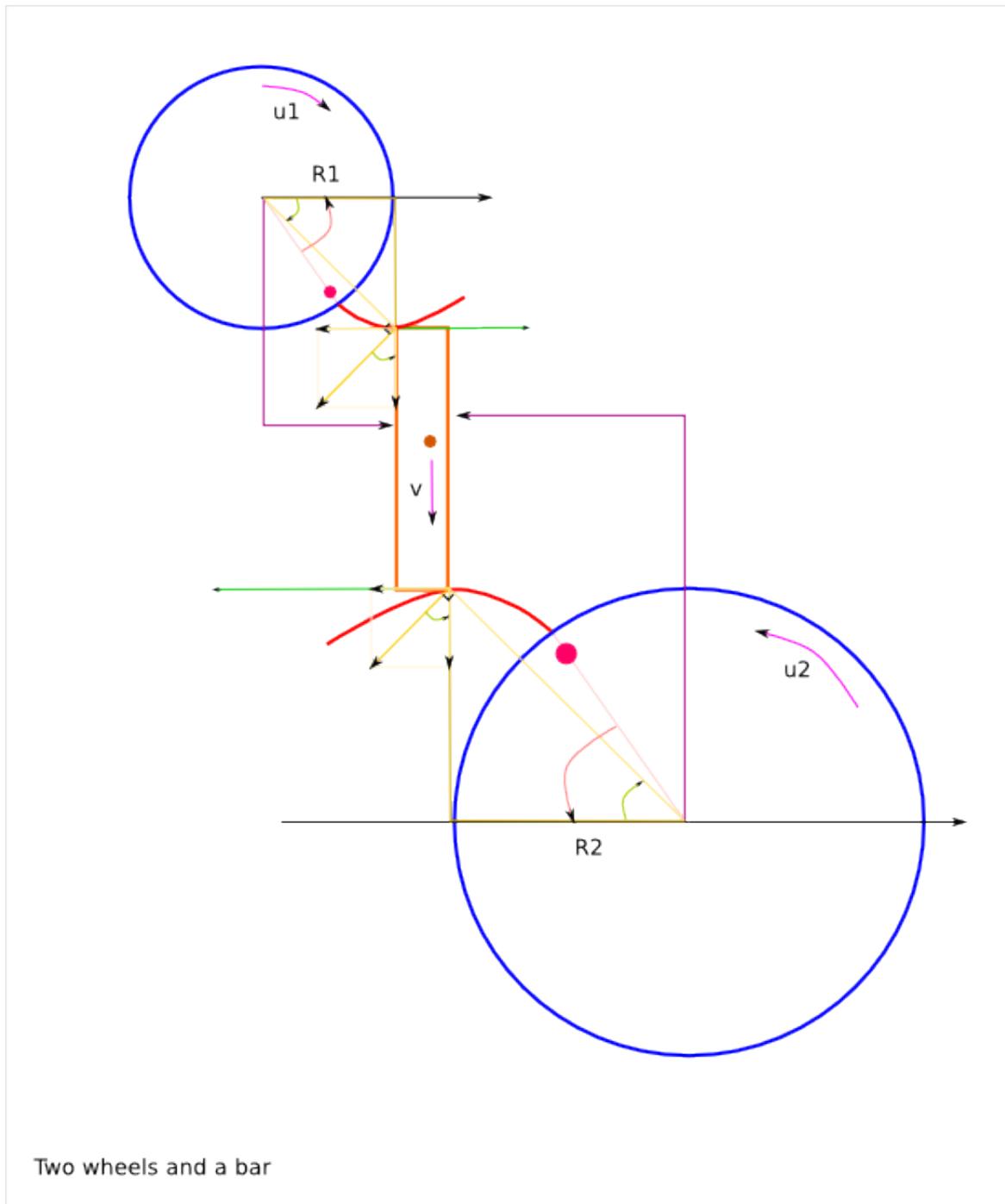
$$S_t = S \cdot \sin(b)$$

$$v = S_n = u \cdot R \cdot \sqrt{1+a^2} \cdot \cos(b)$$

$$= u \cdot R \cdot \sqrt{1+\tan^2(b)} \cdot \cos(b) = u \cdot R$$

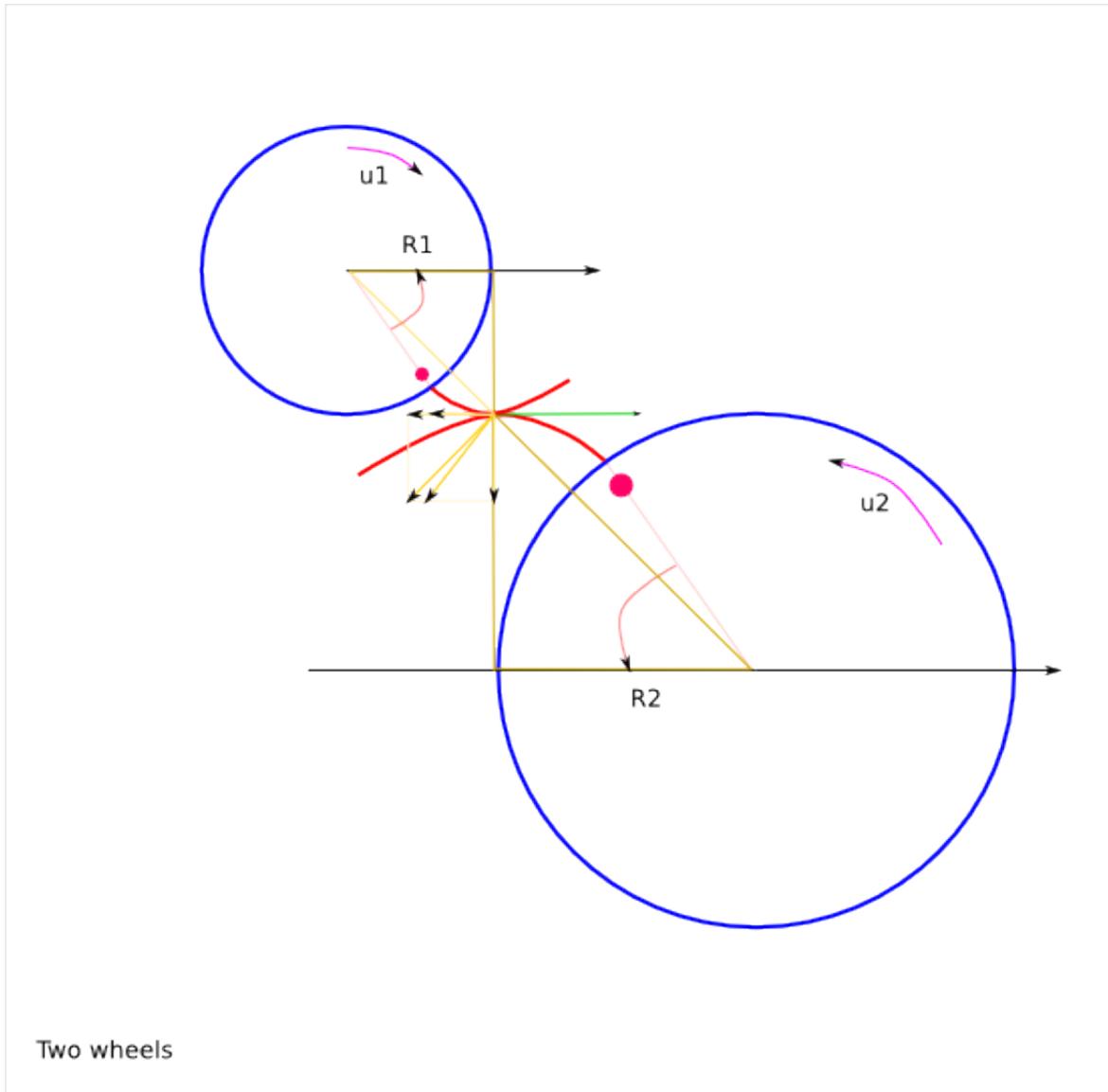
$v$  does not depend on the angle  $a$ !

$$S_t = u \cdot R \cdot \sqrt{1+a^2} \cdot \sin(b) = u \cdot R \cdot \tan(b) = u \cdot R \cdot a$$

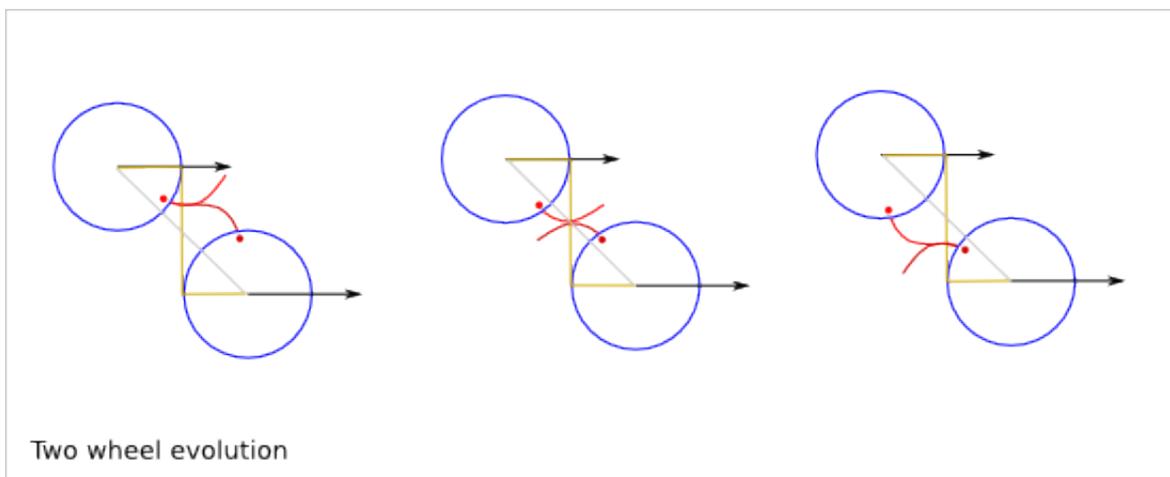


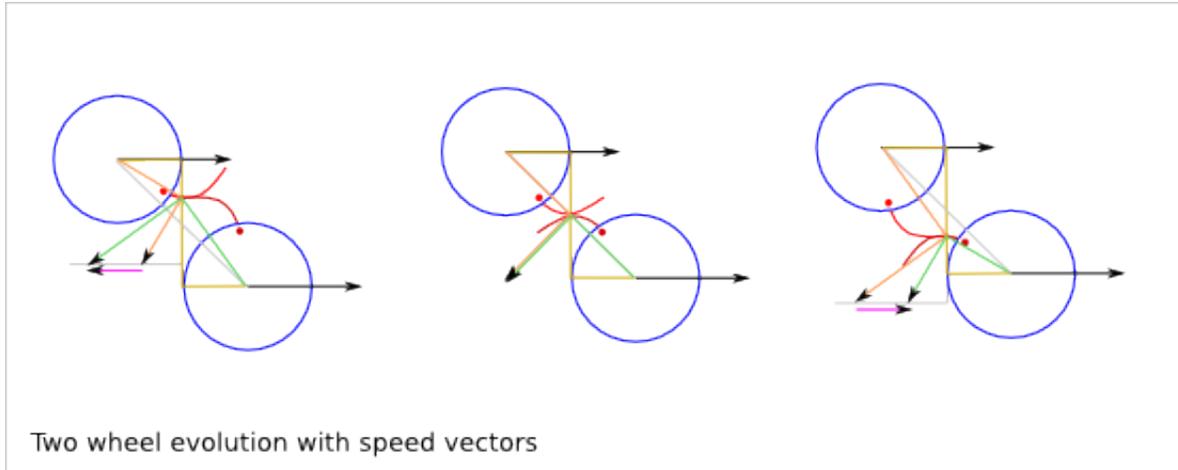
$$v = u_1 \cdot R_1 = u_2 \cdot R_2$$

So,  $u_2 = u_1 \cdot R_1 / R_2$



$S_{n1} = S_{n2}$  because of the contact

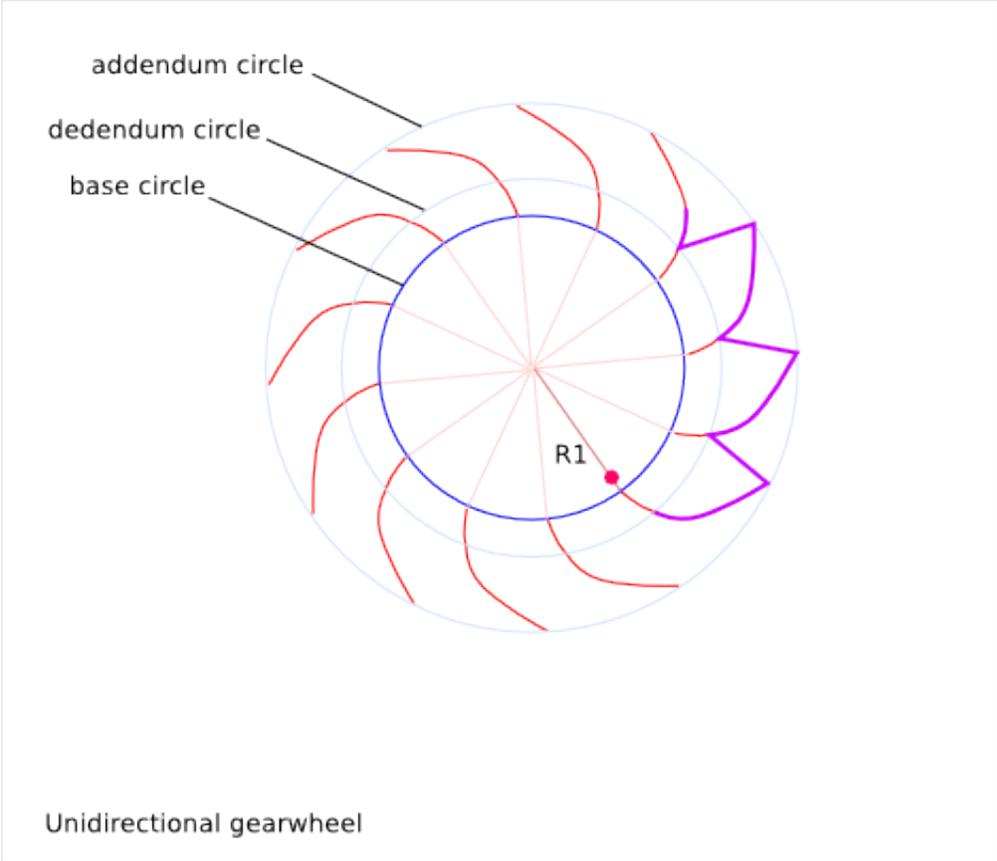


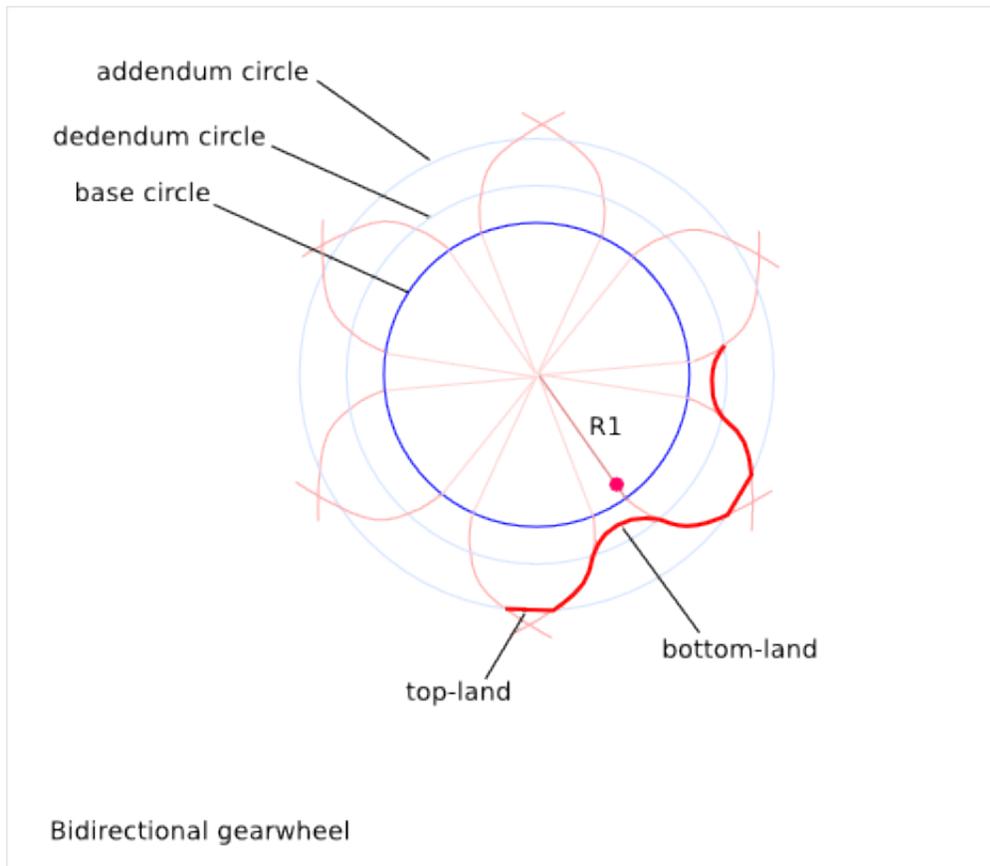


Friction between the two wheels:

$$\begin{aligned}
 S_f &= S_{t2} - S_{t1} = u_2 \cdot R_2 \cdot a_2 - u_1 \cdot R_1 \cdot a_1 \\
 &= u_1 \cdot R_1 \cdot (a_2 - a_1) \\
 \text{But,} \\
 a_1 &= k_1 - u_1 \cdot t \\
 a_2 &= k_2 + u_2 \cdot t \\
 S_f &= u_1 \cdot R_1 \cdot (k_1 - k_2 + (u_1 + u_2) \cdot t)
 \end{aligned}$$

### 18.4 Gear profile construction





## 18.5 Gear rules

- The base diameter of the two directions can be different
- **The top-land and bottom-land are not critical part of the profile** The top-land can be a straight line. The bottom-land is usually a hollow to help the manufacturing.
- The rotation ratio implies by the involutes-of-circles is:

$$\text{base\_radius\_1} / \text{base\_radius\_2}$$

The rotation ratio implies by the teeth is:

$$\text{tooth\_nb\_1} / \text{tooth\_nb\_2}$$

In order to get a continuous transmission without cough, we must ensure that:

$$\text{base\_radius\_1} / \text{base\_radius\_2} = \text{tooth\_nb\_1} / \text{tooth\_nb\_2}$$

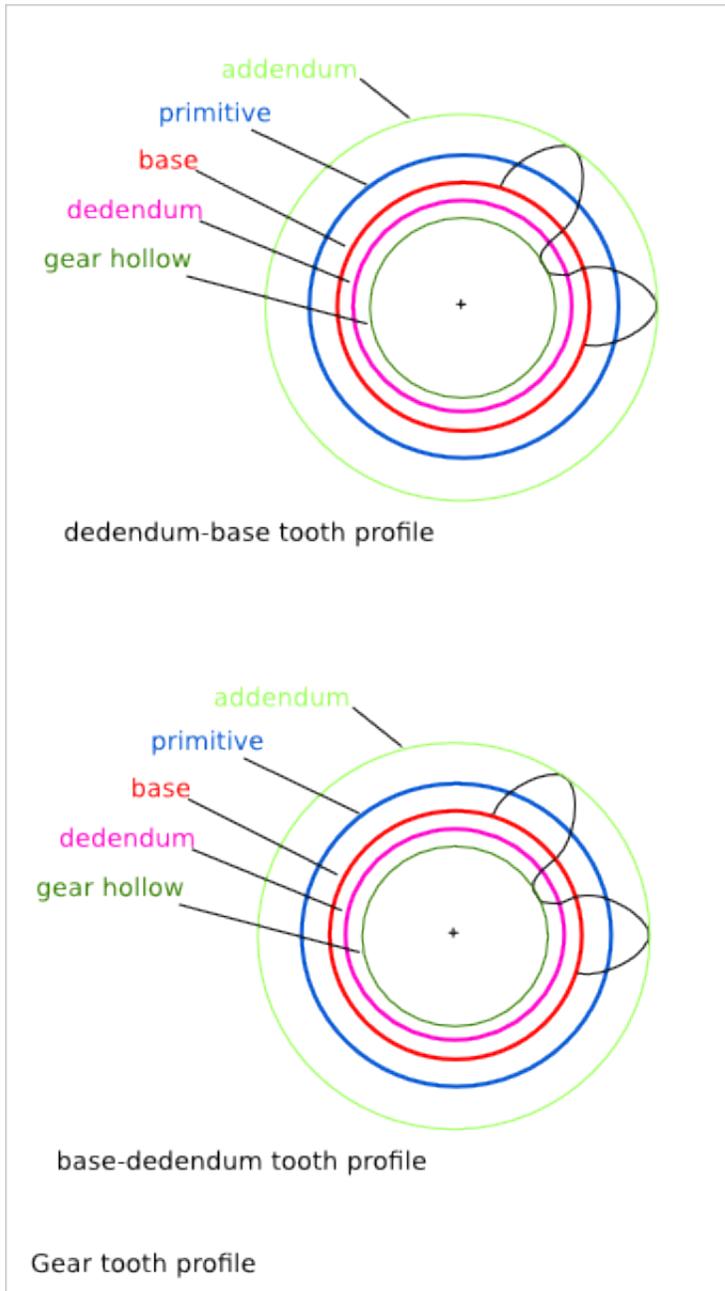
If you use two base circles for the positive rotation and the negative rotation, then:

$$\begin{aligned} \text{base\_radius\_positive\_1} / \text{base\_radius\_positive\_2} &= \text{tooth\_nb\_1} / \text{tooth\_nb\_2} \\ \text{base\_radius\_negative\_1} / \text{base\_radius\_negative\_2} &= \text{tooth\_nb\_1} / \text{tooth\_nb\_2} \end{aligned}$$

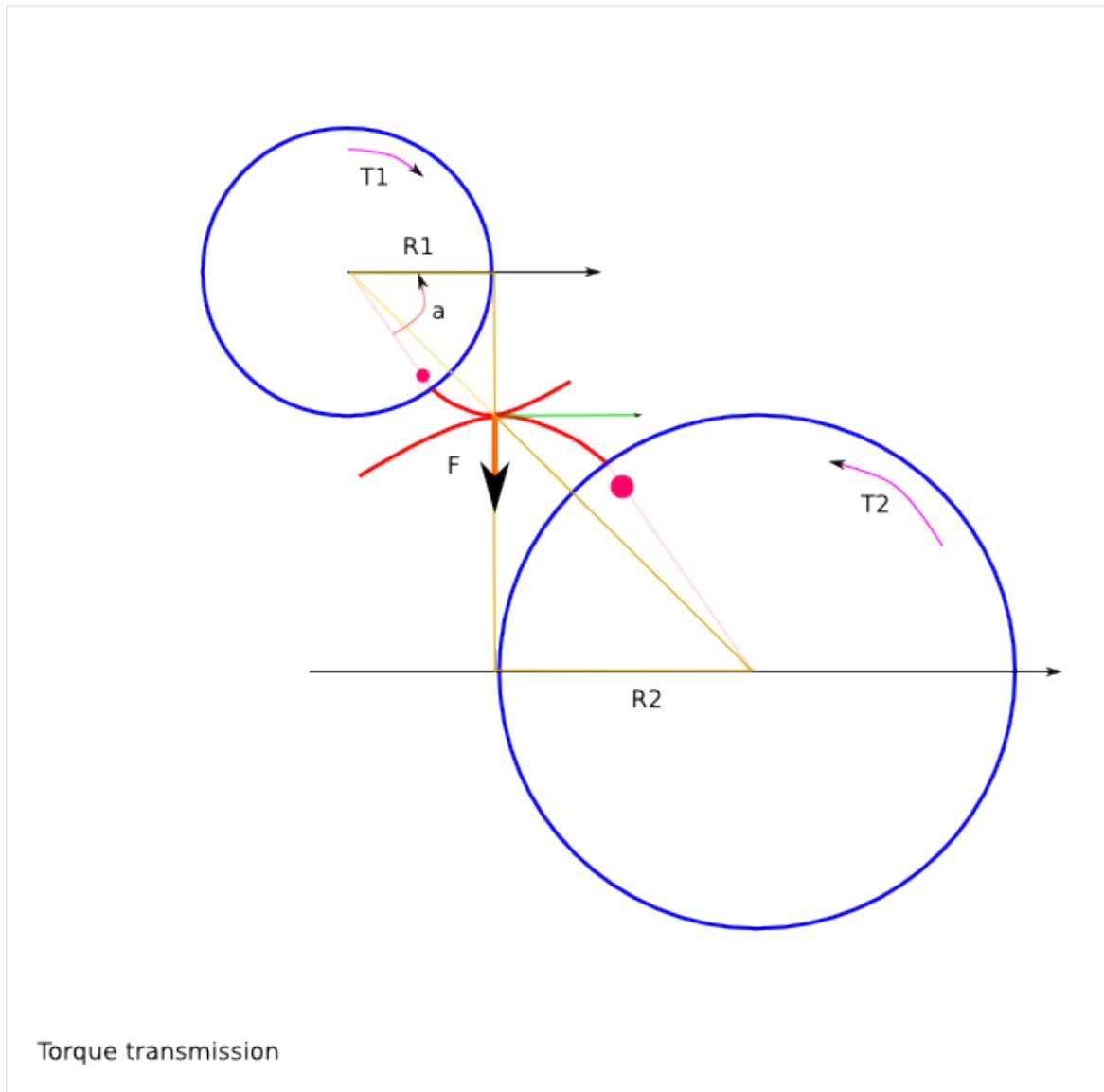
- The position of the positive involute of circle compare to the negative involute of circle is arbitrary and it is usually defined by the addendum-dedendum-rat on the primitive circle. Just make sure the top-land and bottom-land still exist (positive length). The addendum-dedendum-rat of the second wheel must be the complementary.

Do not mix-up the *primitive circle* and the *base circle*. The *primitive circle* helps defining the *addendum* and *dedendum* circles. The *base circle* defines the *involute of circle*. We have the relation:

$$\text{base\_radius} < \text{primitive\_radius}$$



## 18.6 Torque transmission

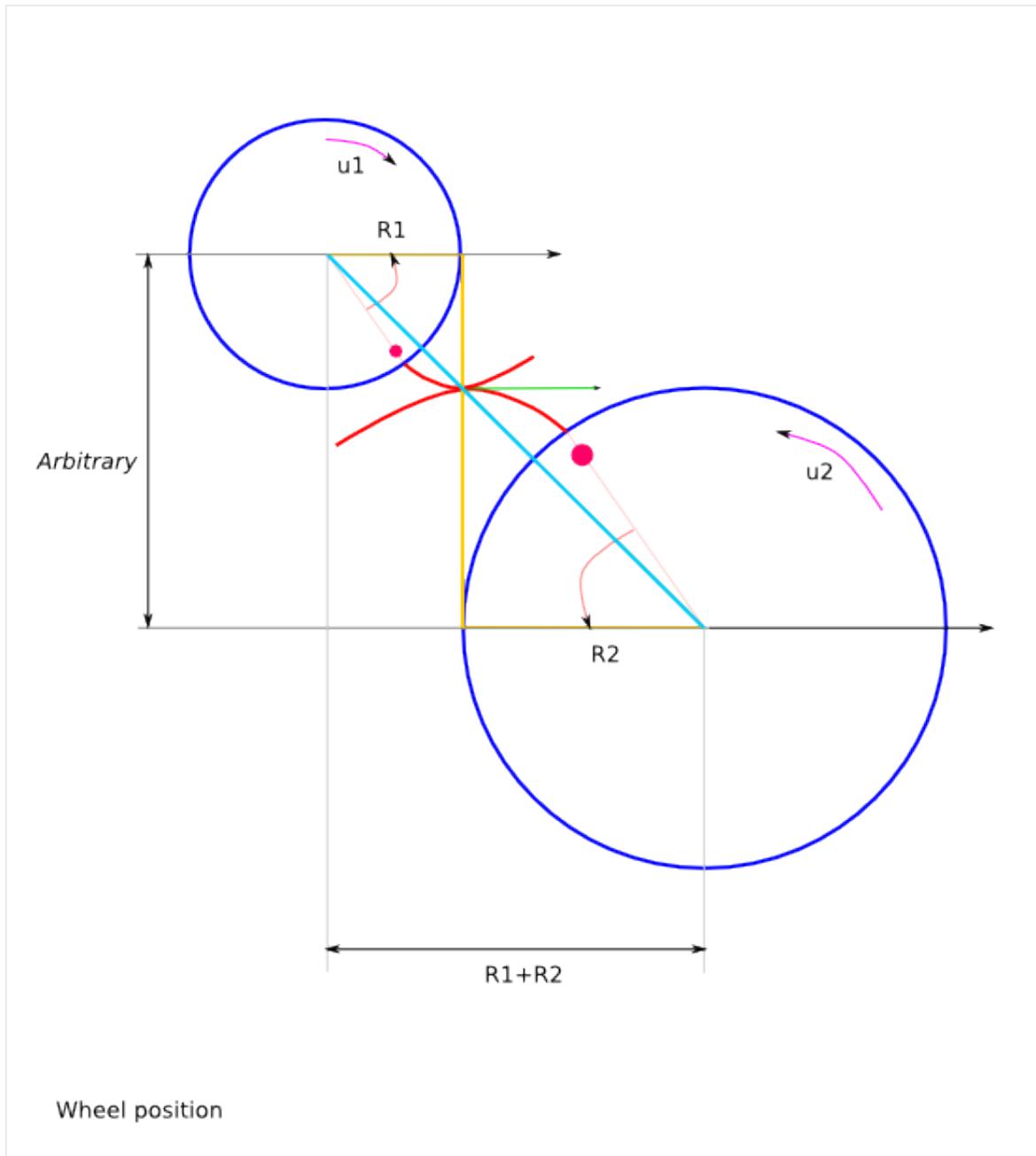


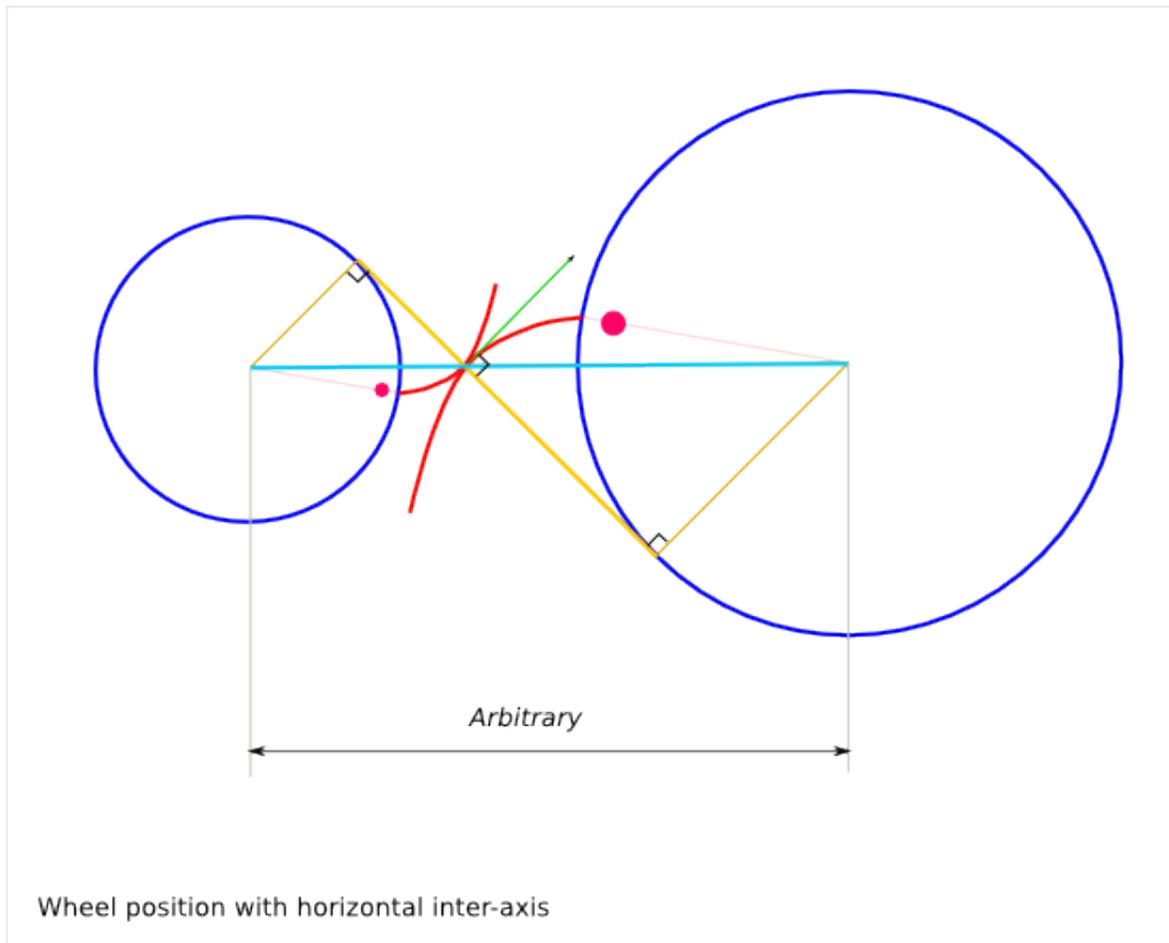
$$F = T_1/R_1 = T_2/R_2$$

$$T_2 = T_1 \cdot R_2/R_1$$

The transmitted torque  $T_2$  does not depend on the angle  $a$ !

## 18.7 Gearwheel position



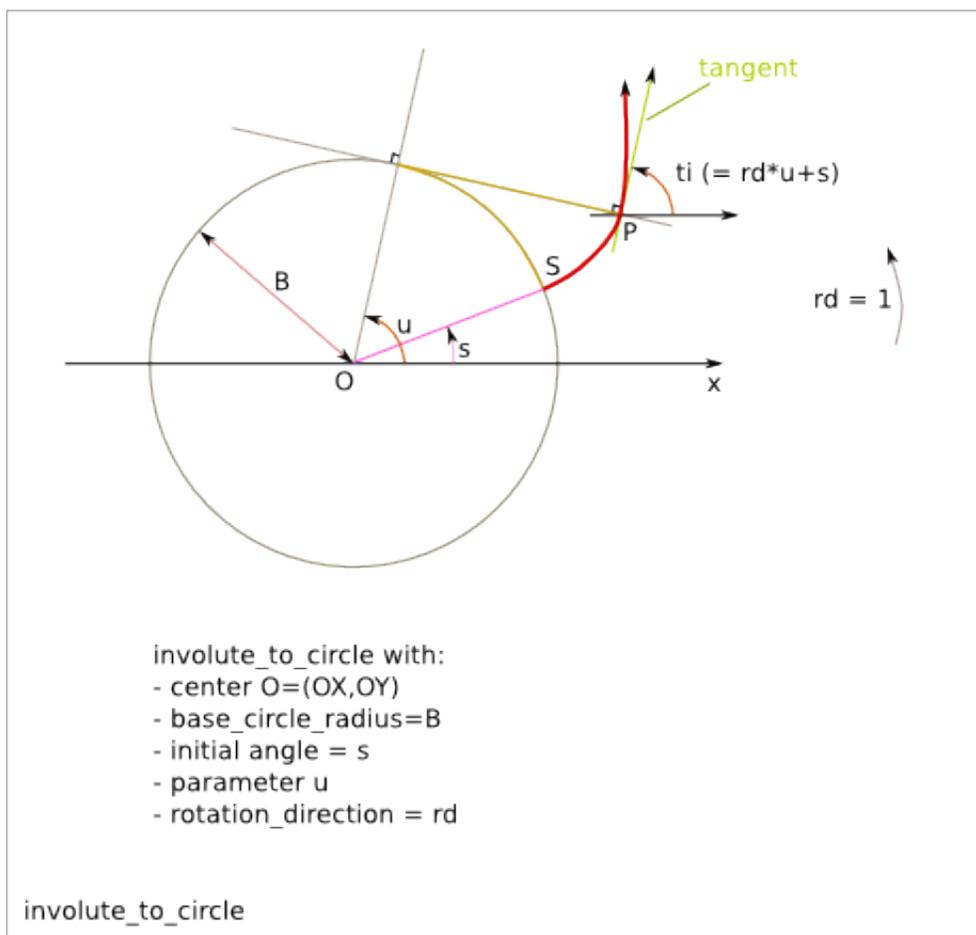


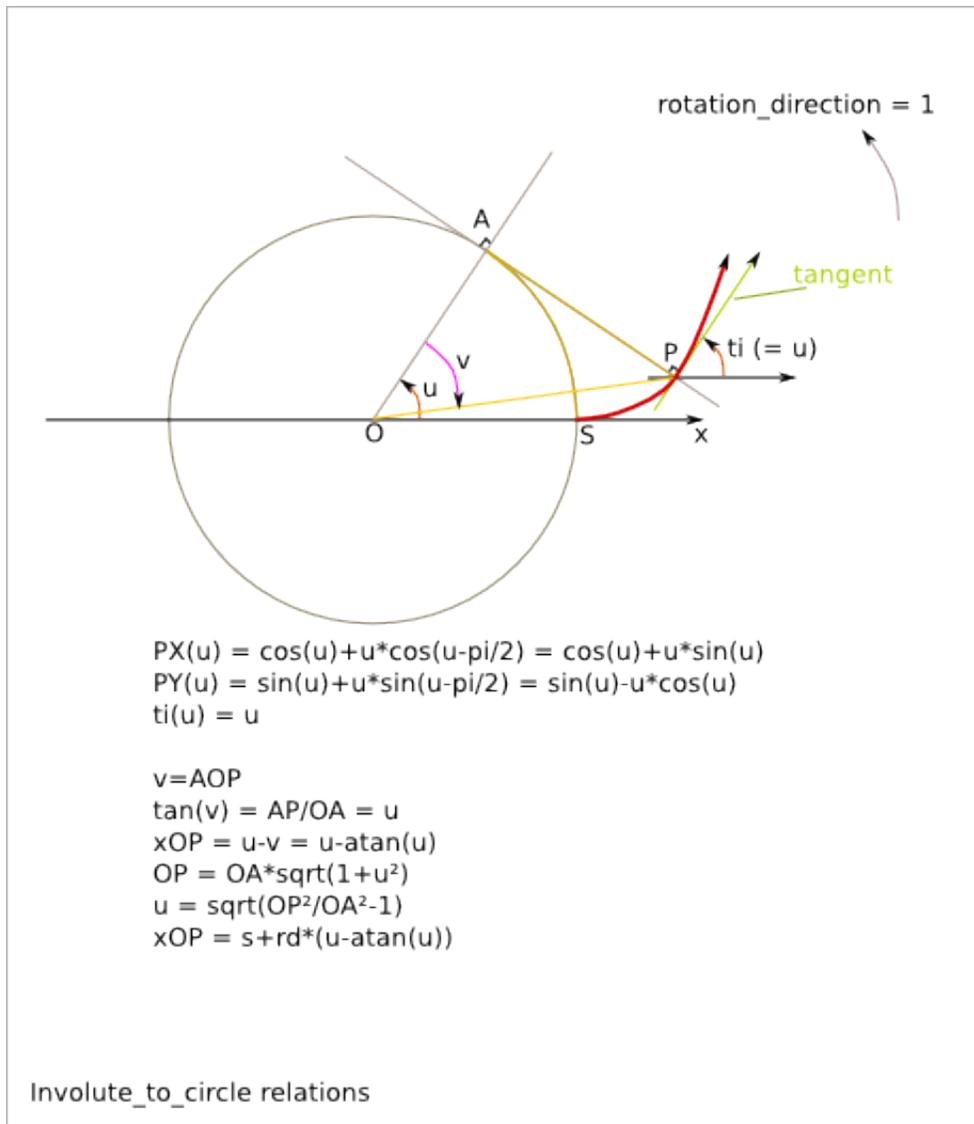
The rotation ratio depends only on the two base circle diameters. It does not depend on the inter-axis length. The inter-axis length can be set arbitrary within a reasonable range (addendum and dedendum height constraints).

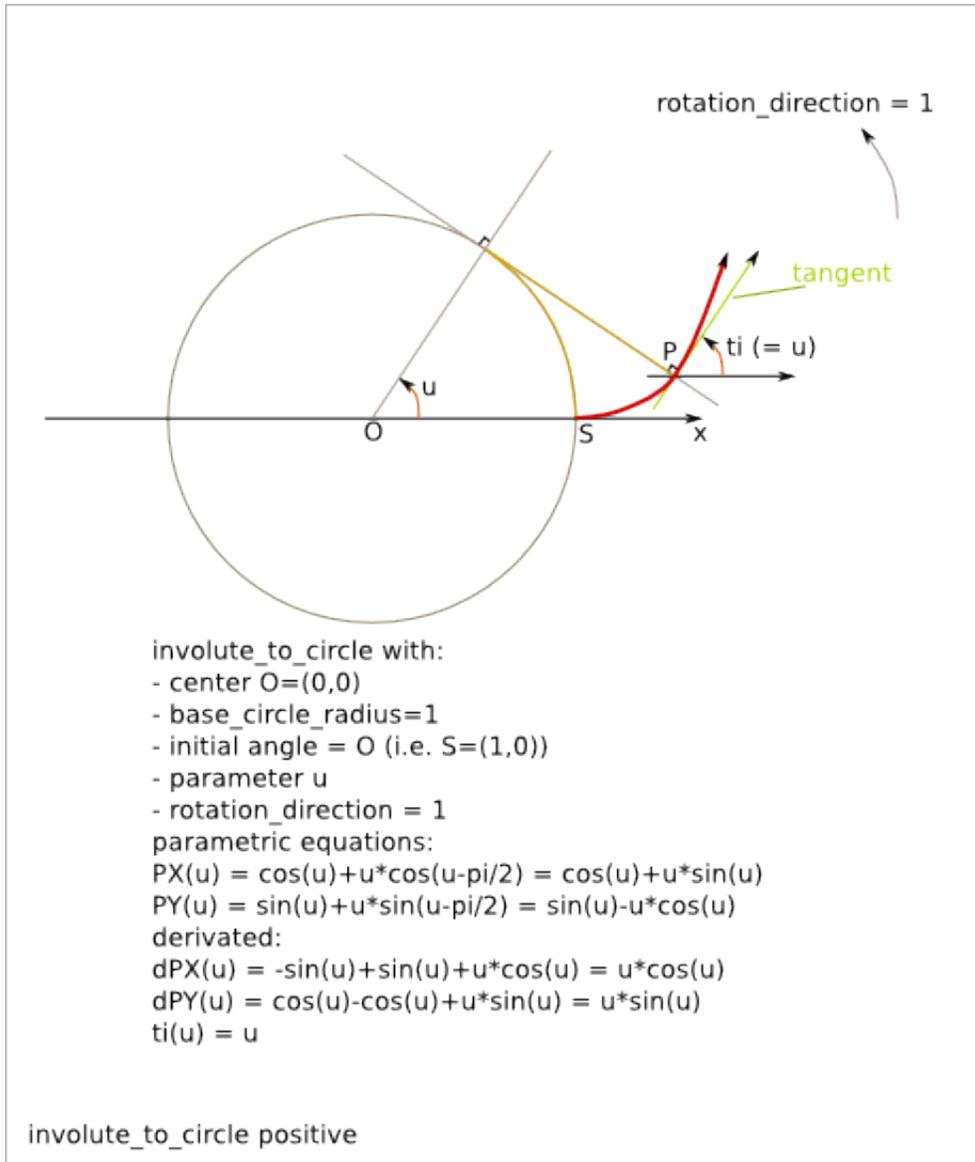


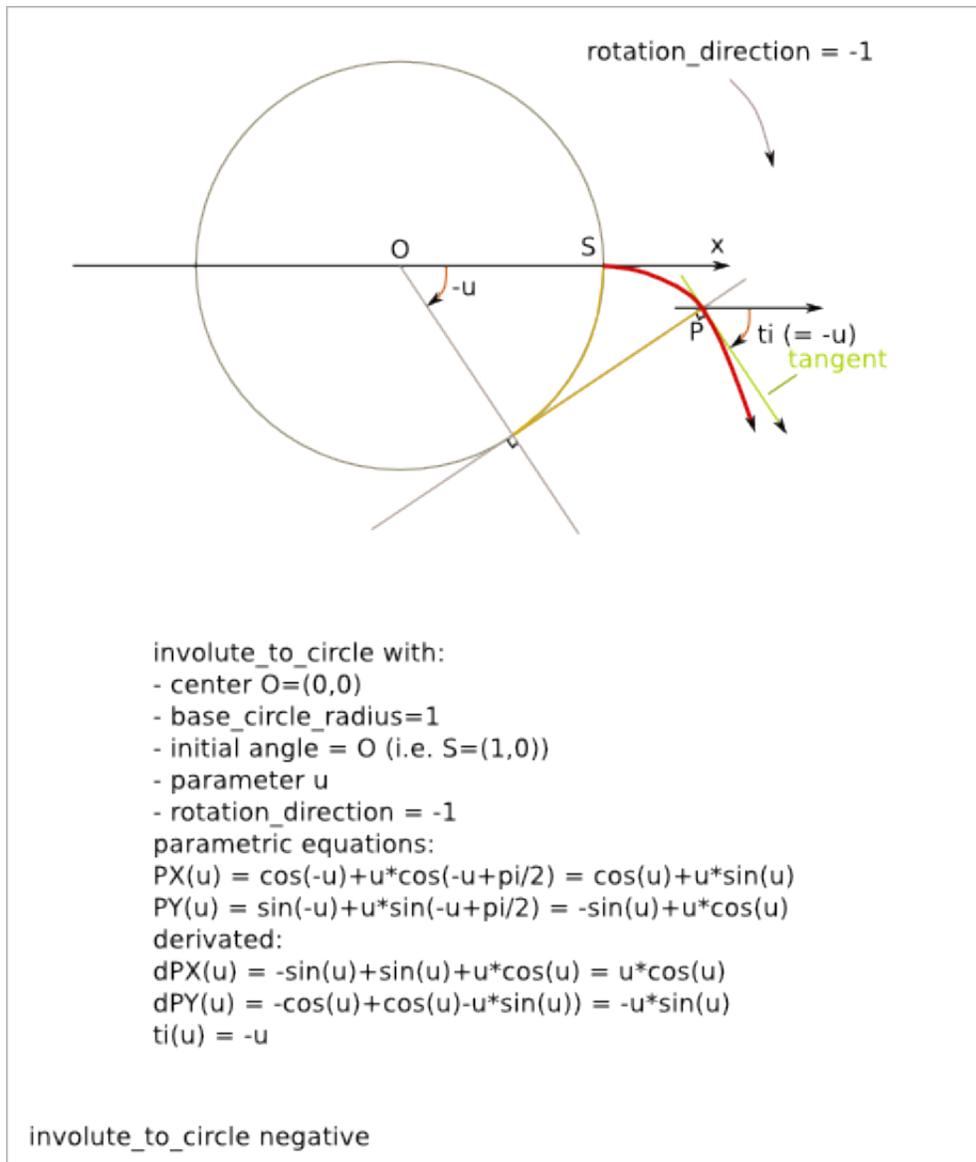
## Gear Profile Details

## 19.1 Involute of circle



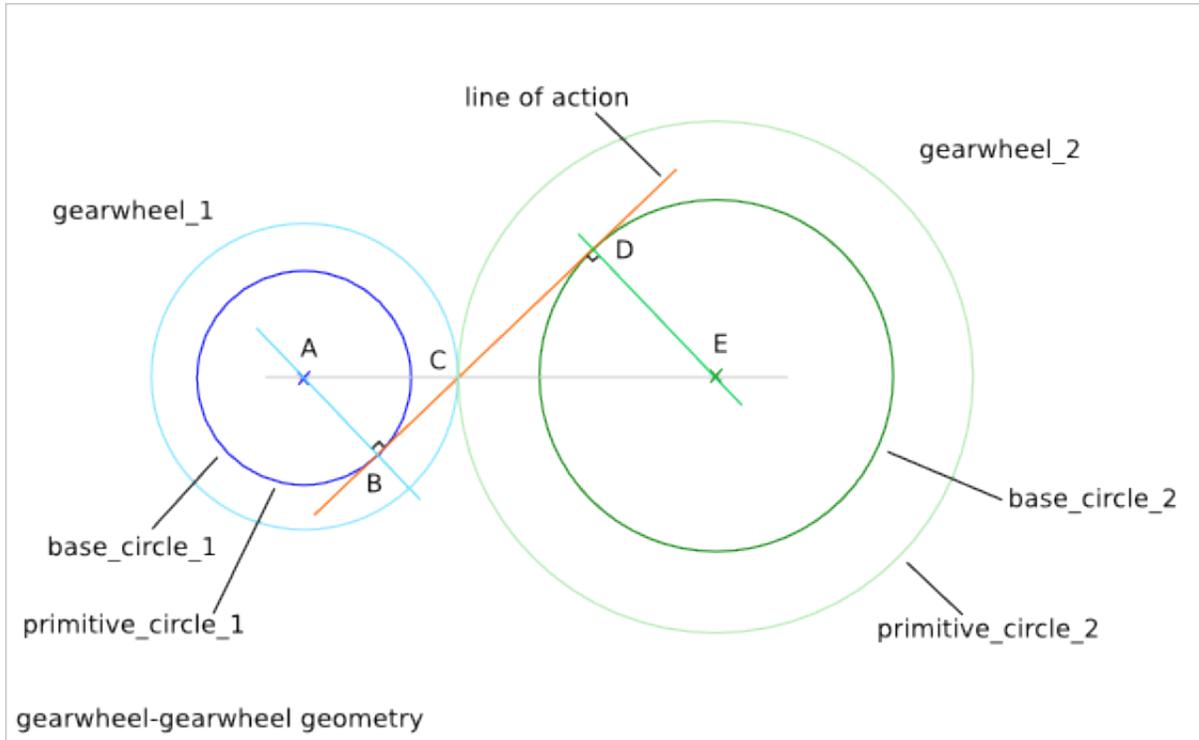


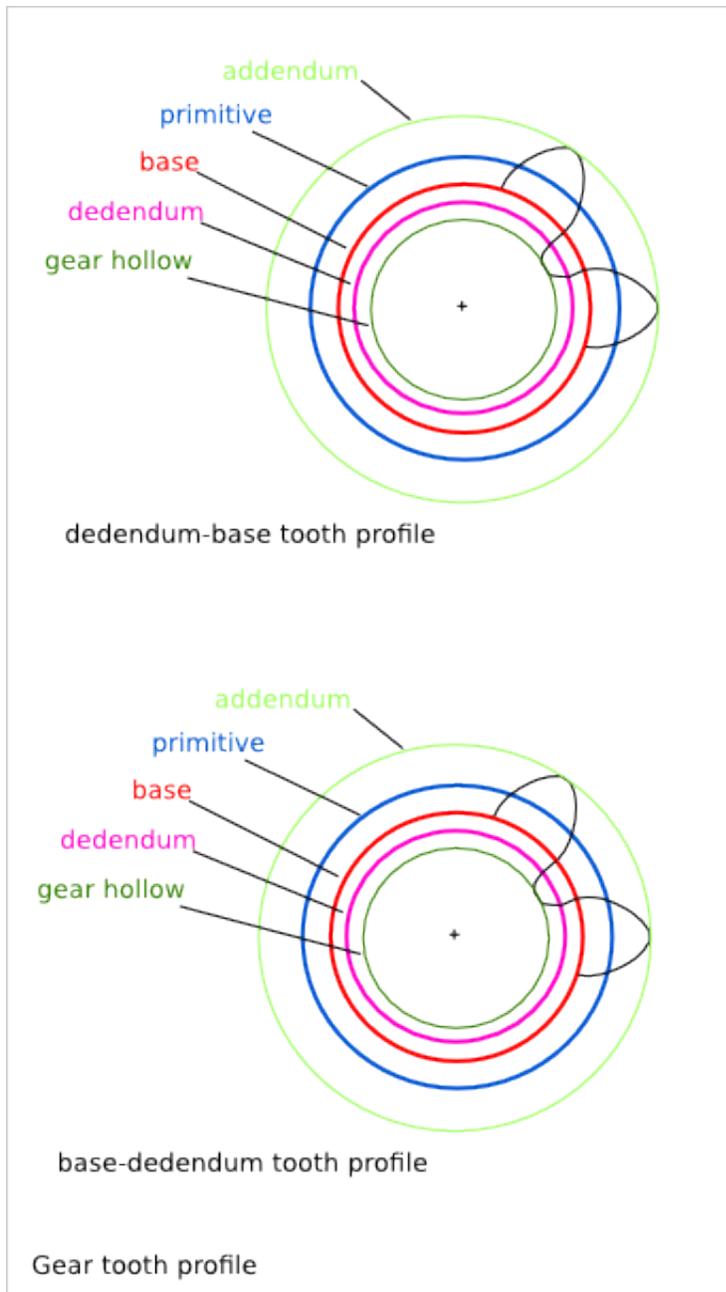


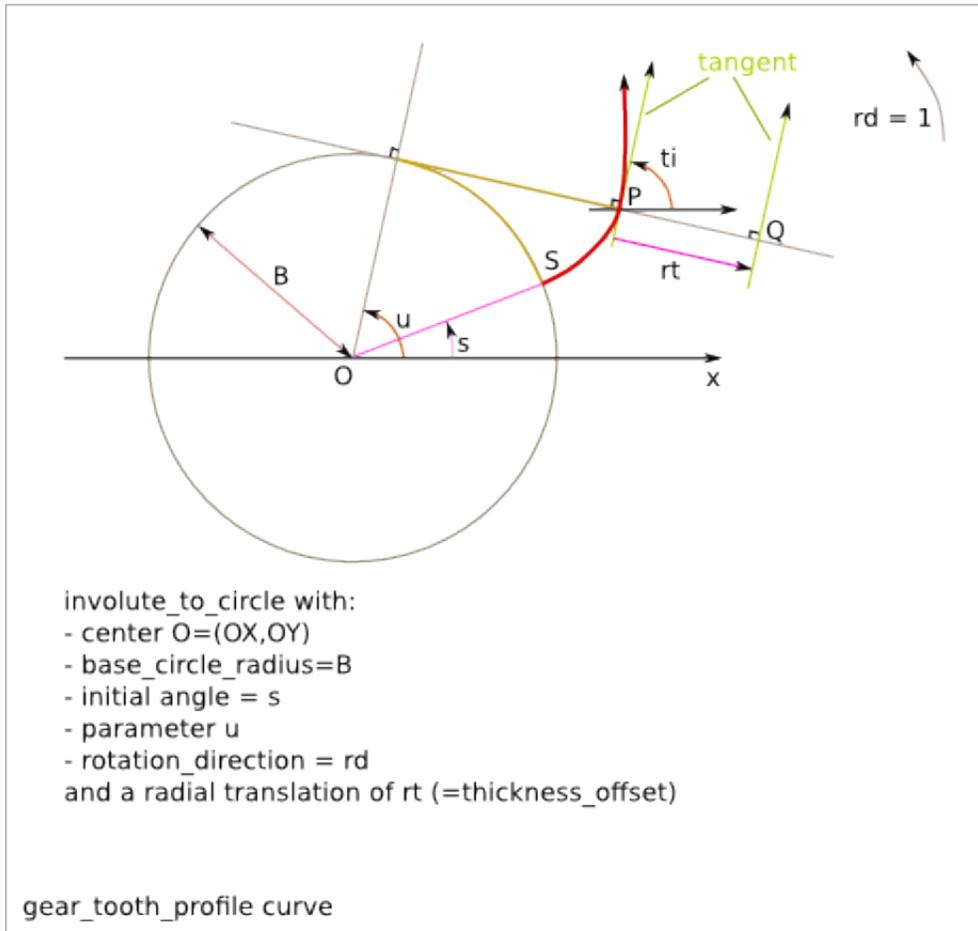


## 19.2 Gear outline

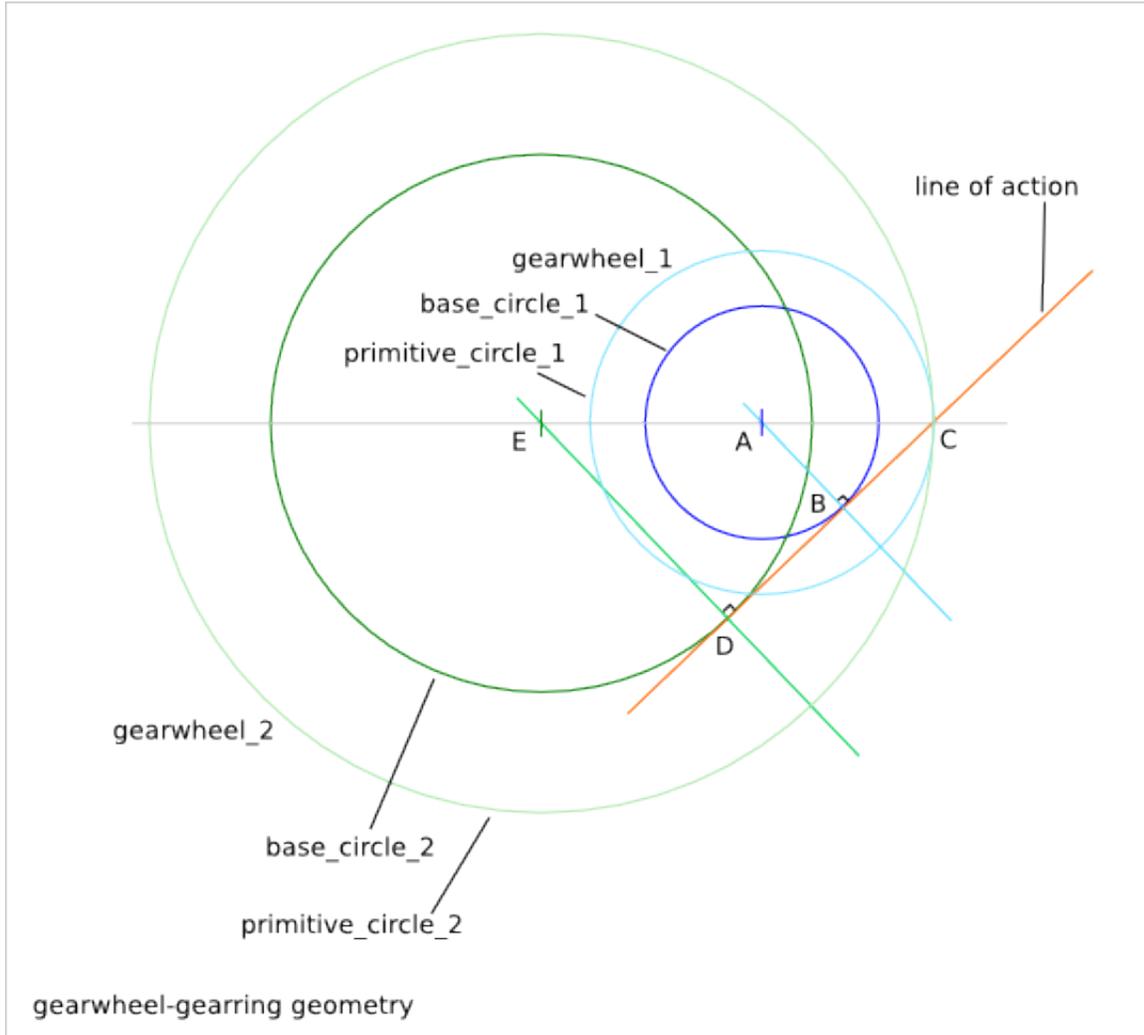
### 19.2.1 Gearwheel



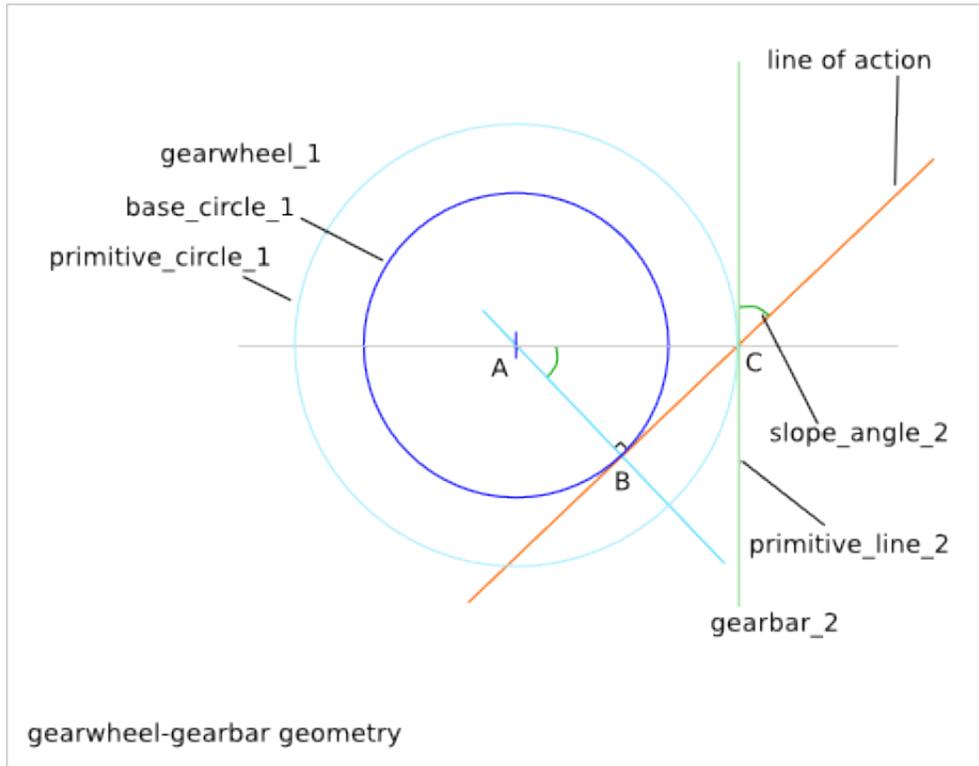


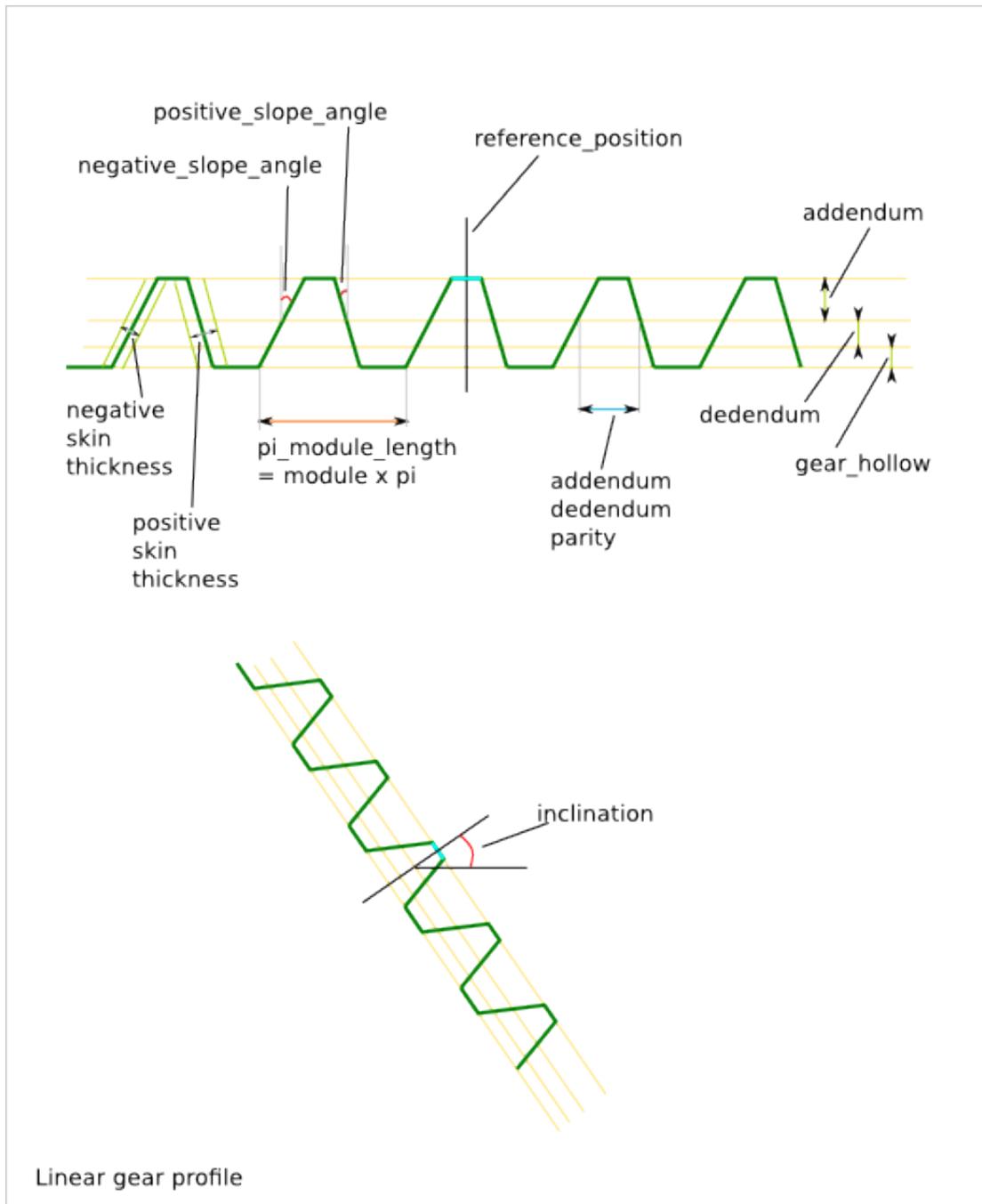


### 19.2.2 Gearing

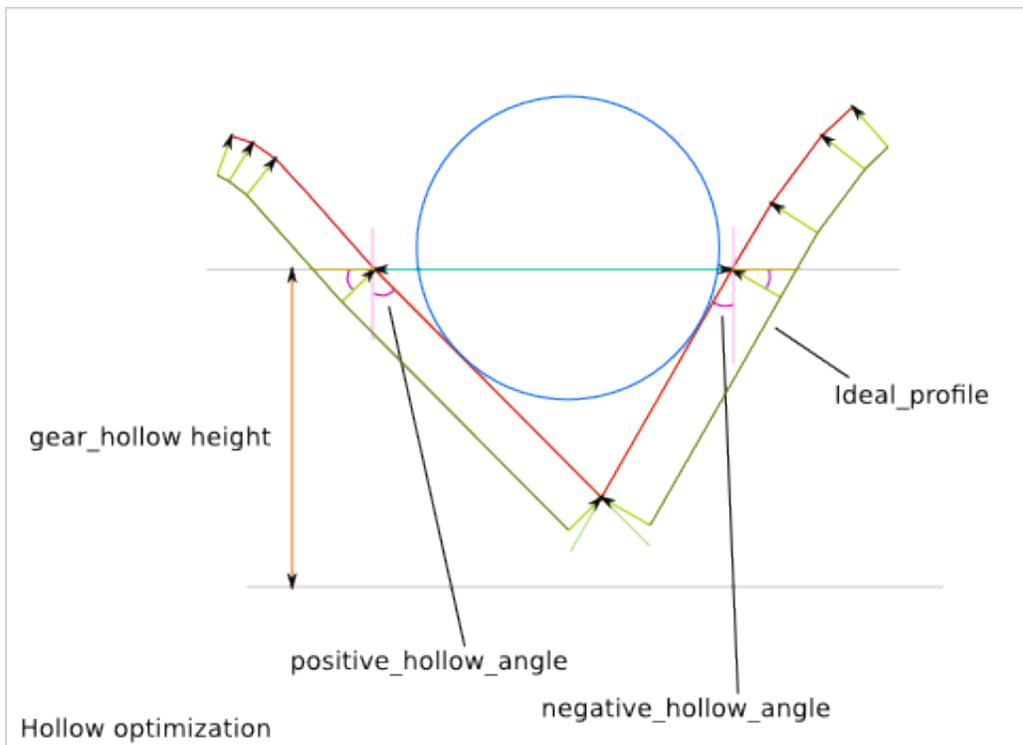
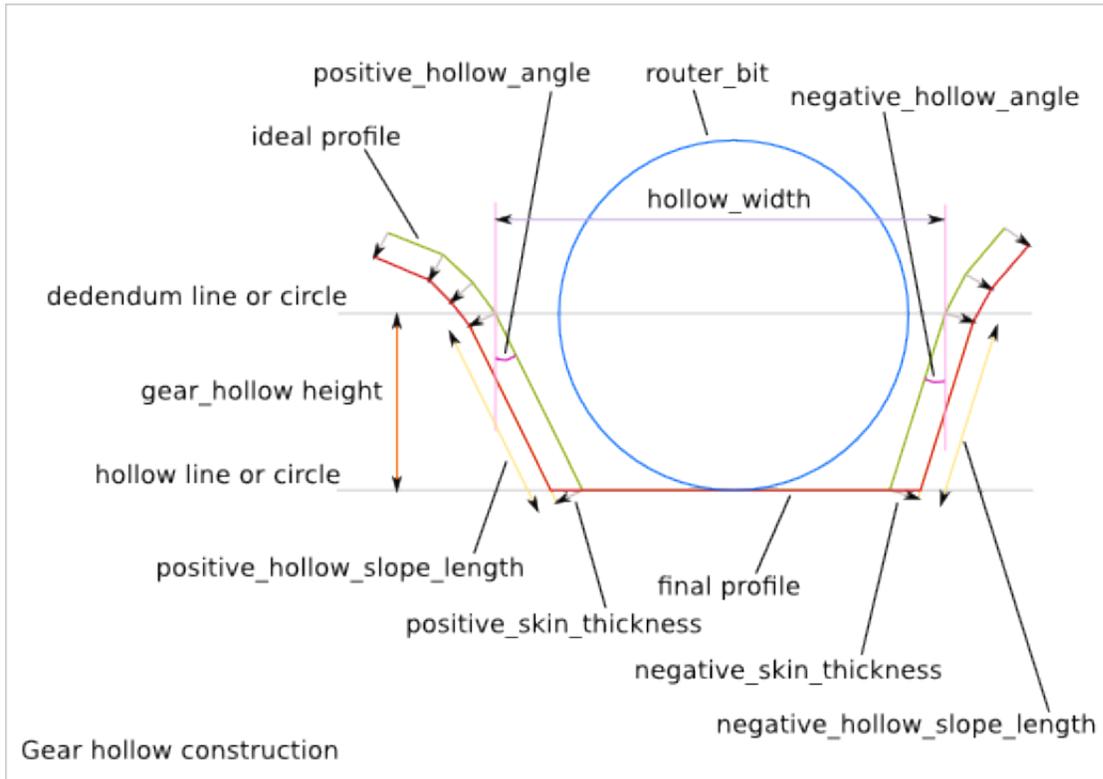


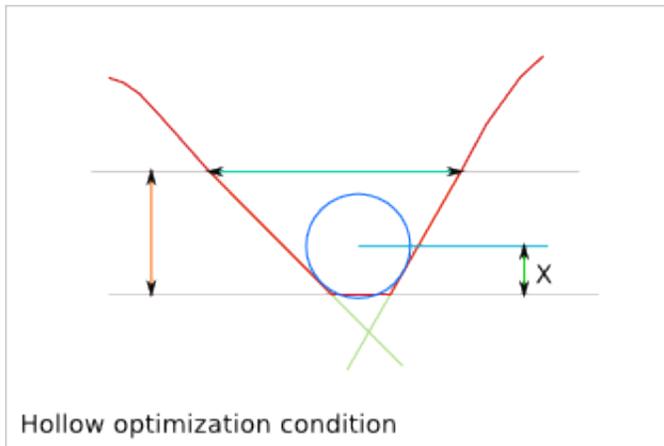
### 19.2.3 Gearbar



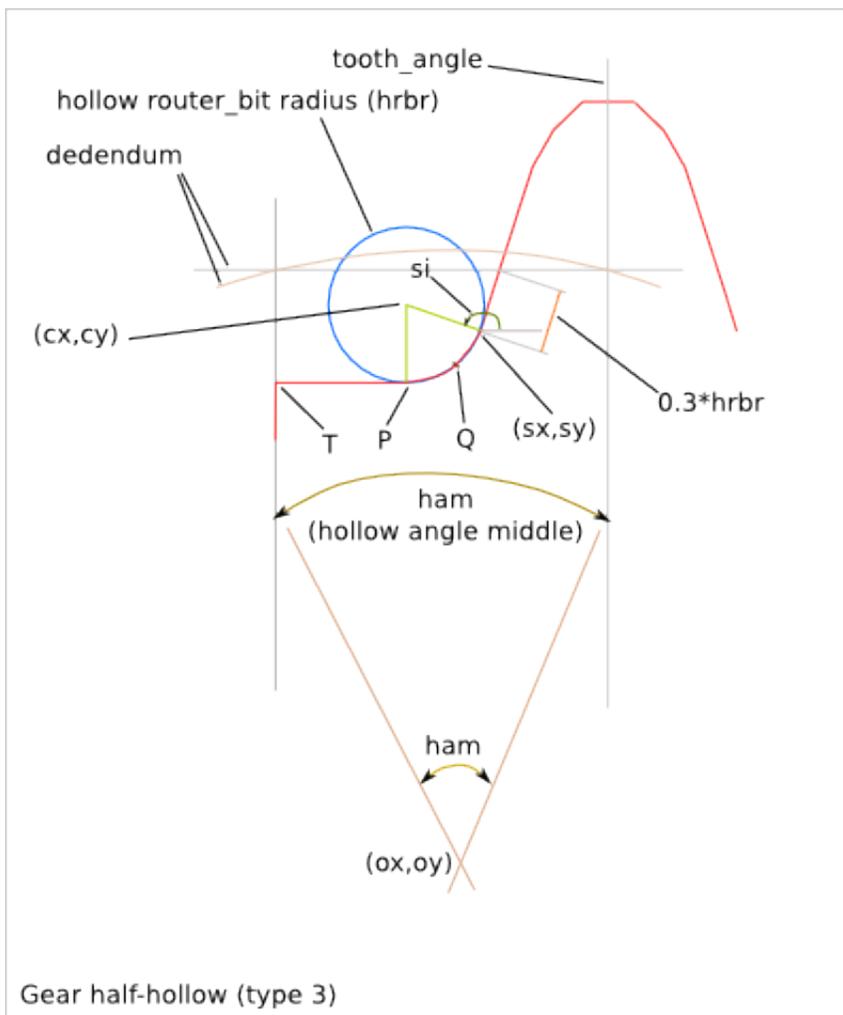


### 19.2.4 Gear hollow





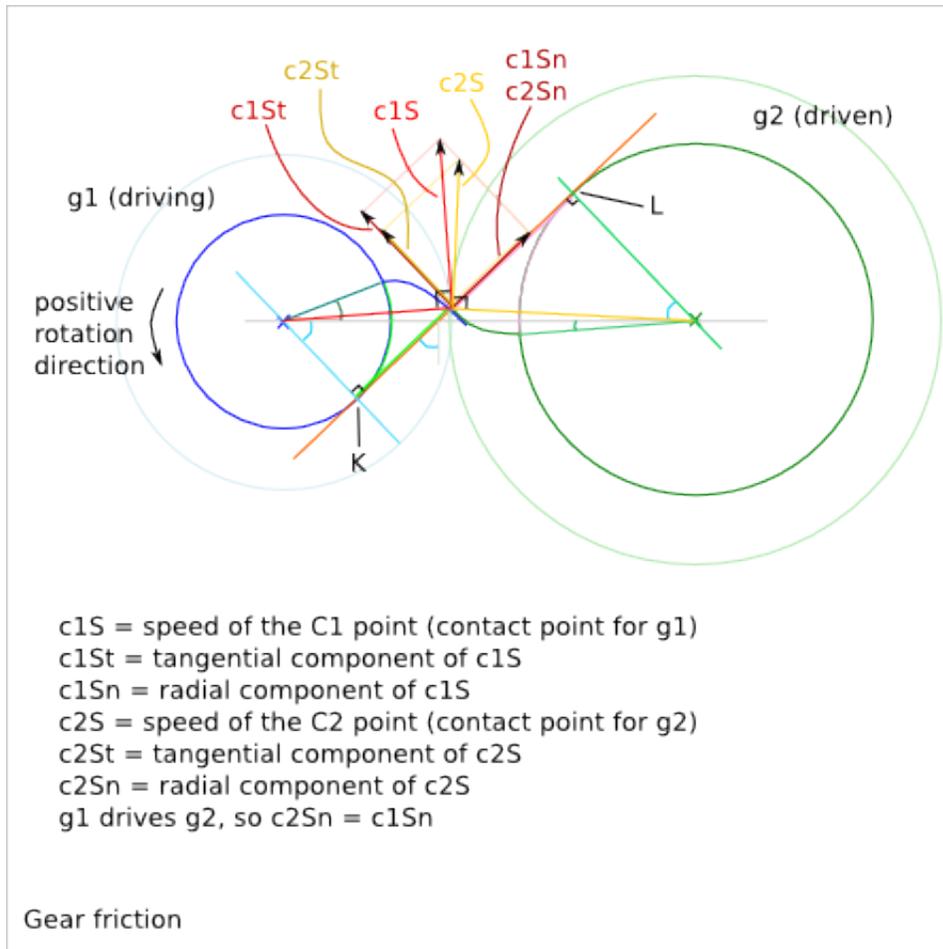
Hollow optimization condition



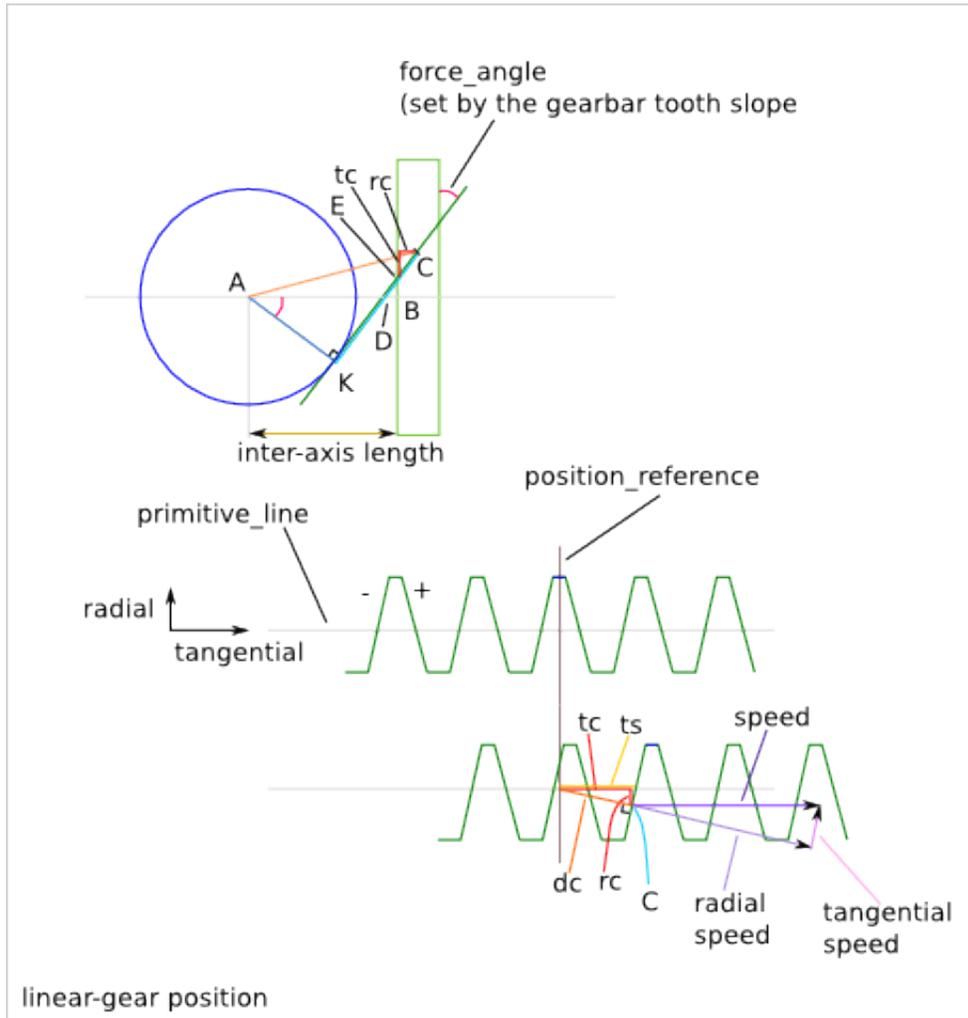
Gear half-hollow (type 3)

## 19.3 Gear position

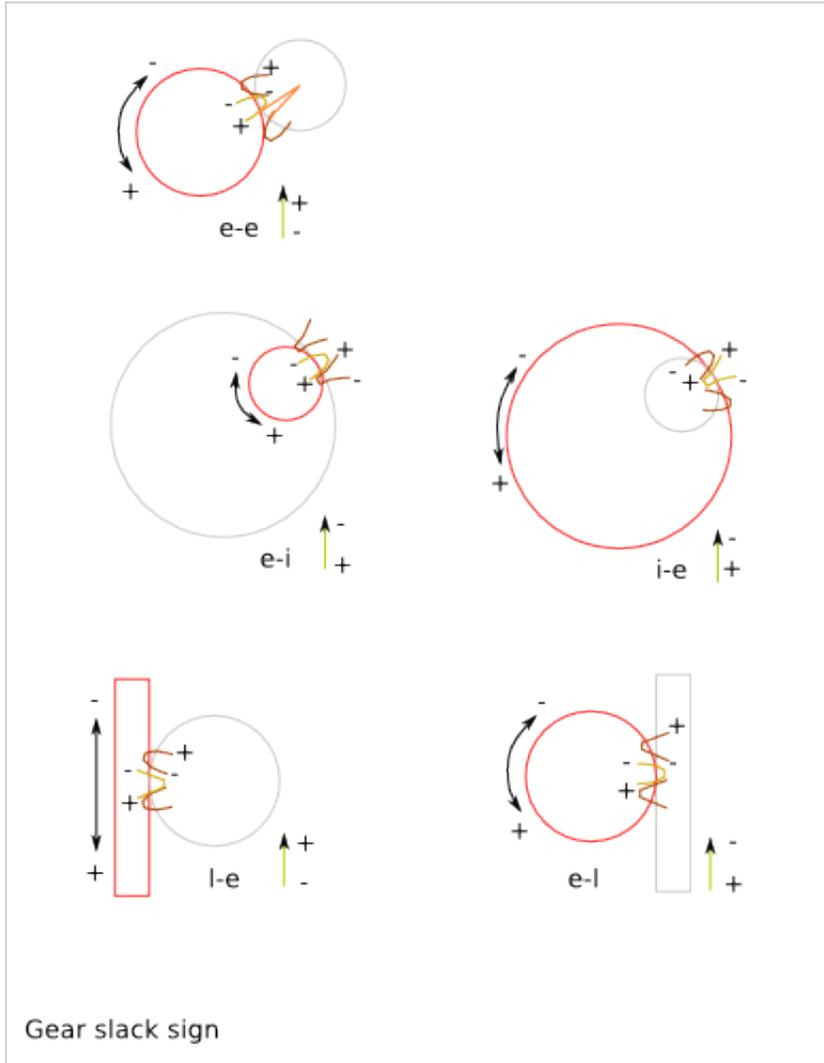
### 19.3.1 Gearwheel

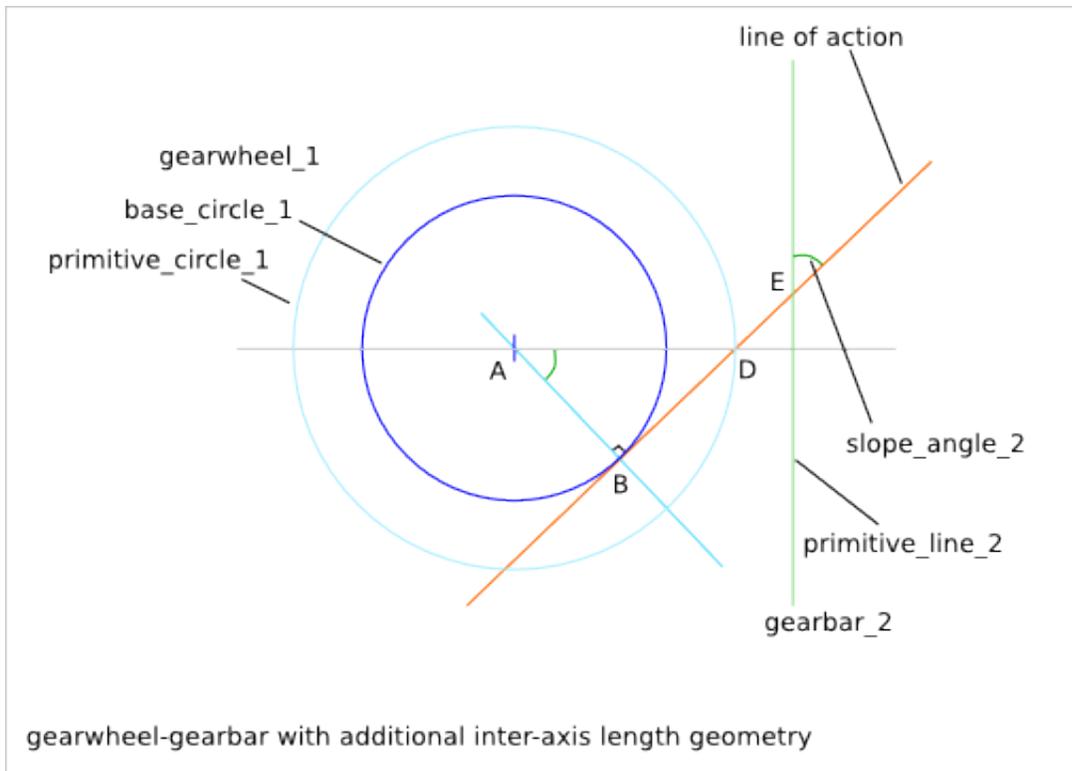


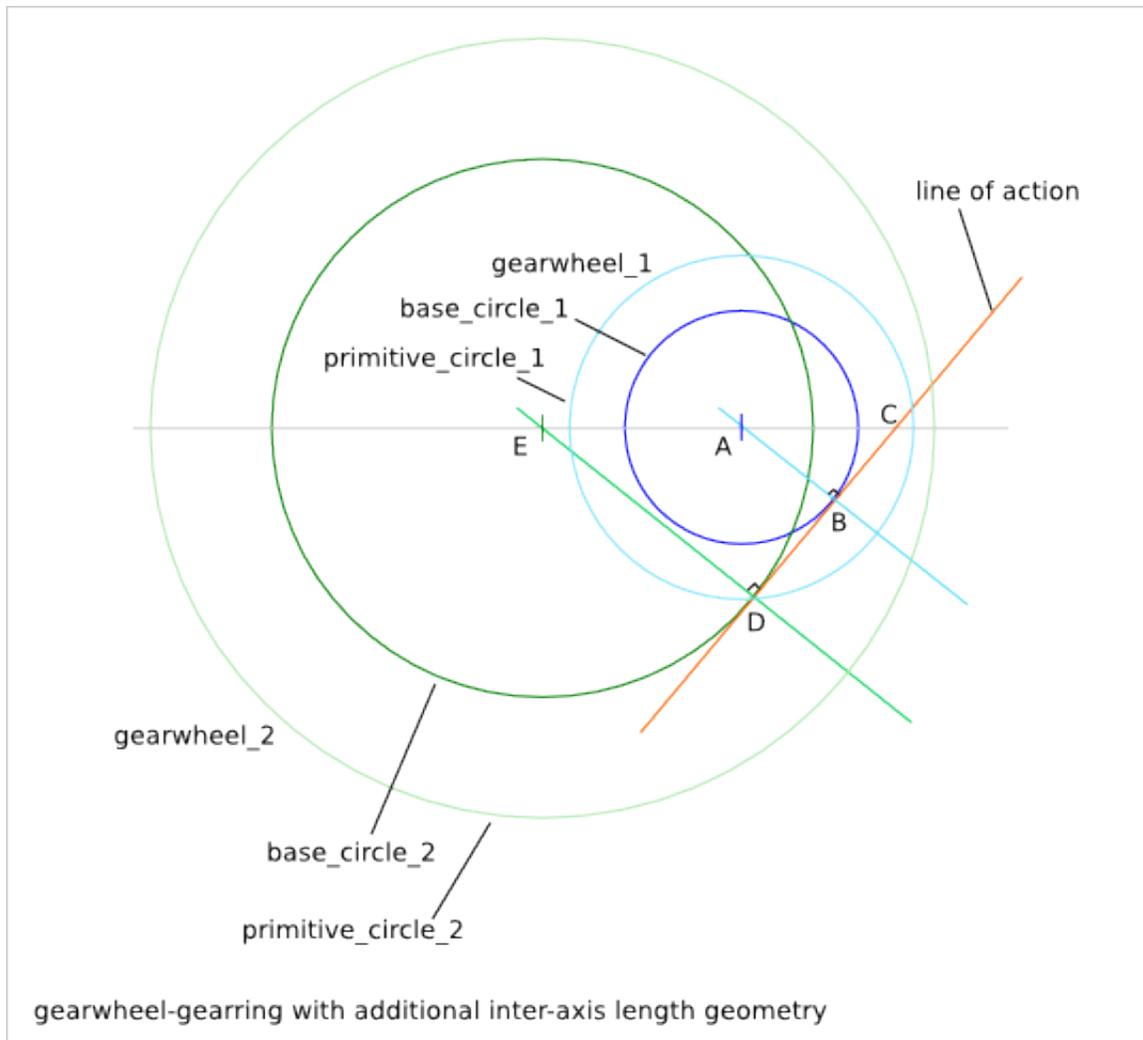
### 19.3.2 Gearbar

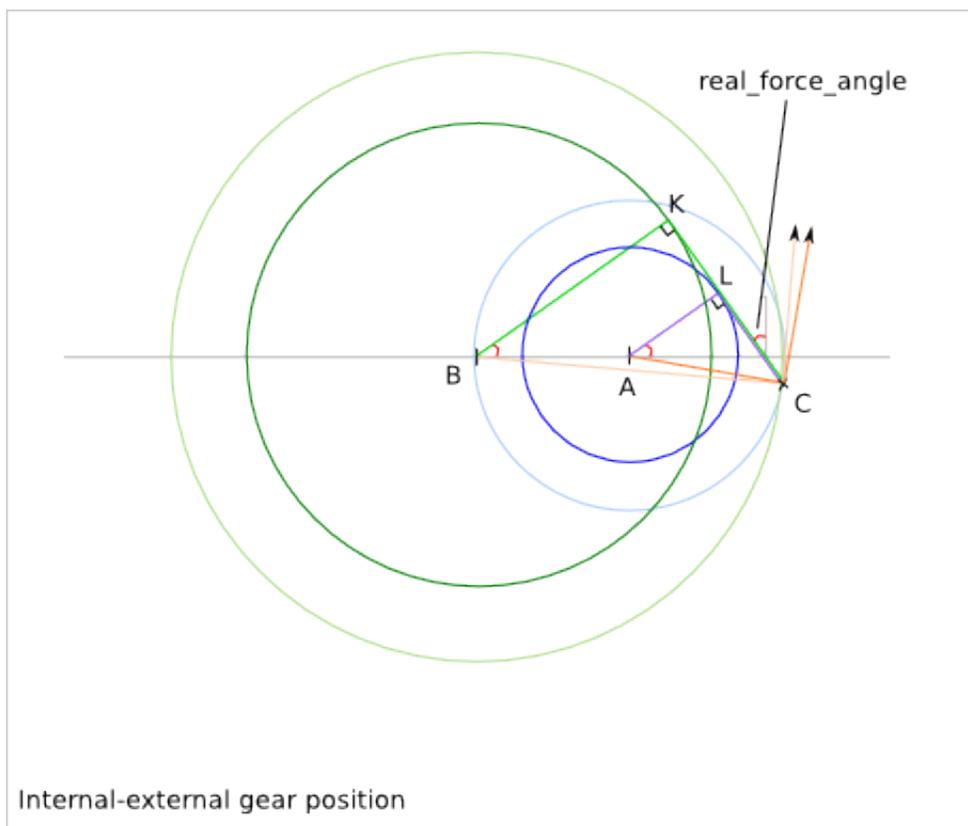
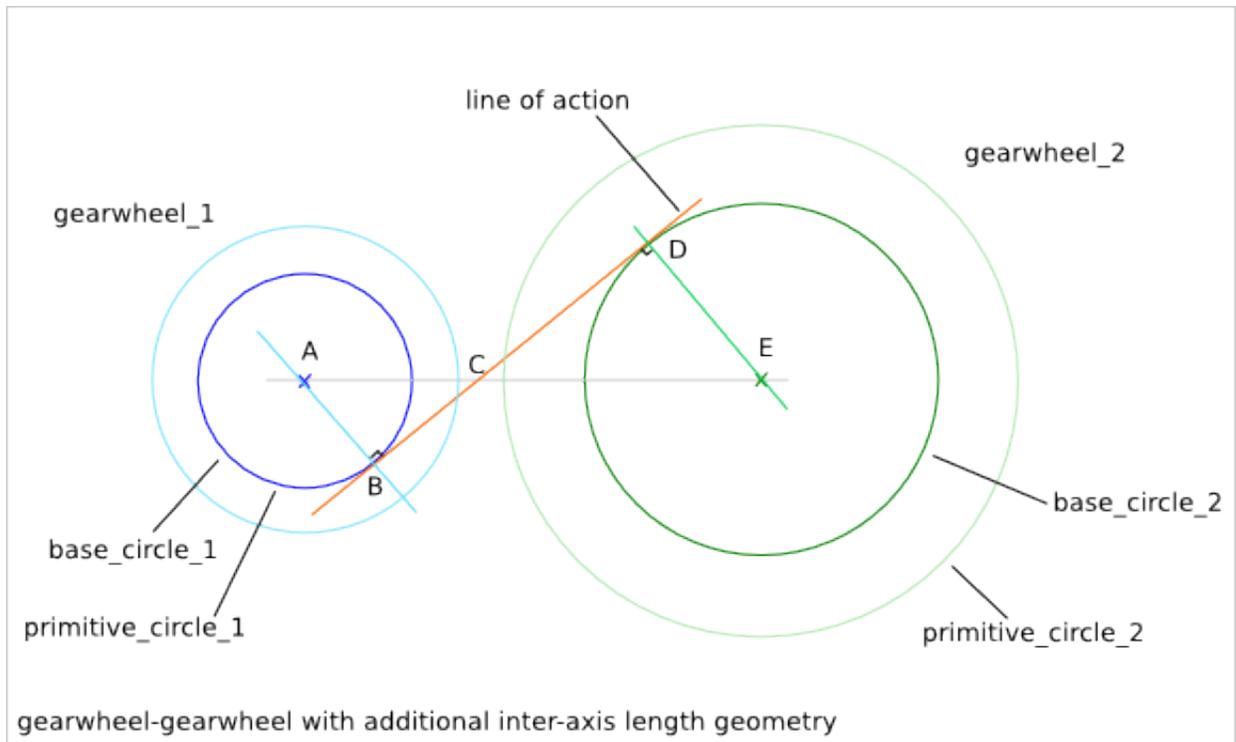


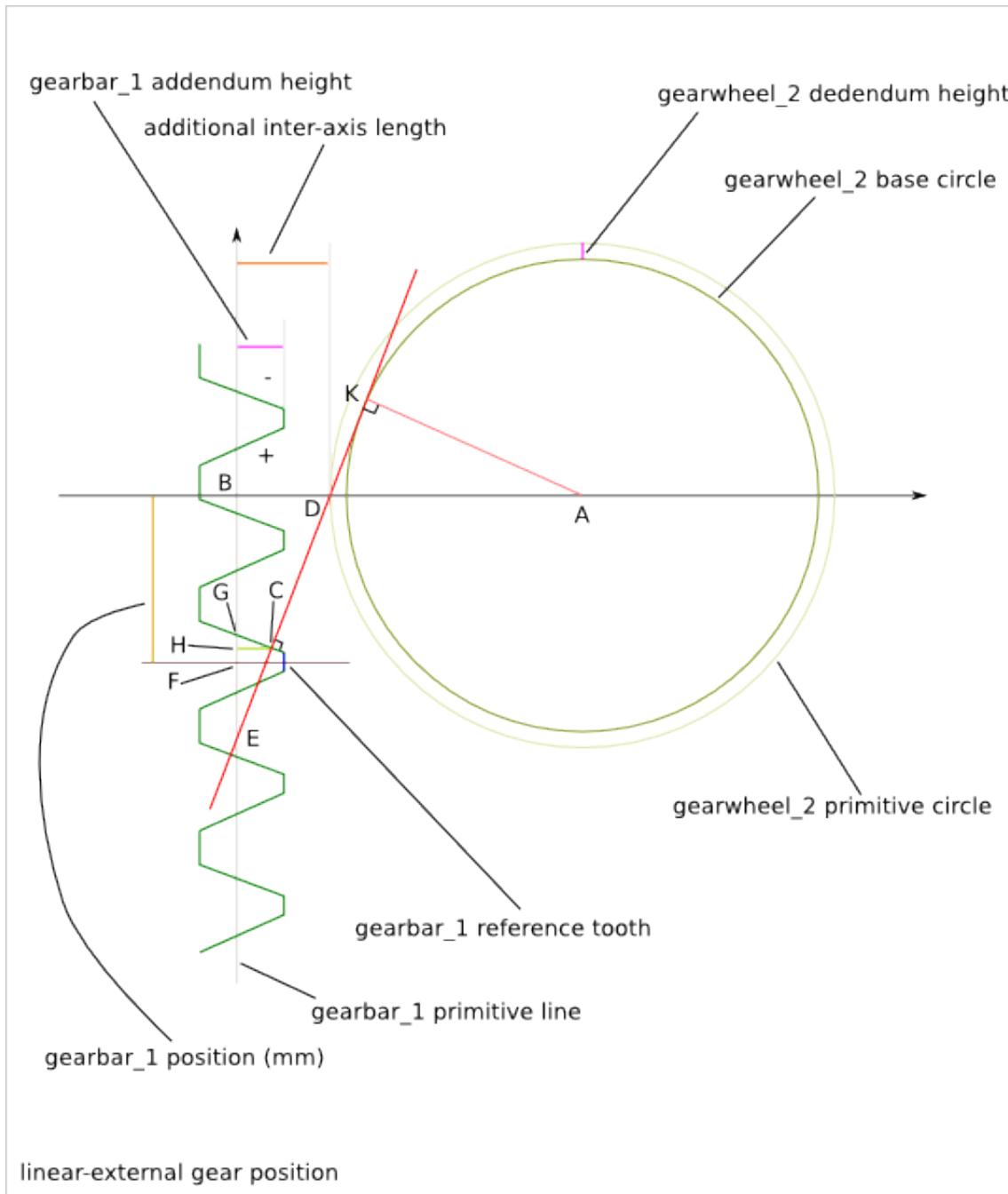
### 19.3.3 Position with additional inter-axis length









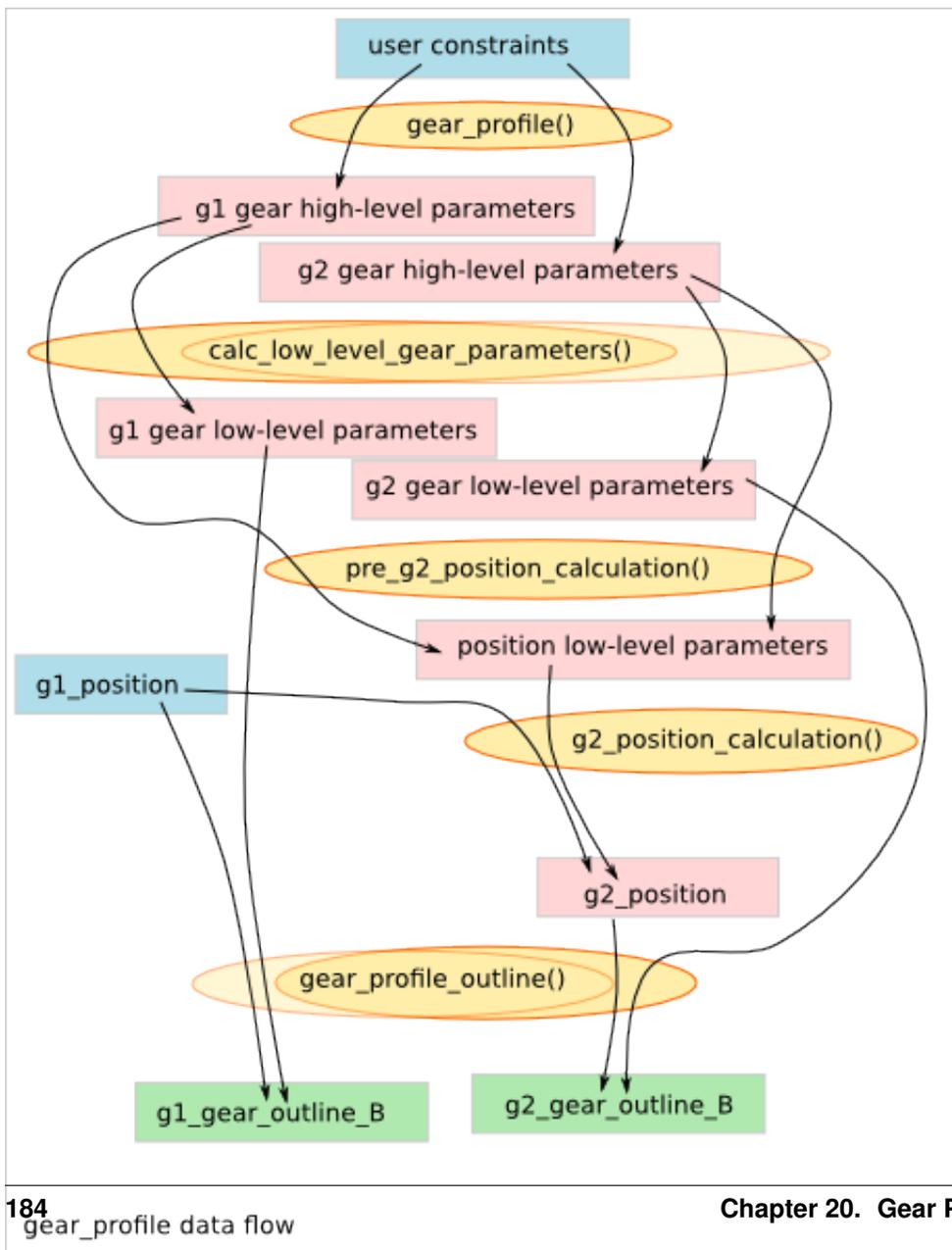






Gear Profile Implementation

20.1 Internal data-flow

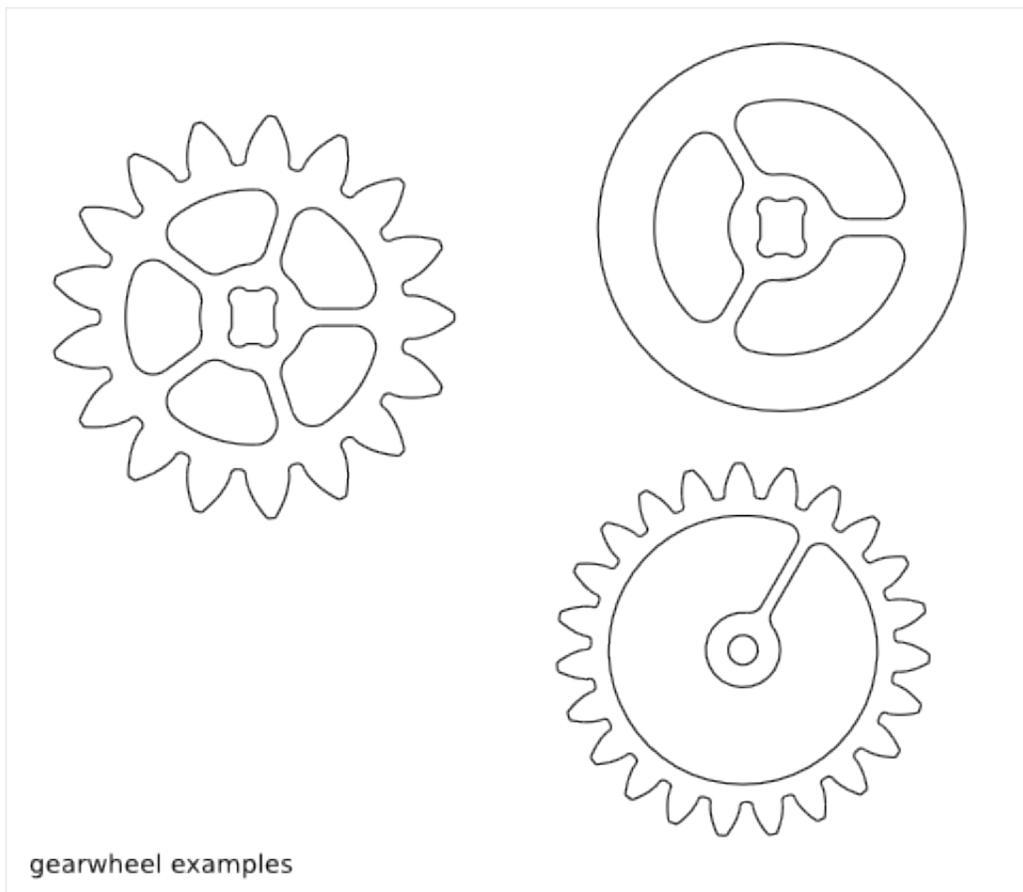


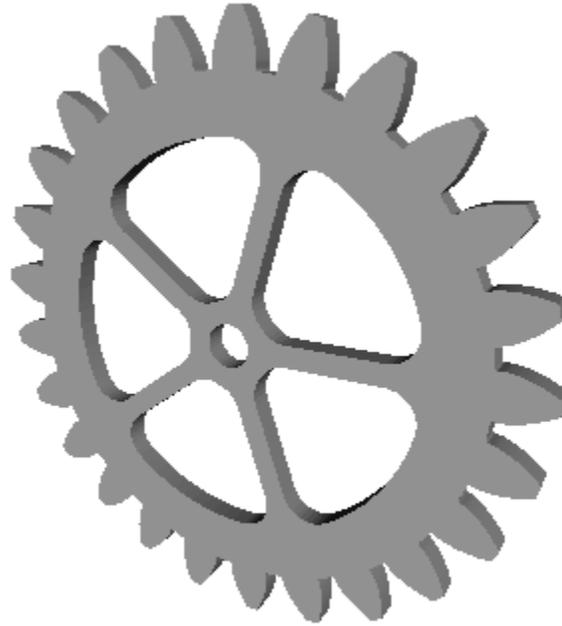
---

**Gearwheel Design**

---

Ready-to-use parametric *gearwheel* design (a.k.a. spur).



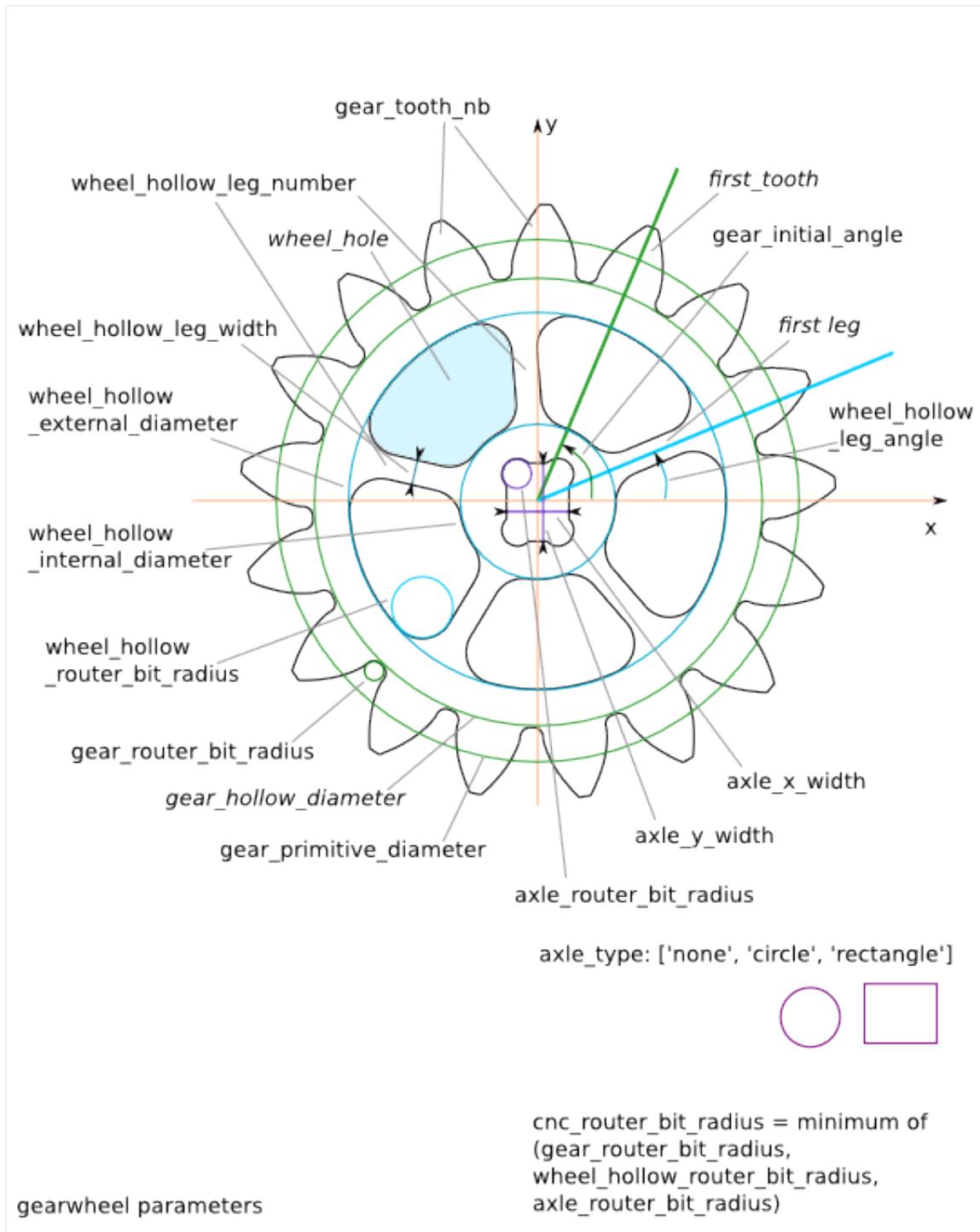


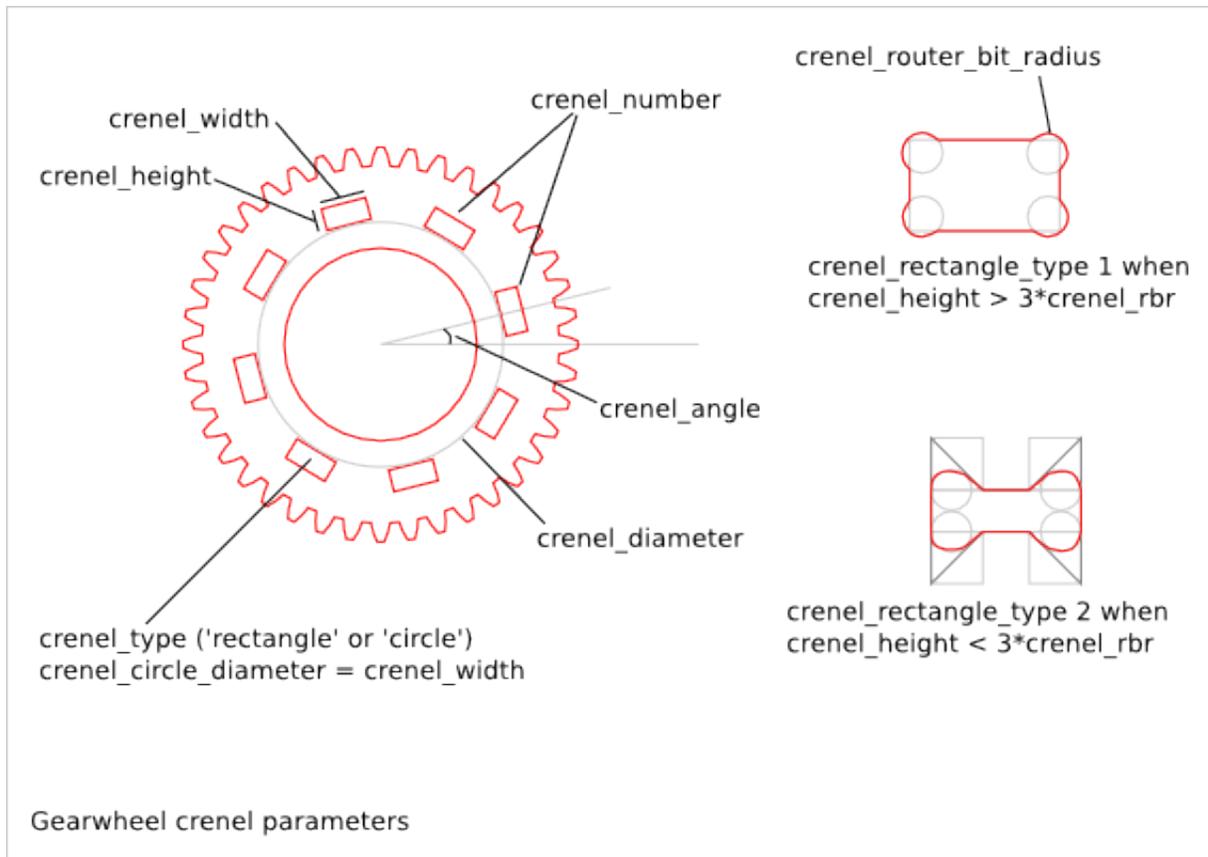
To get an overview of the possible gearwheel designs that can be generated by *gearwheel()*, run:

```
> python gearwheel.py --run_self_test
```

## 21.1 Gearwheel Parameter List

The parameter relative to the gear-profile are directly inherit from the [Gear Profile Function](#).





## 21.2 Gearwheel Parameter Dependency

### 21.2.1 router\_bit\_radius

Four *router\_bit* radius are defined: *gear\_router\_bit\_radius*, *wheel\_hollow\_router\_bit\_radius*, *axle\_router\_bit\_radius* and *cnc\_router\_bit\_radius*. Each set the *router\_bit* radius for different areas except *cnc\_router\_bit\_radius* that set the minimum value for the three other *router\_bit* radius. If an other *router\_bit* radius is smaller than *cnc\_router\_bit\_radius*, it is set to *cnc\_router\_bit\_radius*. So, we have the relations:

```
cnc_router_bit_radius < gear_router_bit_radius
cnc_router_bit_radius < wheel_hollow_router_bit_radius
cnc_router_bit_radius < axle_router_bit_radius
```

### 21.2.2 axle\_type

Three possible shapes of axle are possible: *none*, *circle* or *rectangle*. *none* means there is no axle (*axle\_x\_width* and *axle\_y\_width* are ignored). For *circle*, the parameter *axle\_x\_width* is used to set the circle diameter (*axle\_y\_width* is ignored). *axle\_x\_width* and *axle\_y\_width* must be bigger than twice *axle\_router\_bit\_radius*:

```
2*axle_router_bit_radius < axle_x_width
2*axle_router_bit_radius < axle_y_width
```

### 21.2.3 wheel\_hollow\_leg\_number

*wheel\_hollow\_leg\_number* sets the number of legs (equal the number of wheel\_hollows). If you set zero, no wheel\_hollow are created and the other parameters related to the wheel\_hollow are ignored. *wheel\_hollow\_internal\_diameter* must be bigger than the axle. *wheel\_hollow\_external\_diameter* must be smaller than the *gear\_hollow\_diameter* (which is not a parameter but derivated from other gear parameter):

```
axle_x_width < wheel_hollow_internal_diameter
sqrt(axle_x_width2+axle_y_width2) < wheel_hollow_internal_diameter
wheel_hollow_internal_diameter + 4*wheel_hollow_router_bit_radius < wheel_hollow_external_diameter
wheel_hollow_external_diameter < gear_hollow_diameter
```

### 21.2.4 gear\_tooth\_nb

*gear\_tooth\_nb* sets the number of teeth of the gear\_profile. If *gear\_tooth\_nb* is set to zero, the gear\_profile is replaced by a simple circle of diameter *gear\_primitive\_radius*.

### 21.2.5 Alignment angles

The rectangle axle is always fixed to the XY-axis. The angle between the first *wheel\_hollow leg* (middle of it) and the X-axis is set with *wheel\_hollow\_leg\_angle*. The angle between the first *gear\_profile* tooth (middle of the addendum) and the X-axis is set with *gear\_initial\_angle*.

### 21.2.6 crenel\_mark\_nb

*crenel\_mark\_nb* lets you modify the first (or the several first) crenel to help you recognizing the first tooth. If the *crenel\_type* is set to *rectangle*, the right-angle of the first crenels are rounded. If the *crenel\_type* is set to *circle*, the first crenels have a egg-form. If you don't want to mark the first crenel, set *crenel\_mark\_nb* to zero. This feature is useful when you work with small gearwheel and you want to align them easily.

### 21.2.7 crenel\_tooth\_align

*crenel\_tooth\_align* is an alternative to the parameters *crenel\_number* and *crenel\_angle*. If *crenel\_tooth\_align* is set to a positive integer N, crenels are generated just under the gear-teeth, every N teeth. This feature is useful when you have a small space between the gear-teeth and the axle. In this case, material must be optimized by aligning crenel and teeth to avoid weak points (a.k.a. bottle-neck). To use *crenel\_tooth\_align*, the parameters *crenel\_number* and *crenel\_angle* must be set to zero.

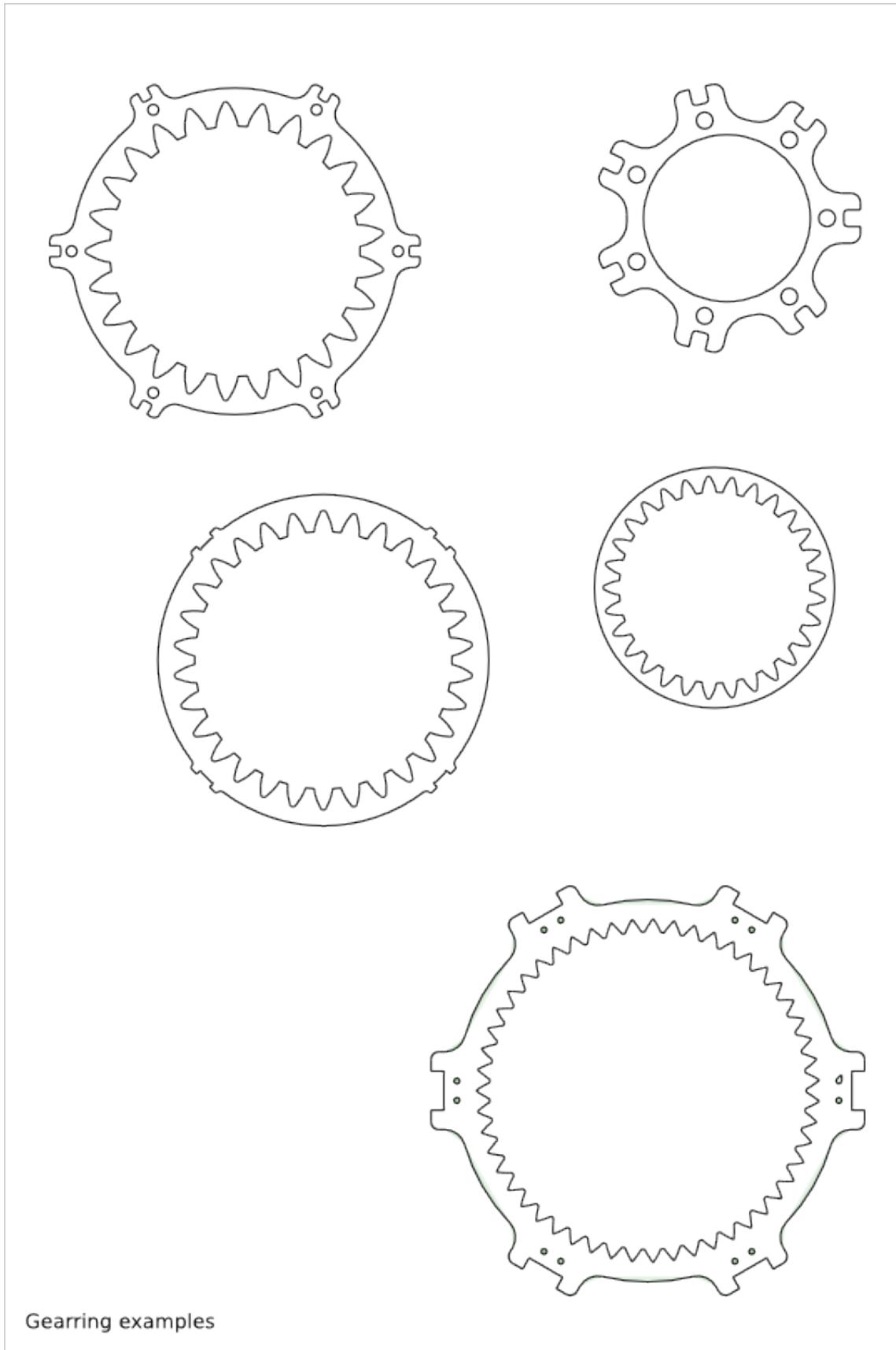


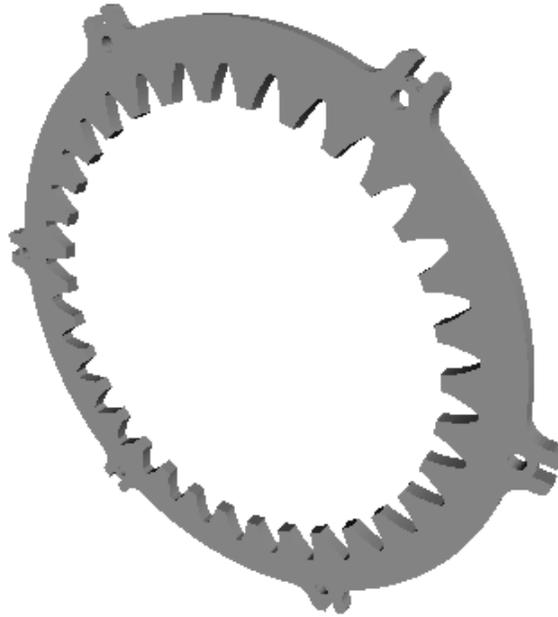
---

**Gearing Design**

---

Ready-to-use parametric *gearing* design (a.k.a. annulus).



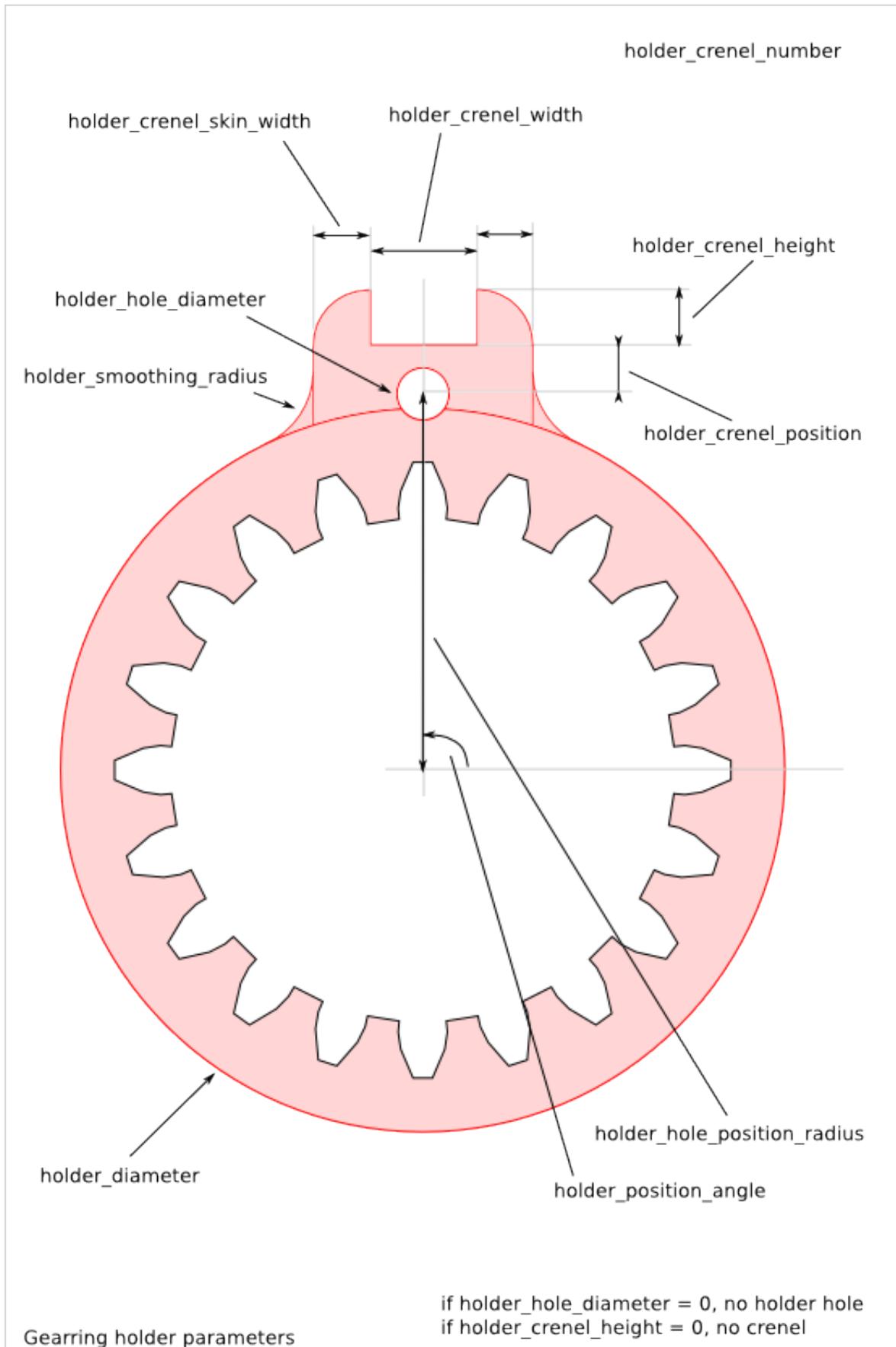


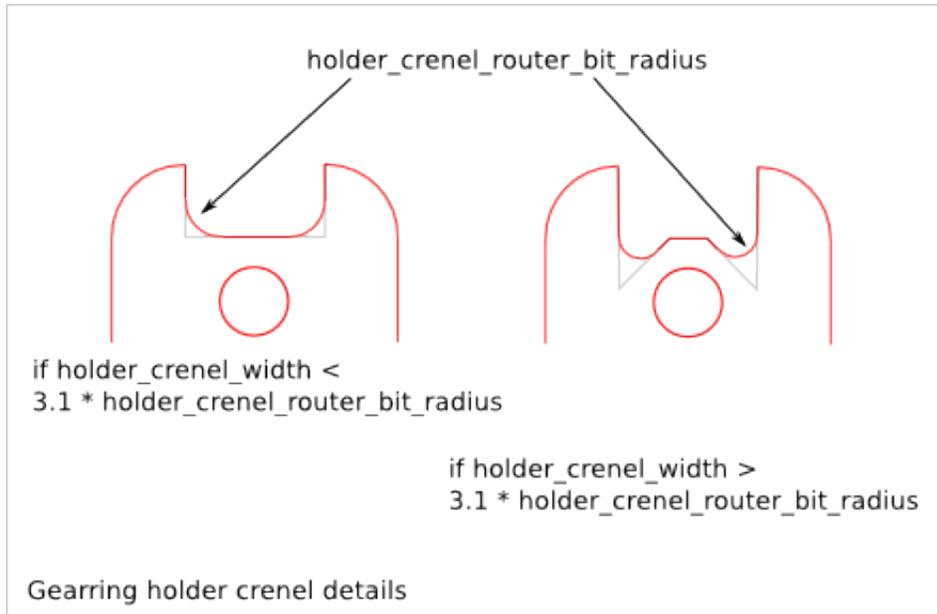
To get an overview of the possible gearing designs that can be generated by *gearing()*, run:

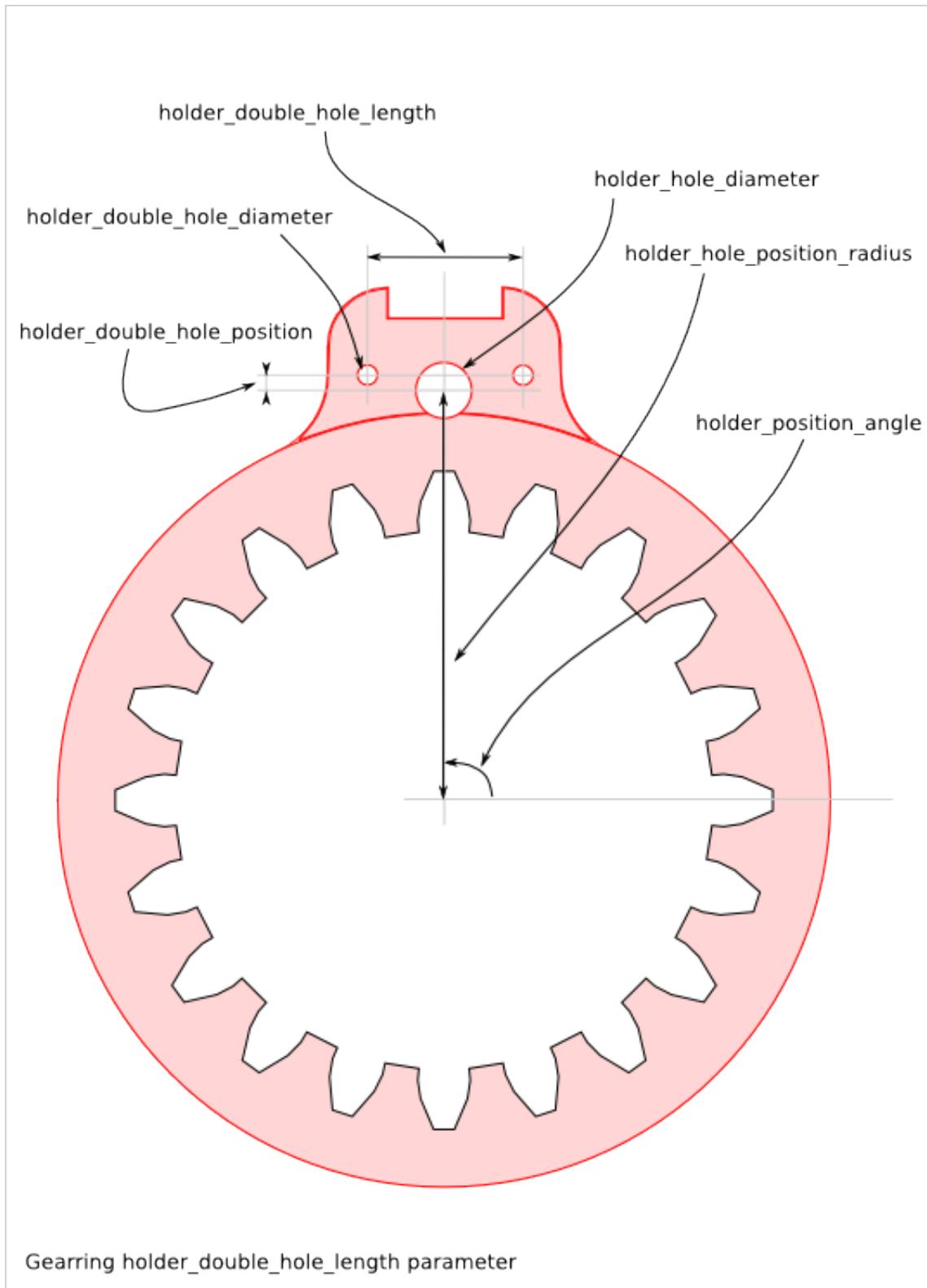
```
> python gearing.py --run_self_test
```

## 22.1 Gearing Parameter List

The parameter relative to the gear-profile are directly inherit from the [Gear Profile Function](#).







## 22.2 Gearing Parameter Dependency

### 22.2.1 router\_bit\_radius

Four `router_bit` radius are defined: `gear_router_bit_radius`, `holder_crenel_router_bit_radius`, `holder_smoothing_radius` and `cnc_router_bit_radius`. Each set the `router_bit` radius for different areas except `cnc_router_bit_radius` that set the minimum value for the three other `router_bit` radius. If an other `router_bit` radius is smaller than `cnc_router_bit_radius`, it is set to `cnc_router_bit_radius`. So, we have the relations:

```
cnc_router_bit_radius < gear_router_bit_radius
cnc_router_bit_radius < holder_crenel_router_bit_radius
cnc_router_bit_radius < holder_smoothing_radius
```

If you leave `holder_smoothing_radius` to 0.0, it will be changed automatically to the biggest possible value.

### 22.2.2 holder\_hole\_diameter

`holder_hole_diameter` sets the diameter of the holder-holes. If `holder_hole_diameter` is set to 0.0, no holder-hole are created.

### 22.2.3 holder\_crenel\_number

`holder_crenel_number` sets the number of holder-crenels (equal to the number of holder-hole). If `holder_crenel_number` is set to zero, no holder-crenel is created and the outline of the gearing is a simple circle.

### 22.2.4 holder\_crenel\_width

`holder_crenel_width` must be bigger than the `router_bit` diameter:

```
holder_crenel_width > 2 * holder_crenel_router_bit_radius
```

If `holder_crenel_width` is big enough, the crenel bottom shape is changed to get *alternative enlarged* corners.

### 22.2.5 gear\_tooth\_nb

`gear_tooth_nb` sets the number of teeth of the `gear_profile`. If `gear_tooth_nb` is set to zero, the `gear_profile` is replaced by a simple circle of diameter `gear_primitive_radius`.

### 22.2.6 Alignment angles

`gear_initial_angle` sets the angle between the X-axis and the middle of the addendum of the first tooth. `holder_position_angle` sets the angle between the X-axis and the middle of the first holder-crenel. Use `gear_initial_angle` or `holder_position_angle` or both to adjust the offset angle between the gear-profile and the gearing-holder.

### 22.2.7 holder\_hole\_mark\_nb

`holder_hole_mark_nb` lets you modify the first (or the several first) crenel to help you recognizing the first tooth. The first crenels have a egg-form instead of the circle-form. If you don't want to mark the first crenel, set `crenel_mark_nb` to *zero*. This feature is useful when you need pile up gearing and find easily the first tooth to align them.

### 22.2.8 holder\_double\_hole

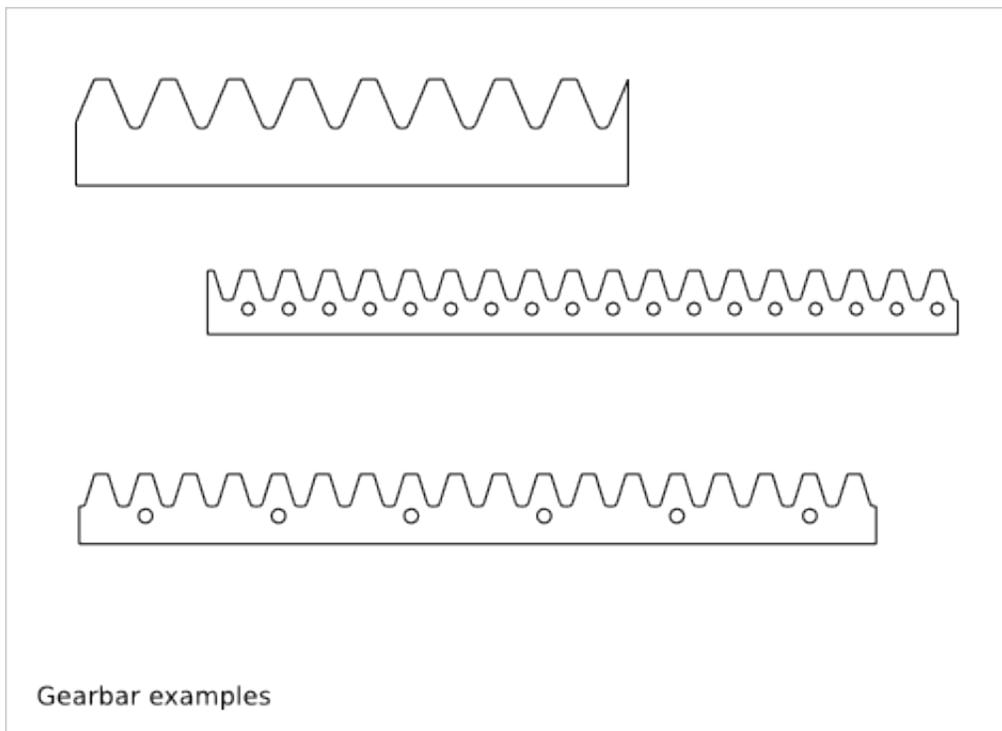
In addition to the *holder\_hole*, you can generate the *holder\_double\_hole* defined by the parameters *holder\_double\_hole\_diameter*, *holder\_double\_hole\_length* and *holder\_double\_hole\_position*. The distance between the two double\_holes is set by *holder\_double\_hole\_length*. The radius position is set by *holder\_double\_hole\_position* relative to the *holder\_hole\_position\_radius*. The *holder\_double\_holes* are useful when you use the crenel-hole with thin steel-rod for alignment and Z-shearing resistance and you want to increase the stability. At the same time, you can use the *holder\_holes* to put threaded rods.

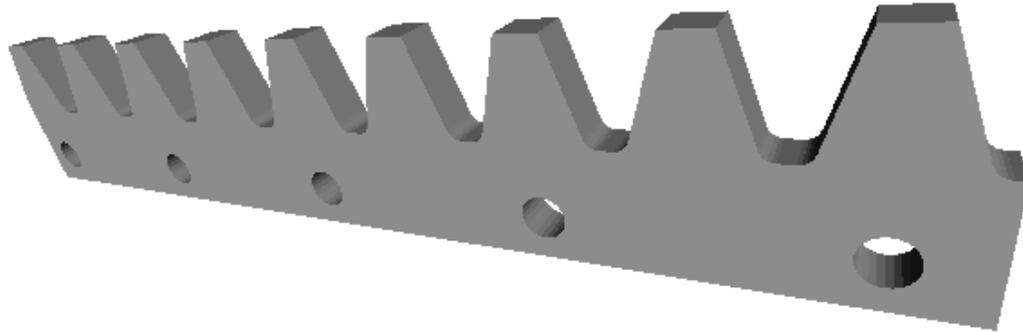
---

**Gearbar Design**

---

Ready-to-use parametric *gearbar* design (a.k.a. rack).



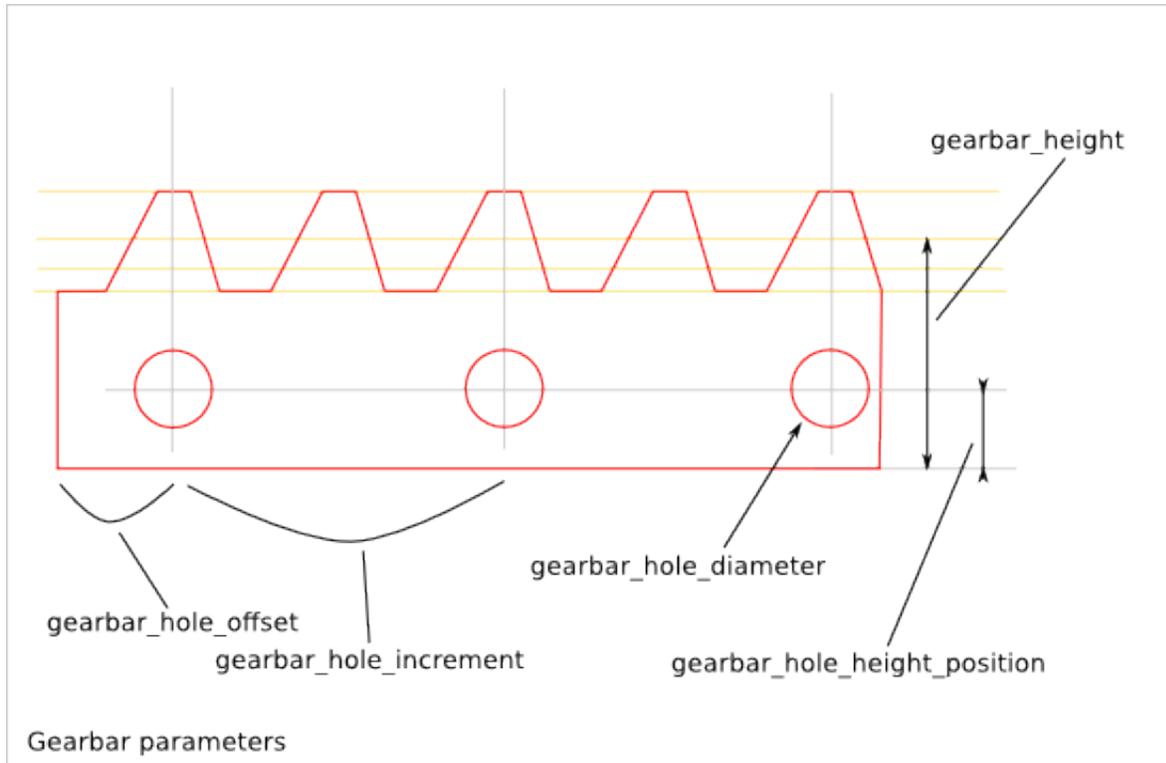


To get an overview of the possible gearbar designs that can be generated by *gearbar()*, run:

```
> python gearbar.py --run_self_test
```

## 23.1 Gearbar Parameter List

The parameter relative to the gear-profile are directly inherit from the [Gear Profile Function](#).



## 23.2 Gearbar Parameter Dependency

### 23.2.1 gearbar\_hole\_diameter

*gearbar\_hole\_diameter* sets the diameter of the gearbar-holes. If *gearbar\_hole\_diameter* is set to 0.0, no gearbar-hole are created.

### 23.2.2 gearbar\_hole\_height\_position

*gearbar\_hole\_height\_position* sets the vertical position of the gearbar-hole centers. *gearbar\_hole\_height\_position* must be placed between the bottom of the gearbar and the gear-profile:

```
gearbar_hole_radius = gearbar_hole_diameter/2
gearbar_hole_height_position > gearbar_hole_radius
gearbar_hole_height_position < minimal_gear_profile_height - gearbar_hole_radius
```

### 23.2.3 gearbar\_hole\_offset and gearbar\_hole\_increment

The abscissas of the centers of the gearbar-holes are always located at the middle of the addendum of a gear-tooth. *gearbar\_hole\_offset* sets the number of gear-teeth between the left-side of the gearbar to the first gearbar-hole. *gearbar\_hole\_increment* sets the number of gear-teeth between two consecutive gearbar-holes:

```
gearbar_hole_increment > 0
```

### 23.2.4 gear\_tooth\_nb

*gear\_tooth\_nb* sets the number of teeth of the *gear\_profile*. If *gear\_tooth\_nb* is set to zero, the *gear\_profile* is replaced by a simple line of length *gear\_primitive\_radius*.

### 23.2.5 Alignment

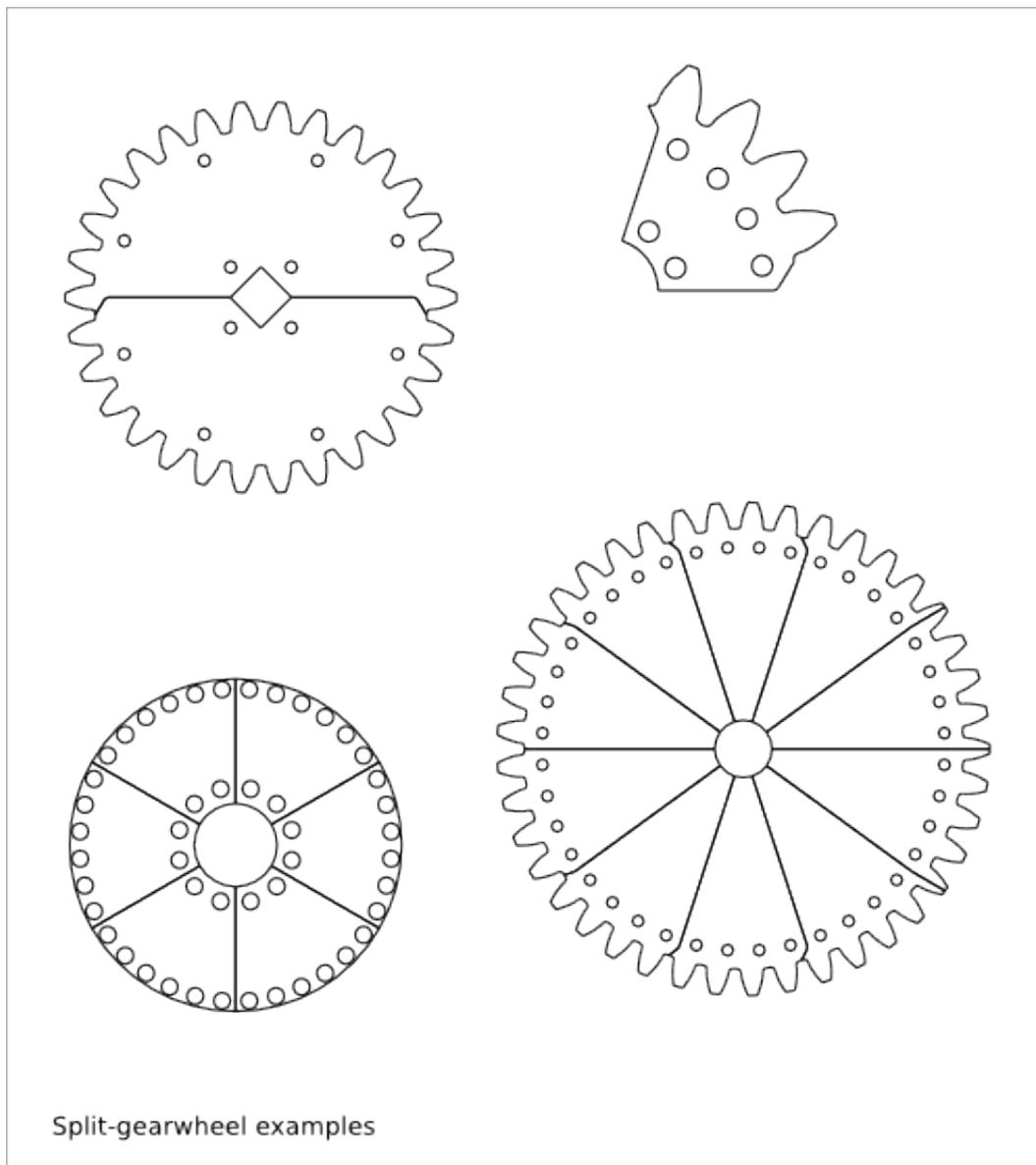
*gear\_initial\_angle*, *center\_position\_x*, *center\_position\_y* and *second\_gear\_position\_angle* are only used for the simulation. The gearbar as a simple display, as a FreeCAD object or as a design file is always placed to get its bottom-left corner at the (0,0) coordinates.

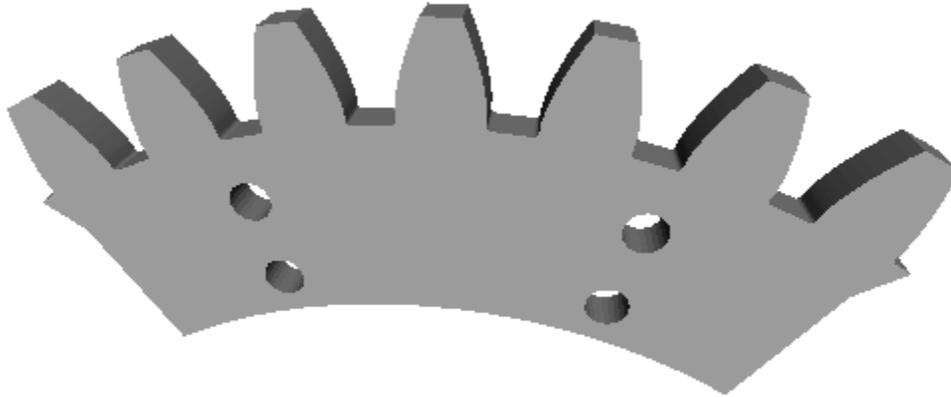
---

**Split-gearwheel Design**

---

Ready-to-use parametric *split-gearwheel* design (i.e. spur that is split for its fabrication).



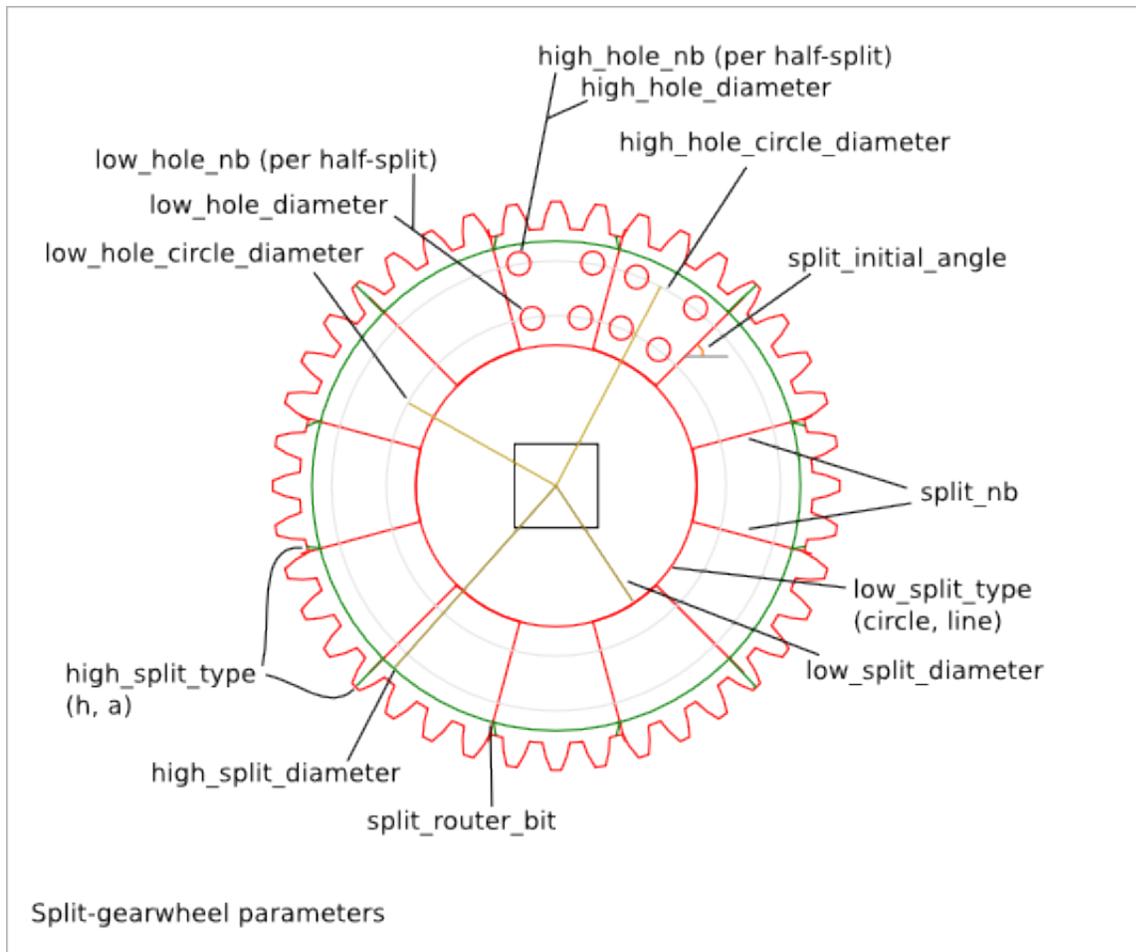


To get an overview of the possible split-gearwheel designs that can be generated by *split\_gearwheel()*, run:

```
> python split_gearwheel.py --run_self_test
```

## 24.1 Split-gearwheel Parameter List

The parameter relative to the gear-profile are directly inherit from the [Gear Profile Function](#).



## 24.2 Split-gearwheel Parameter Dependency

### 24.2.1 router\_bit\_radius

Three router\_bit radius are defined: *gear\_router\_bit\_radius*, *split\_router\_bit\_radius*, and *cnc\_router\_bit\_radius*. Each set the router\_bit radius for different areas except *cnc\_router\_bit\_radius* that set the minimum value for the two other router\_bit radius. If an other router\_bit radius is smaller than *cnc\_router\_bit\_radius*, it is set to *cnc\_router\_bit\_radius*. So, we have the relations:

```
cnc_router_bit_radius < gear_router_bit_radius
cnc_router_bit_radius < split_router_bit_radius
```

### 24.2.2 split\_nb

*split\_nb* defines in how many parts the gearwheel must be split. The *split\_gearwheel()* function generates two sets (A and B) of *split\_nb* parts. So you get at the end  $2 * \text{split\_nb}$  parts. The set A (respectively B) makes a complete gearwheel. The set-A-gearwheel and the set-B-gearwheel can be stick together to ensure a better stability. The *low-holes* and *high-holes* ensure a good alignment between the set-A parts and set-B parts. The parameters *low\_hole\_nb* and *high\_hole\_nb* define the number of holes per half-split-portion i.e. the common portion between a set-A parts and a set-B part.

### 24.2.3 low\_split\_diameter and high\_split\_diameter

The constraints define 5 circles: *low\_split\_diameter*, *low\_hole\_circle\_diameter*, *high\_hole\_circle\_diameter*, *high\_split\_diameter* and *minimal\_gear\_profile\_radius* (inferred from the gear-profile). If *gear\_tooth\_nb* = 0 then *high\_split\_diameter* = *minimal\_gear\_profile\_radius*. These five circles are strictly included in each others:

```
low_split_diameter + low_hole_radius < low_hole_circle_diameter
low_hole_circle_diameter + low_hole_radius + high_hole_radius < high_hole_circle_diameter
high_hole_circle_diameter + high_hole_radius < high_split_diameter
high_split_diameter < minimal_gear_profile_radius
```

### 24.2.4 low\_split\_type

*low\_split\_type* defines the outline at the low-split-circle:

```
circle : the outline is an arc of circle
line   : the outline is composed of two lines
```

### 24.2.5 high\_split\_type

*high\_split\_type* defines how to join the split radius with the gear-profile. Indeed the number of gear-teeth and the number of split-portion are independant. In most of the case, the gear-hollow doesn't fit exactly the split radius. The split radius stops at the high-split circle. Then, the outline goes straight to the gear-profile. The angle at the high-split circle is smooth with *split\_router\_bit\_radius*. The possible values for *high\_split\_type* are:

```
'h': the outline goes to the closest gear-hollow middle
'a': the outline goes to the addendum middle if it best fits, otherwise it goes to the closest gear-h
```

### 24.2.6 gear\_tooth\_nb

*gear\_tooth\_nb* sets the number of teeth of the gear\_profile. If *gear\_tooth\_nb* is set to zero, the gear\_profile is replaced by a simple circle of diameter *gear\_primitive\_radius*.

### 24.2.7 Alignment angles

*gear\_initial\_angle* sets the angle between the X-axis and the middle of the addendum of the first tooth. *split\_initial\_angle* sets the angle between the X-axis and the first split radius. Use *gear\_initial\_angle* or *split\_initial\_angle* or both to ajust the offset angle between the gear-profile and the split-portion.

---

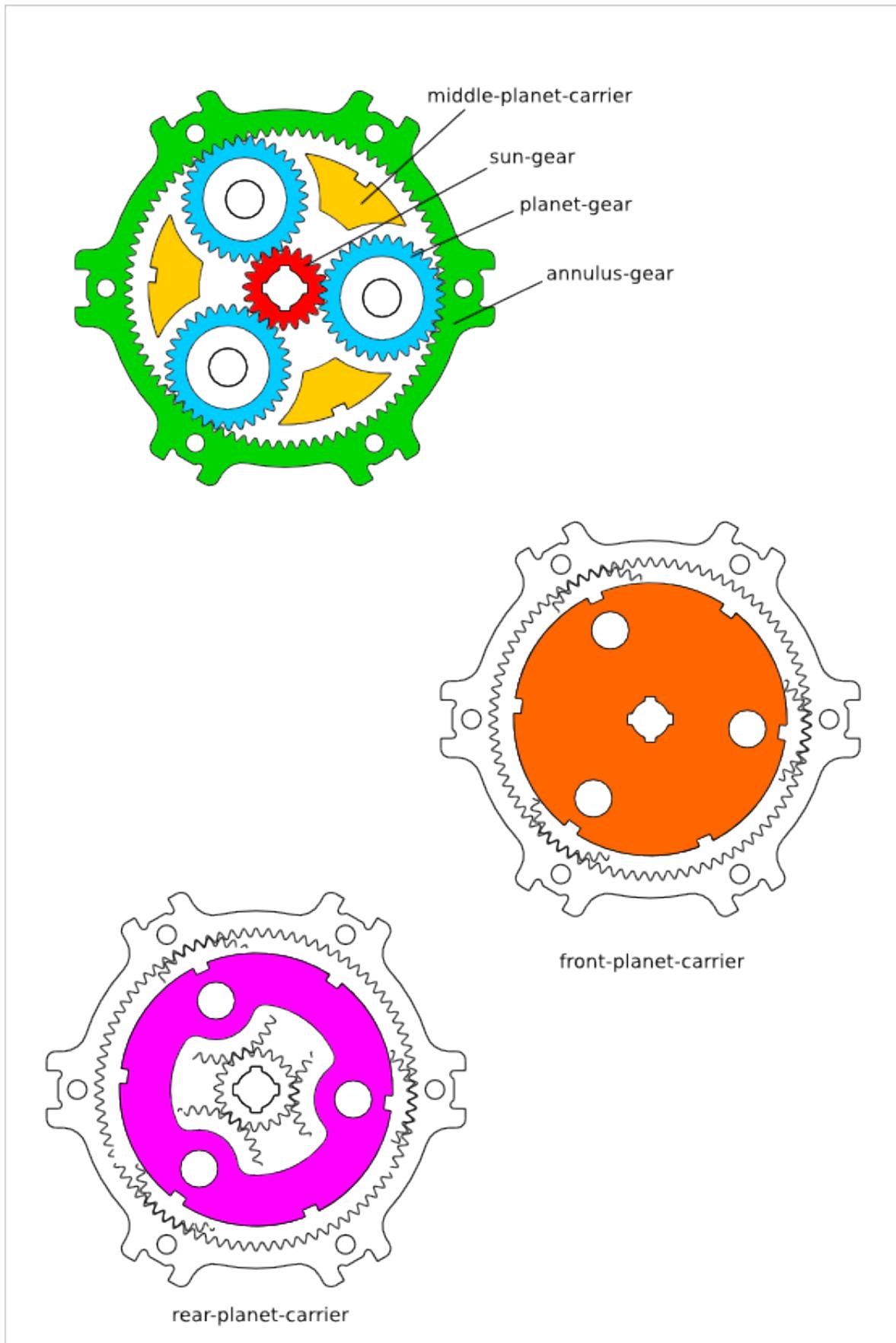
## Epicyclic Gearing Design

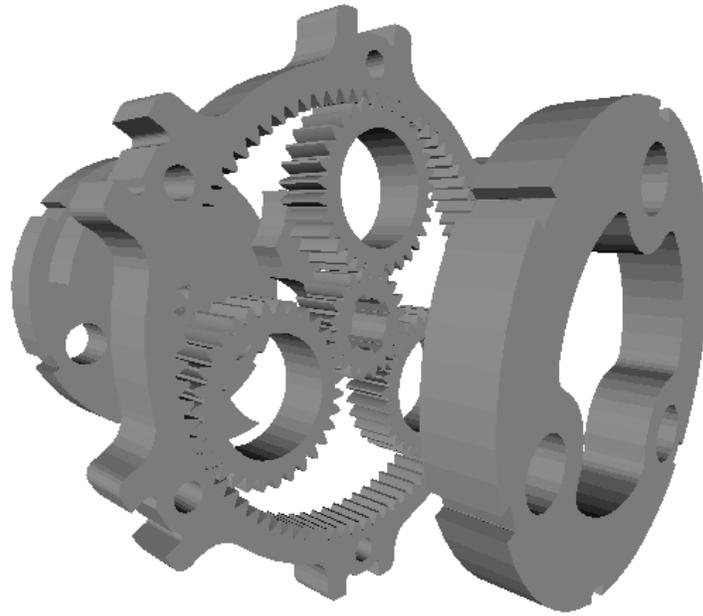
---

Ready-to-use parametric *epicyclic-gearing* design. Check also the *epicyclic-gearing* design variants [Low\\_torque\\_transmission Design](#) and [High\\_torque\\_transmission Design](#) that might better fit your requirements.

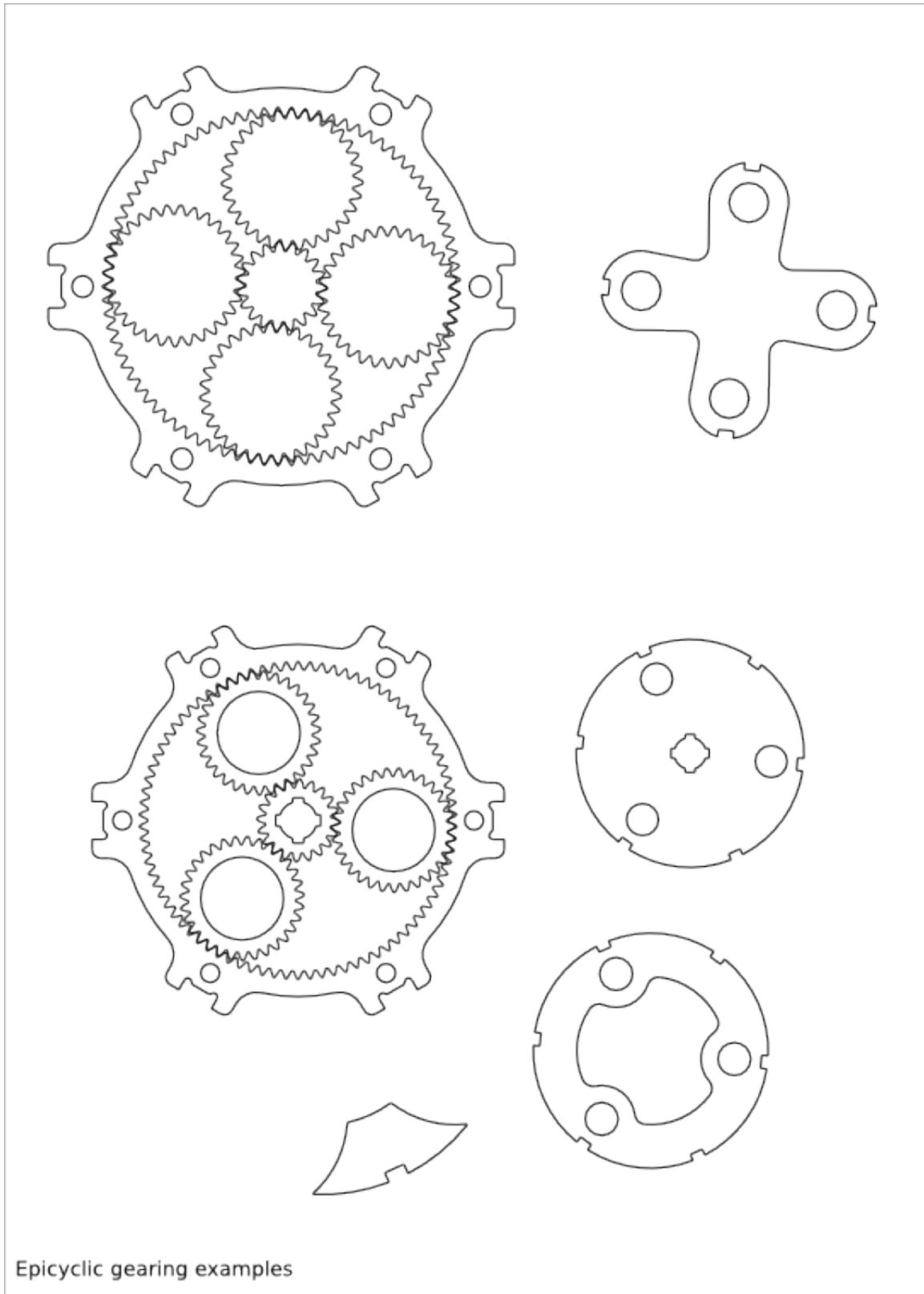
The *epicyclic gearing* is a system made out of several parts:

- sun-gear
- planet-gear
- annulus-gear
- planet-carrier (rear, middle and front)





You can generate several configuration of *epicyclic gearing system*:

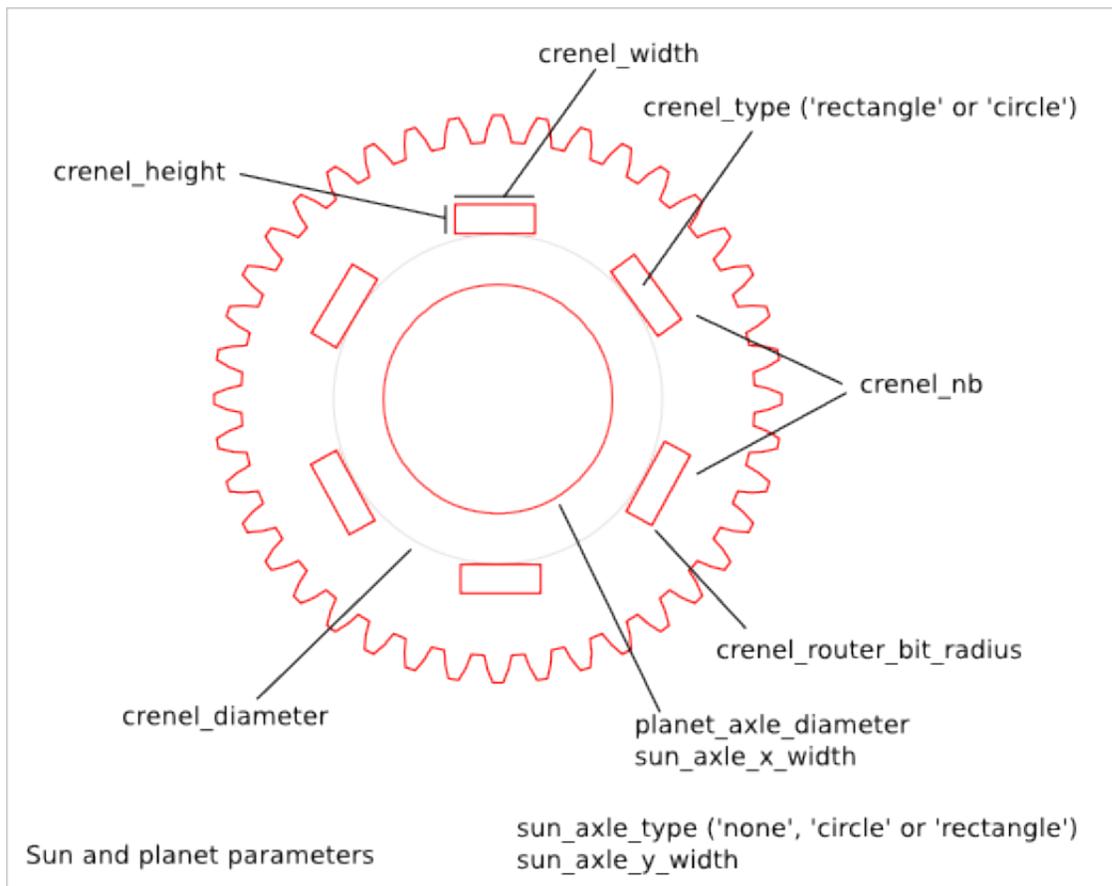
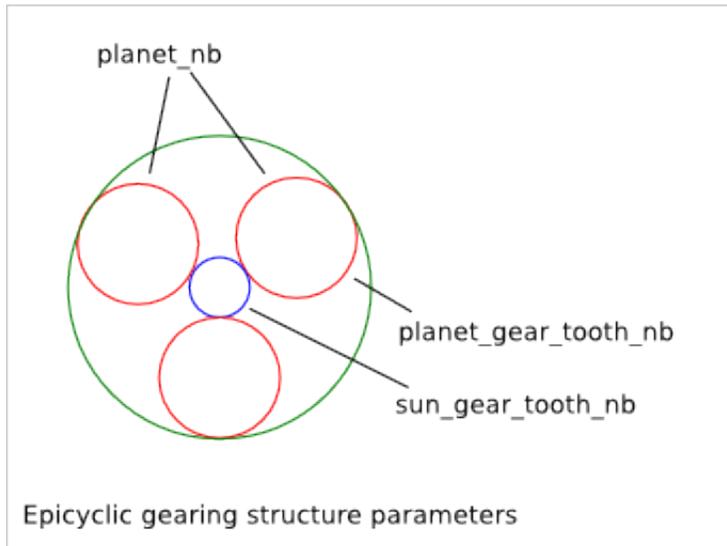


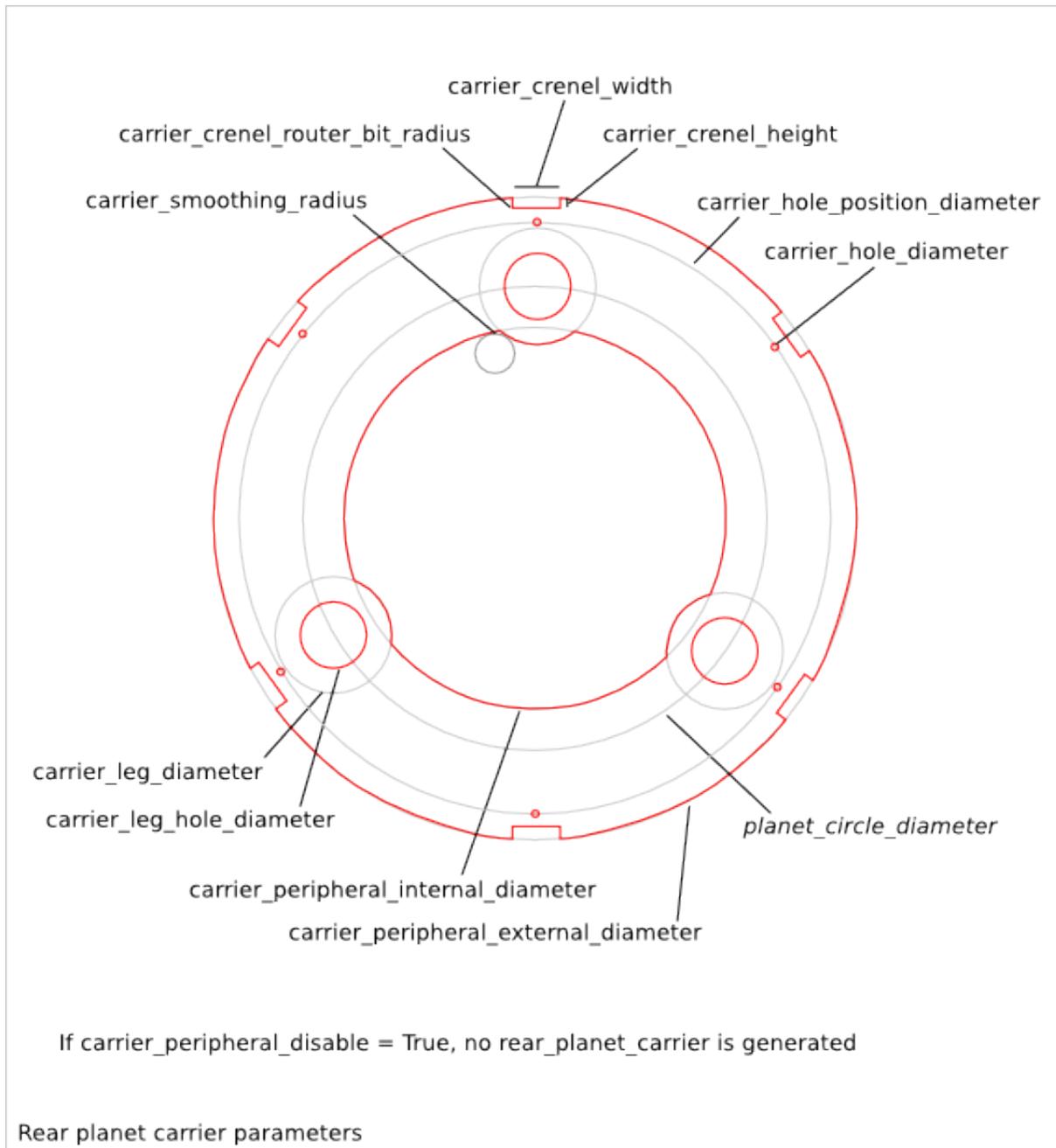
To get an overview of the possible epicyclic-gearing designs that can be generated by *epicyclic\_gearing()*, run:

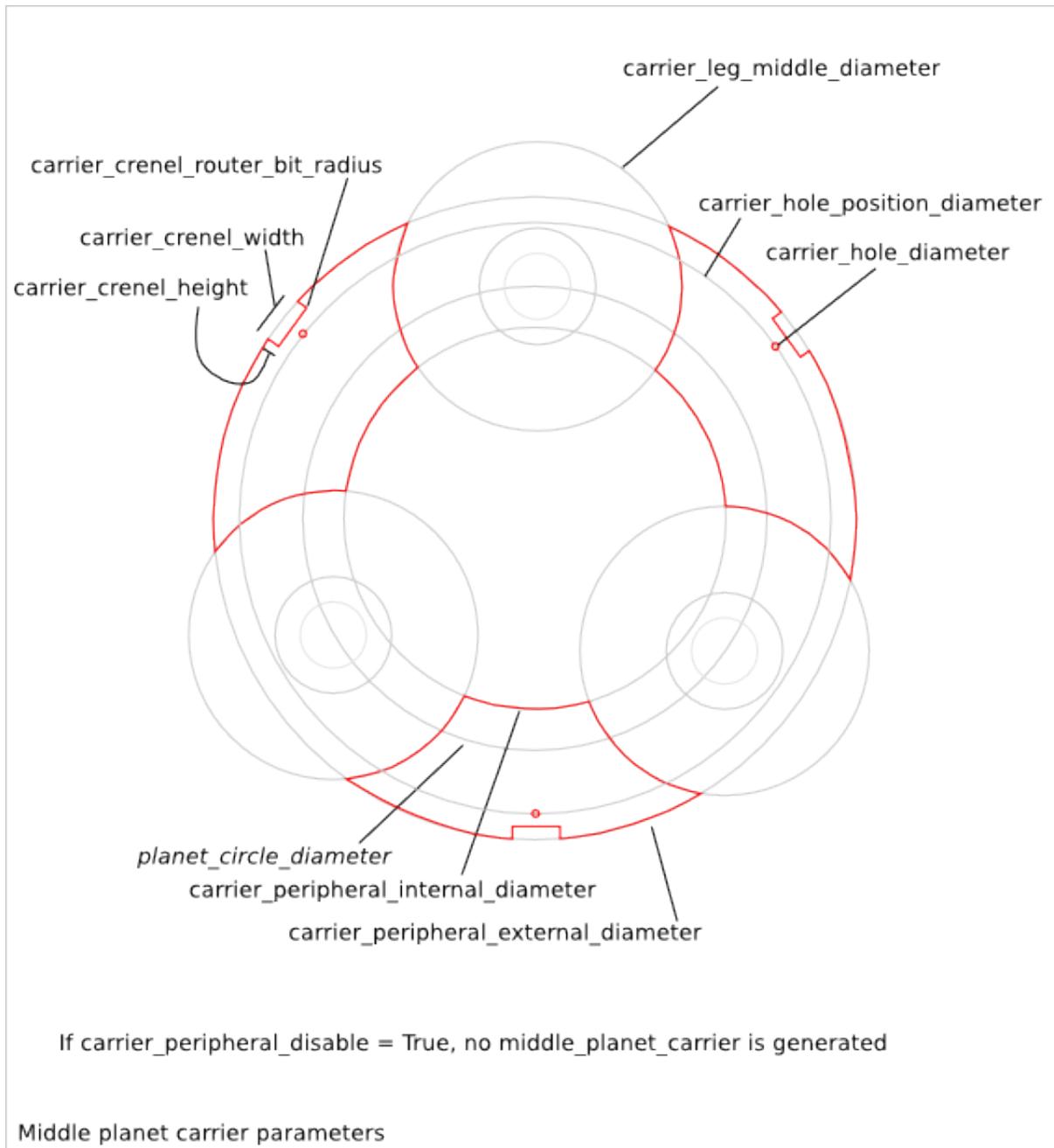
```
> python epicyclic_gearing.py --run_self_test
```

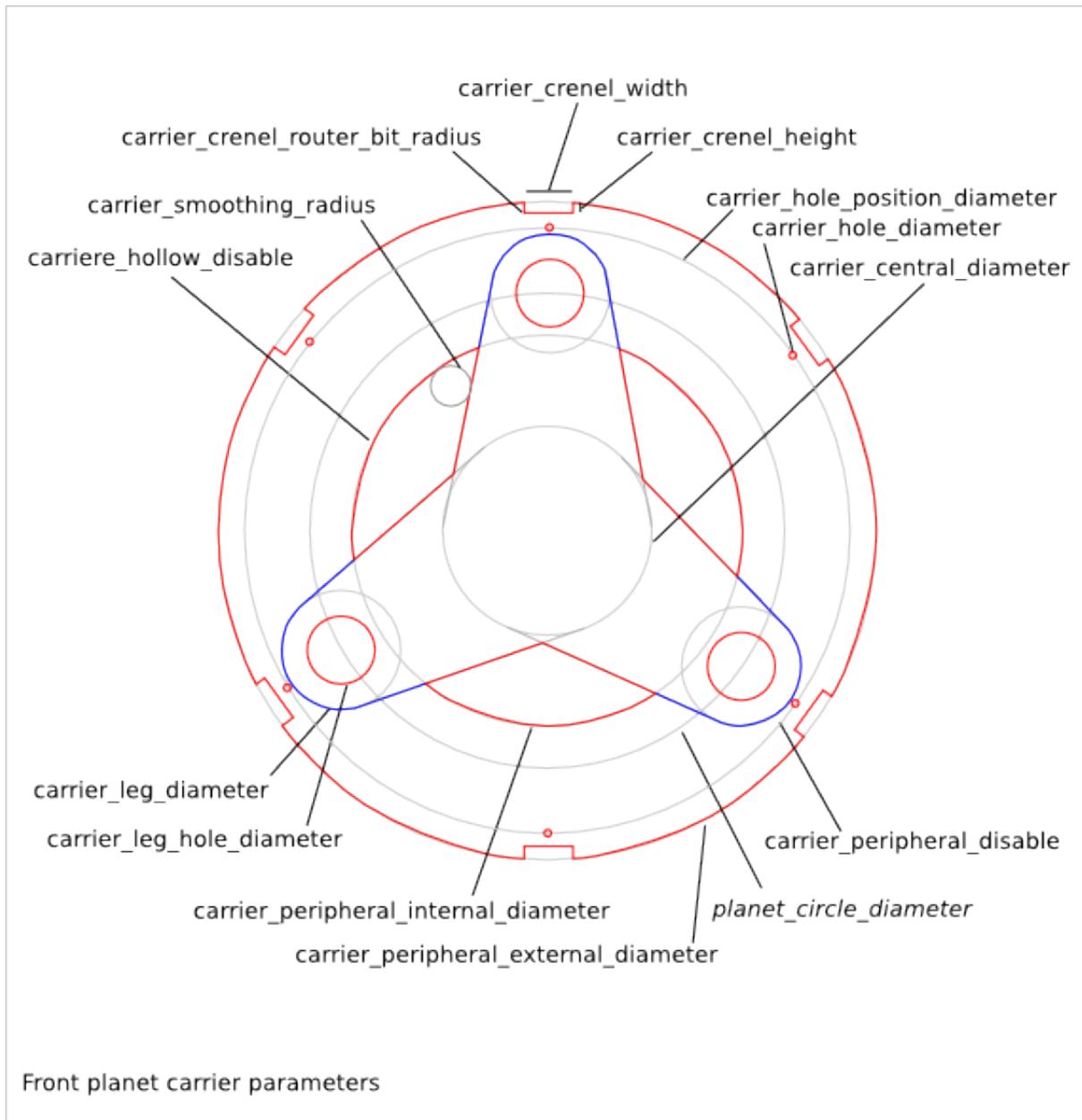
## 25.1 Epicyclic Gearing Parameter List

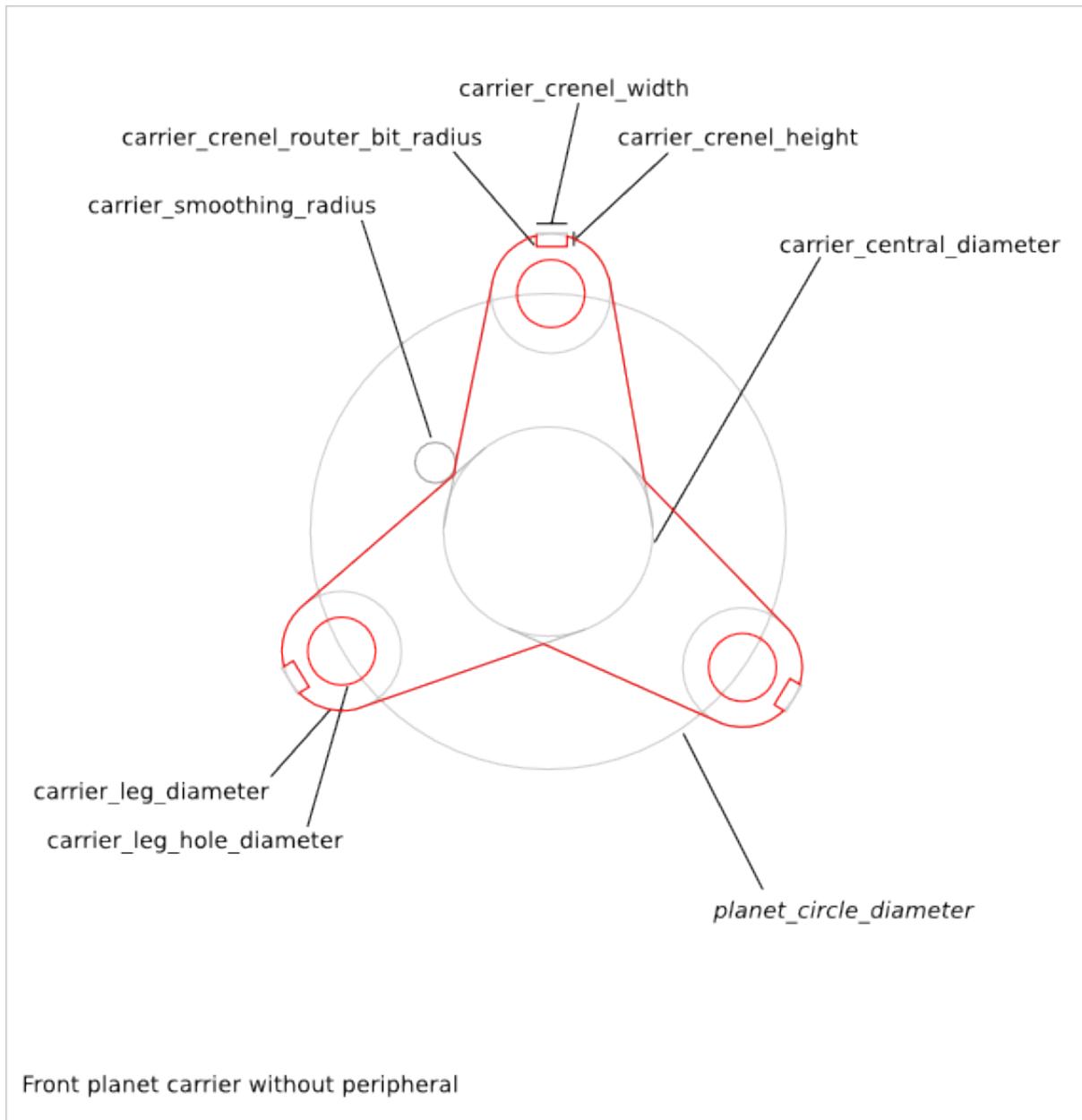
The parameter relative to the gearing are inherit from the [Gearing Design](#).

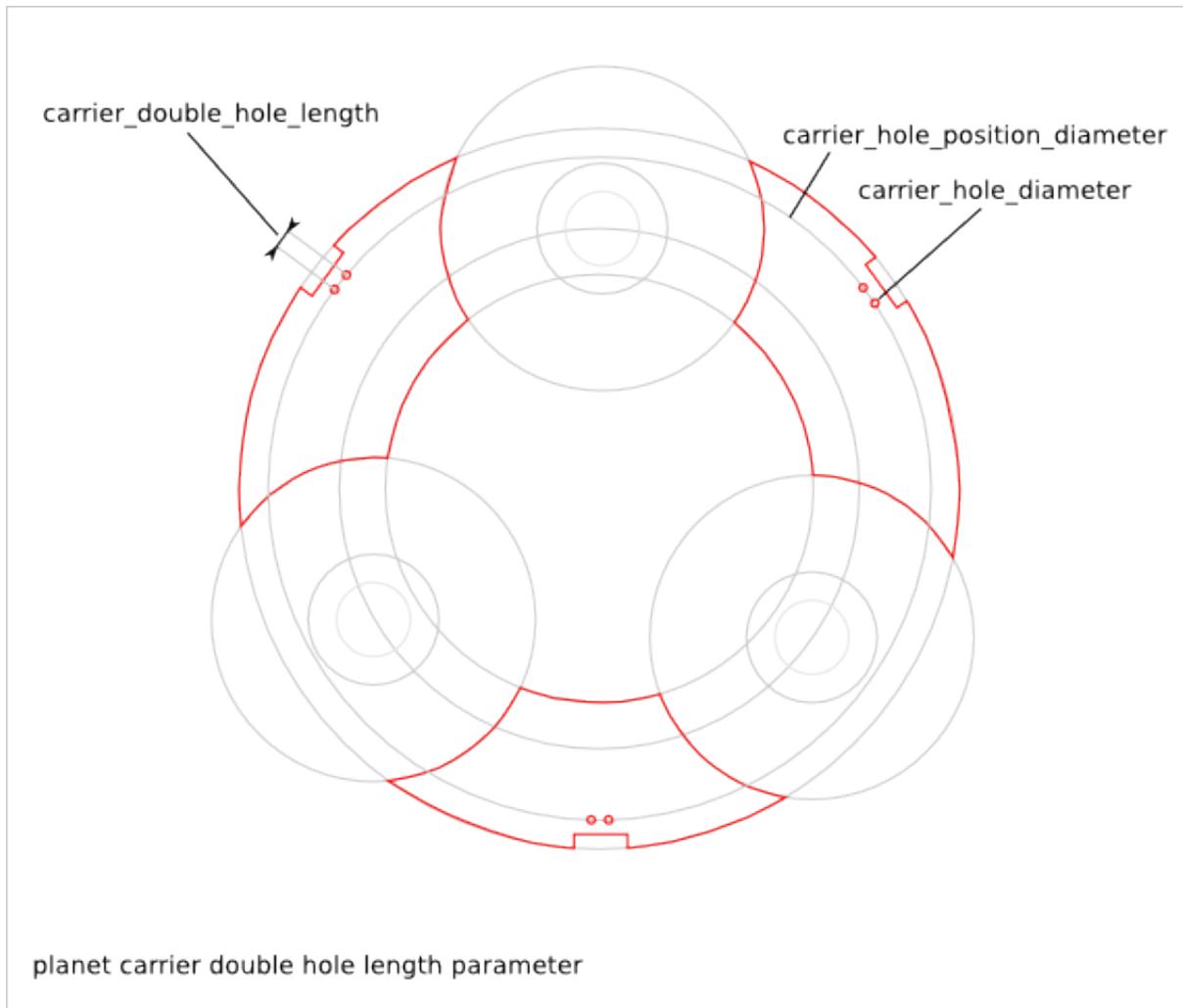












## 25.2 Epicyclic Gearing Parameter Dependency

### 25.2.1 router\_bit\_radius

Six router\_bit radius are defined: *gear\_router\_bit\_radius*, *sun\_crenel\_router\_bit\_radius*, *planet\_crenel\_router\_bit\_radius*, *carrier\_crenel\_router\_bit\_radius*, *carrier\_smoothing\_radius* and *cnc\_router\_bit\_radius*. Each set the router\_bit radius for different areas except *cnc\_router\_bit\_radius* that set the minimum value for the five other router\_bit radius. If an other router\_bit radius is smaller than *cnc\_router\_bit\_radius*, it is set to *cnc\_router\_bit\_radius*. So, we have the relations:

```
cnc_router_bit_radius < gear_router_bit_radius
cnc_router_bit_radius < sun_crenel_router_bit_radius
cnc_router_bit_radius < planet_crenel_router_bit_radius
cnc_router_bit_radius < carrier_crenel_router_bit_radius
cnc_router_bit_radius < carrier_smoothing_radius
```

If you leave *carrier\_smoothing\_radius* to 0.0, it will be changed automatically to a default larger value.

### 25.2.2 sun\_gear\_tooth\_nb and planet\_gear\_tooth\_nb

*sun\_gear\_tooth\_nb* and *planet\_gear\_tooth\_nb* set the number of teeth of the sun-gear and planet-gears. The number of teeth of the annulus-gear is set to:

```
annulus_gear_tooth_nb = sun_gear_tooth_nb + 2 * planet_gear_tooth_nb
```

To get a working epicyclic-gearing, the sum of *sun\_gear\_tooth\_nb* and *annulus\_gear\_tooth\_nb* must be divisible by the number of planet-gears:

```
(annulus_gear_tooth_nb + sun_gear_tooth_nb) % planet_nb = 0  
equivalent to:  
(2*(sun_gear_tooth_nb + planet_gear_tooth_nb)) % planet_nb = 0
```

The transmission ration is equal to:

```
sun_gear_tooth_nb / (sun_gear_tooth_nb + annulus_gear_tooth_nb)
```

### 25.2.3 planet\_nb

*planet\_nb* sets the number of planet-gears. If *planet\_nb* is set to 0, the maximal number of planet-gears is chosen.

### 25.2.4 carrier\_peripheral\_disable

If *carrier\_peripheral\_disable* is *True*, no rear-planet-carrier and no middle-planet-carrier are generated. The front-planet-carrier has also an alternative design.

### 25.2.5 carrier\_hollow\_disable

If *carrier\_hollow\_disable* is *True*, hollows are created in the front-planet-carrier. This remove some material to get a lighter system. This option is available only when *carrier\_peripheral\_disable* is *False*.

### 25.2.6 carrier\_crenel\_height

*carrier\_crenel\_height* sets the height of the carrier-crenels. If *carrier\_crenel\_height* is set to 0, the carrier-crenel are not created. The number of carrier-crenels is  $2 * planet\_nb$ .

### 25.2.7 planet\_axle\_diameter and carrier\_leg\_hole\_diameter

*planet\_axle\_diameter* and *carrier\_leg\_hole\_diameter* are both related to the diameters of the planet-gear axle. *planet\_axle\_diameter* sets the diameter of the axle of the planet-gears. *carrier\_leg\_hole\_diameter* sets the diameter of the corresponding coaxial holes in the rear and front planet-carrier. Using two different values for these two parameters can be useful when you want to use a ball bearing system.

### 25.2.8 sun axle and carrier axle design

The sun axle design is defined with several parameters such as *sun\_axle\_diameter*, *sun\_crenel\_diameter*, *sun\_crenel\_nb*, *sun\_crenel\_width*, *sun\_crenel\_height* and *sun\_crenel\_router\_bit\_radius*. The design of the axle of the plant-carrier is copied from the sun axle design. So there is no parameters directly related to the planet-carrier axle design. Notice that in case of cascade epicyclic gearing, the planet-carrier of a stage intends to be jammed to the sun-gear of the next stage.

### 25.2.9 carrier\_double\_hole\_length

The crenel-hole can is replaced by a double-crenel-hole when *carrier\_double\_hole\_length* is set to a float bigger than zero. In this case, two holes are created with a distance of *carrier\_double\_hole\_length*. Double-hole are useful to increase the stability of the planet-carrier.

### 25.2.10 top\_lid parameters

Those parameters are inherit from [Axle Lid Design](#)

### 25.2.11 input and output gearwheels

The *epicyclic-gearing* design can generate the input and the output gearwheels. It is recommended to re-generate those gearwheels with the *gearwheel.py* script to get access to the complete [Gearwheel Design](#) parameter list.

## 25.3 Epicyclic Gearing Recommendations

### 25.3.1 For laser-cutter

The laser-cutter remove usually more material than the ideal line. This is because of the lase beam width. To get a well adjusted gear system without too much play, we need to compensate this excess of removed material. The parameter *gear\_skin\_thickness* lets you move the gear-profile-outline in order to compensate the laser beam width. Because the laser remove too much material, you should set *gear\_skin\_thickness* to a positive values (e.g: 0.75 mm).

If you set a quiet large value to *gear\_skin\_thickness*, it may happens that the gear-ring (a.k.a. annulus) can not be generated any more because its bottom-land is too small or even negative. In this case, there is a small workaround: modify slightly the lowest part of the dedendum of the gear-ring to make this gear-hollow feasible by using the parameter *gearing\_dedendum\_to\_hollow\_pourcentage*. For example, if *gearing\_dedendum\_to\_hollow\_pourcentage* is set to 10, 10% of the gear-ring dedendum is changed into the gear-hollow.

*gear\_skin\_thickness* does not compensate the height of the gear-teeth. If you think the laser-cutter make the gear-teeth too small, you can increase the value of the parameter *gear\_addendum\_height\_pourcentage*. For example, if you set *gear\_addendum\_height\_pourcentage* to 110, the theoretical (before laser-cutting) gear-tooth-addendum height is set to  $1.1 * \text{gear\_module}$ .

### 25.3.2 For 3D printing

Usually 3D printed parts are a bit larger than the CAD design. This is because of the extruded wire width. This extra thickness can be compensated with a negative value sets to the parameter *gear\_skin\_thickness*.

If you set a too large negative value to *gear\_skin\_thickness*, the top the gear-tooth might not be designable anymore because the top-land will be negative. In this case, you can reduce the height of the gear-tooth addendum with the parameter *gear\_addendum\_height\_pourcentage*. For example, if you set *gear\_addendum\_height\_pourcentage* to 90, the theoretical (without the extra extruded wire width) gear-tooth-addendum height is set to  $0.9 * \text{gear\_module}$ .

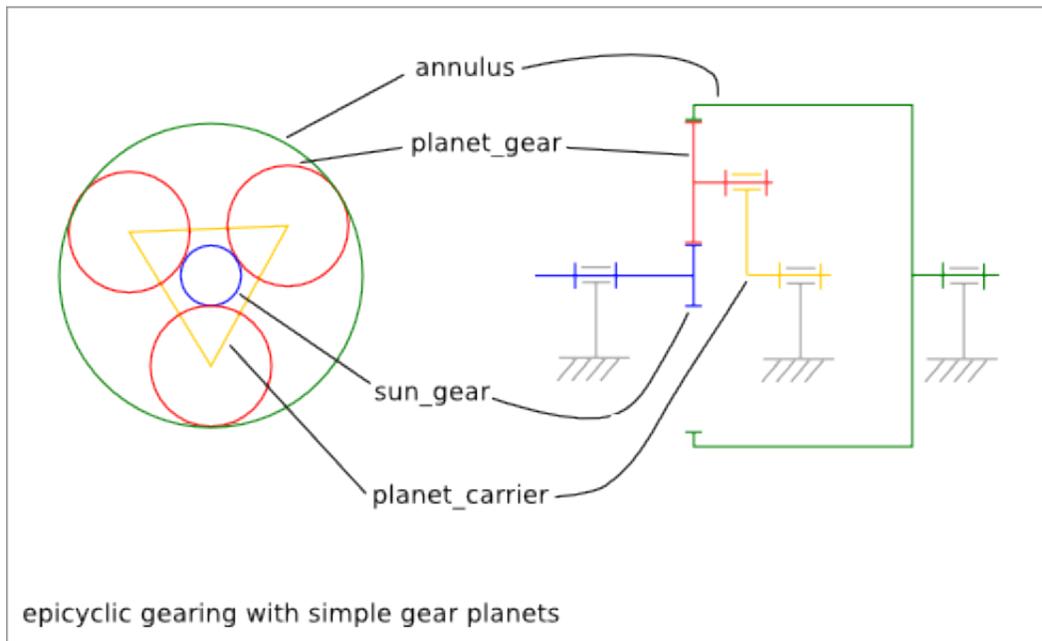
### 25.3.3 For CNC milling

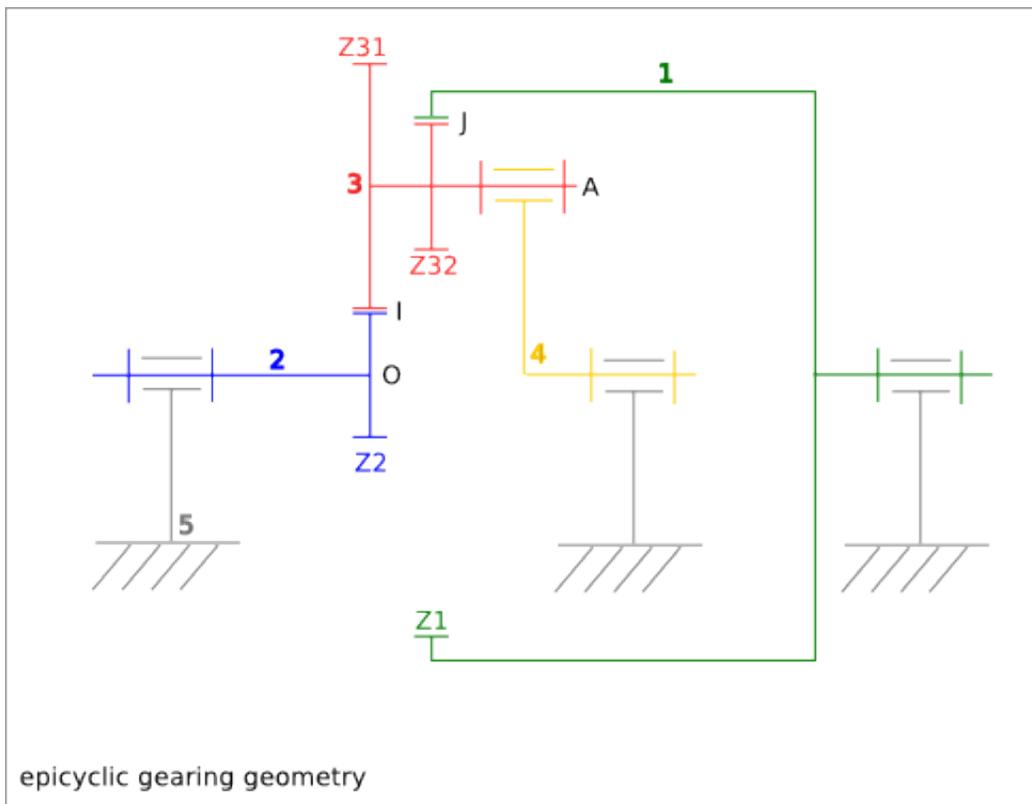
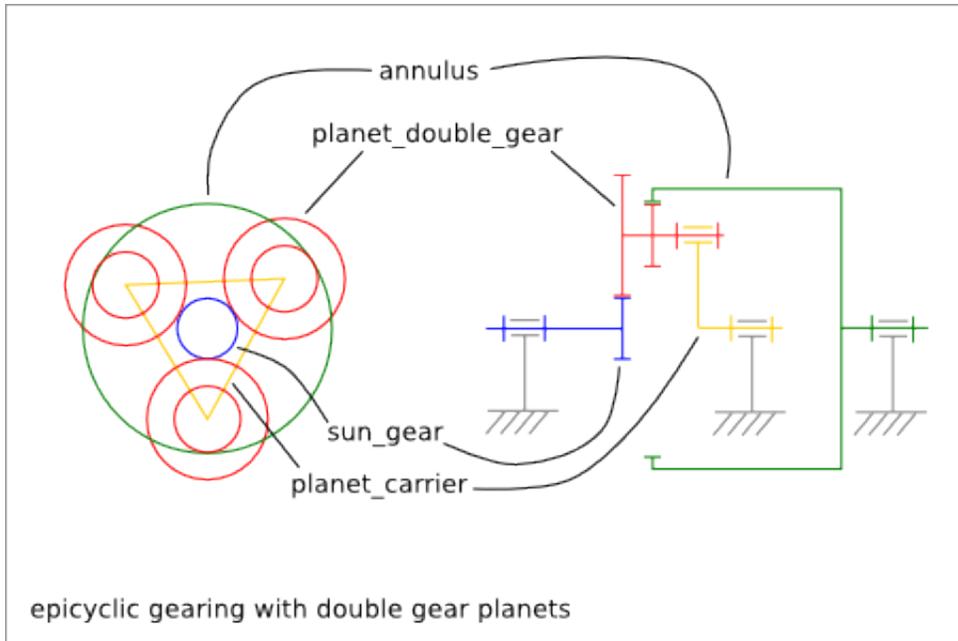
With CNC, the biggest challenge is the size to the router-bit. *cnc\_router\_bit\_radius* must be equal or bigger than the effective used router-bit radius. If *gear\_router\_bit\_radius* is smaller than *cnc\_router\_bit\_radius*, it is automatically sets to the value of *cnc\_router\_bit\_radius*.

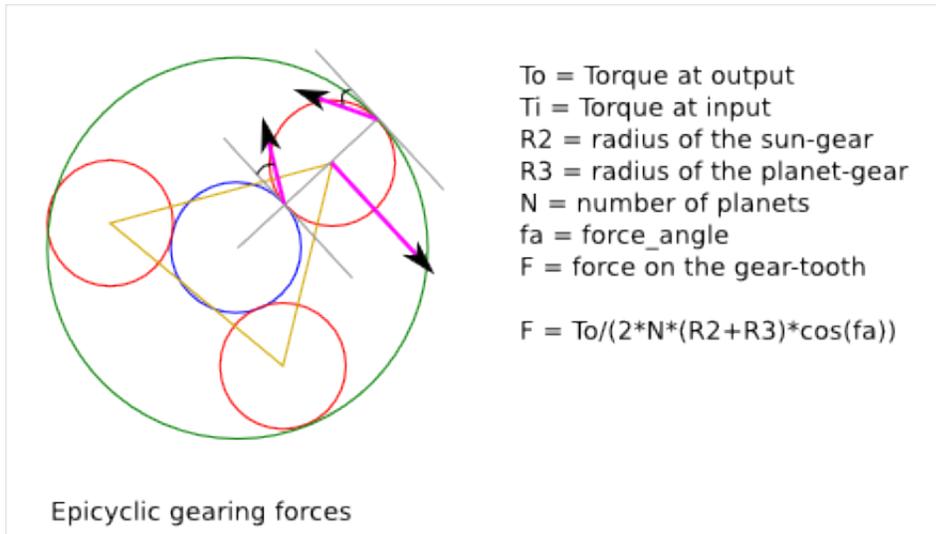
If *gear\_router\_bit\_radius* is too large, it may happen that the gear-ring can not be generated anymore because the *gear\_router\_bit\_radius* is too large compare to the gear-hollow width. In this case, there is a small workaround: modify slightly the lowest part of the dedendum of the gear-ring to make this gear-hollow feasible by using the parameter *gearing\_dedendum\_to\_hollow\_pourcentage*. For example, if *gearing\_dedendum\_to\_hollow\_pourcentage* is set to 10, 10% of the gear-ring dedendum is changed into the gear-hollow.



Epicyclic Gearing Details









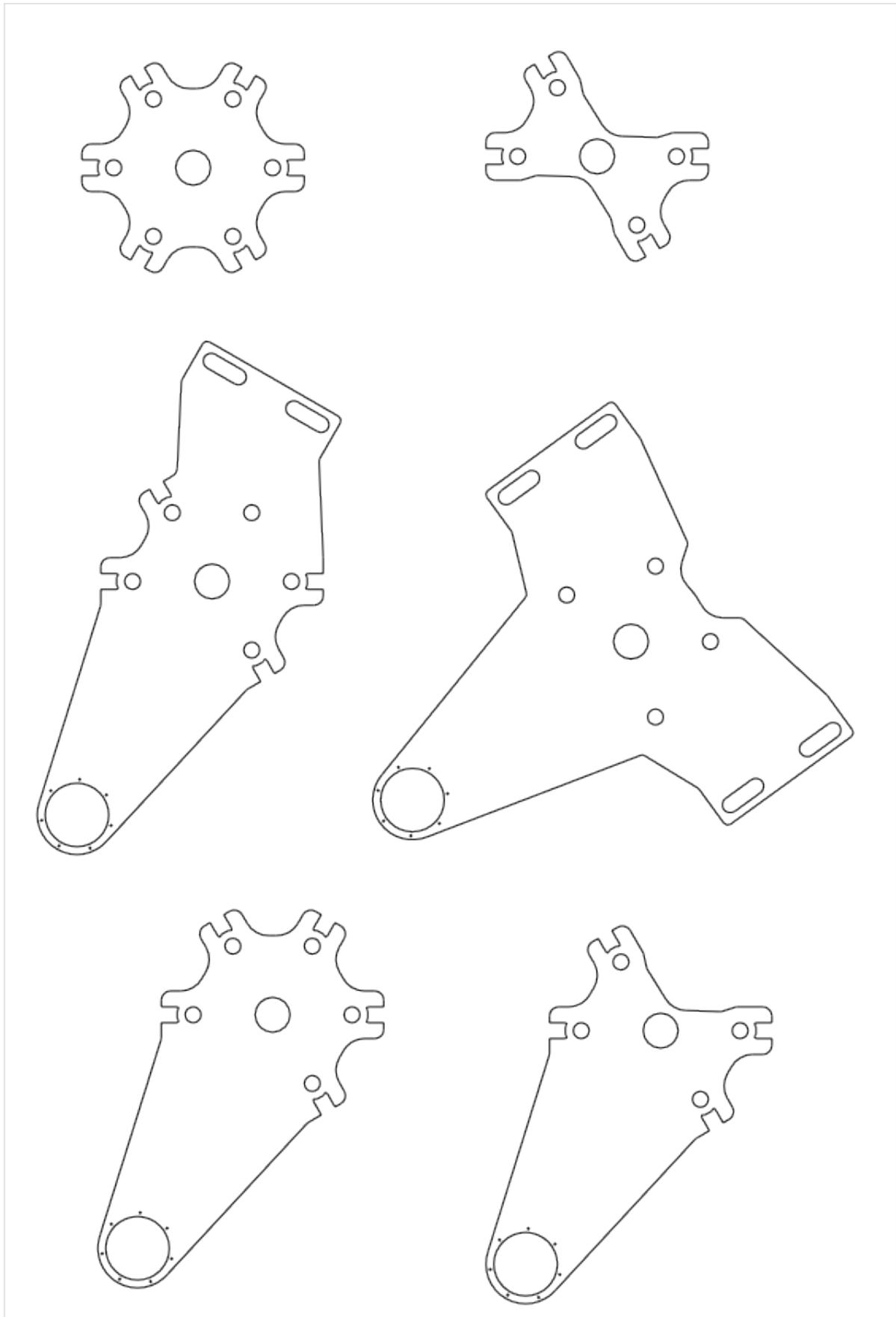
---

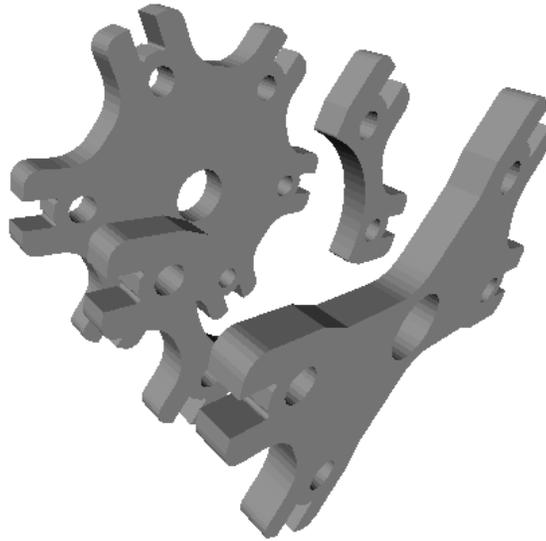
## Axle Lid Design

---

Ready-to-use parametric *axle\_lid* design kit. The *axle\_lid* is a an assembly of three parts:

- annulus-holder
- middle-axle-lid
- top\_axle-lid



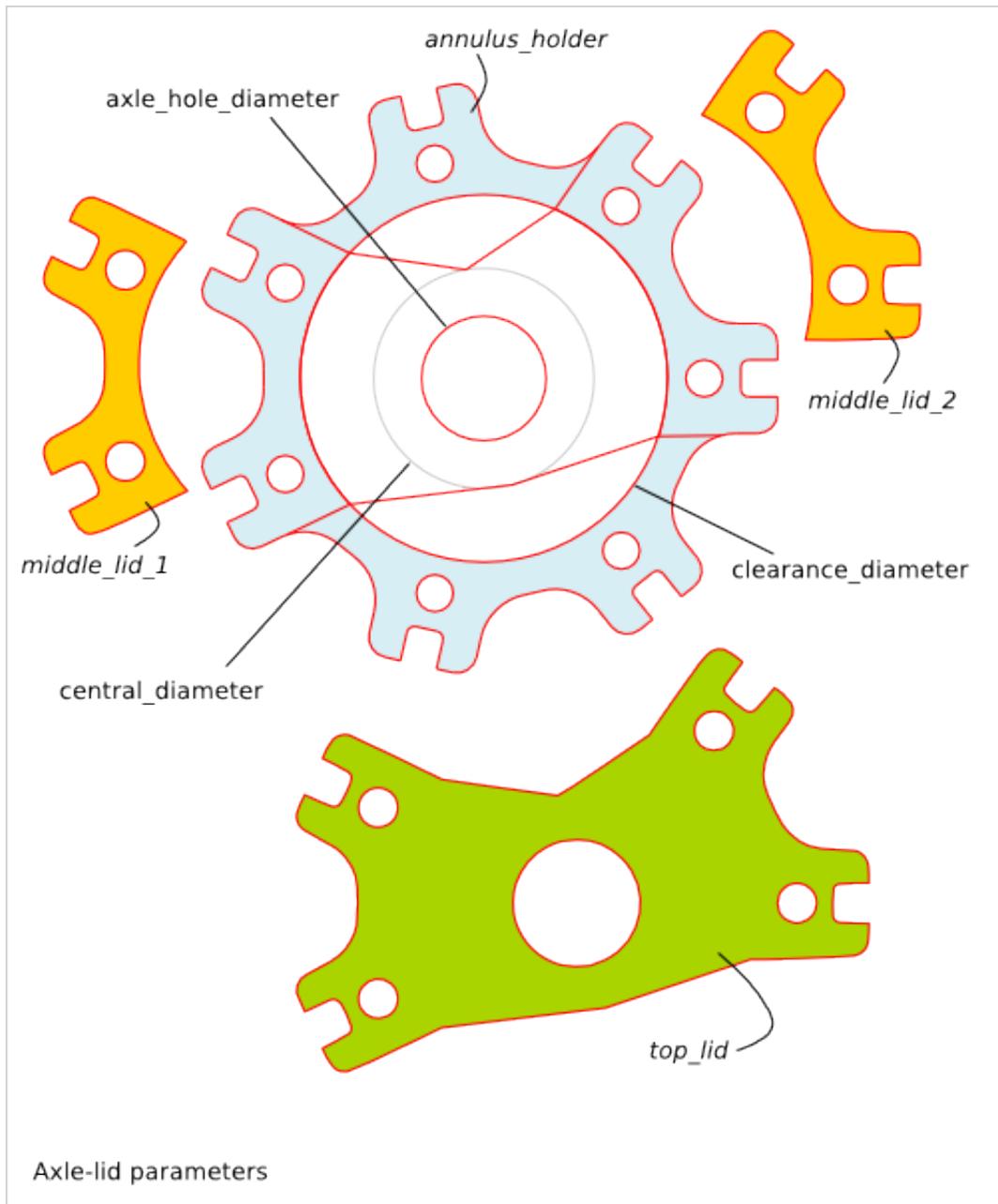


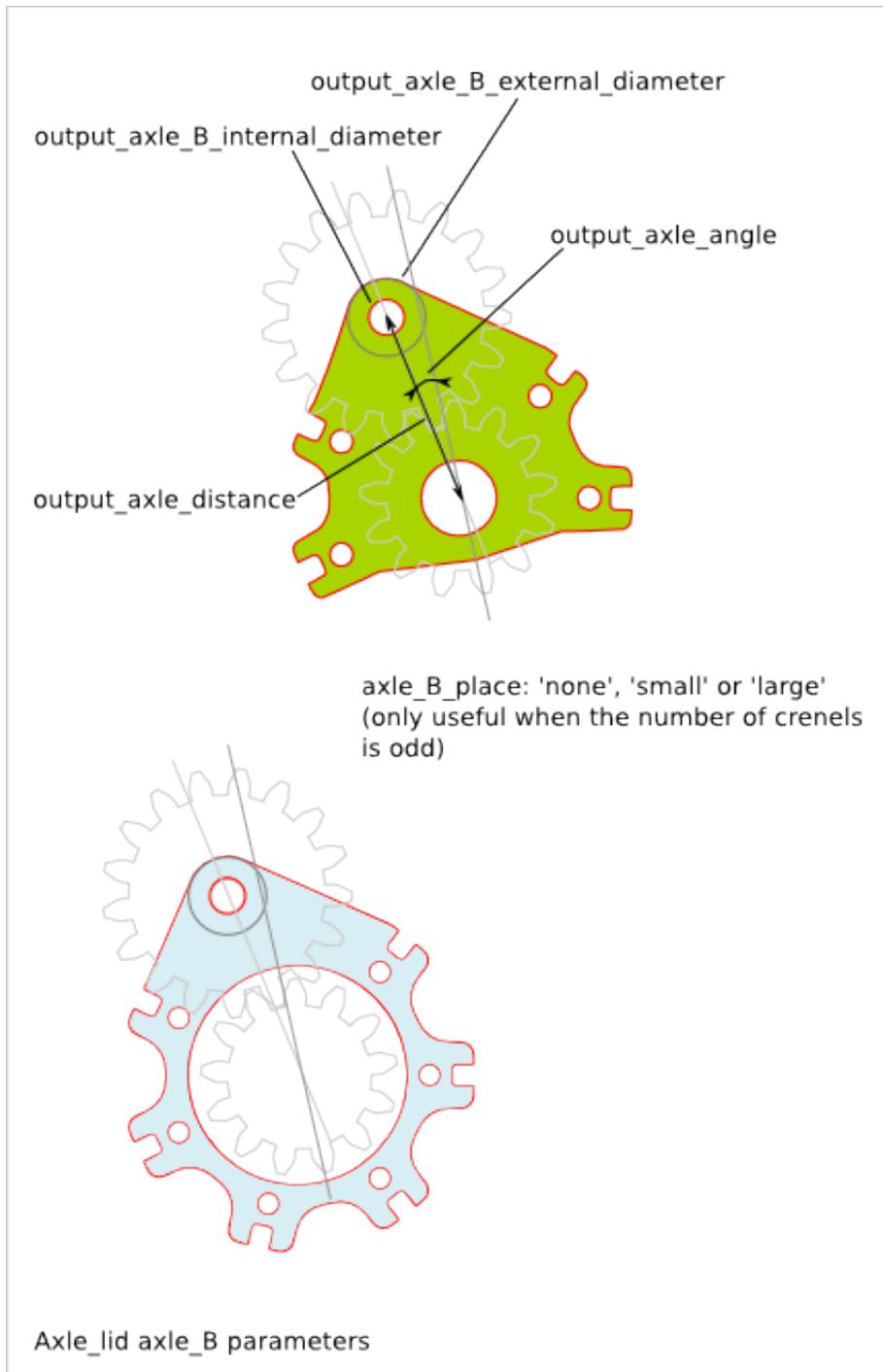
To get an overview of the possible `axle_lid` designs that can be generated by `axle_lid()`, run:

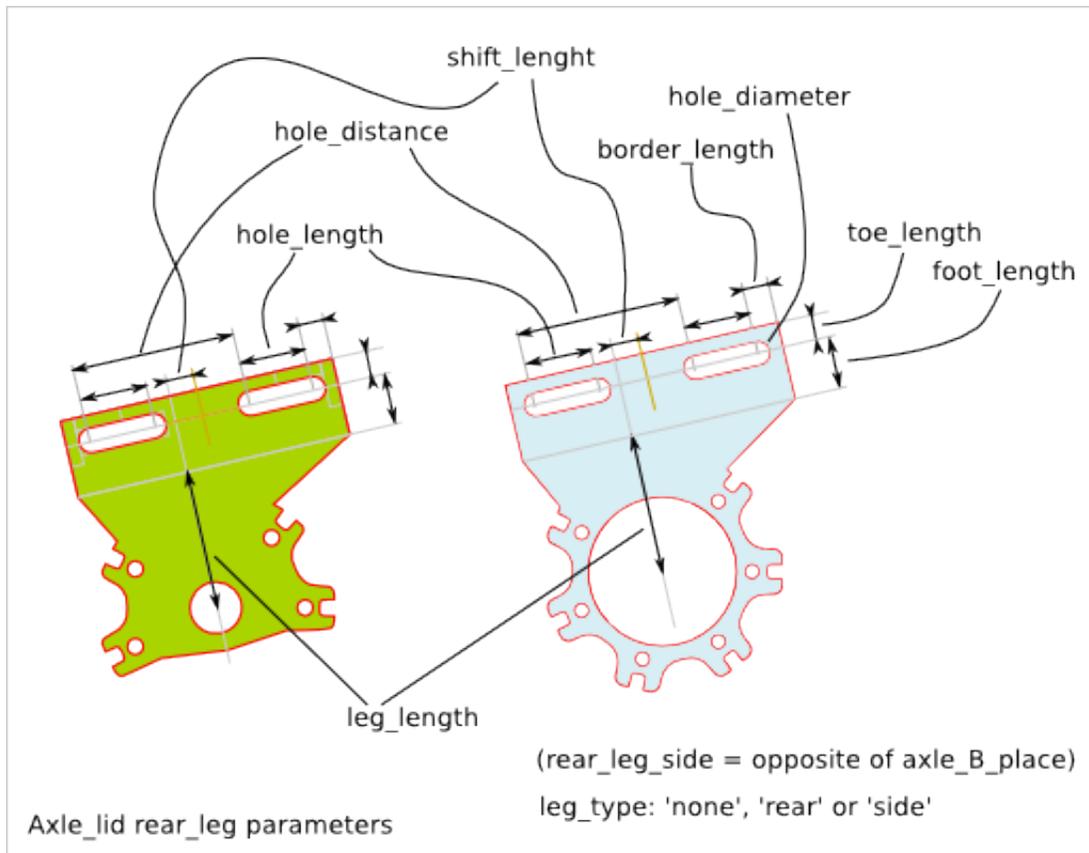
```
> python axle_lid.py --run_self_test
```

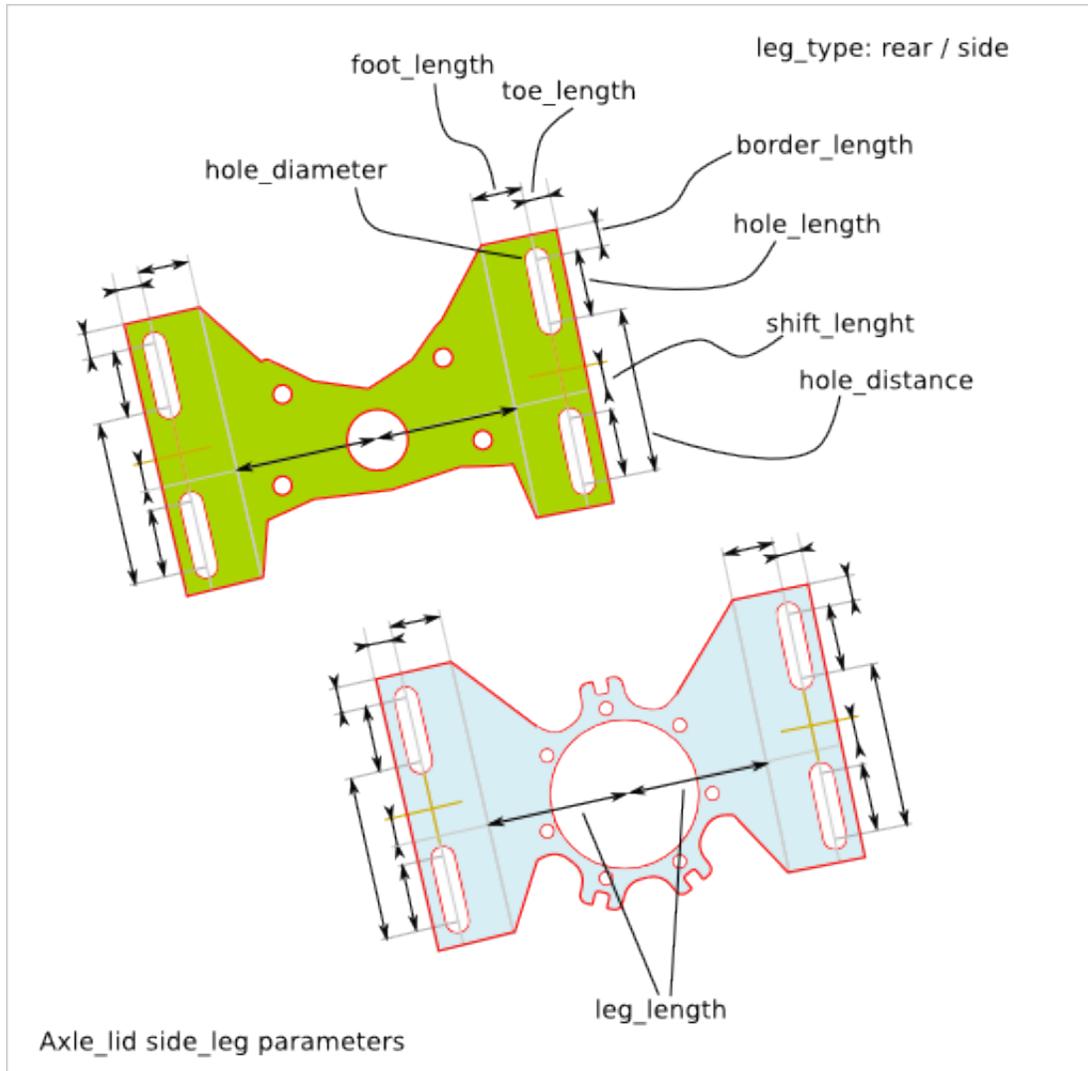
## 27.1 Axle-lid Parameter List

The parameter relative to the external outline are inherit from the [Gearing Design](#).









## 27.2 Axle-lid Parameter Dependency

### 27.2.1 Diameters

The following relations between diameters (or radius) must be respected:

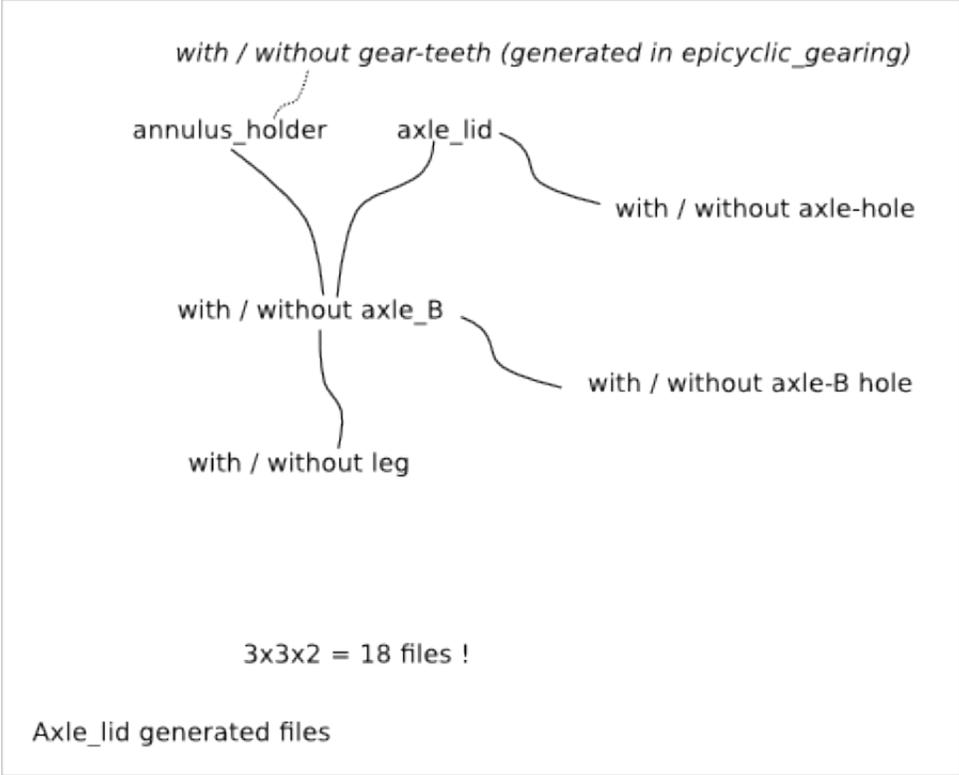
```

cnc_router_bit_radius < axle_hole_diameter/2
axle_hole_diameter < central_diameter
central_diameter < clearance_diameter
clearance_diameter < holder_diameter

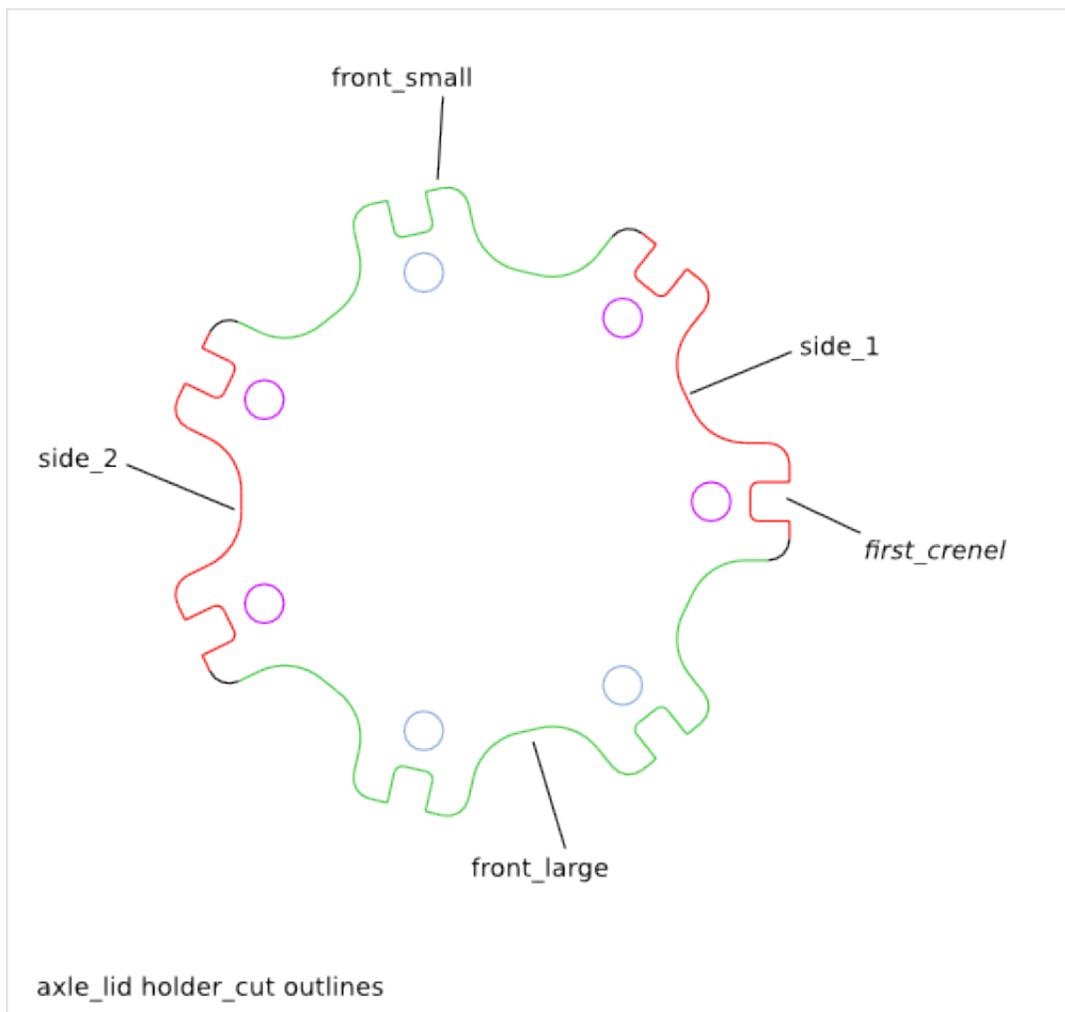
```

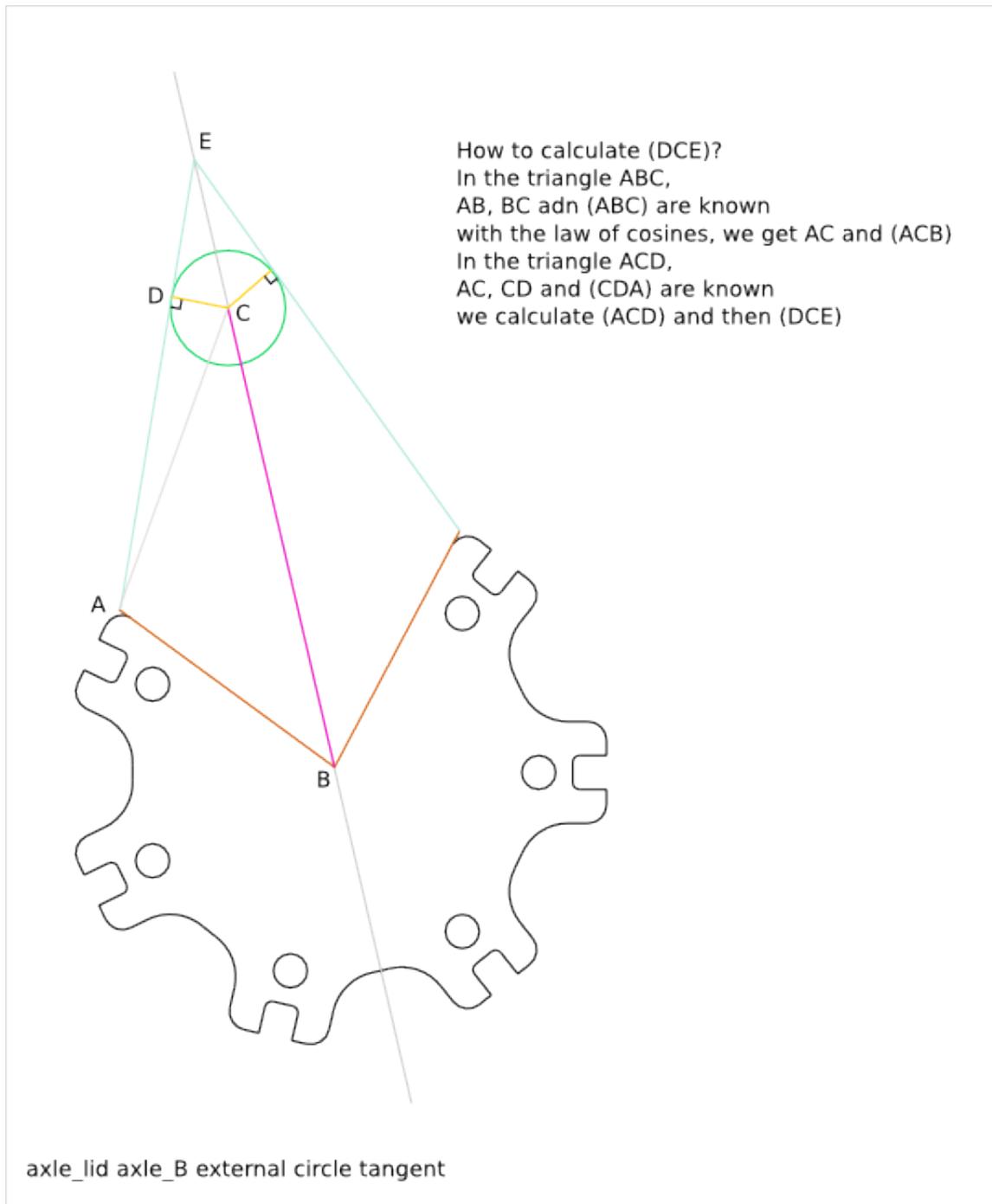
### 27.2.2 Generated files

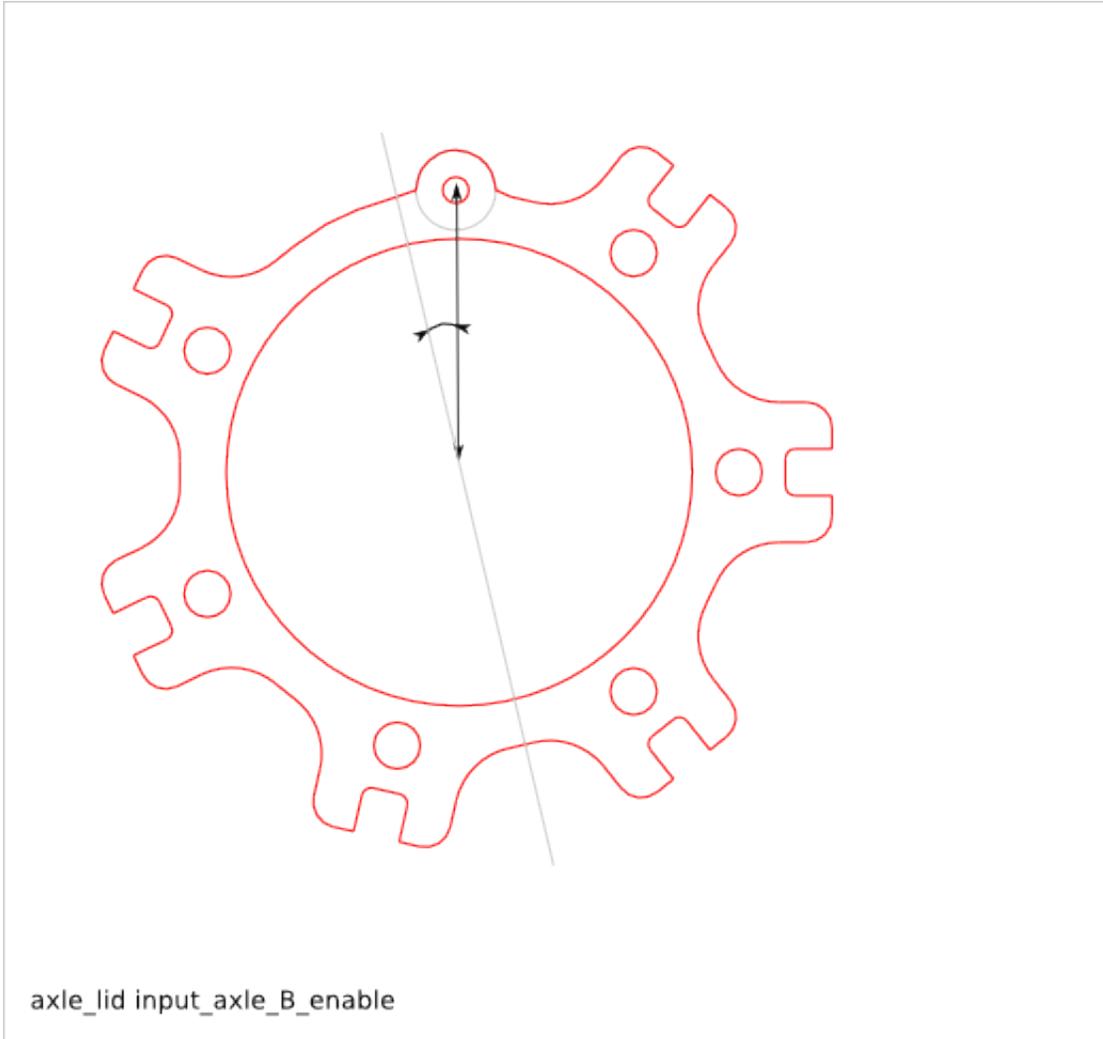
For a same set of parameters, you may need several flavour of the design such as a plate with a hole and the same plate without this hole. Instead of adding input parameters to select if the plate must have a hole or not, the both variants are generated. You just need to pick up the file you need.



**Axle\_lid Details**









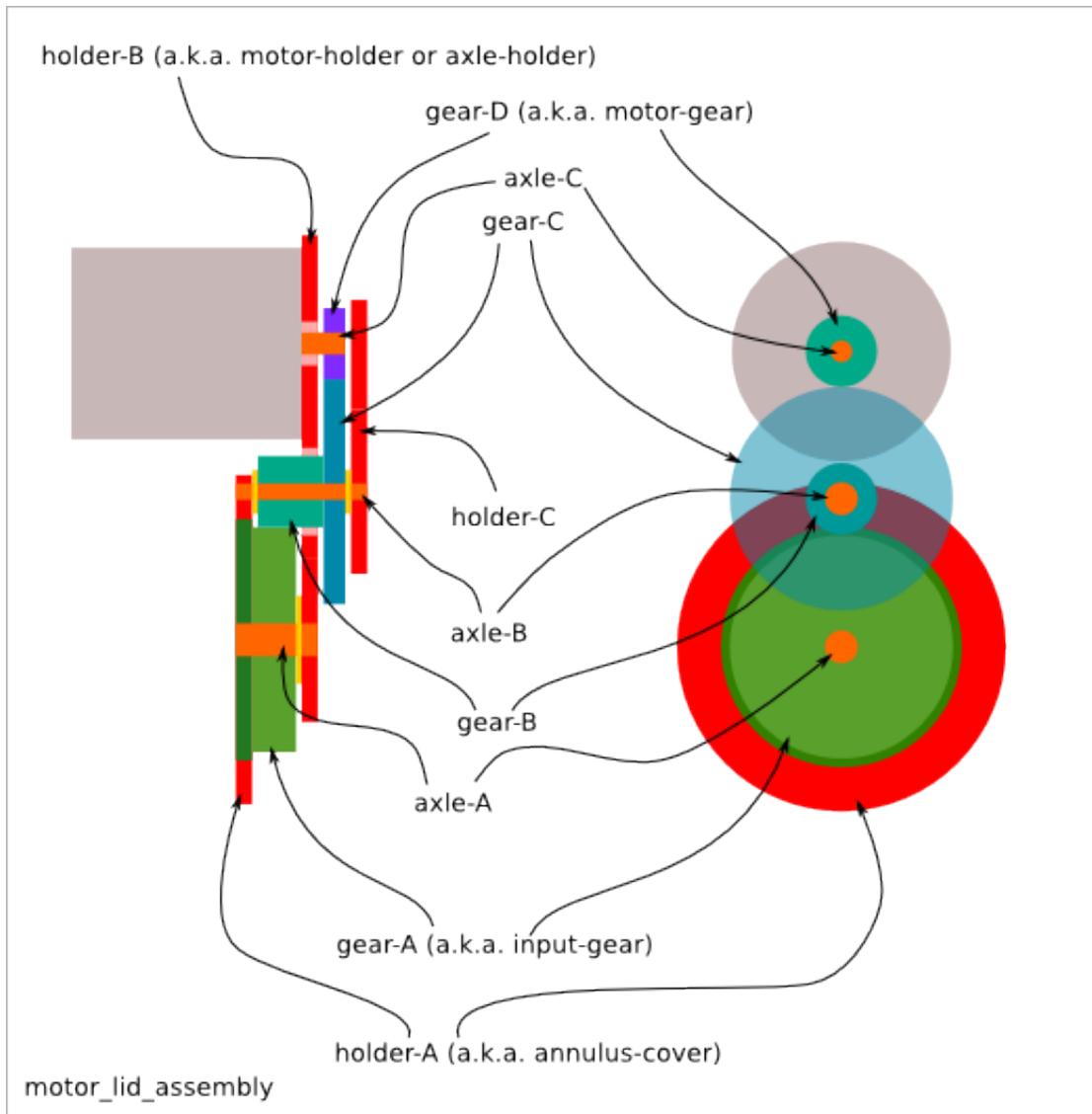
---

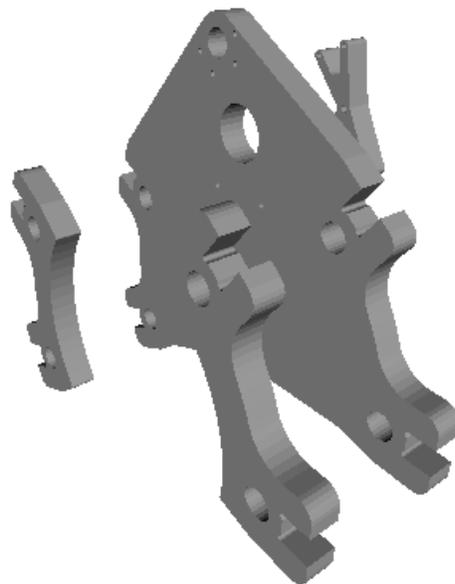
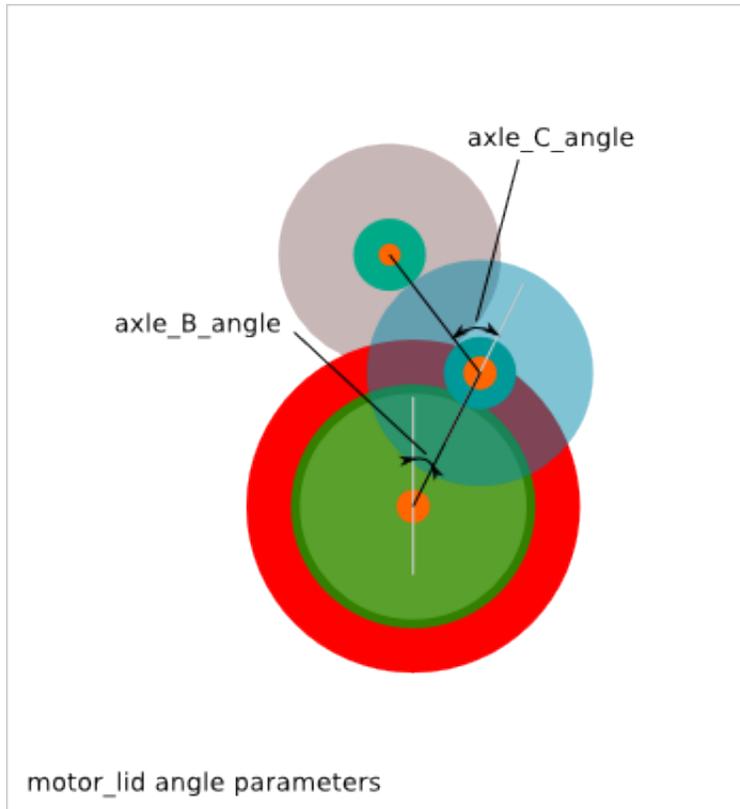
## Motor Lid Design

---

Ready-to-use parametric *motor\_lid* assembly. This assembly aims at holding the gear system between an electric motor and the epicyclic-gearing. The *motor\_lid* is an assembly of several parts:

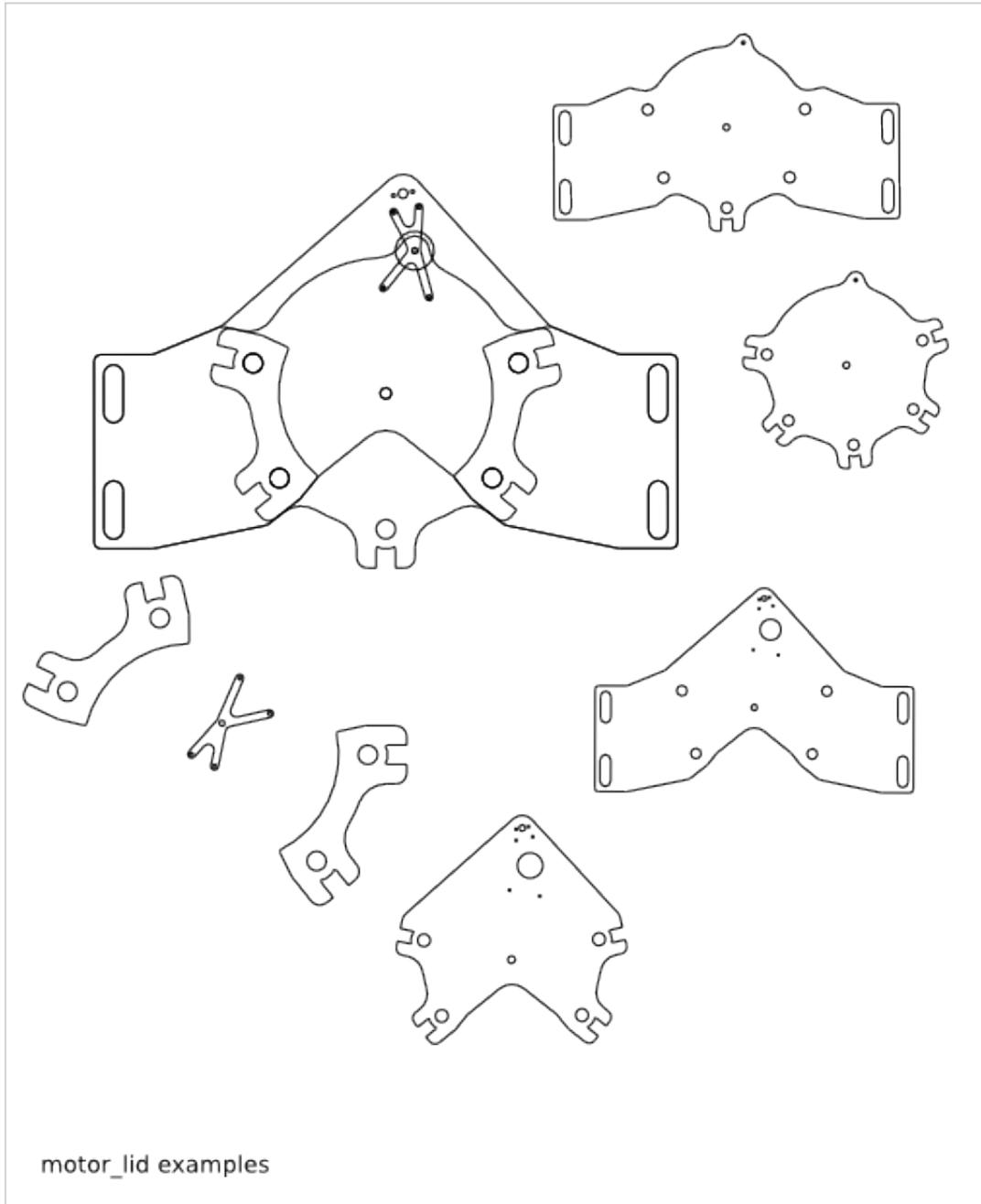
- holder-A (a.k.a. annulus-holder)
- holder-B (a.k.a. motor-holder or axle-holder)
- holder-C





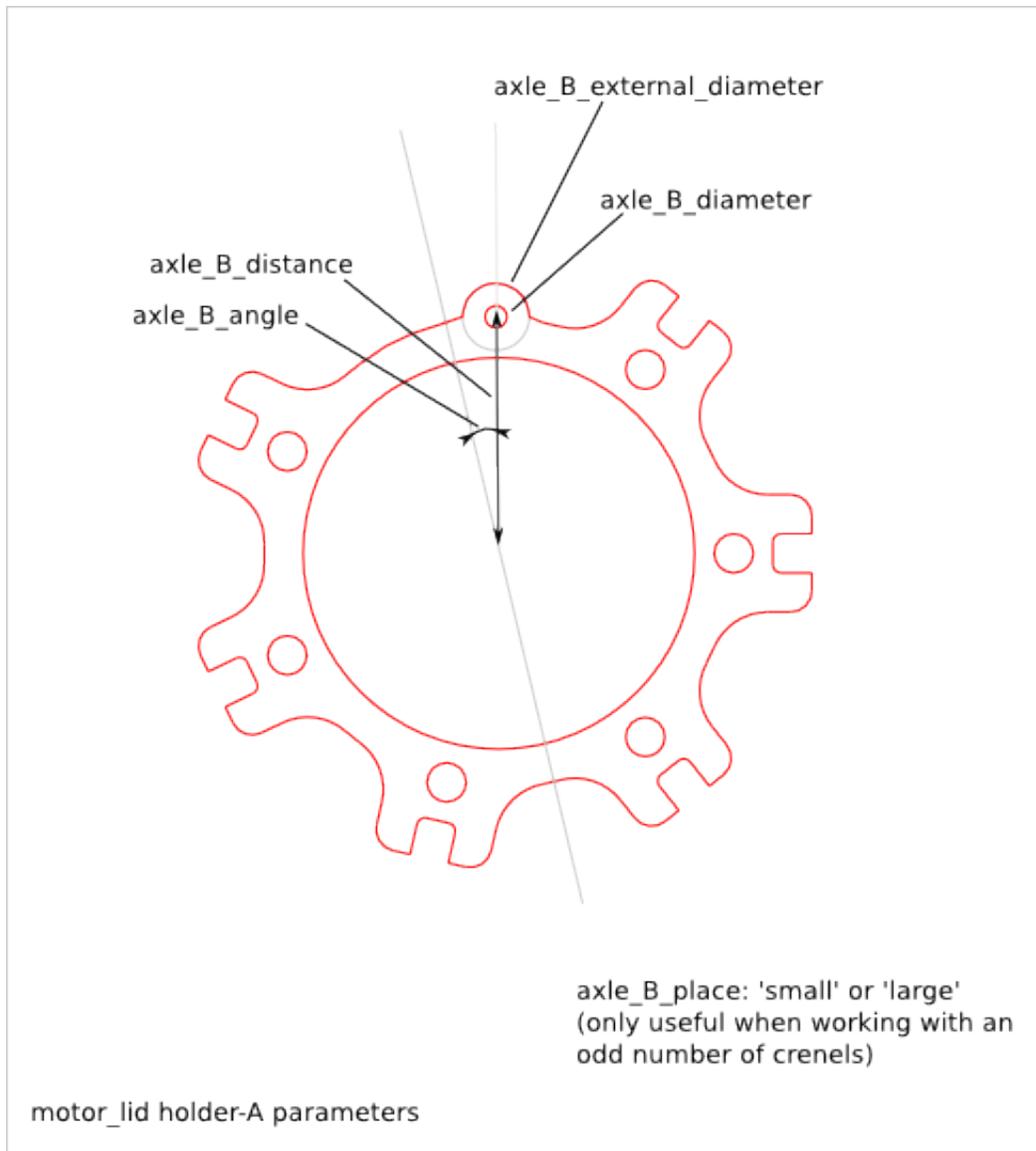
To get an overview of the possible motor\_lid designs that can be generated by *motor\_lid()*, run:

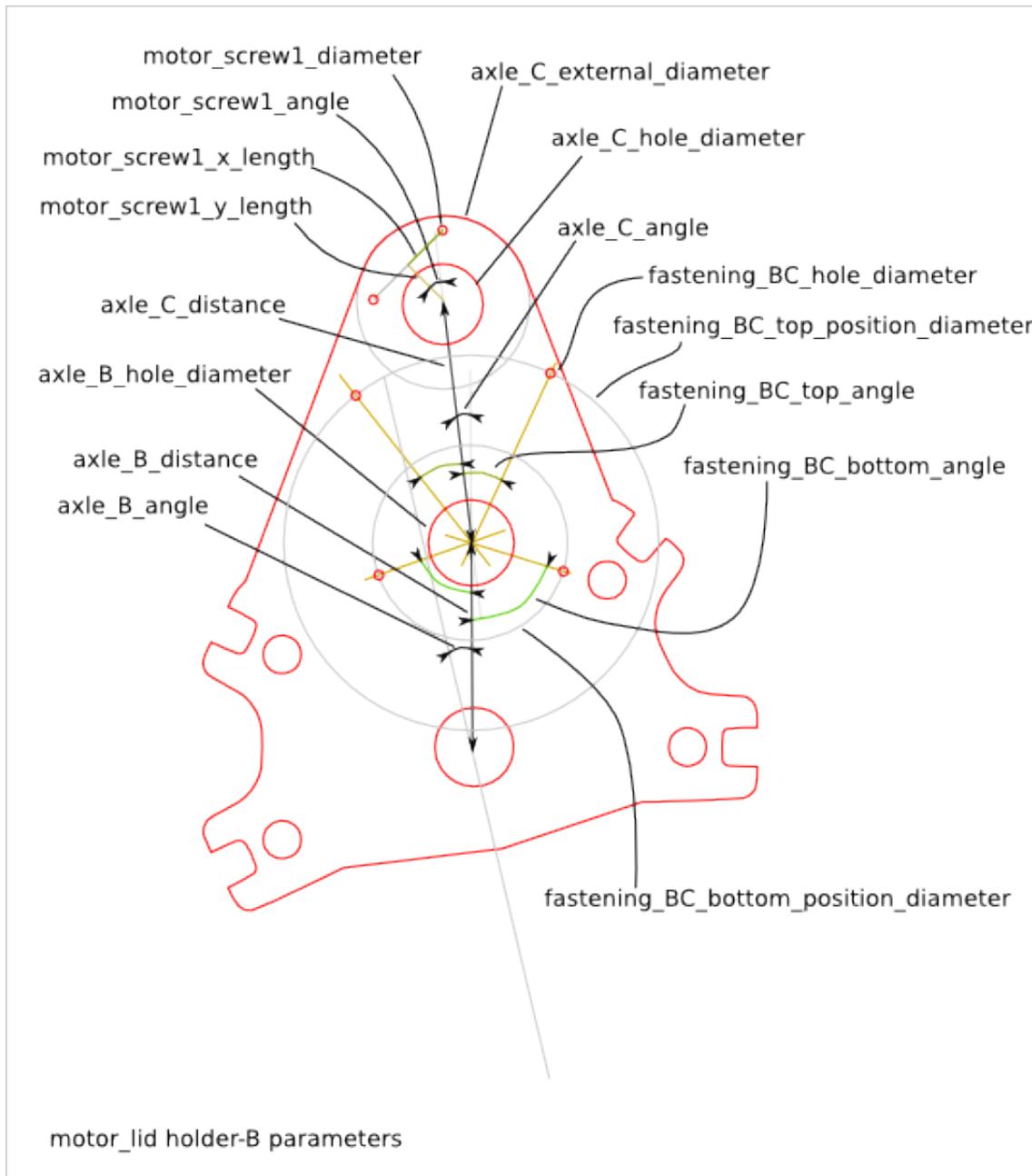
```
> python mostor_lid.py --run_self_test
```

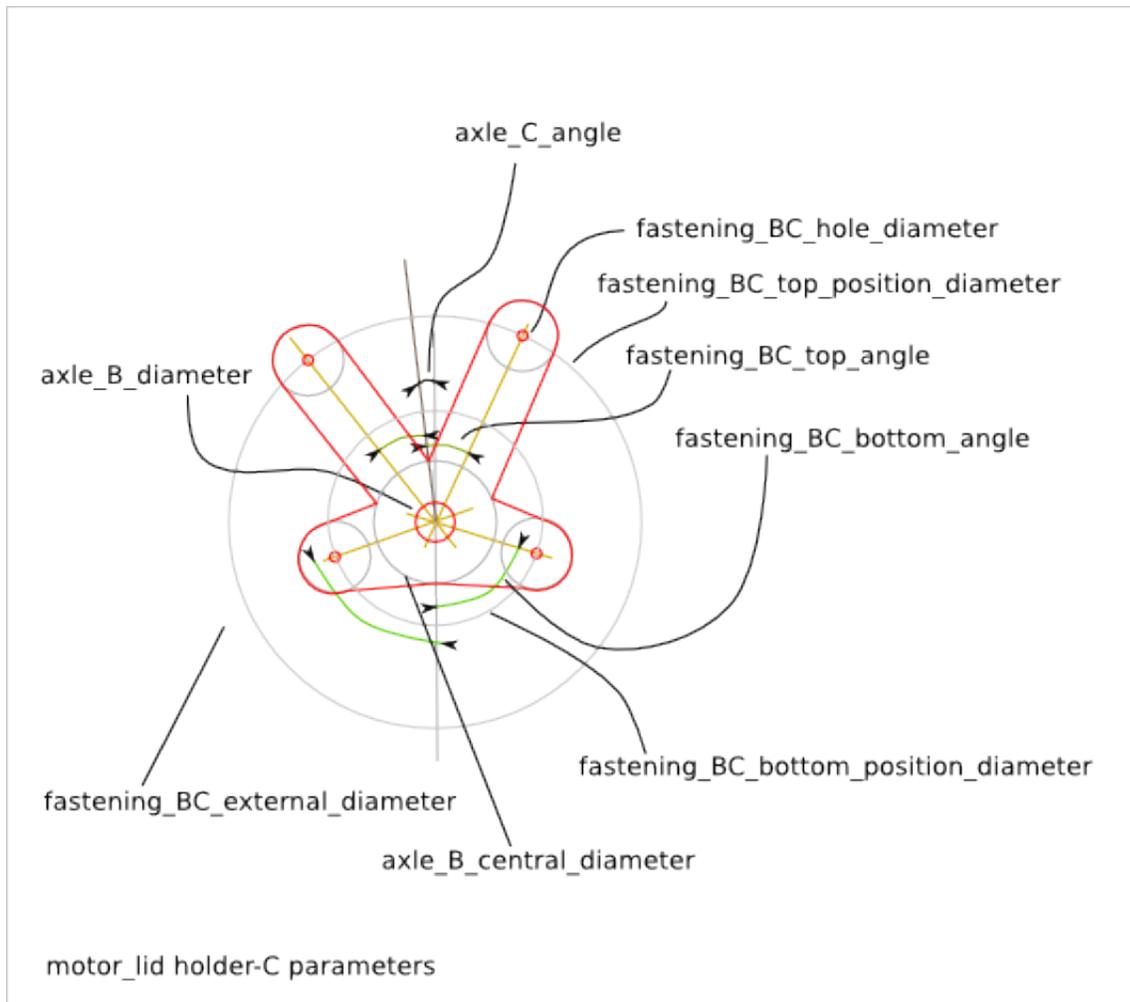


## 29.1 Motor-lid Parameter List

The parameter relative to the external outline are inherit from the [Gearing Design](#) and [Axle Lid Design](#).







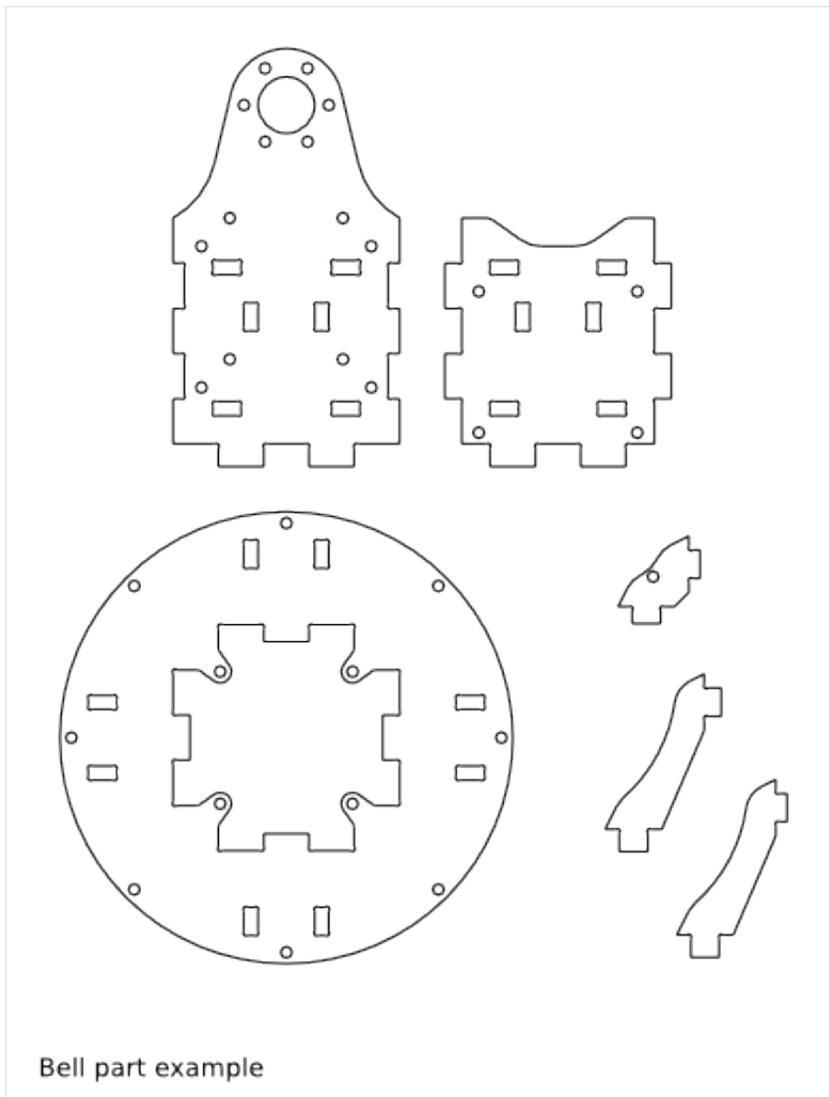


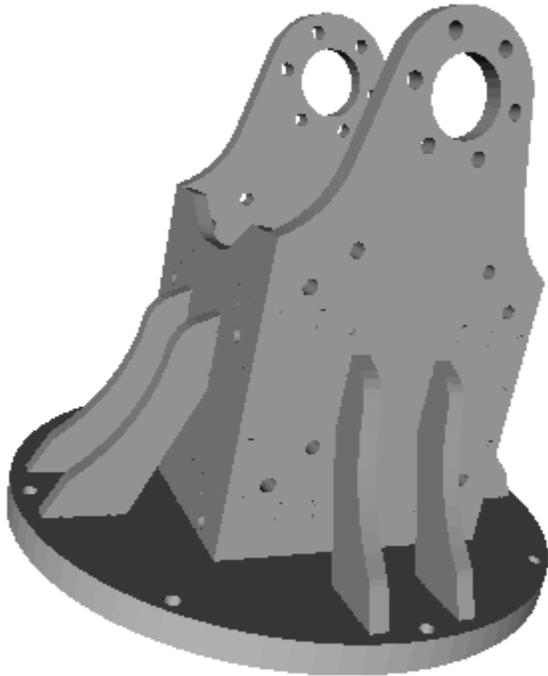
---

**Bell Design**

---

Ready-to-use parametric *bell* design. It is the extremity piece of a *gimbal* assembly. The *bell* piece is composed of several flat parts fixed together.





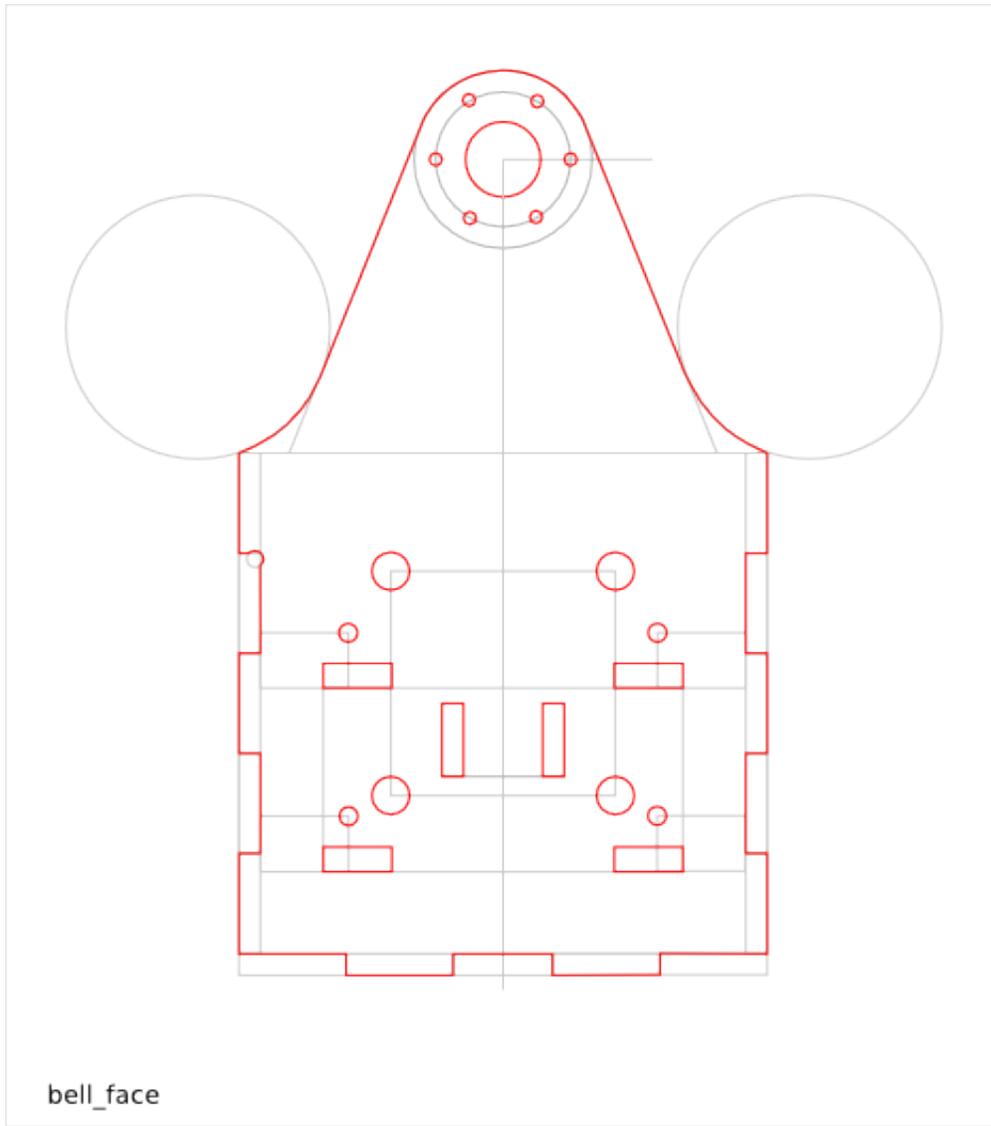
To get an overview of the possible *bell* designs that can be generated by *bell()*, run:

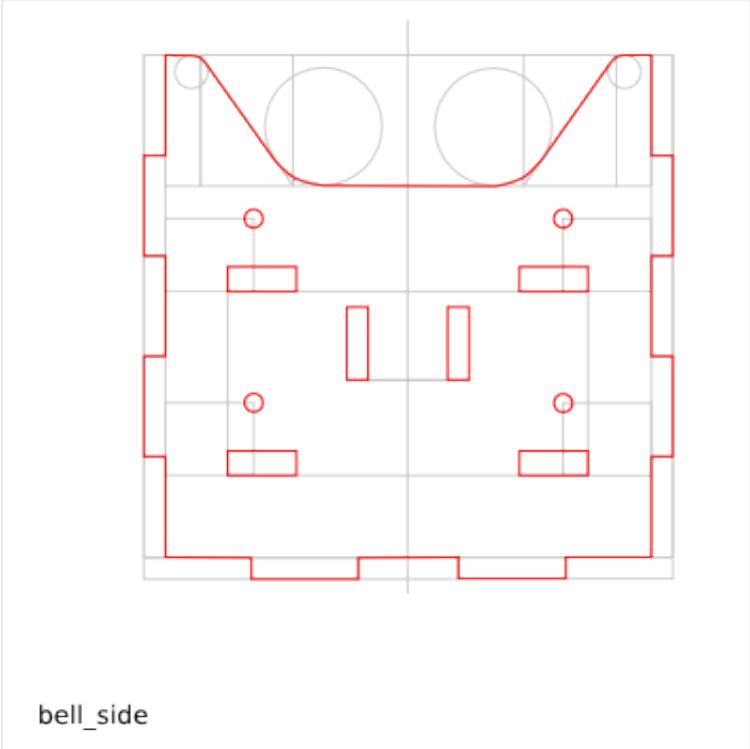
```
> python bell.py --run_self_test
```

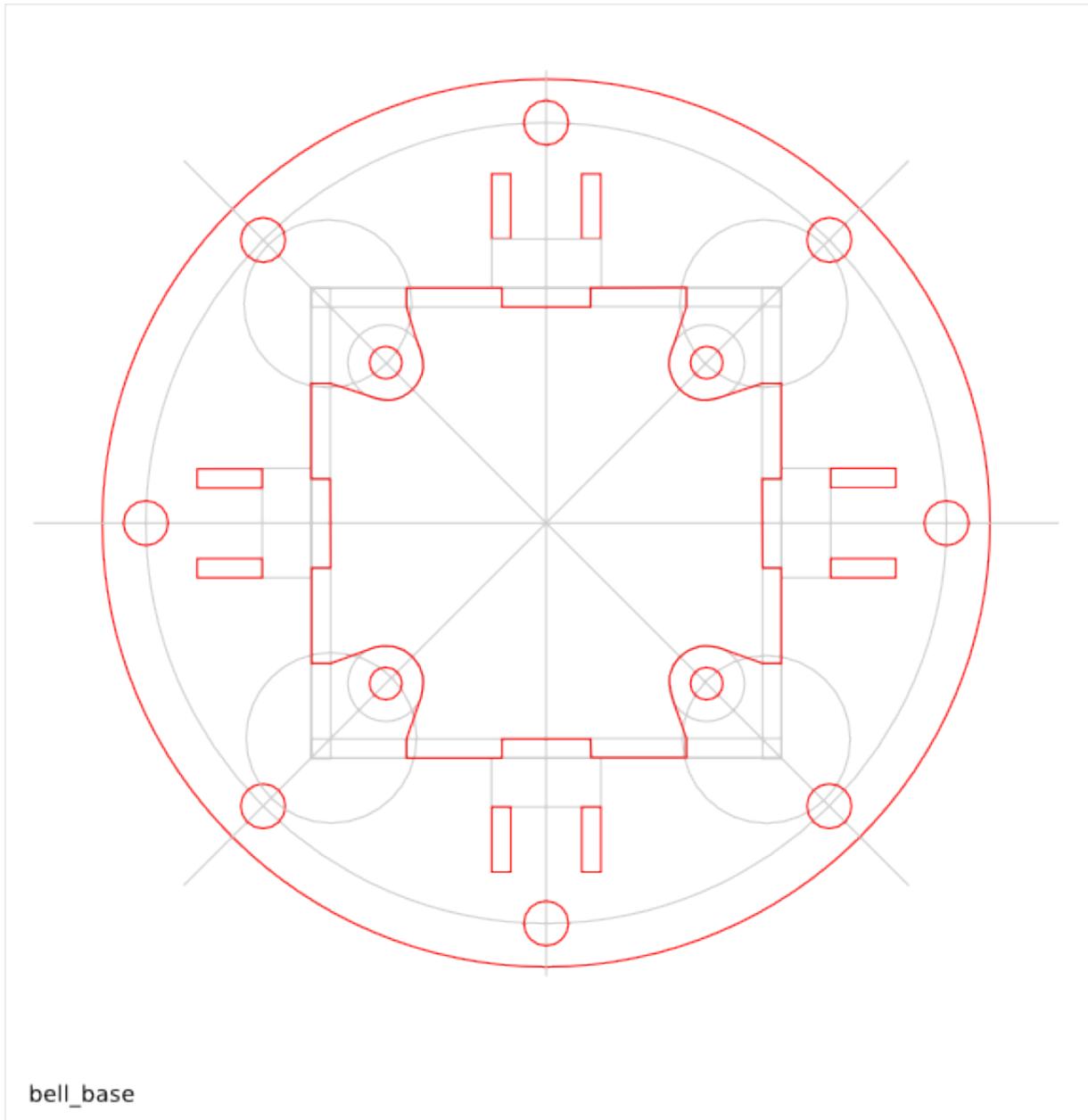
## 30.1 Bell Parts and Geometry

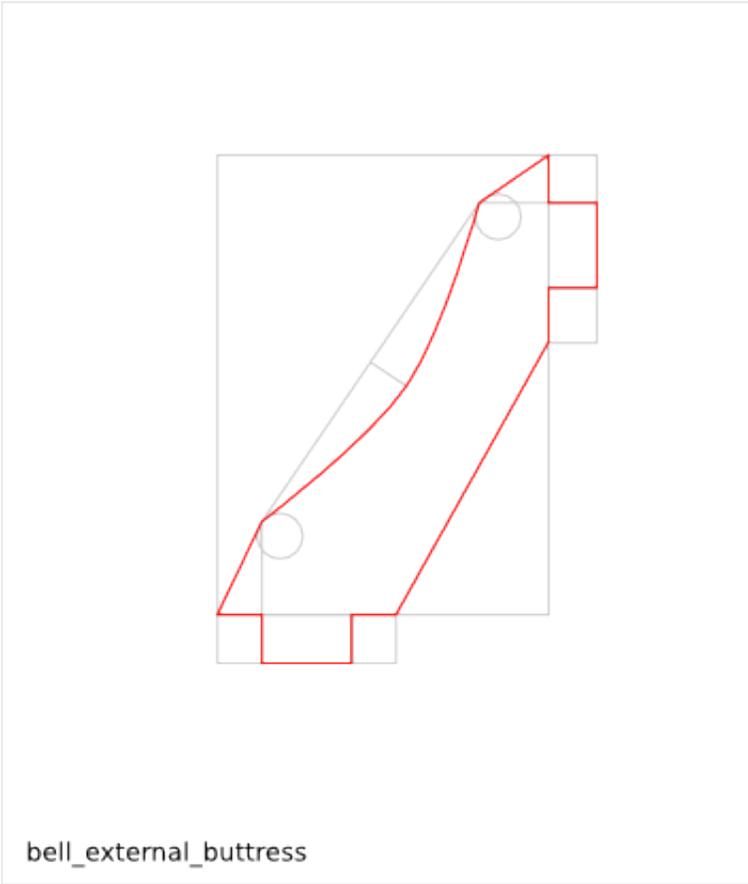
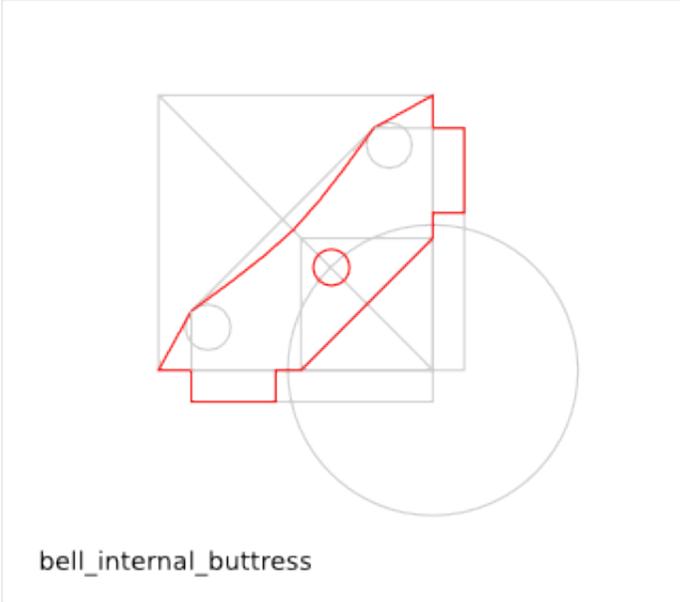
The *bell* is composed out of the following flat parts:

- bell\_face x2
- bell\_side x2
- bell\_base x1
- bell\_internal\_buttress x8
- bell\_external\_buttress x8 (alternative: bell\_external\_buttress\_face x4 and bell\_external\_buttress\_side x4)

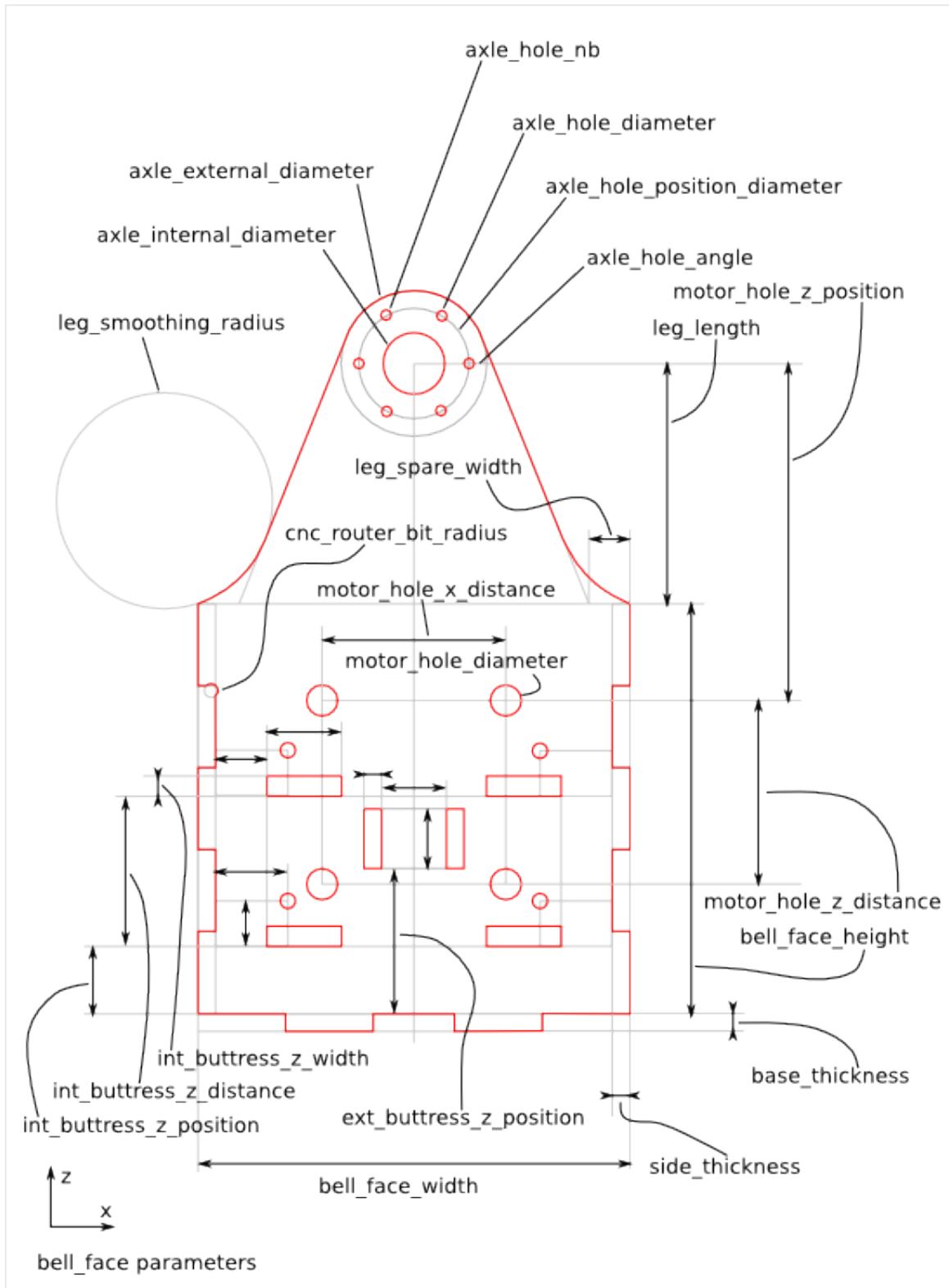


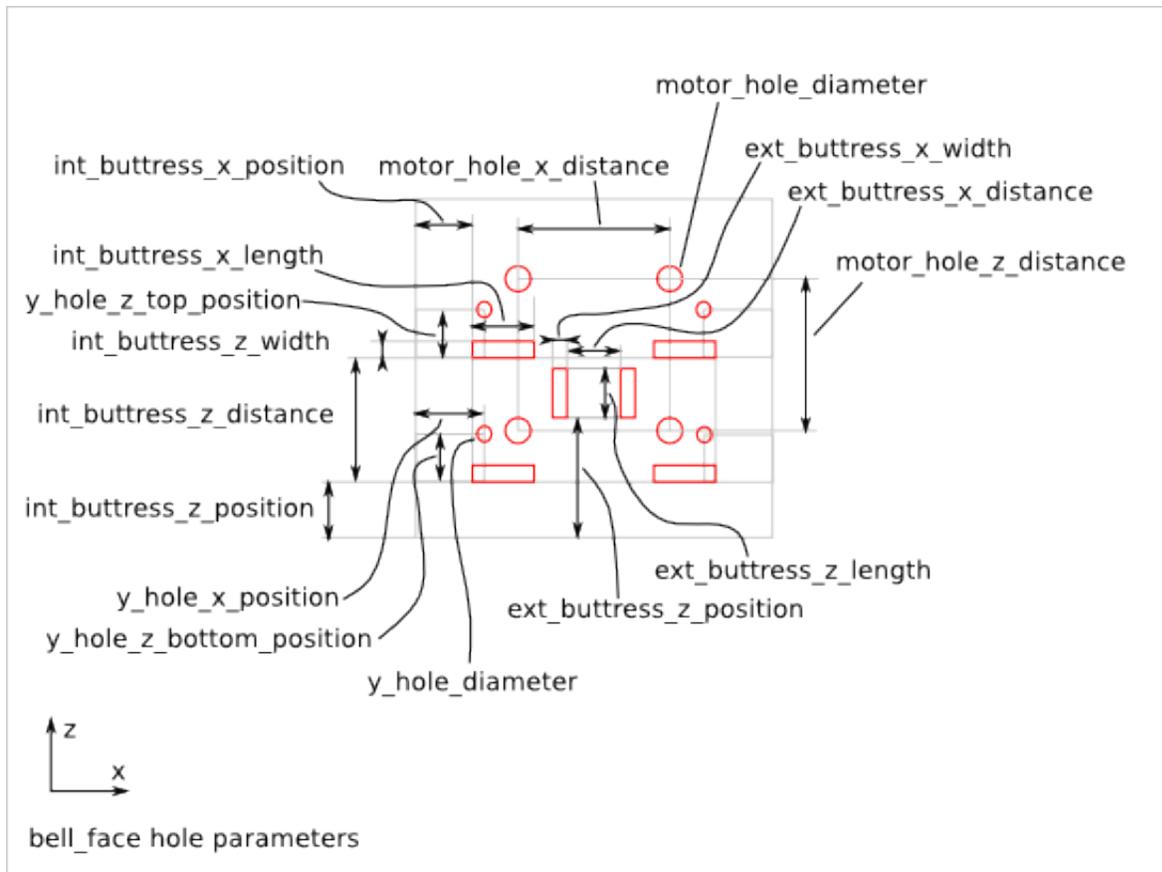


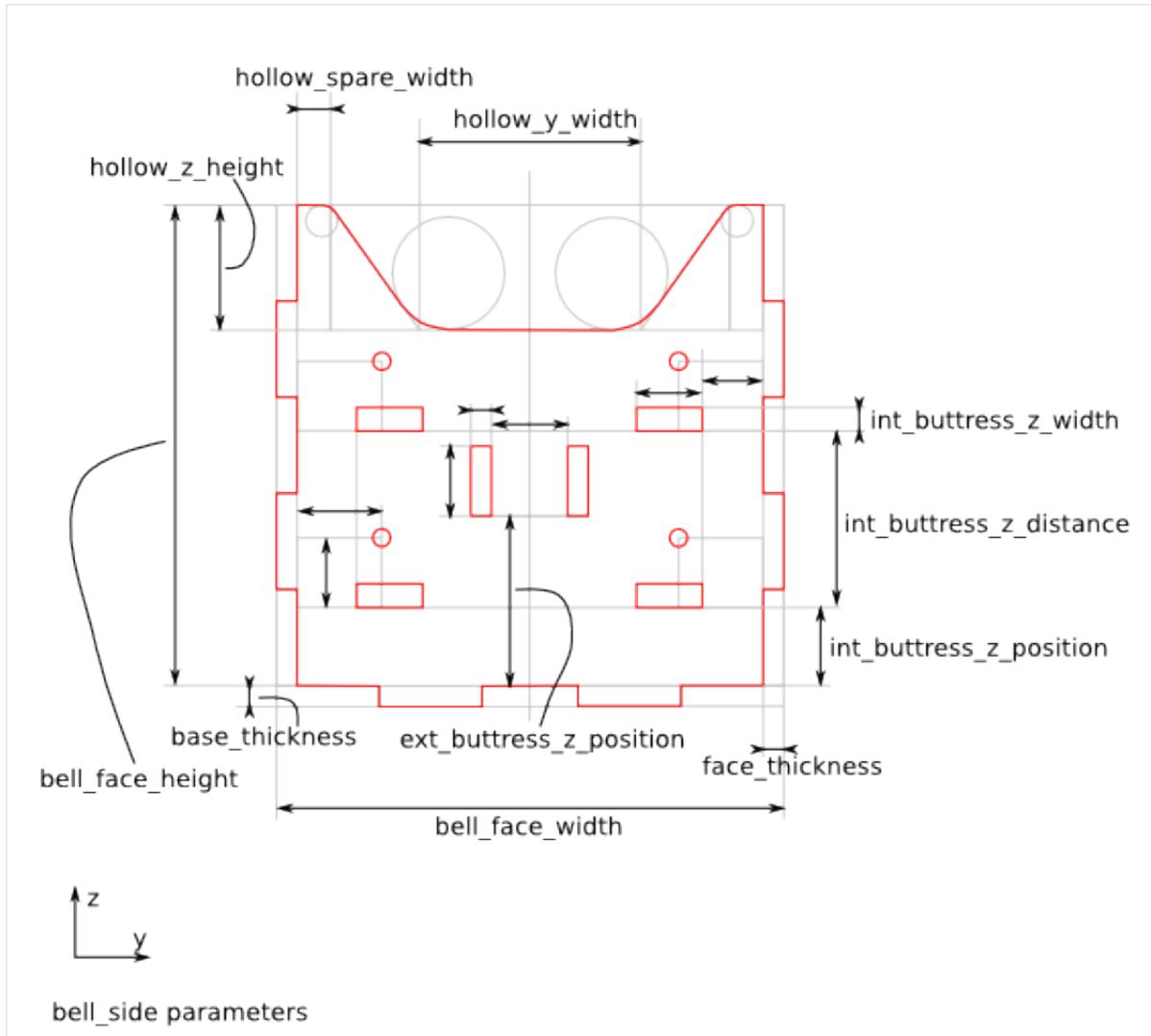


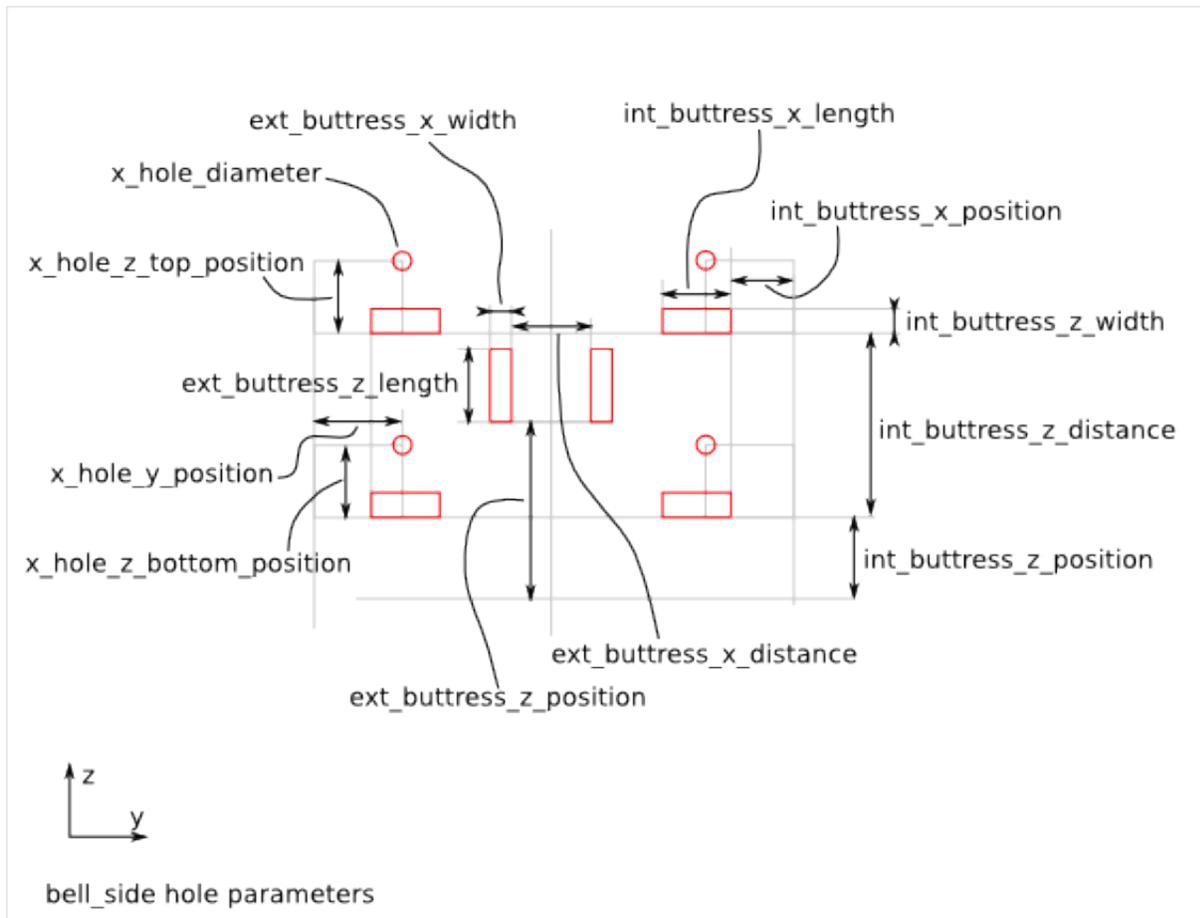


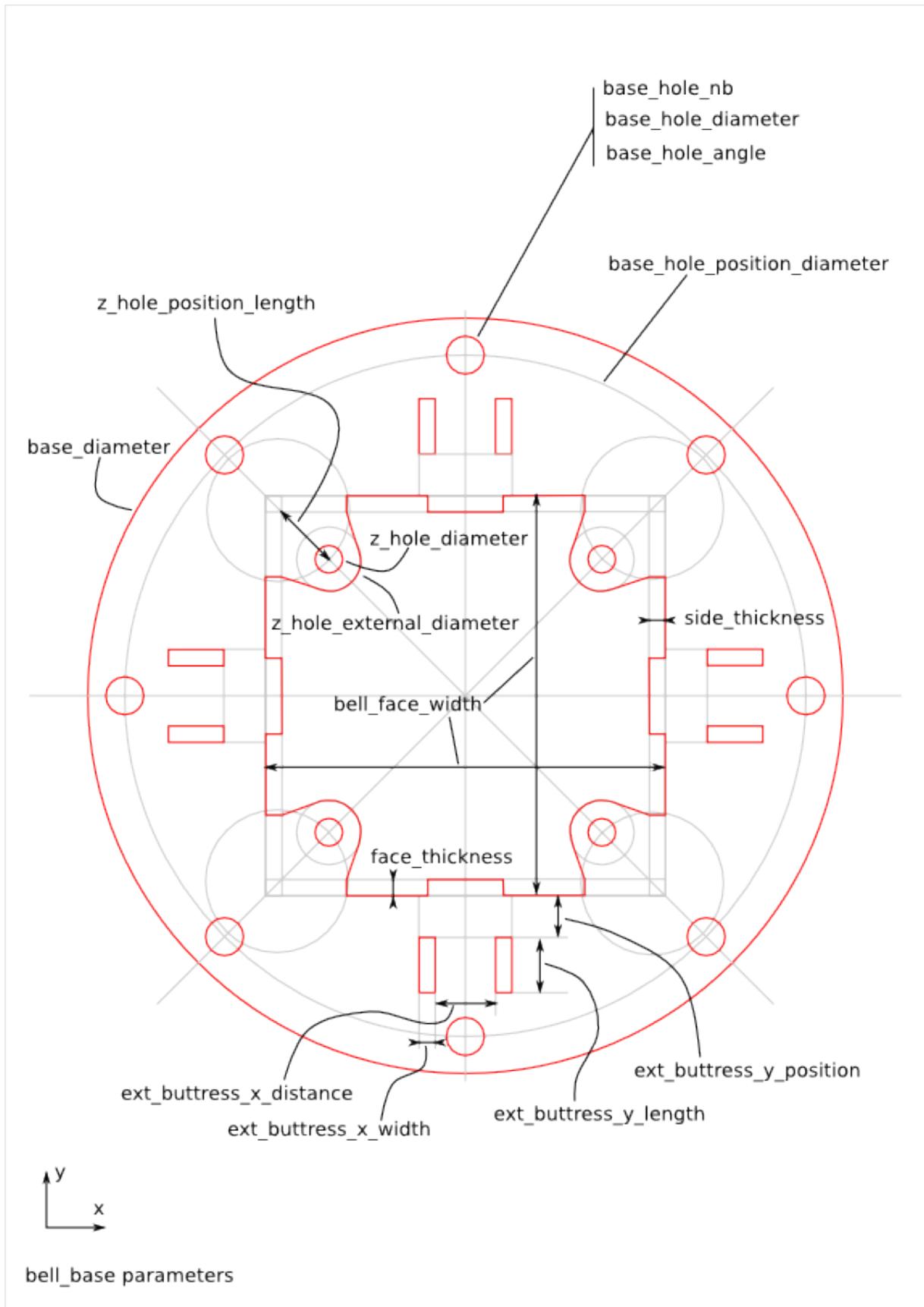
## 30.2 Bell Parameter List

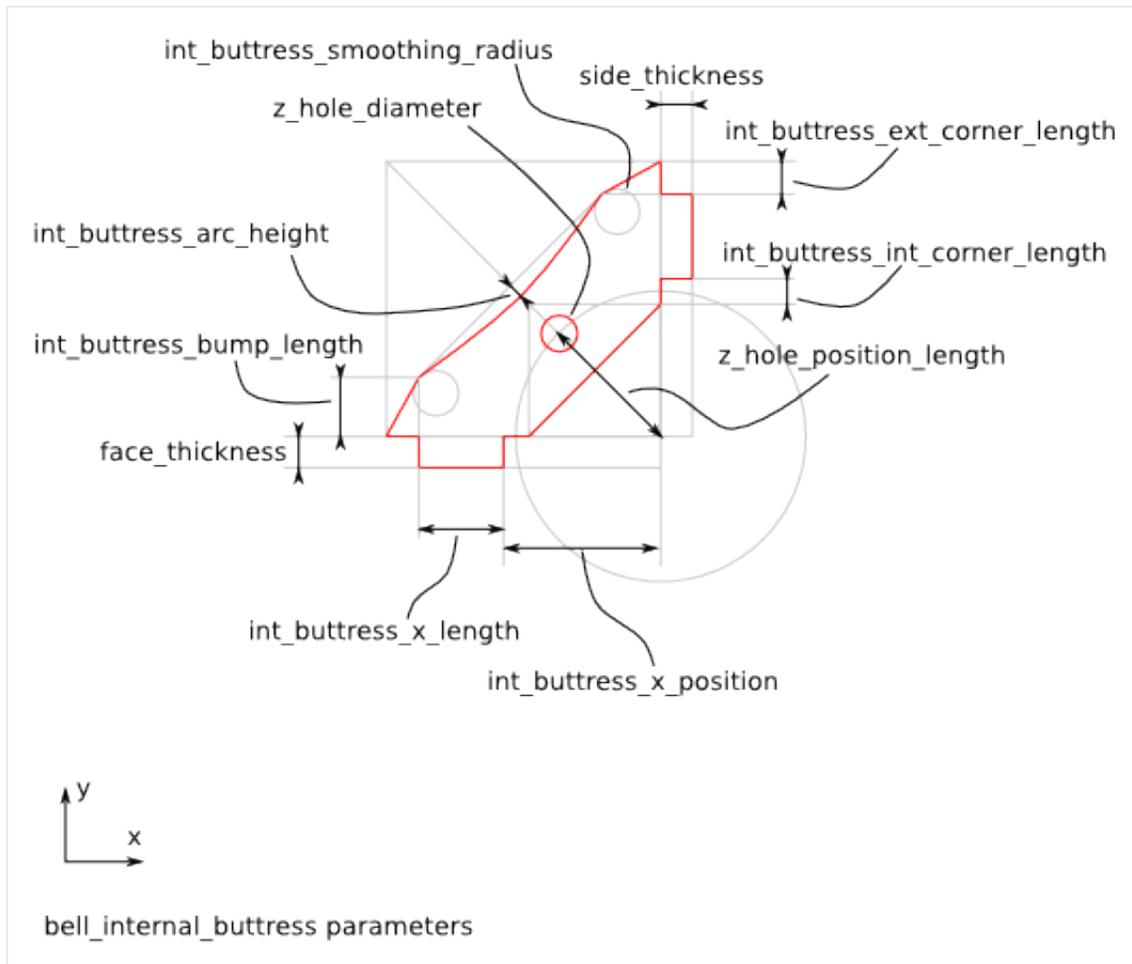


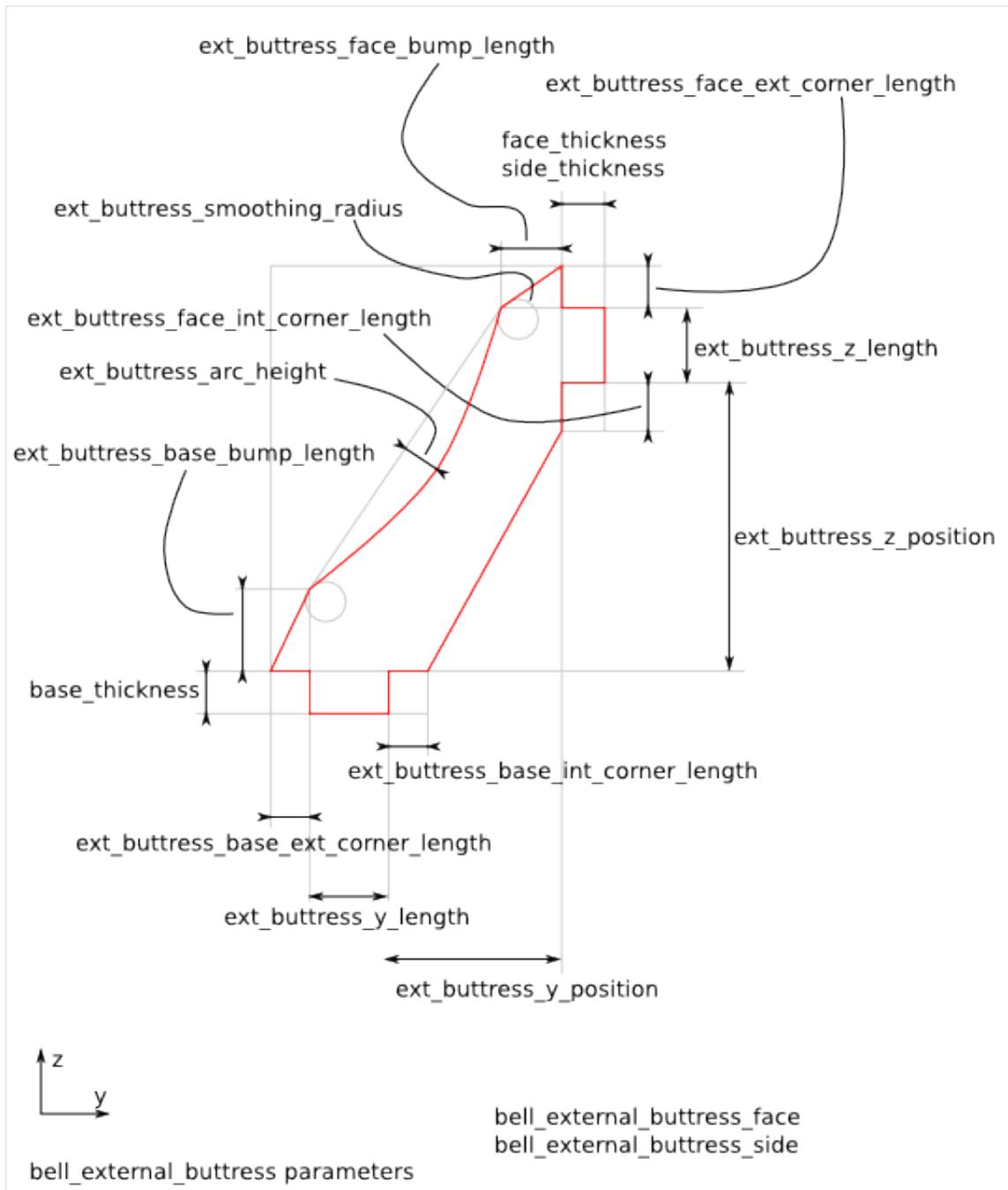












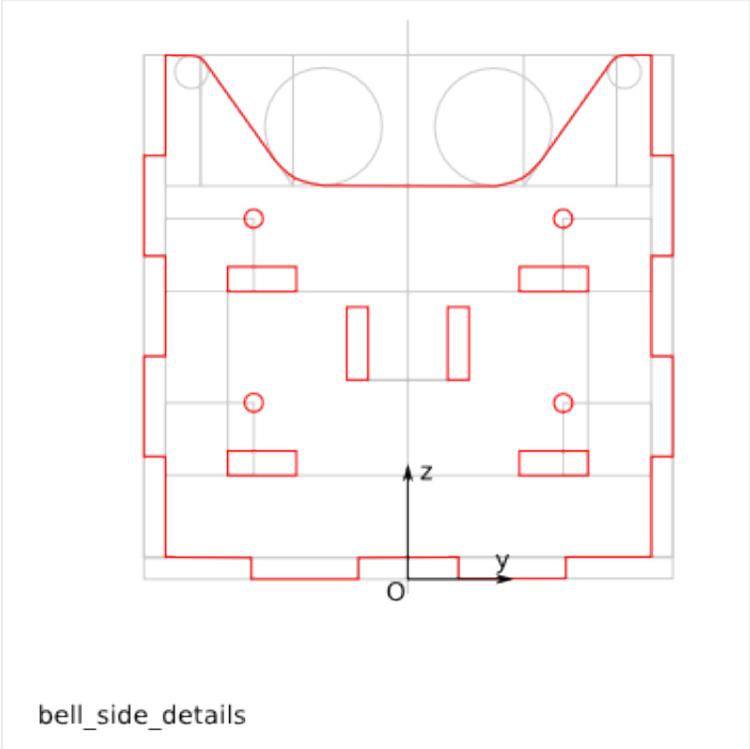
## 30.3 Bell Parameter Dependency

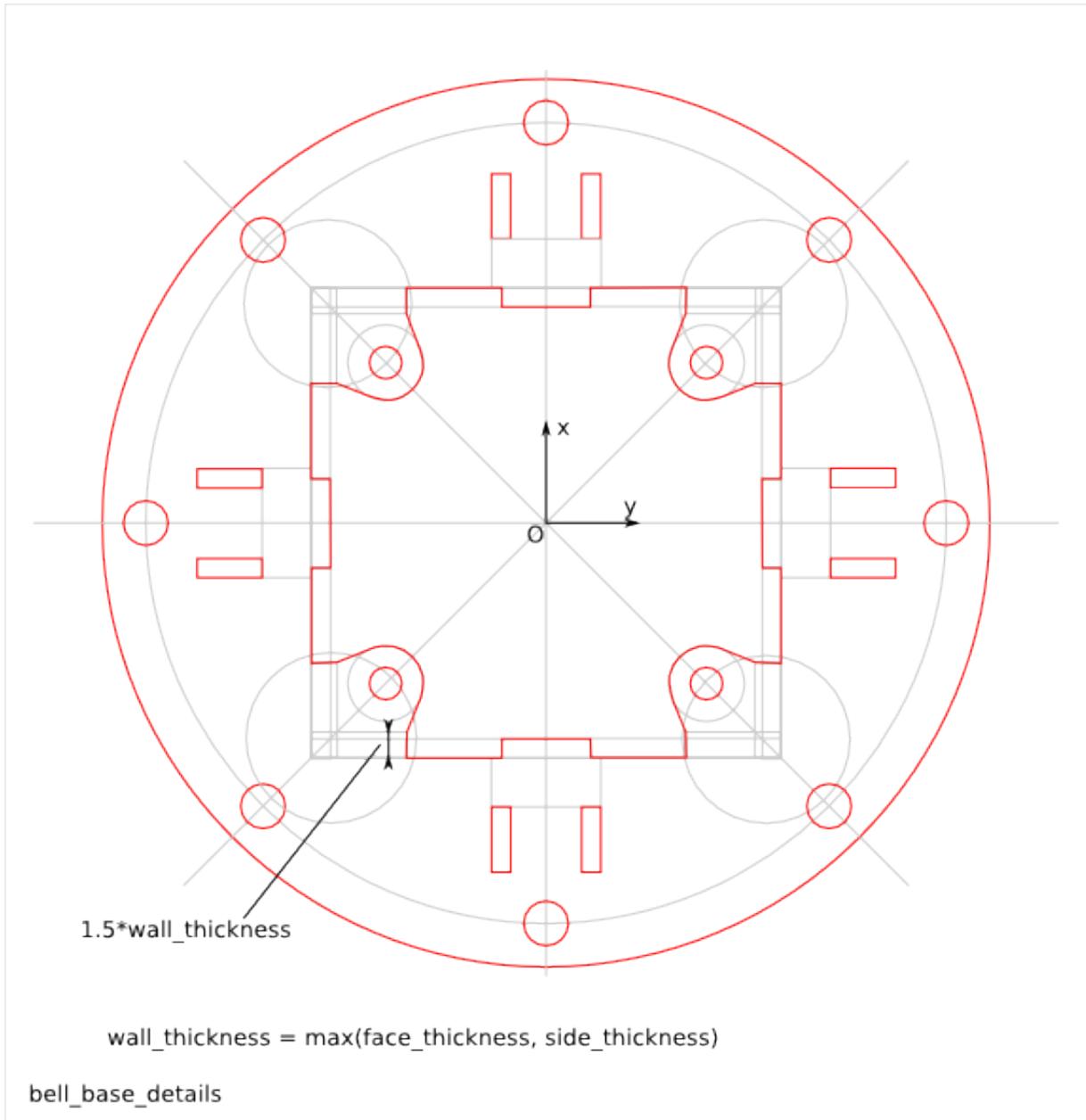
### 30.3.1 router\_bit\_radius

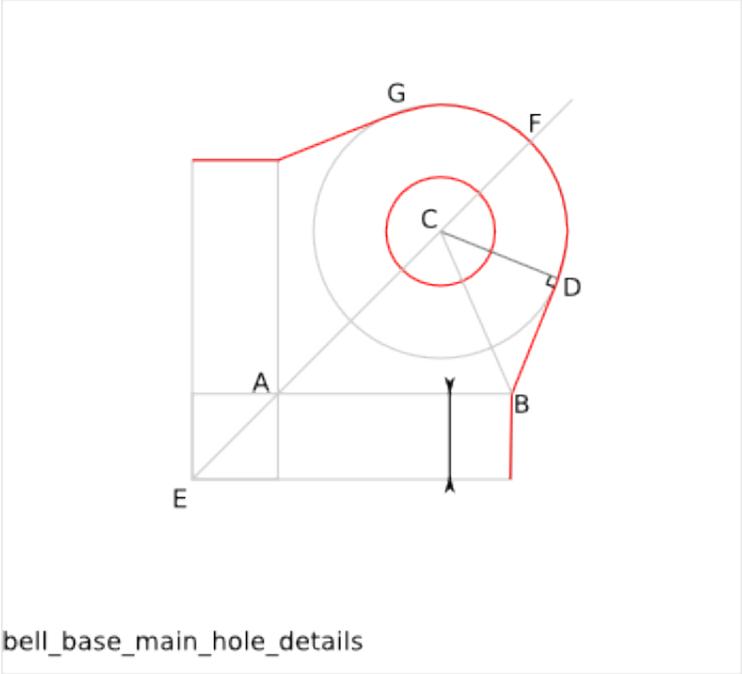
The two parameters *leg\_smooth\_radius* and *cnc\_router\_bit\_radius* are related to the *router\_bit\_radius*. The parameter *cnc\_router\_bit\_radius* guarantees the smallest possible *router\_bit\_radius* value. So, we have the relations:

```
cnc_router_bit_radius < leg_smooth_radius
```







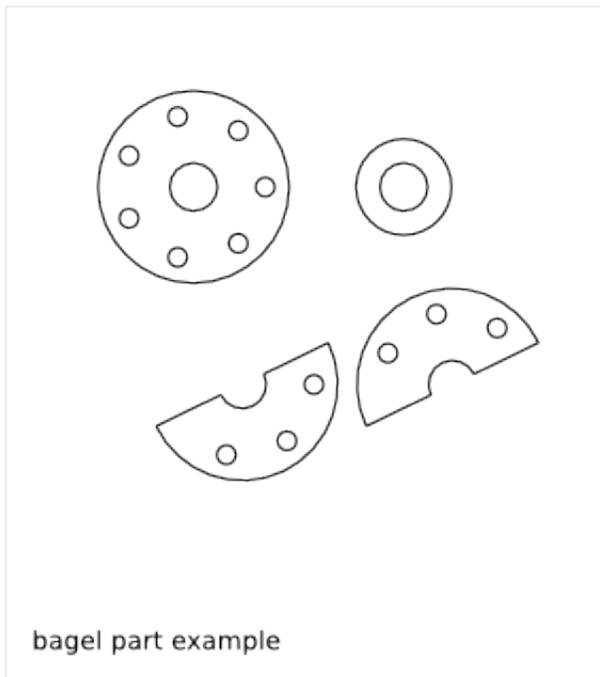


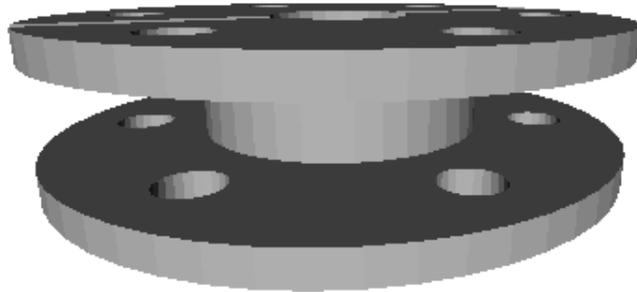
---

**Bagel Design**

---

Ready-to-use parametric *bagel* design. It is the axle-guidance for the *bell* piece. The *bagel* is fixed to the *bell* but is mounted after the *axle* has been set in position.





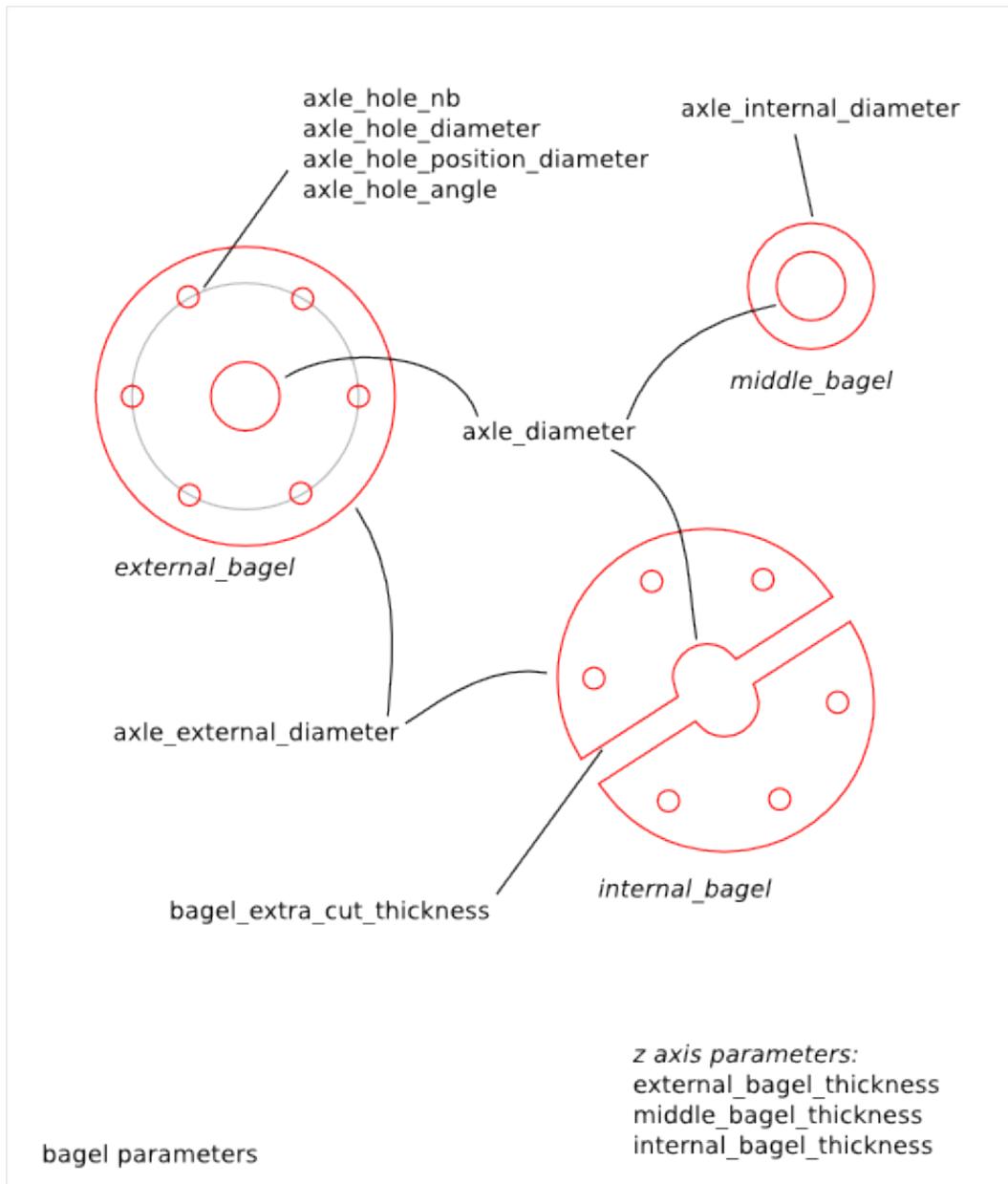
To get an overview of the possible *bagel* designs that can be generated by *bagel()*, run:

```
> python bagel.py --run_self_test
```

## 32.1 Bagel Parts and Parameters

The *bagel* is composed out of the following flat parts:

- external\_bagel
- middle\_bagel
- internal\_bagel



## 32.2 Bagel Parameter Dependency

### 32.2.1 axle\_internal\_diameter

The *bell* design and the *bagel* design have both the `axle_internal_diameter` parameter. With ideal conditions, these two parameters get the same value. But you might want to but slightly different values to adjust the fit of the *middle\_bagel* into the *bell axle internal hole*.

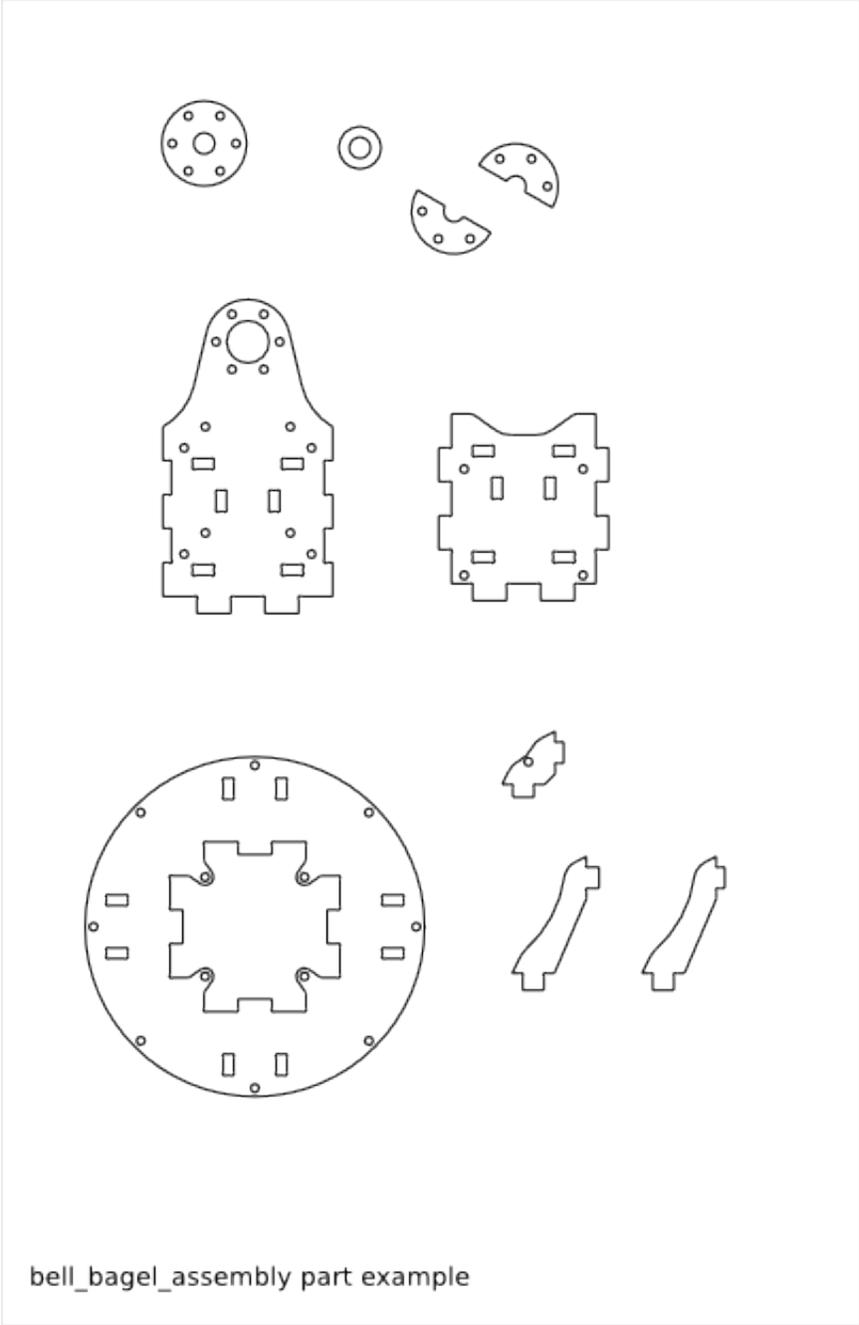


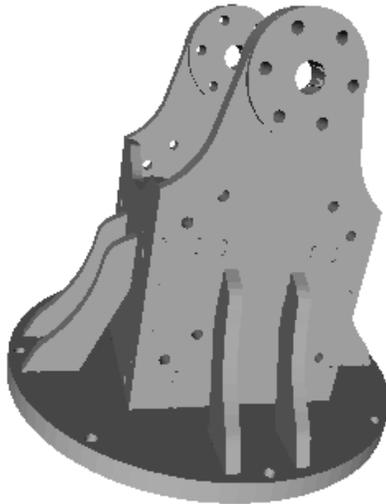
---

## Bell Bagel Assembly

---

Ready-to-use parametric *bell bagel assembly*. It generates the *bell* and the *bagel* parts.





To get an overview of the possible *bell\_bagel\_assembly* designs that can be generated by *bell\_bagel\_assembly()*, run:

```
> python bell_bagel_assembly.py --run_self_test
```

## 33.1 Bell-Bagel-Assembly Parameters

The *bell\_bagel\_assembly* parameters are directly inherited from the [Bell Design](#) parameters and the [Bagel Design](#) parameters.

## 33.2 Bell-Bagel-Assembly Parameter Dependency

### 33.2.1 axle\_internal\_diameter

The *bell* design and the *bagel* design have both the *axle\_internal\_diameter* parameter, respectively called *axle\_internal\_diameter* and *bagel\_axle\_internal\_diameter*. With ideal conditions, these two parameters get the same value. But you might want to but slightly different values to adjust the fit of the *middle\_bagel* into the *bell axle internal hole*.

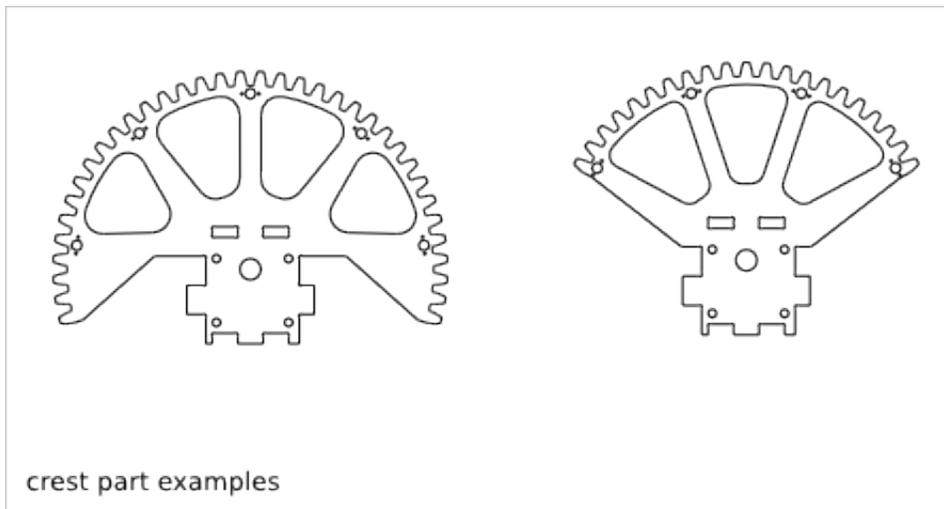


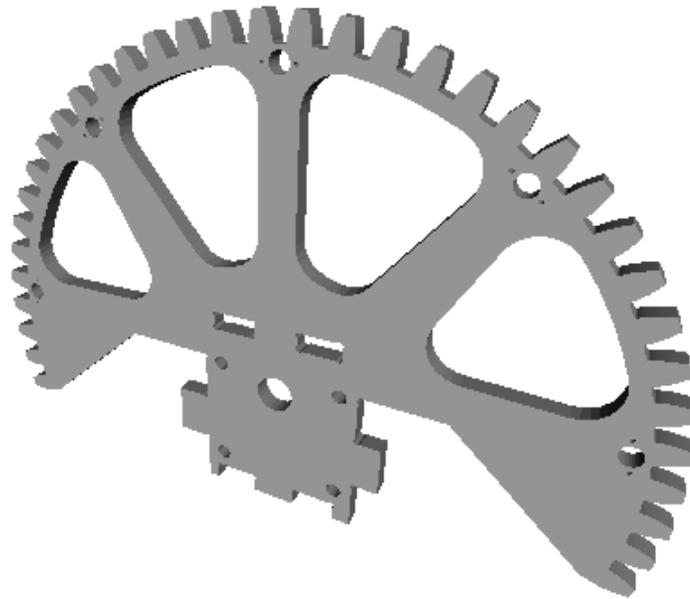
---

**Crest Design**

---

Ready-to-use parametric *crest* design. It is an optional part of the *cross\_cube* assembly to get a motorized *gimbal* system.



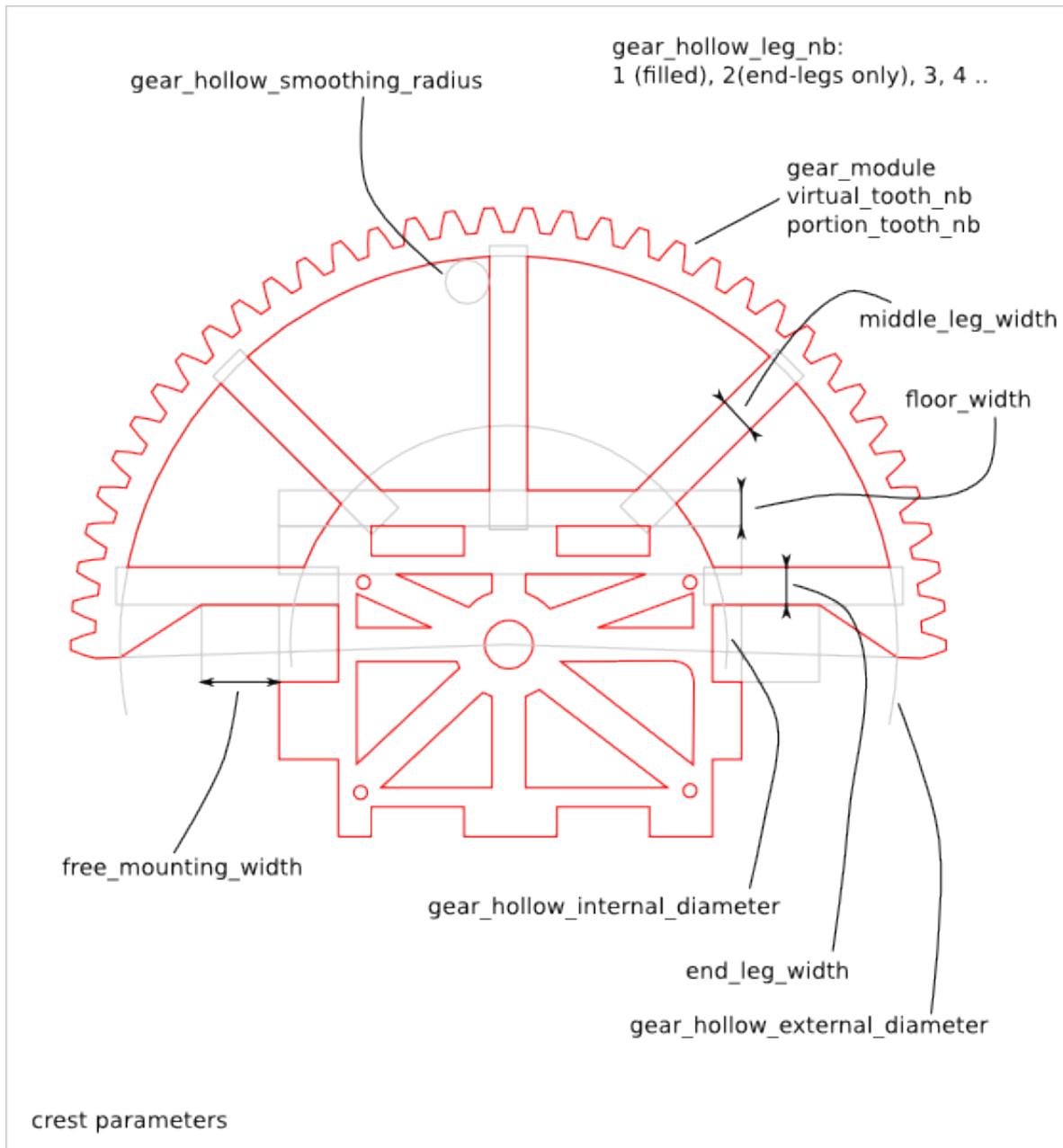


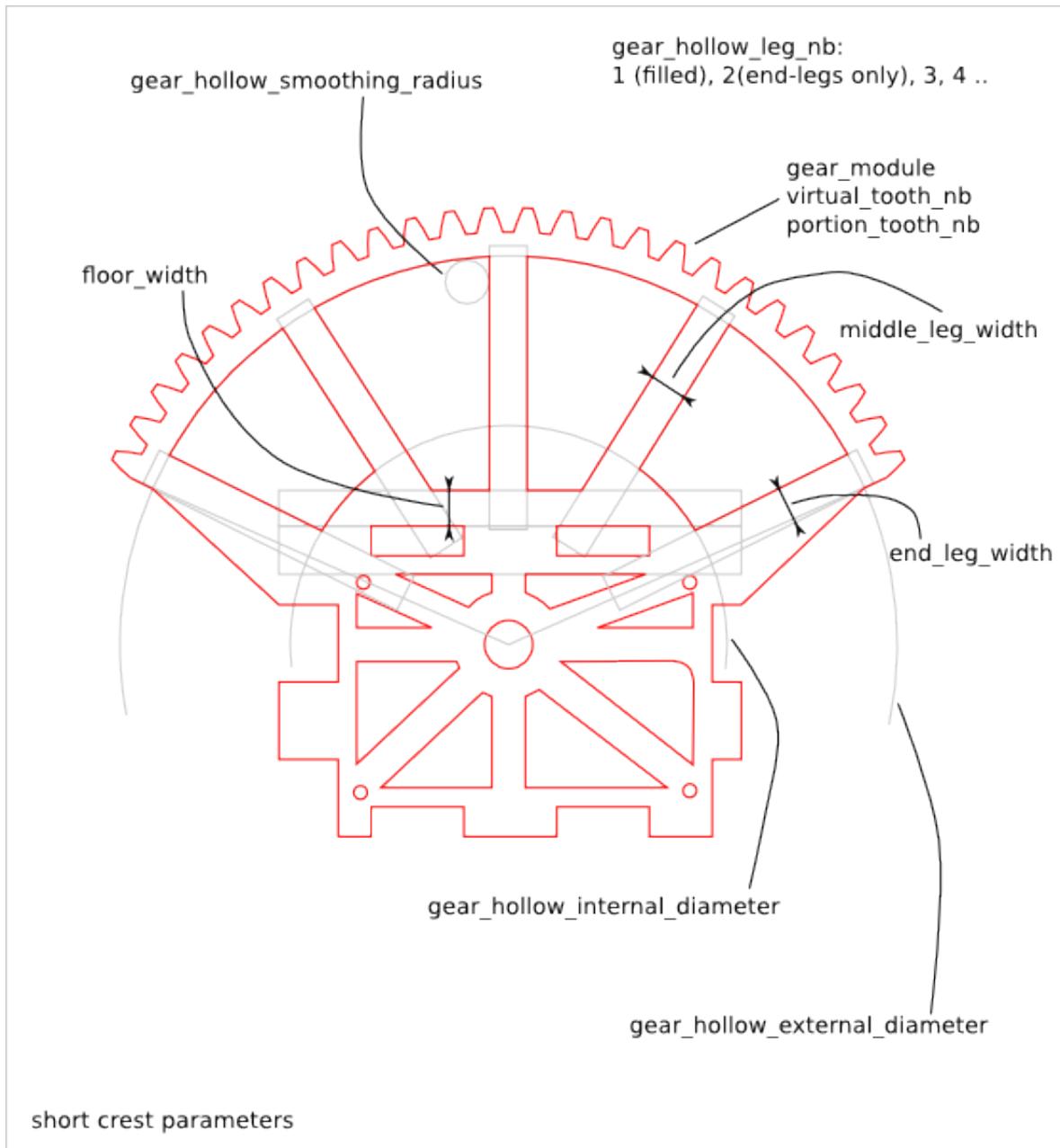
To get an overview of the possible *crest* designs that can be generated by *crest()*, run:

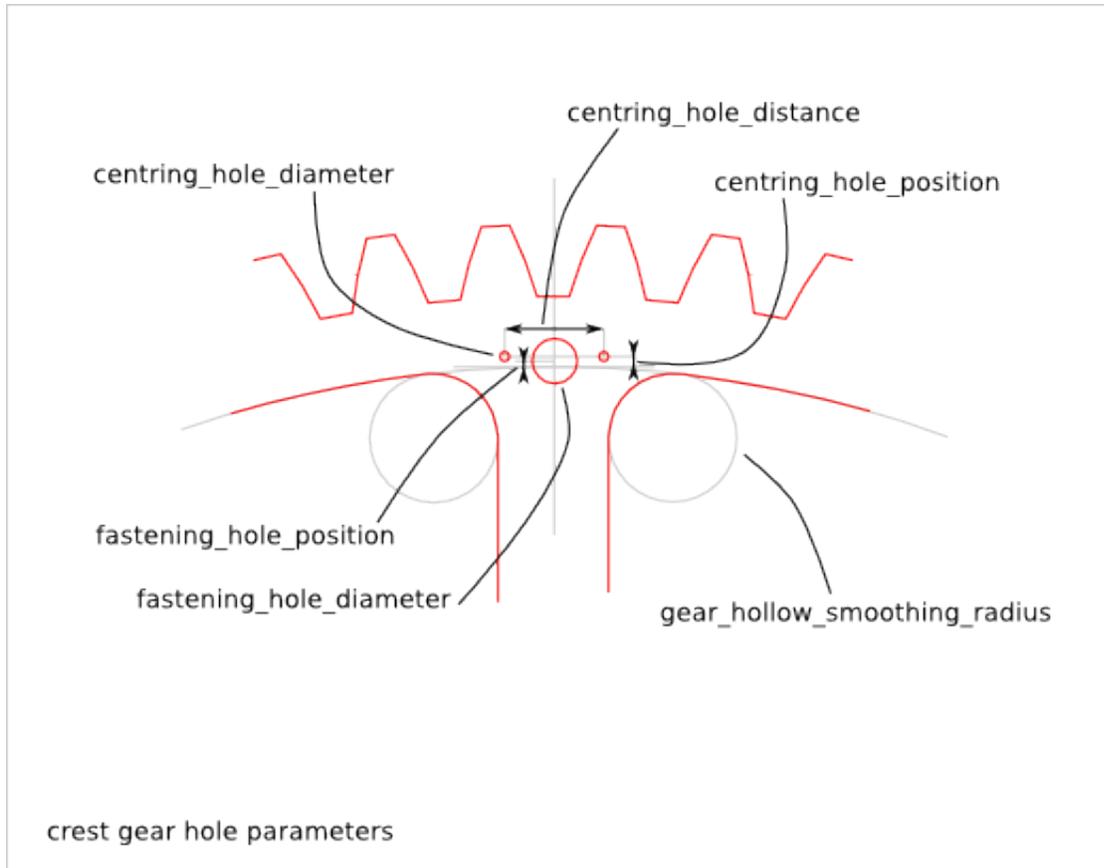
```
> python crest.py --run_self_test
```

## 34.1 Crest Parameters

The *crest* part inherit several parameters from *Cross\_Cube Design*.







## 34.2 Crest Parameter Dependency

### 34.2.1 crest\_cnc\_router\_bit\_radius

The following parameter are related to the *router\_bit radius*:

- crest\_cnc\_router\_bit\_radius
- gear\_cnc\_router\_bit\_radius
- gear\_hollow\_smoothing\_radius
- cross\_cube\_cnc\_router\_bit\_radius
- face\_hollow\_smoothing\_radius
- top\_hollow\_smoothing\_radius

The *crest\_cnc\_router\_bit\_radius* parameter guarantees the smallest value for all related *router\_bit radius* parameters.

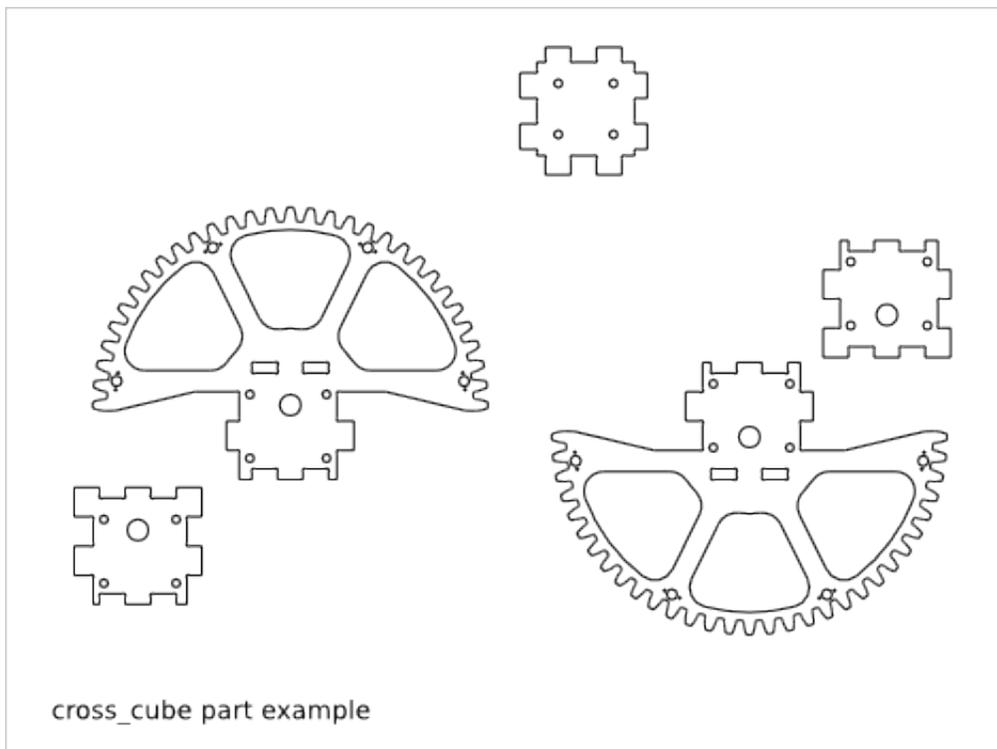


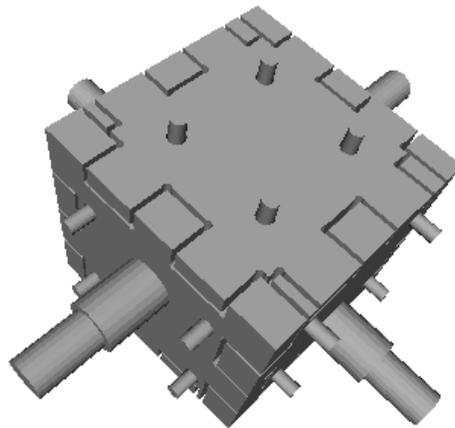
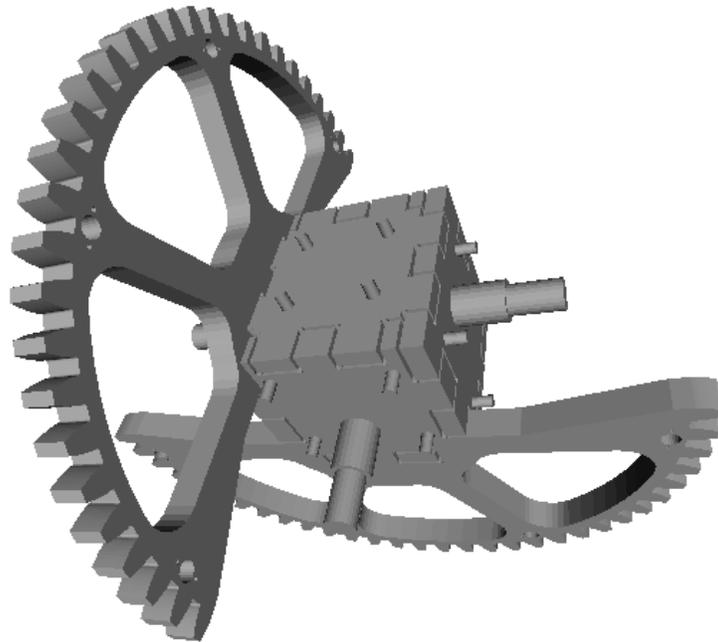
---

**Cross\_Cube Design**

---

Ready-to-use parametric *cross\_cube* design. It is a cross axle holder for gimbal.





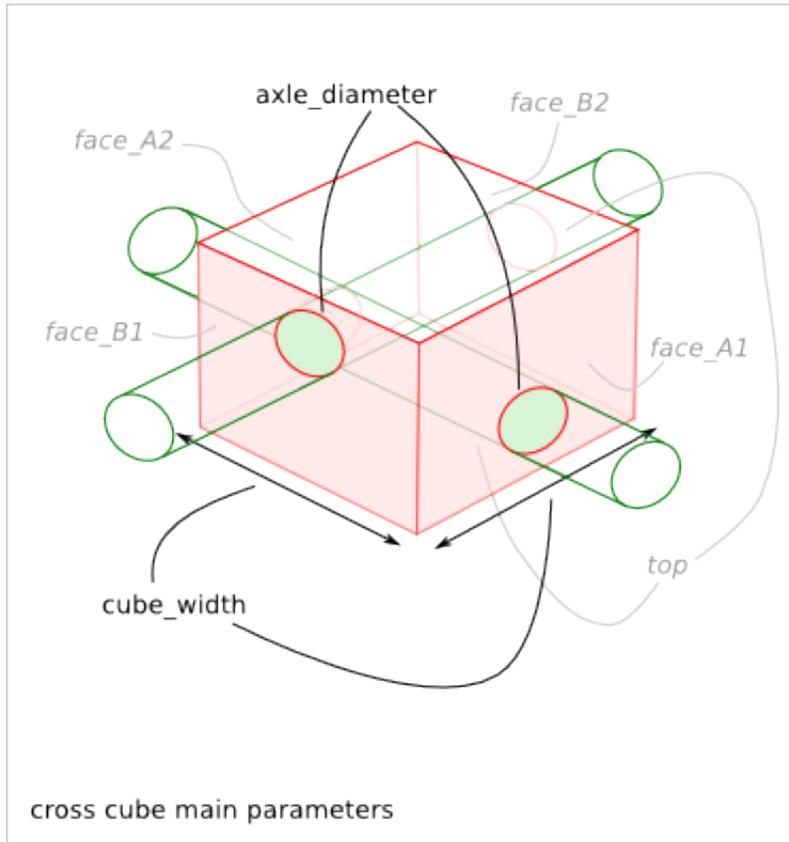
To get an overview of the possible *cross\_cube* designs that can be generated by *cross\_cube()*, run:

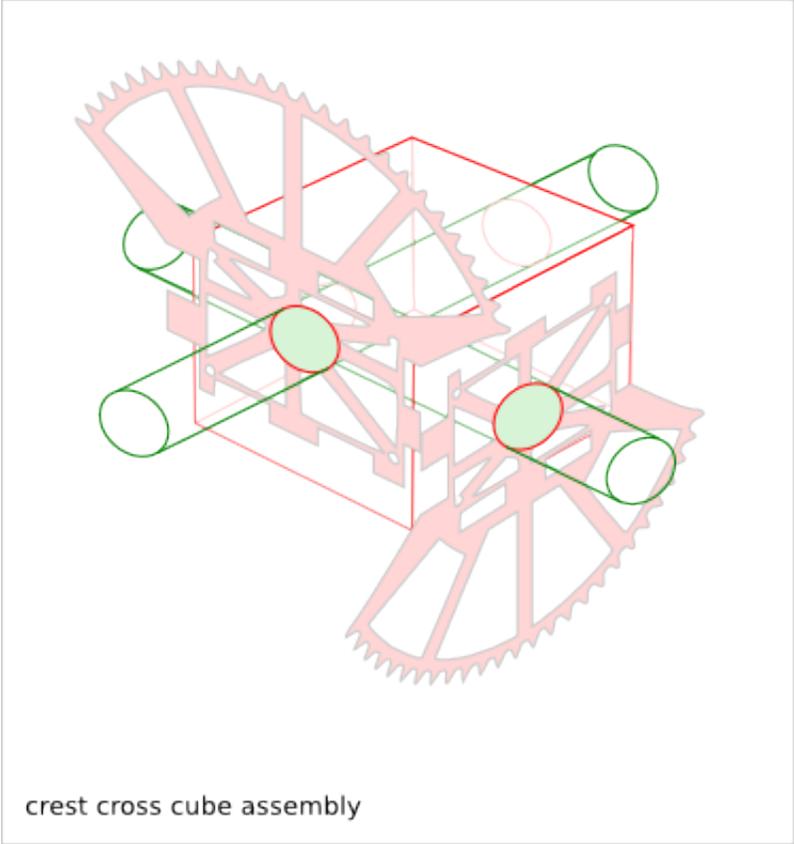
```
> python cross_cube.py --run_self_test
```

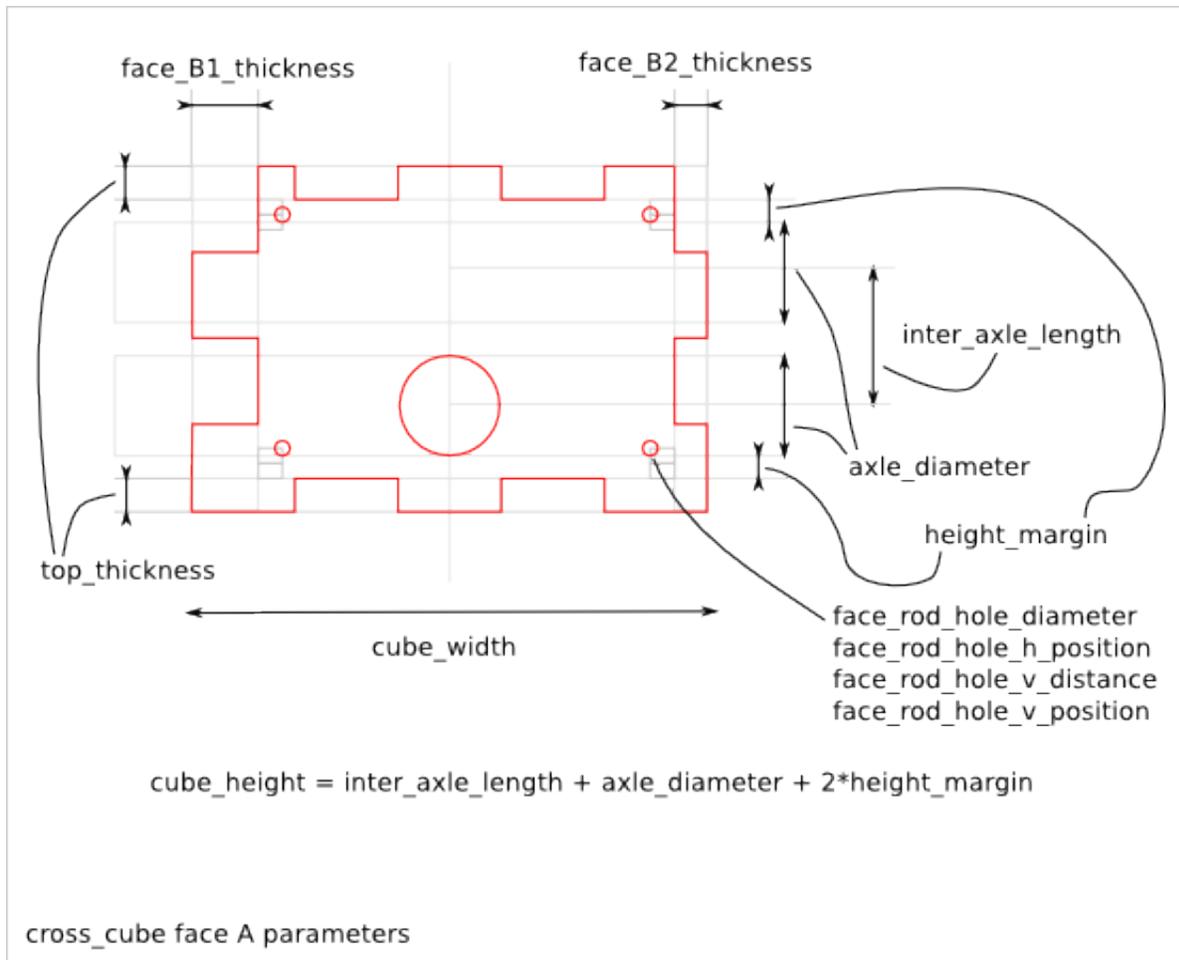
## 35.1 Cross\_Cube Parts and Parameters

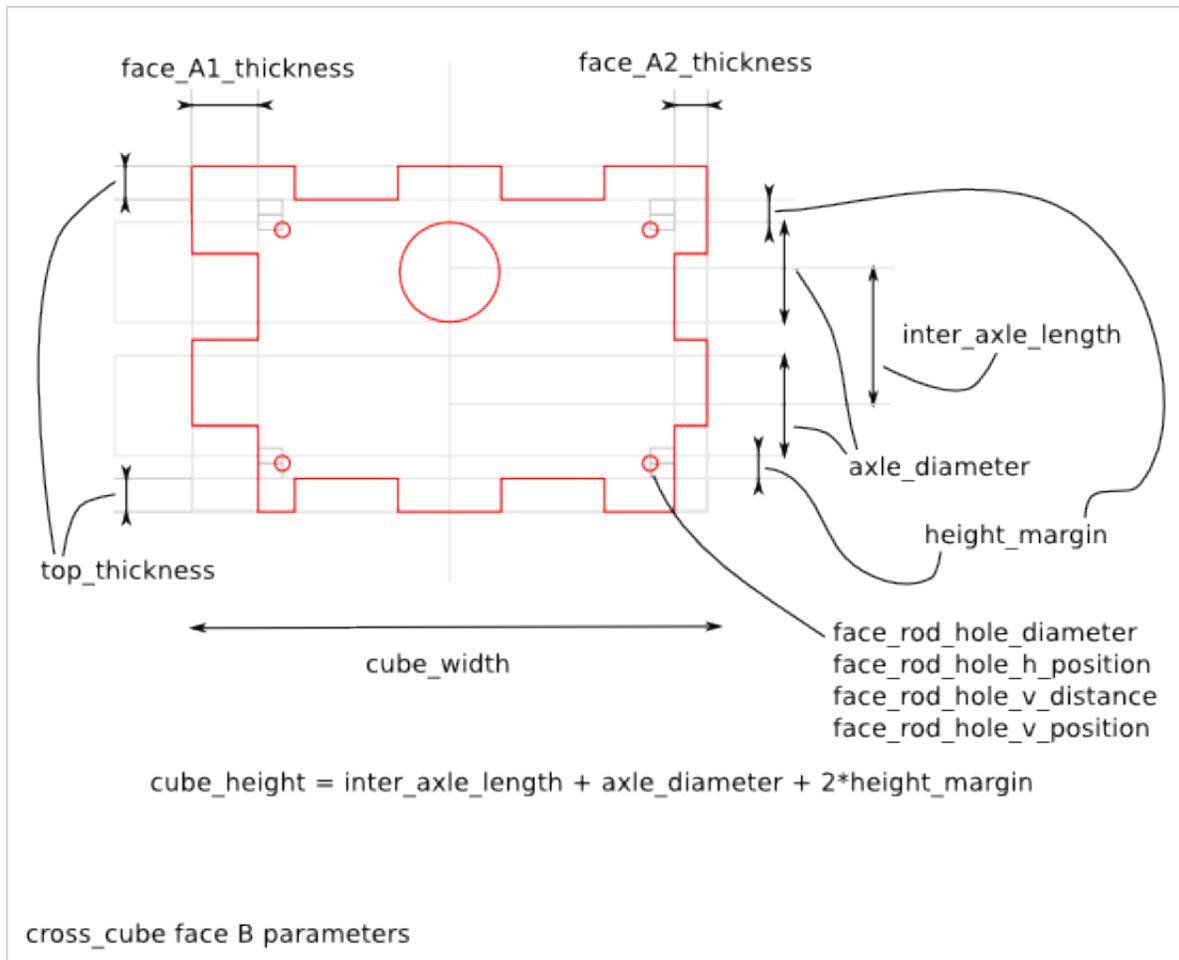
The *cross\_cube* piece is composed out of the following flat parts:

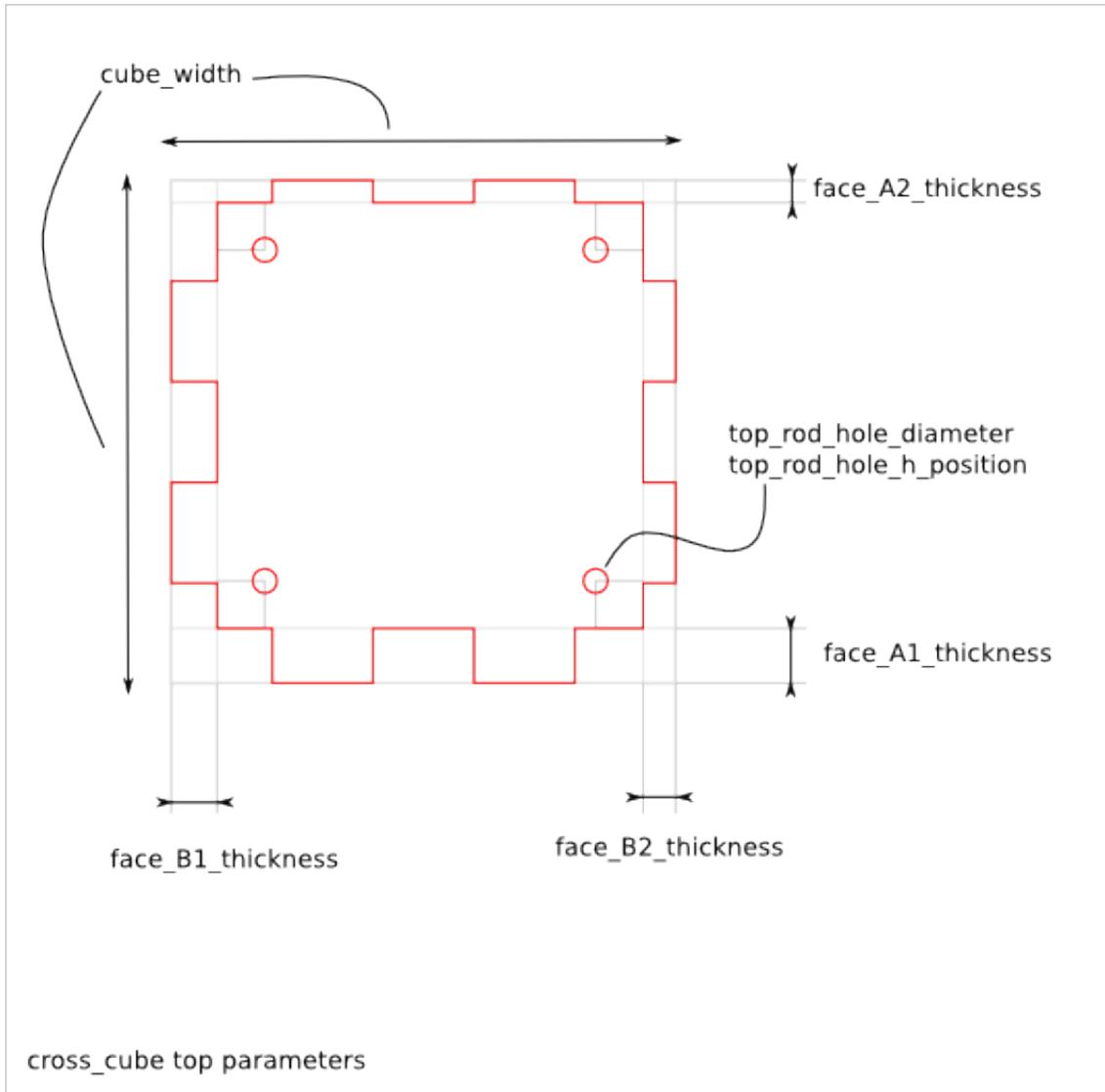
- face\_A1
- face\_A2
- face\_B1
- face\_B2
- top

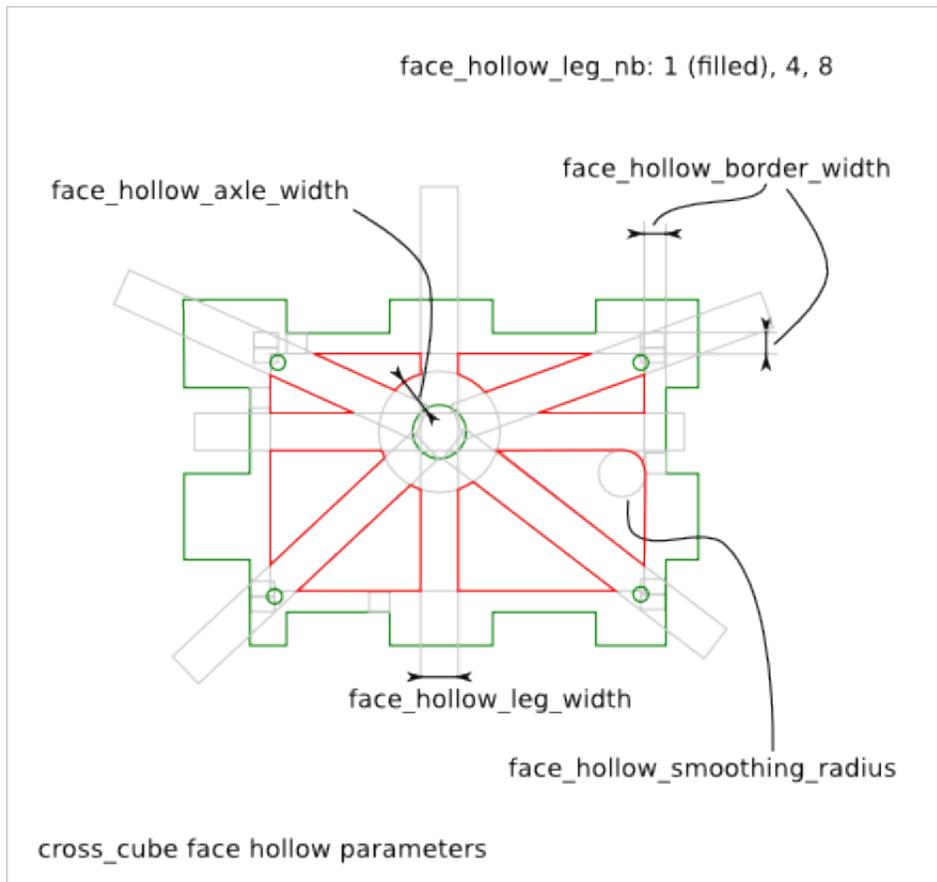


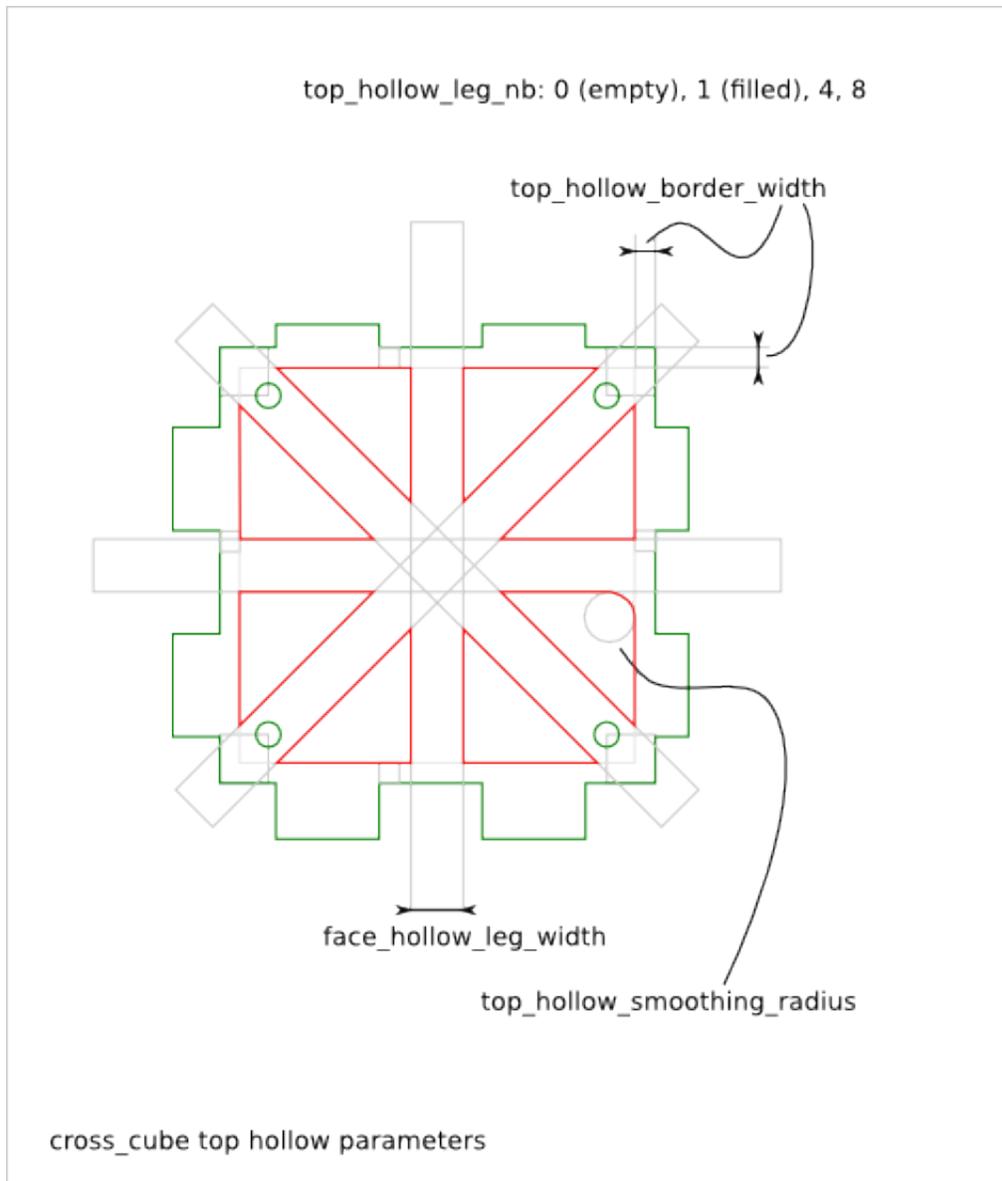


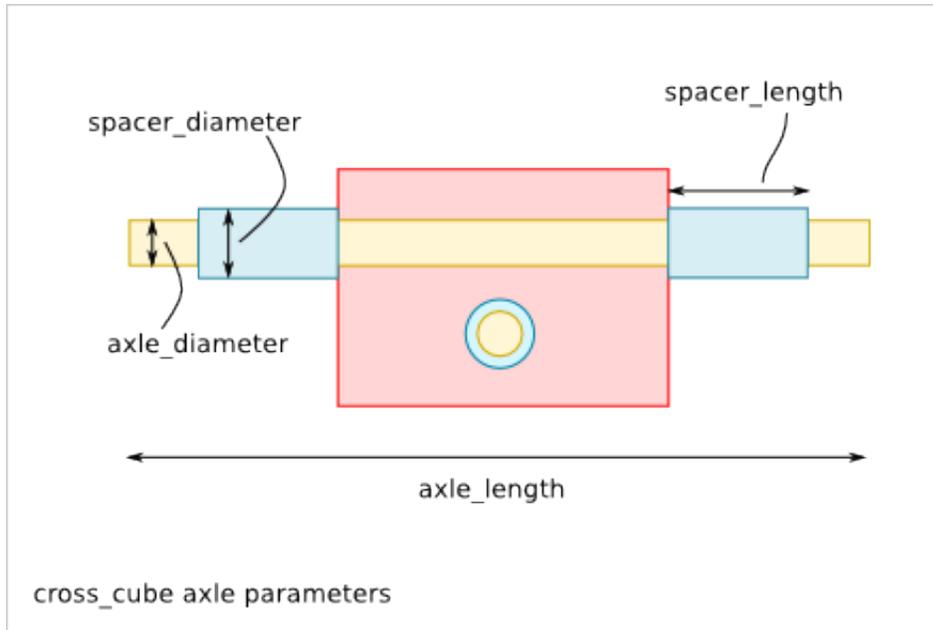












## 35.2 Cross\_Cube Parameter Dependency

### 35.2.1 cross\_cube\_extra\_cut\_thickness

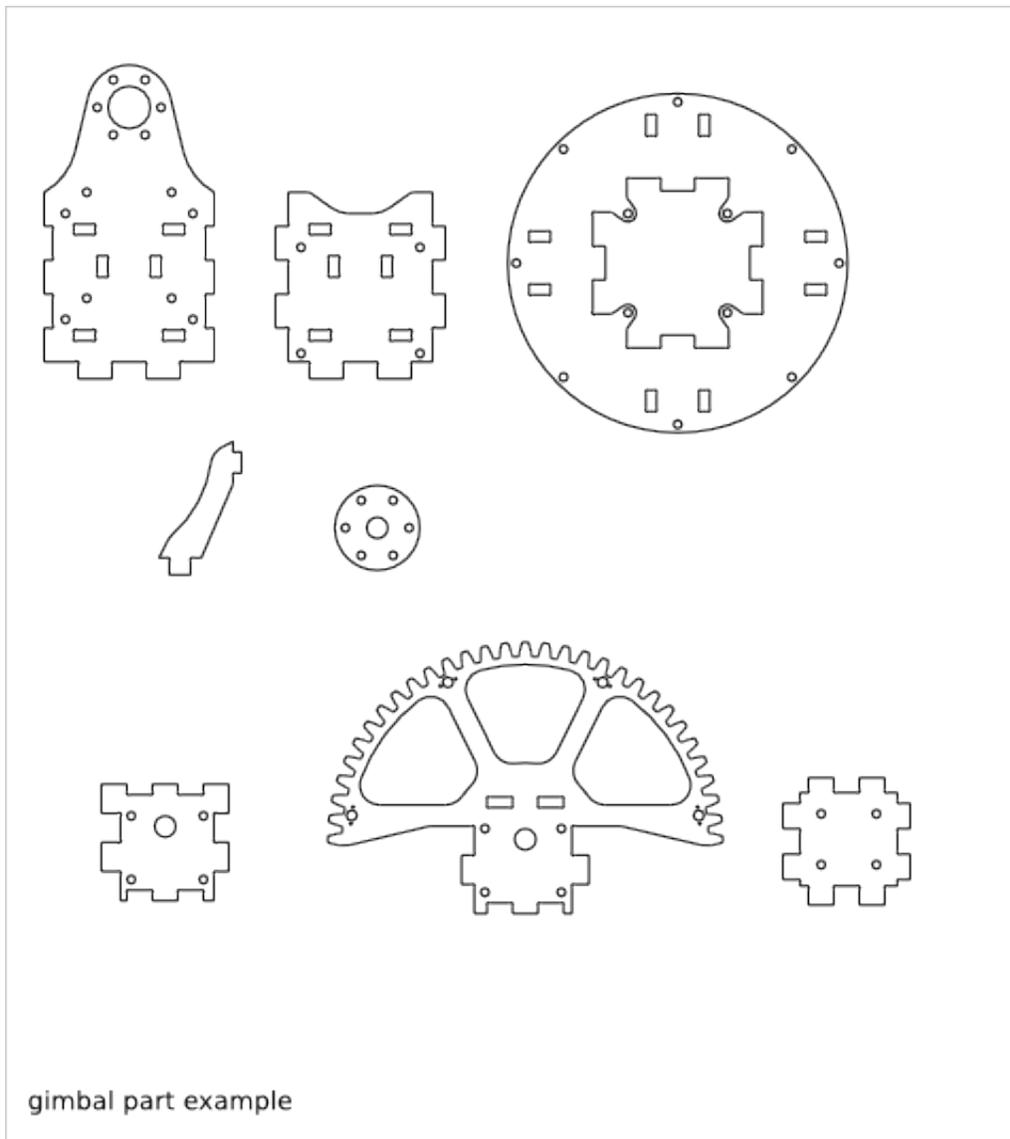
The *cross\_cube\_extra\_cut\_thickness* parameter can be used to compensate the manufacturing process or to check the 3D assembly with FreeCAD. The default value is 0.0.

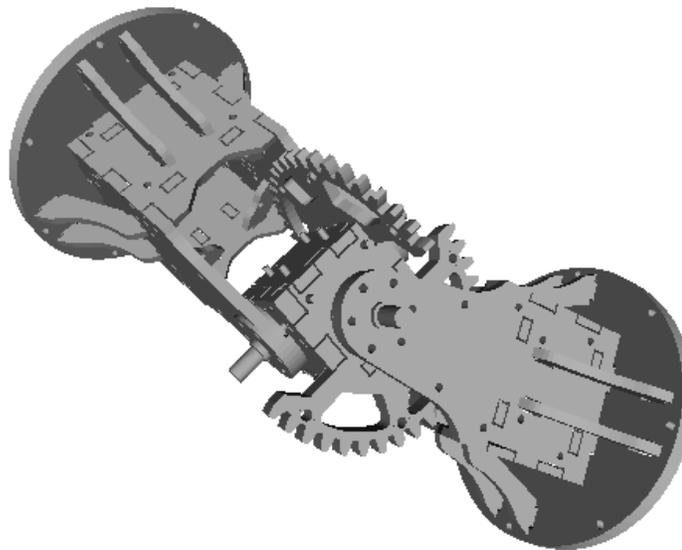
---

**Gimbal Design**

---

Ready-to-use parametric *gimbal* design. It is a mechanism with two degrees of freedom, that let's adjusting the roll-pitch orientation.



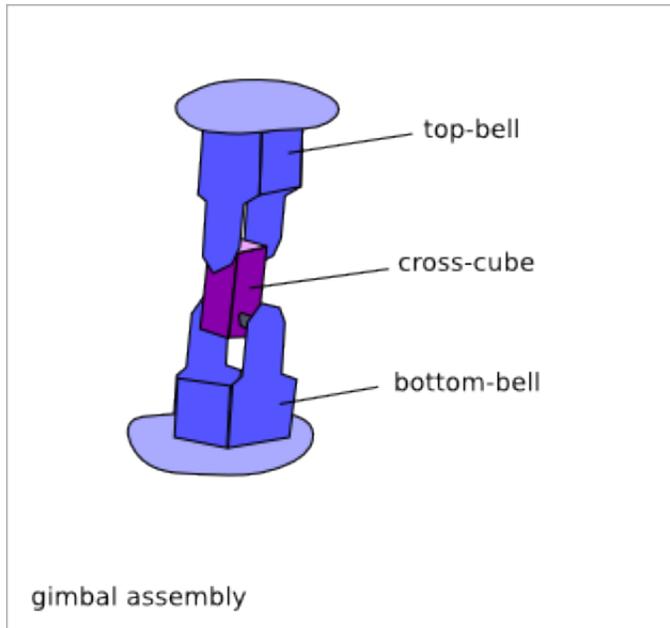


To get an overview of the possible *gimbal* designs that can be generated by *gimbal()*, run:

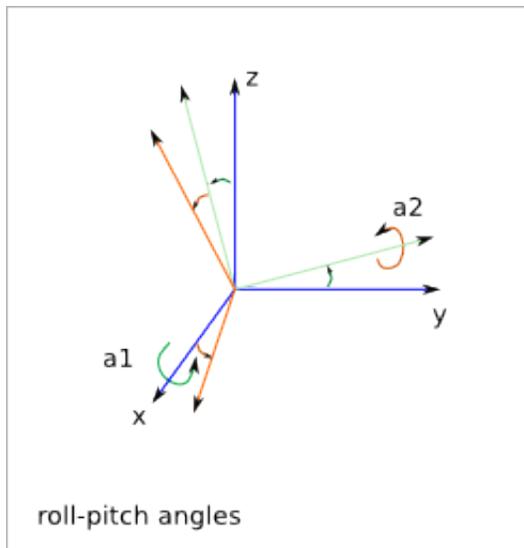
```
> python gimbal.py --run_self_test
```

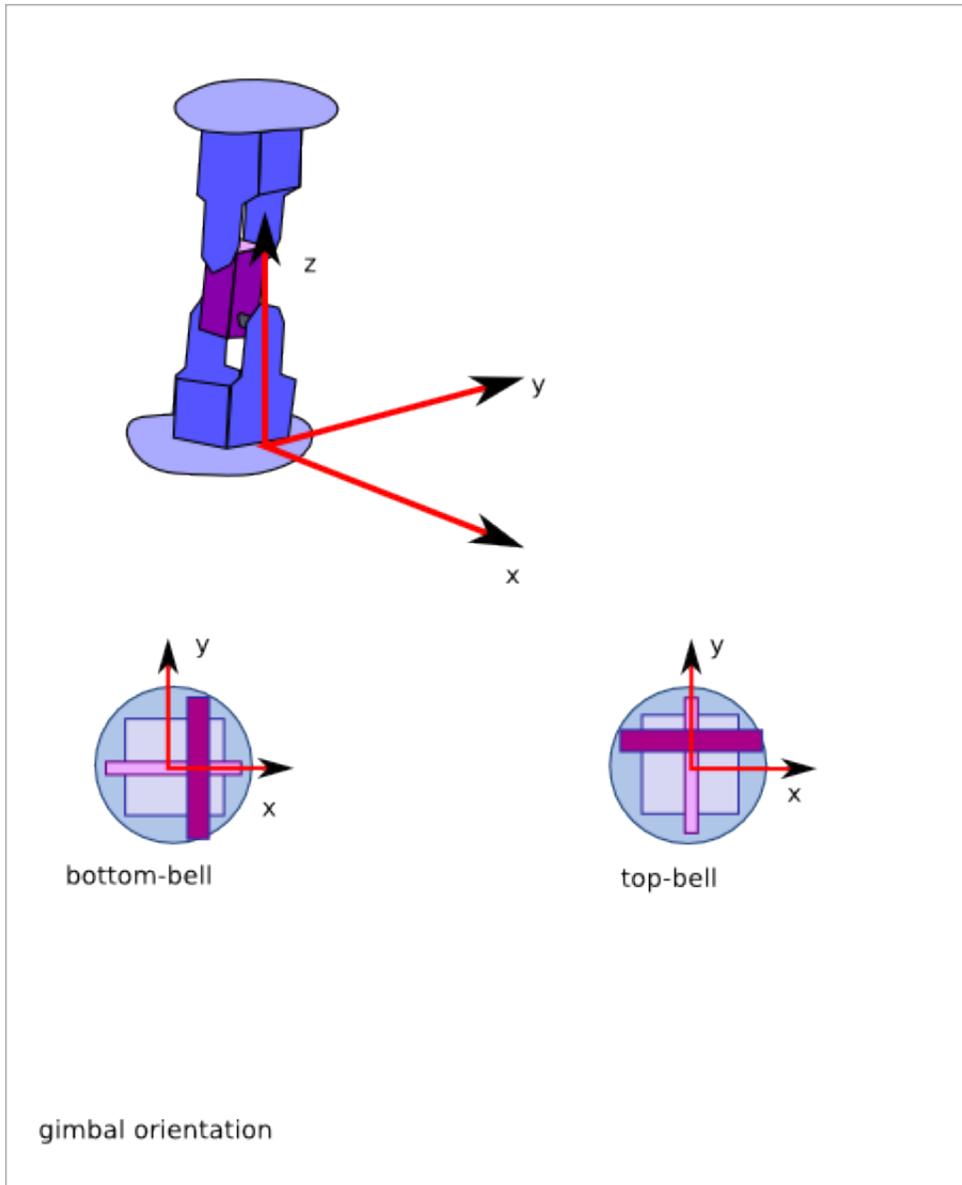
## 36.1 Gimbal Parameters

The *gimbal* mechanism is composed by two *bell\_bagel\_assembly* and one *cross\_cube* with crests.



The *gimbal* parameters are inherited from *Cross\_Cube Design* and *Bell Bagel Assembly*. In addition to the *cross\_cube* parameters and *bell\_bagel* parameters, you have the two *roll-pitch* angles.





## 36.2 Gimbal Construction

### 36.2.1 Material

The *bagels* and the *cross\_cube* are done with a harder material than the *bell*.

### 36.2.2 Assembly order

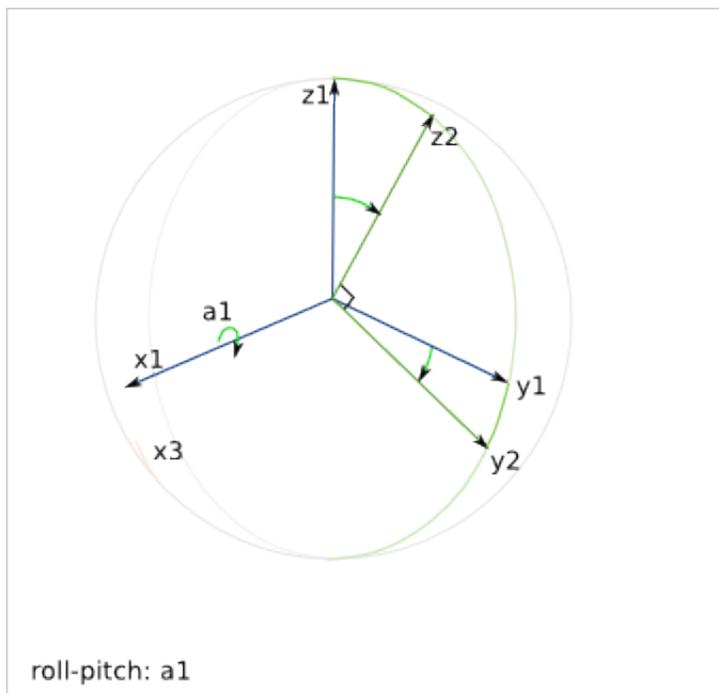
- make the *cross\_cube*
- make the *bell* without the *bagels*
- make the *motors*

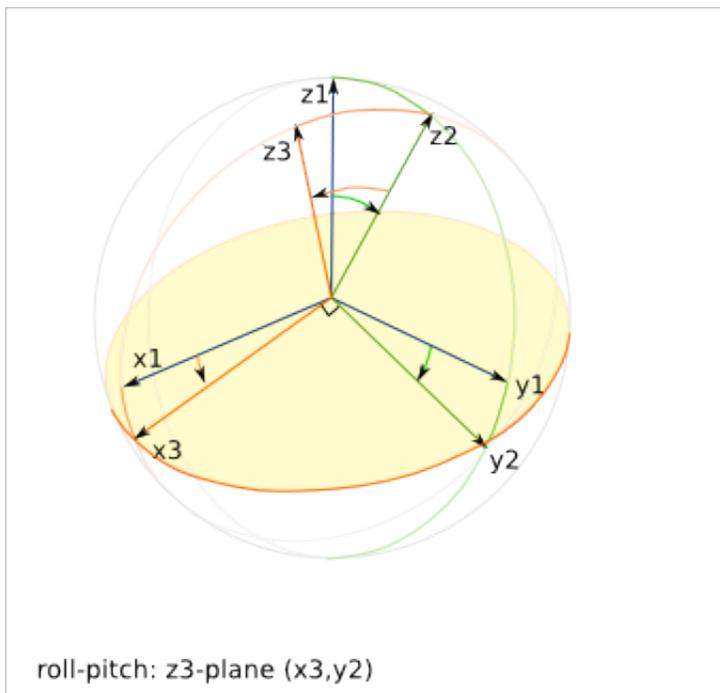
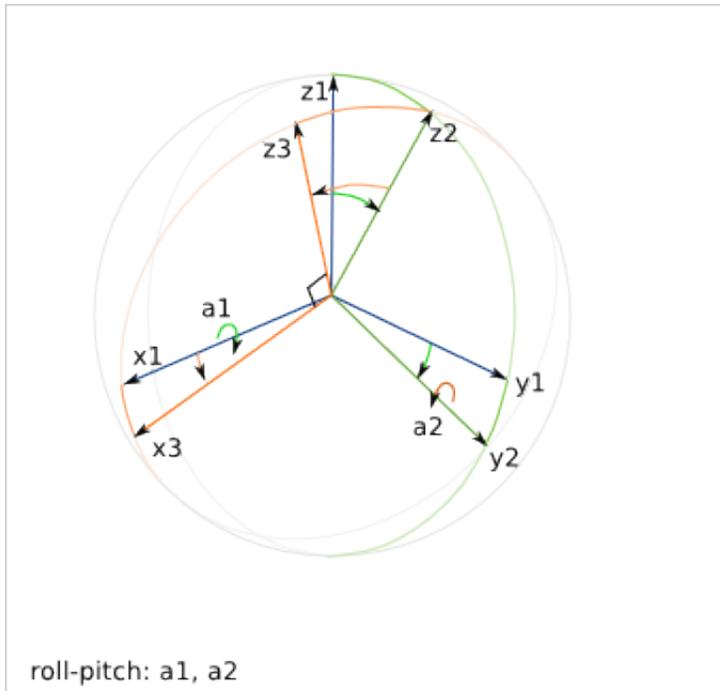
- place the *cross\_cube* into the *bell-leg-axle-hole*
- mount the *bagels*
- mount the *motors*

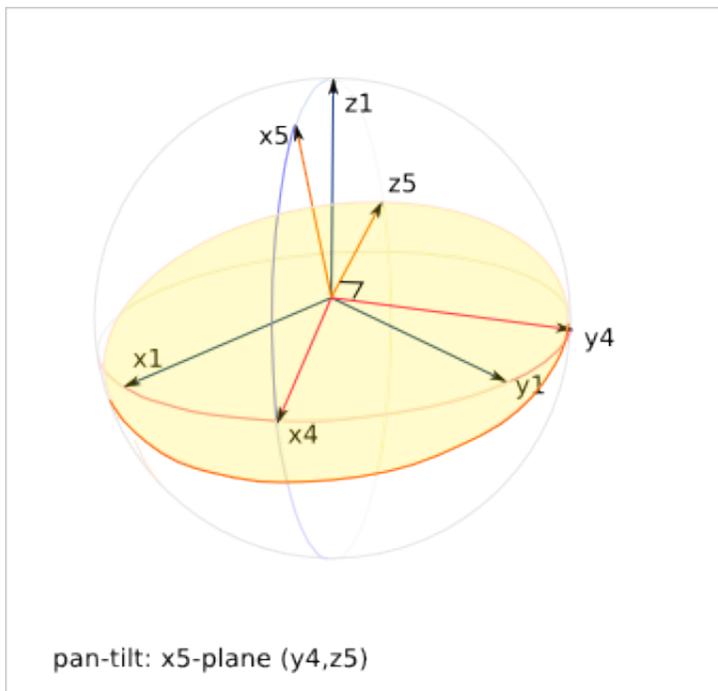
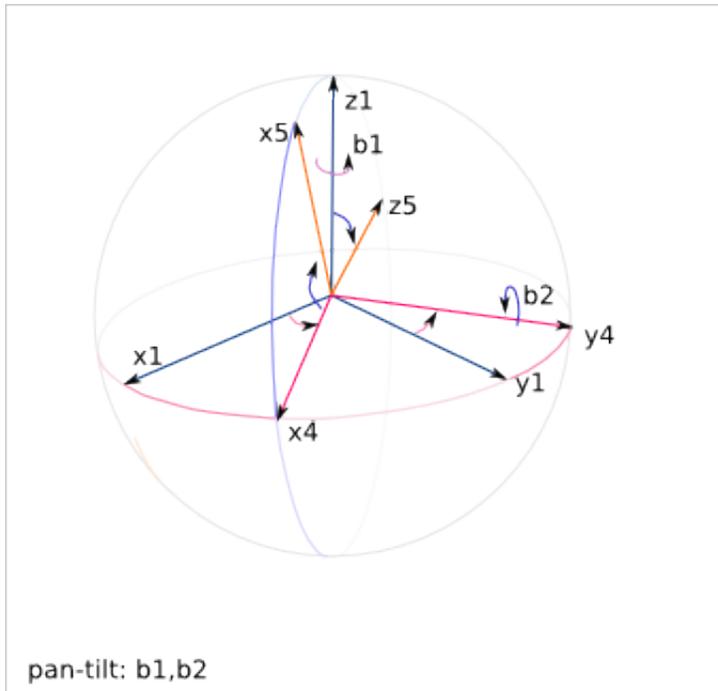


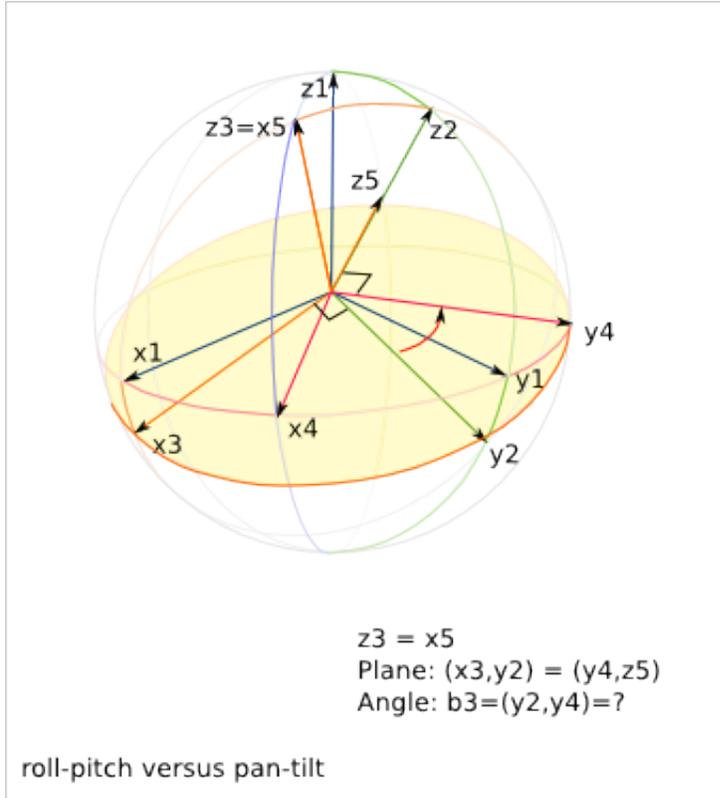
## Gimbal Details

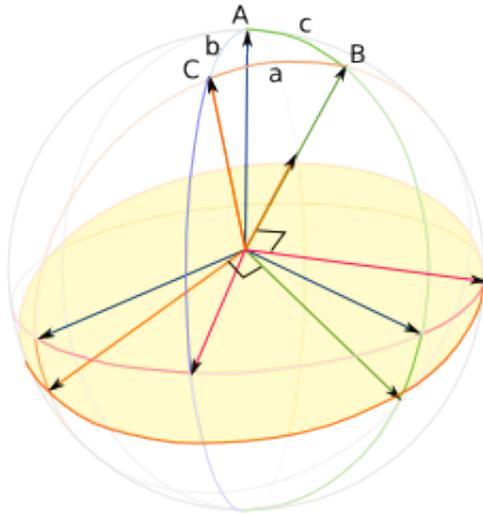
## 37.1 Roll-Pitch angles











By construction:

$$c = a_1$$

$$B = \pi/2$$

$$a = a_2$$

spherical law of cosines:

$$\cos c = \cos a \cos b + \sin a \sin b \cos C$$

$$\cos b = \cos a \cos c + \sin a \sin c \cos B$$

So,

$$\cos b = \cos a_2 \cos a_1$$

spherical law of sines:

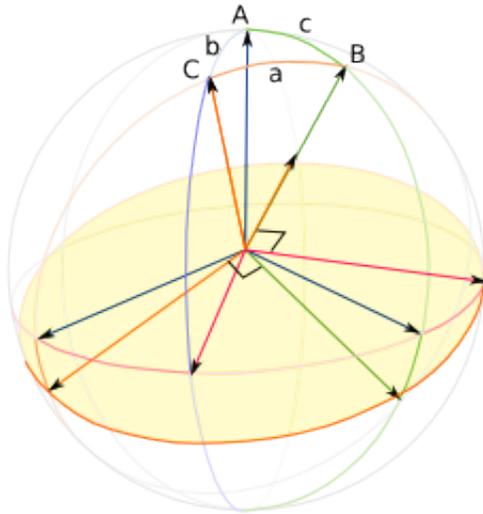
$$\sin a / \sin A = \sin b / \sin B = \sin c / \sin C$$

$$\sin A = \sin a * \sin B / \sin b = \sin a_2 / \sin b$$

$$b_1 = \pi/2 - A$$

$$b_2 = \pi/2 - b$$

roll-pitch to pan-tilt conversion



By construction:

$$b = \pi/2 - b_2$$

$$A = \pi/2 - b_1$$

$$B = \pi/2$$

spherical law of sines:

$$\sin a / \sin A = \sin b / \sin B = \sin c / \sin C$$

So,

$$\sin a = \sin b * \sin A / \sin B = \cos b_2 \cos b_1$$

dual law of cosines:

$$\cos C = -\cos A \cos B + \sin A \sin B \cos c$$

spherical law of cosines:

$$\cos c = \cos a \cos b + \sin a \sin b \cos C$$

So,

$$\cos C = -\cos A \cos B + \sin A \sin B \cos a \cos b + \sin A \sin B \sin a \sin b \cos C$$

$$\cos C = (\sin A \sin B \cos a \cos b - \cos A \cos B) / (1 - \sin A \sin B \sin a \sin b)$$

$$\cos C = (\sin A \cos a \cos b) / (1 - \sin A \sin a \sin b)$$

$$\cos C = (\cos b_1 \cos a \cos b) / (1 - \cos b_1 \cos b_2 \cos b_1 \cos b_2)$$

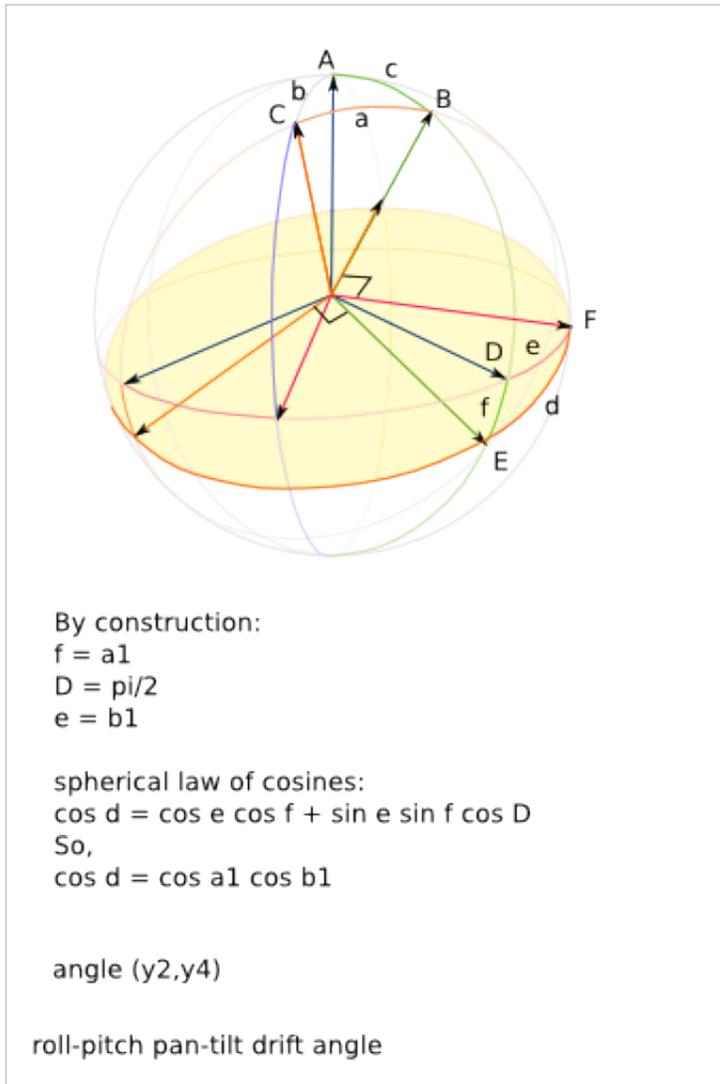
$$\cos C = (\cos b_1 \cos a \sin b_2) / \cos^2 a = \cos b_1 \sin b_2 / \cos a$$

and then  $\cos c$

$$a_1 = c$$

$$a_2 = a$$

pan-tilt to roll-pitch conversion





---

## Planet\_Carrier Design

---

Ready-to-use parametric *planet\_carrier* design. It is composed of the rear and the front *planet\_carrier*. It is used by the [Low\\_torque\\_transmission Design](#) and [High\\_torque\\_transmission Design](#).

To get an overview of the possible *planet\_carrier* designs that can be generated by *planet\_carrier()*, run:

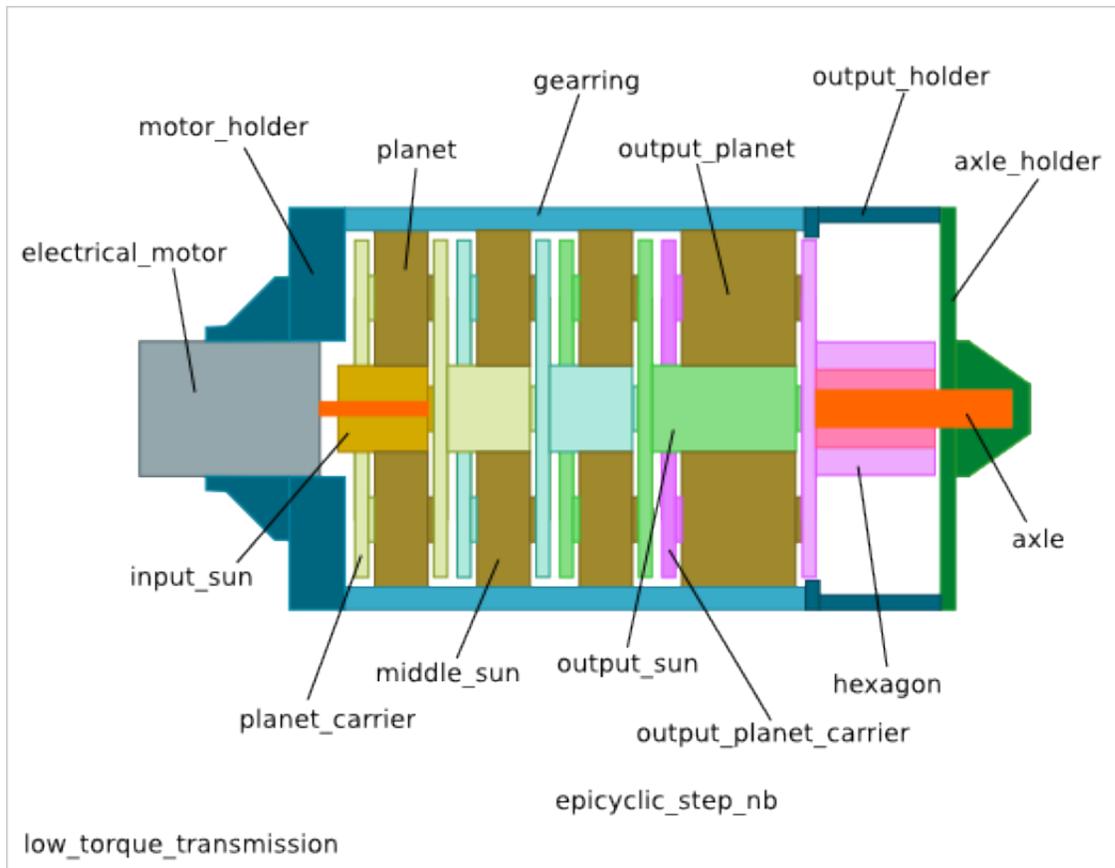
```
> python planet_carrier.py --run_self_test
```

### 38.1 Planet\_Carrier Parameters

#### 38.1.1 Overview

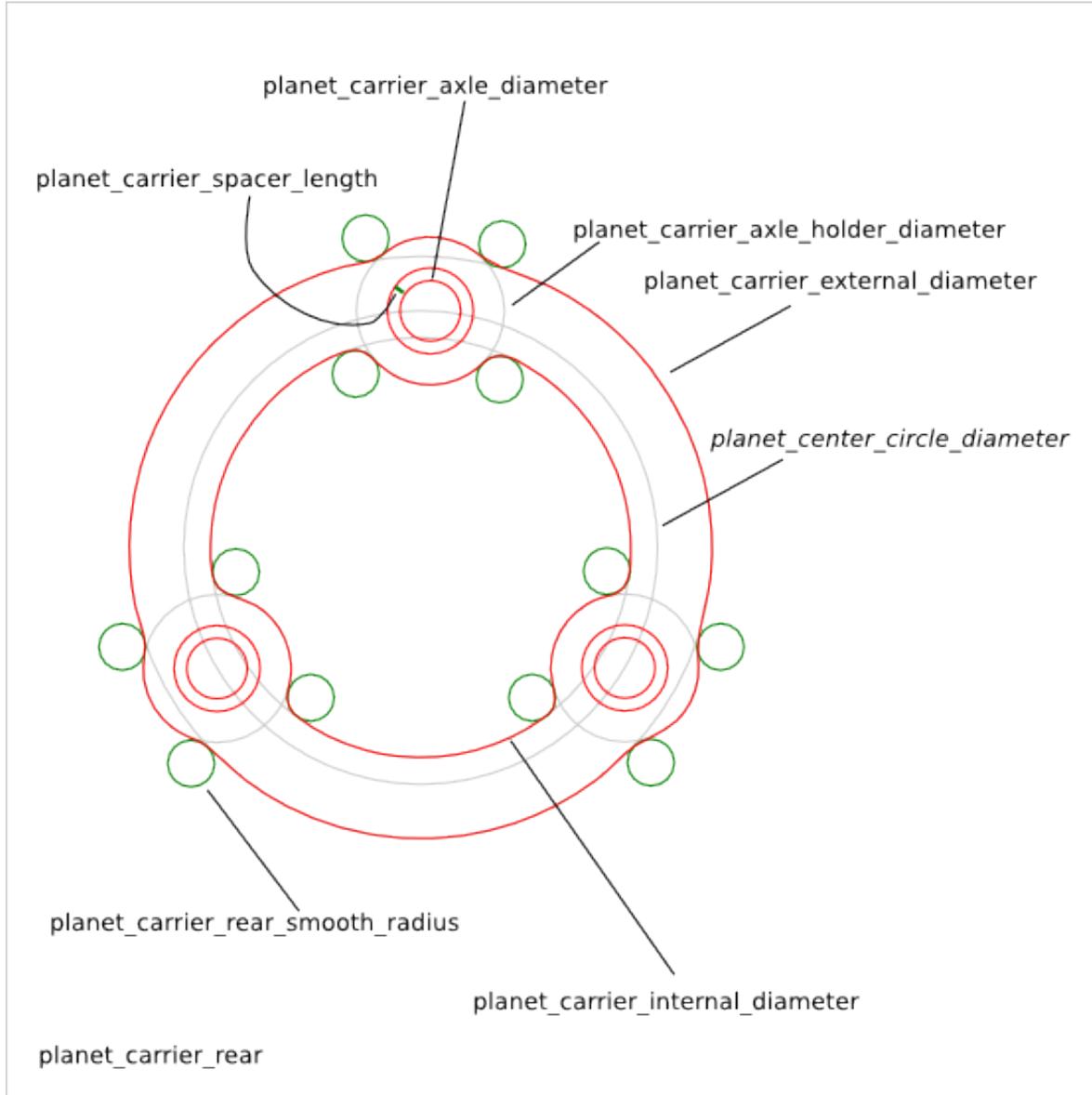
The *planet\_carrier* is composed of the following parts:

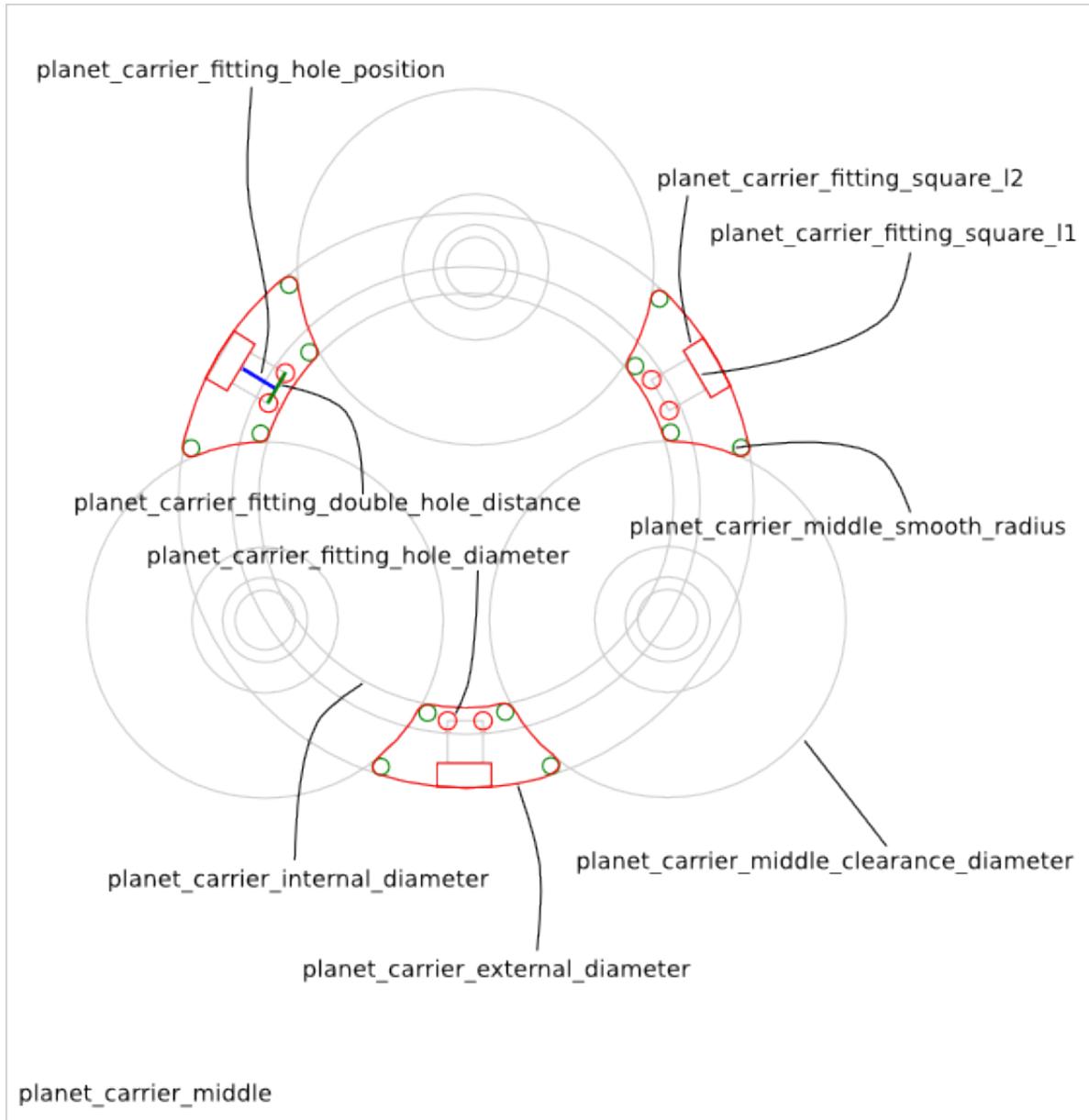
- *planet\_carrier\_rear*
- *planet\_carrier\_front*

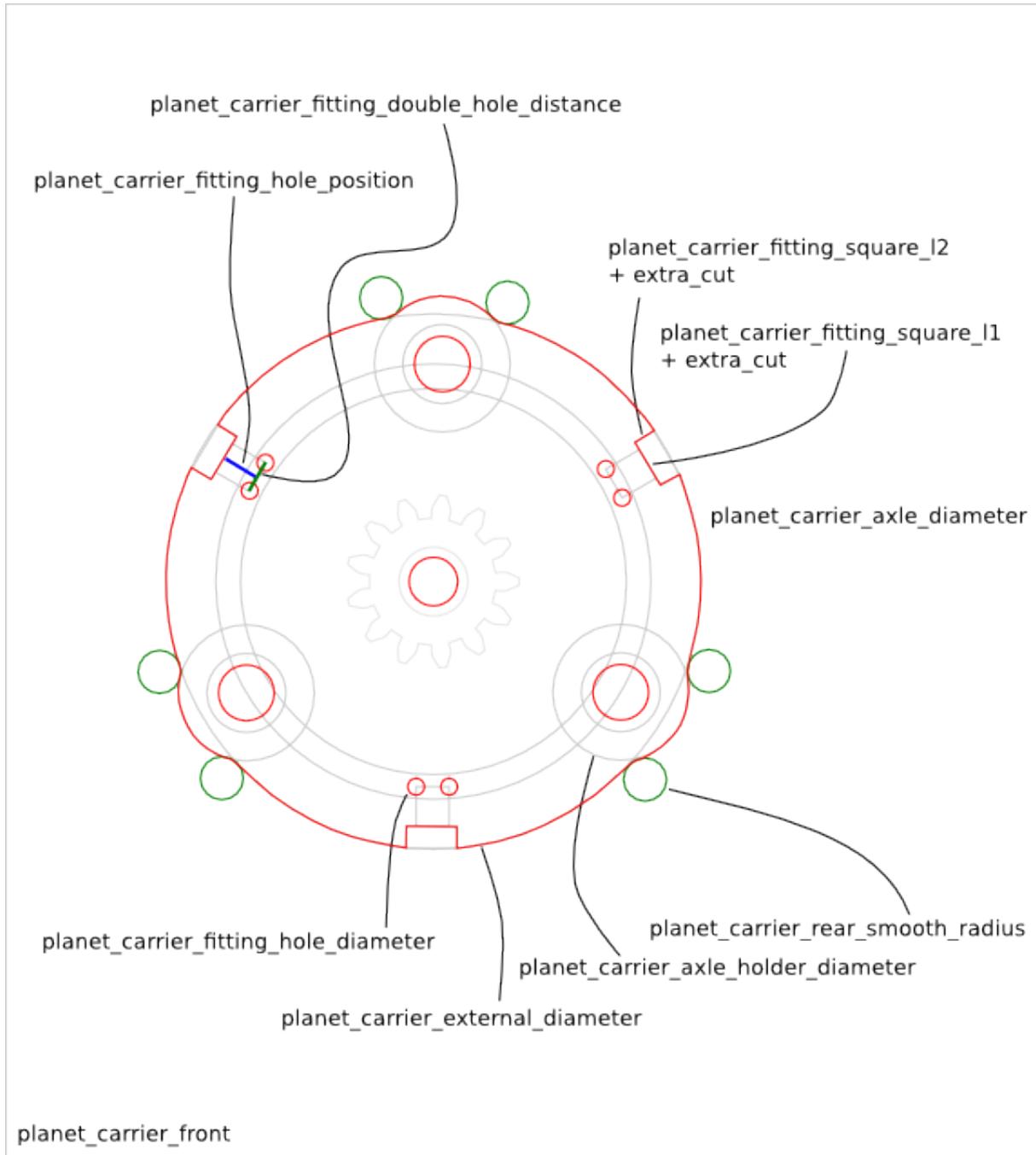


The *planet\_carrier\_rear* is the fusion of the rear plate the the middle bits. The *planet\_carrier\_front* is the simple plate that can be fused with a sun-gear in a future design.

### 38.1.2 Diameters

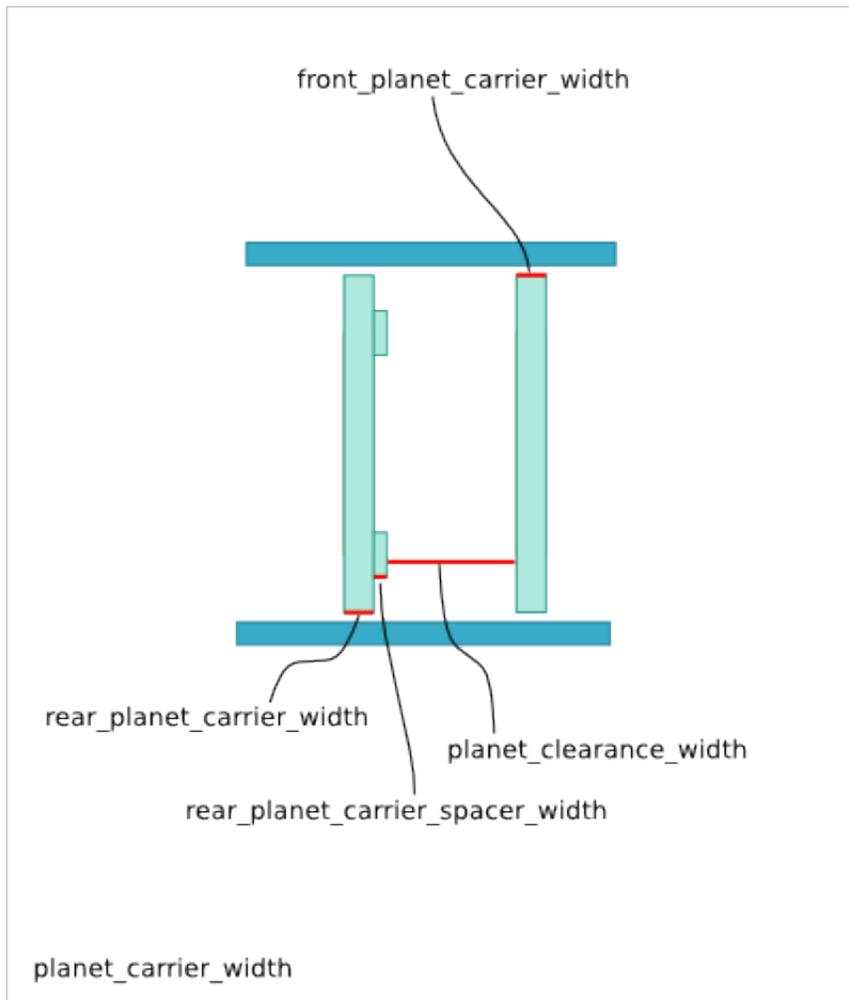






### 38.1.3 z-direction parameters

The parameters related to the extrusion size in the z-direction:



## 38.2 Planet\_Carrier Parameter Dependency

### 38.2.1 Diameters

- planet\_center\_circle\_diameter
- planet\_carrier\_external\_diameter
- planet\_carrier\_internal\_diameter

---

## Low\_torque\_transmission Design

---

Ready-to-use parametric *low-torque-transmission* design. It is a reduction system based on a train of epicyclic-gearing. The design includes the electric-motor holder for a cylindric or square format. The output is an hexagon on which you can plug a gearwheel. It is a variant of [Epicyclic Gearing Design](#)

low\_torque\_transmission design characteristics:

- train of epicyclic-gearing of n-step (to reach a high reduction ratio)
- same epicyclic profile for the n-step (to get a simple gearing-holder desing)
- same epicyclic width for the n-1 first steps (only the last step might at its yield limits)
- epicyclic with 3 planets (for a more stable planet-holder)
- coaxial electric motor at the input (for a compact and reliable transmission)
- hexagon at the output (for an exchangeable output gearwheel)
- output axle hold on one side only (because on the other side, there is already the motor)

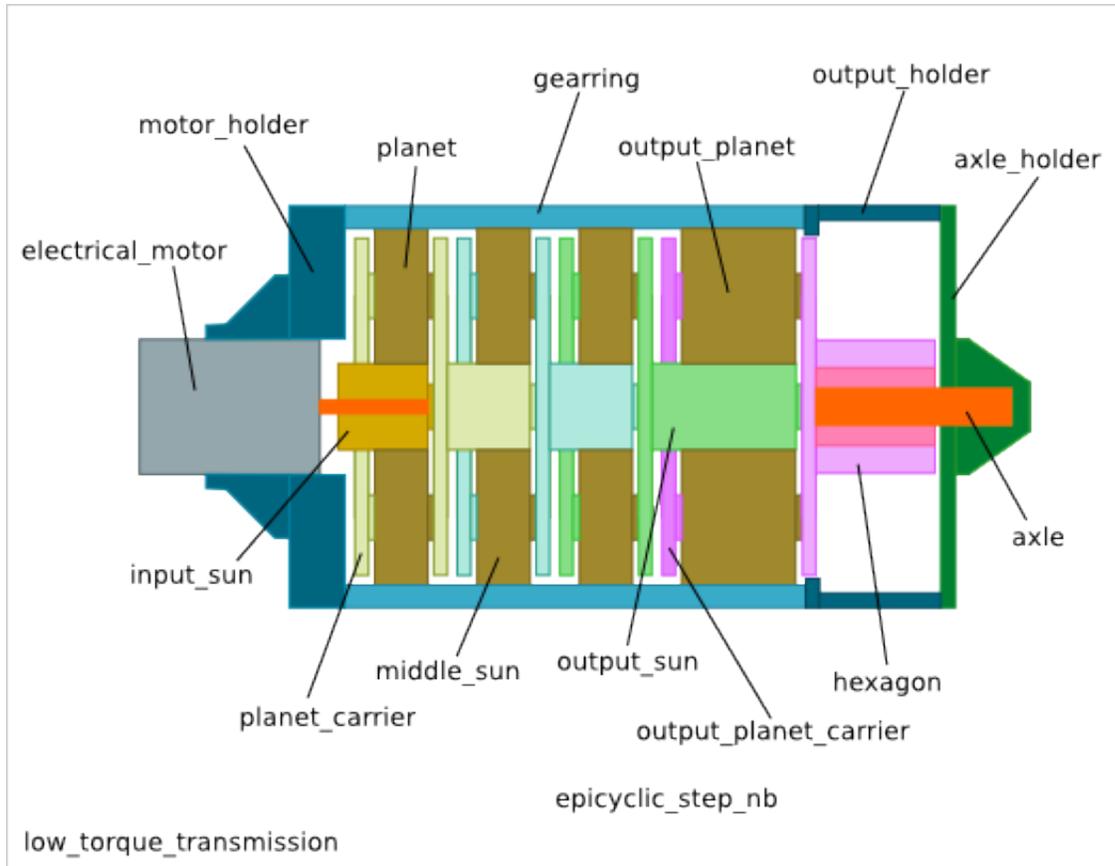
To get an overview of the possible *low\_torque\_transmission* designs that can be generated by *low\_torque\_transmission()*, run:

```
> python low_torque_transmission.py --run_self_test
```

### 39.1 Low\_torque\_transmission Parameters

#### 39.1.1 Overview

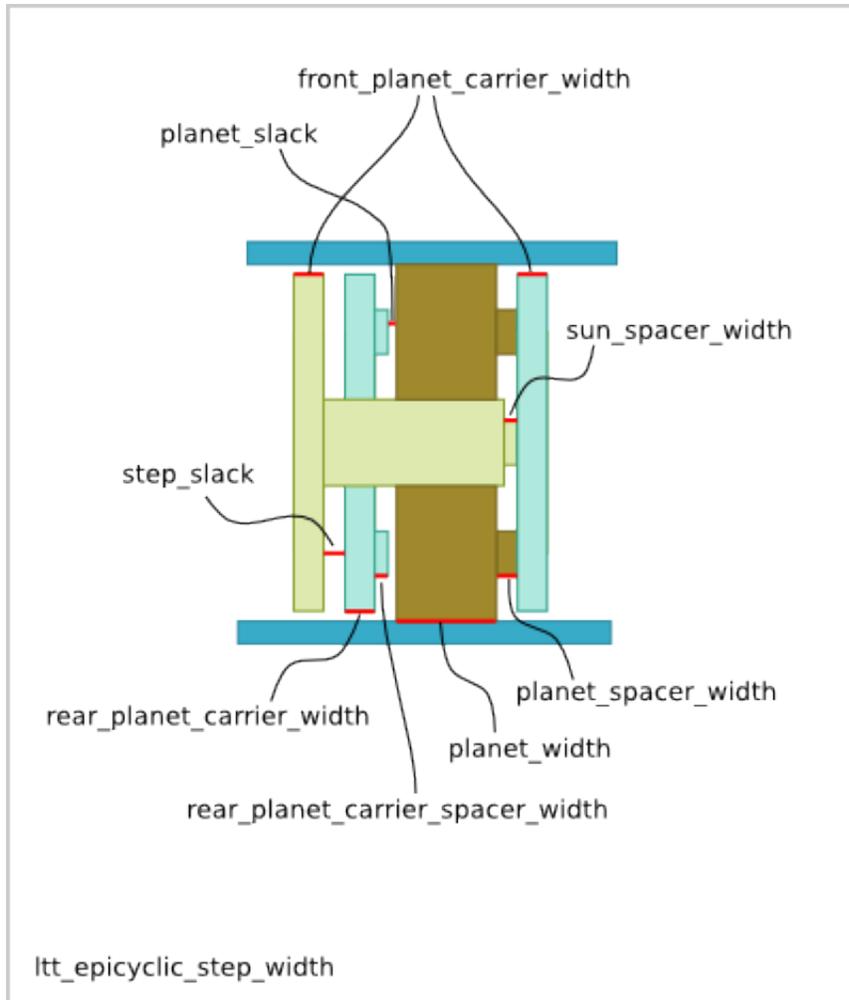
The Low\_torque\_transmission is composed of the following parts

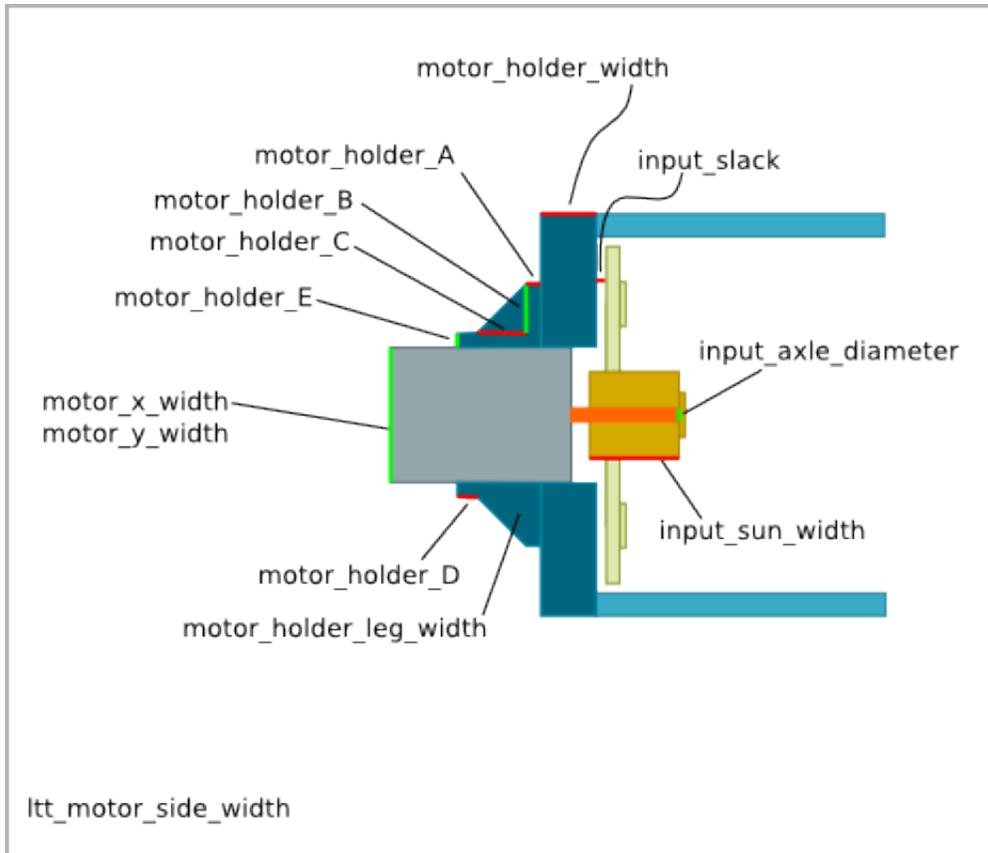


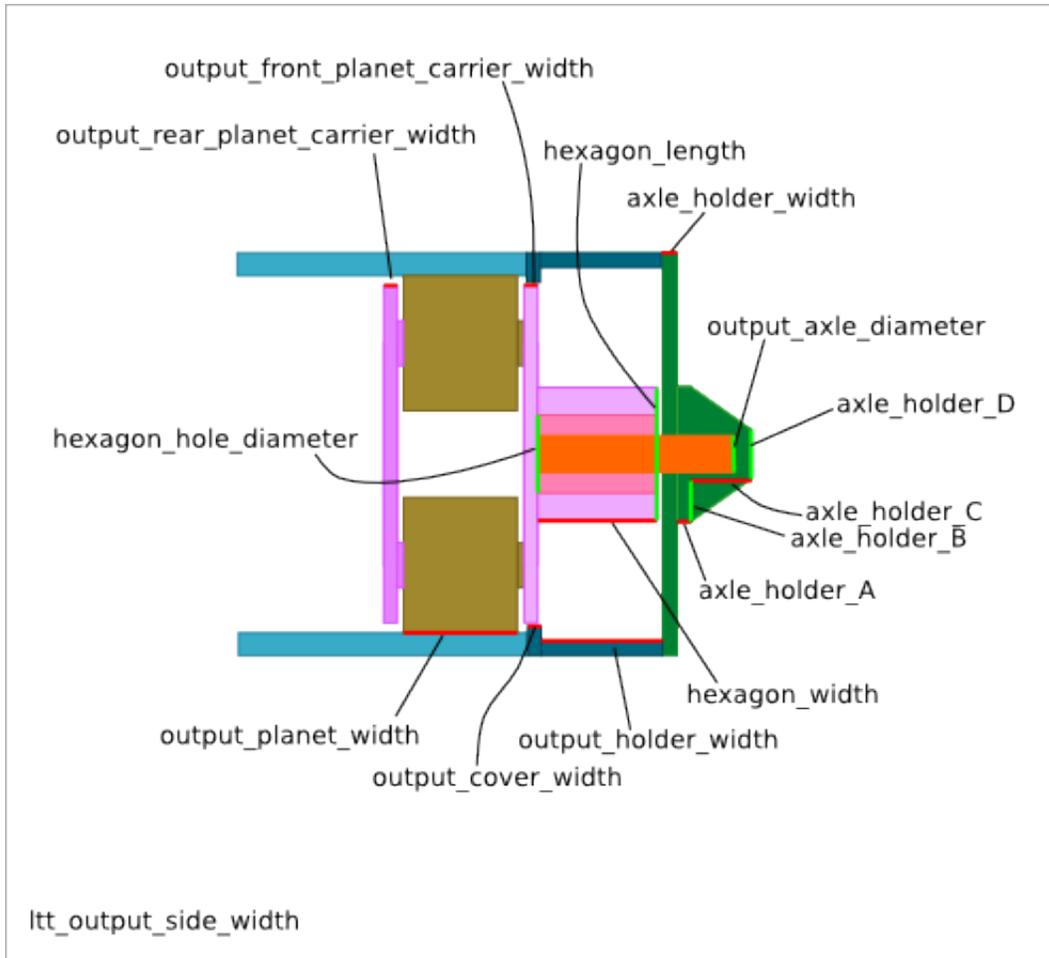
The *low\_torque\_transmission* inherits the parameters from the [Gearing Design](#). The parameter *epicyclic\_step\_nb* sets the number of epicyclic-steps.

### 39.1.2 z-direction parameters

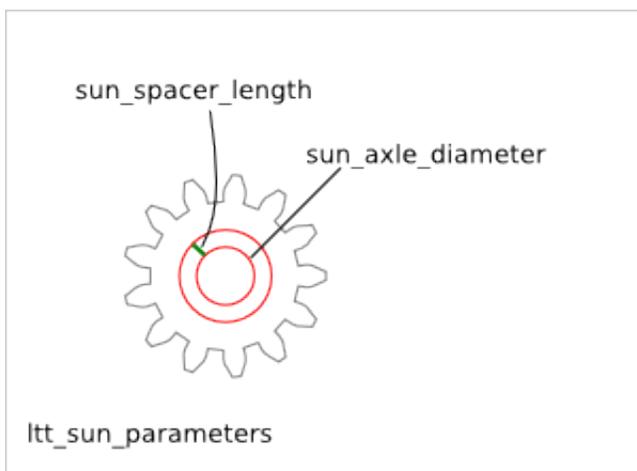
The parameters related to the extrusion size in the z-direction:

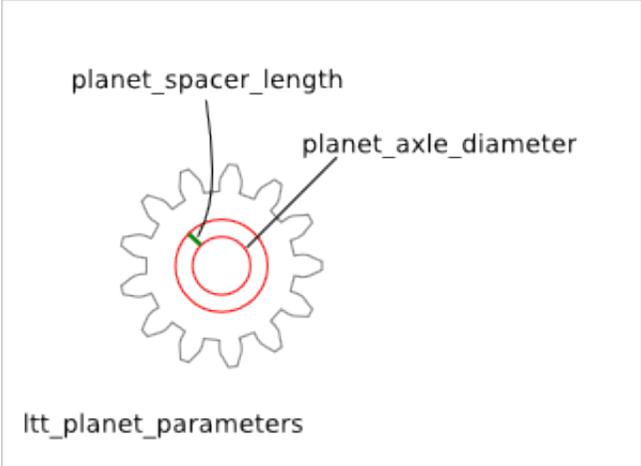




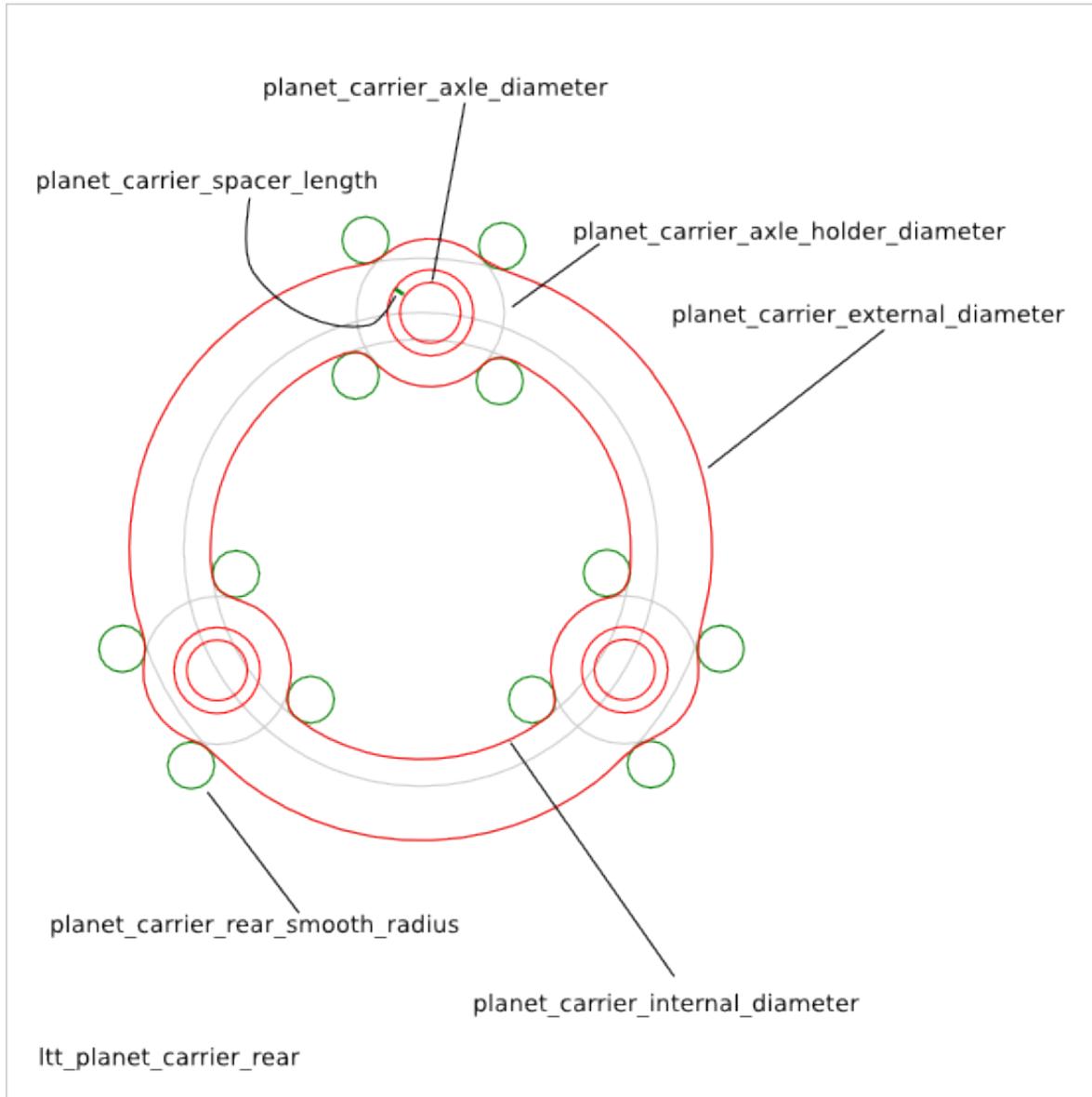


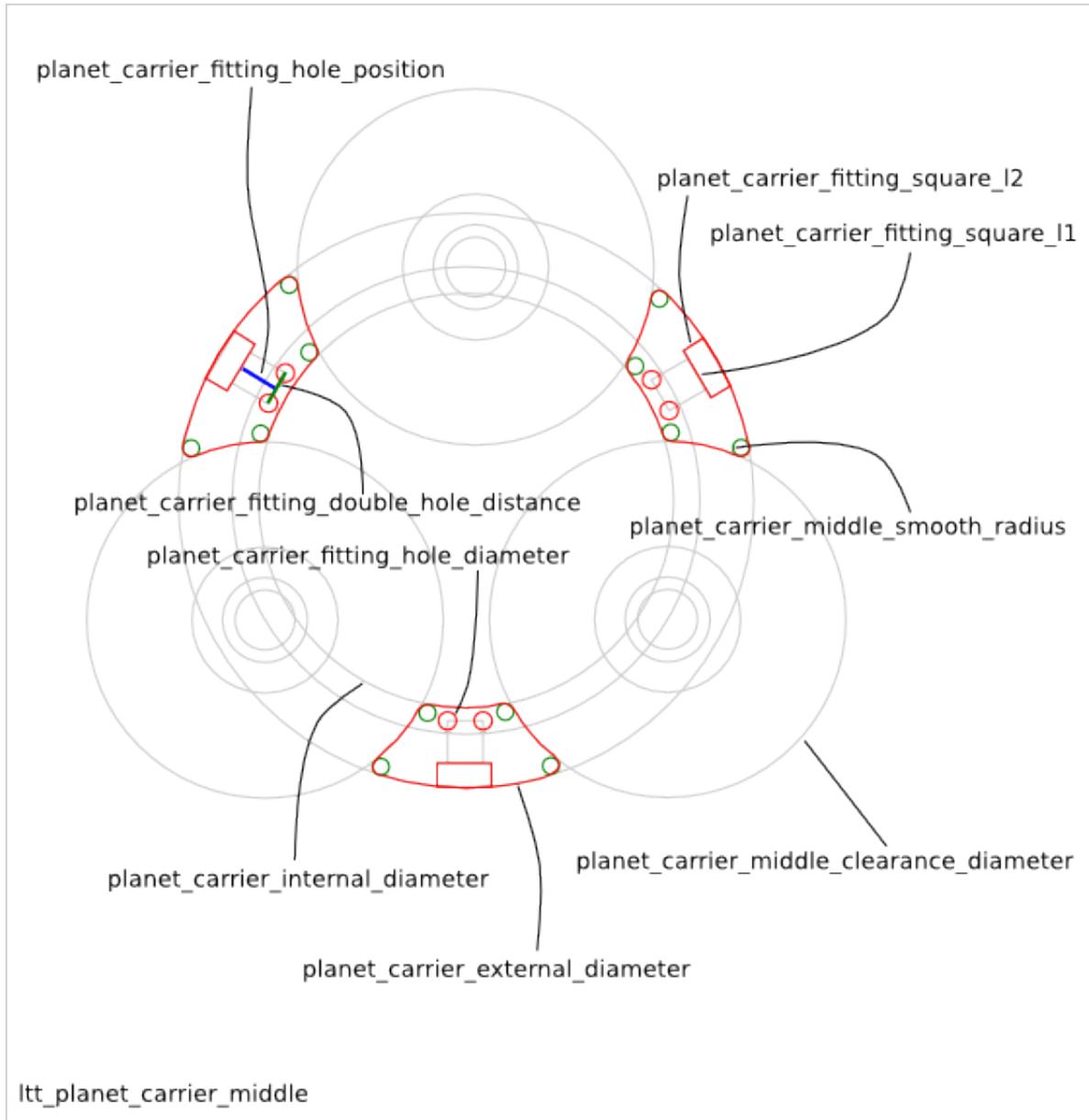
### 39.1.3 Sun and planet parameters

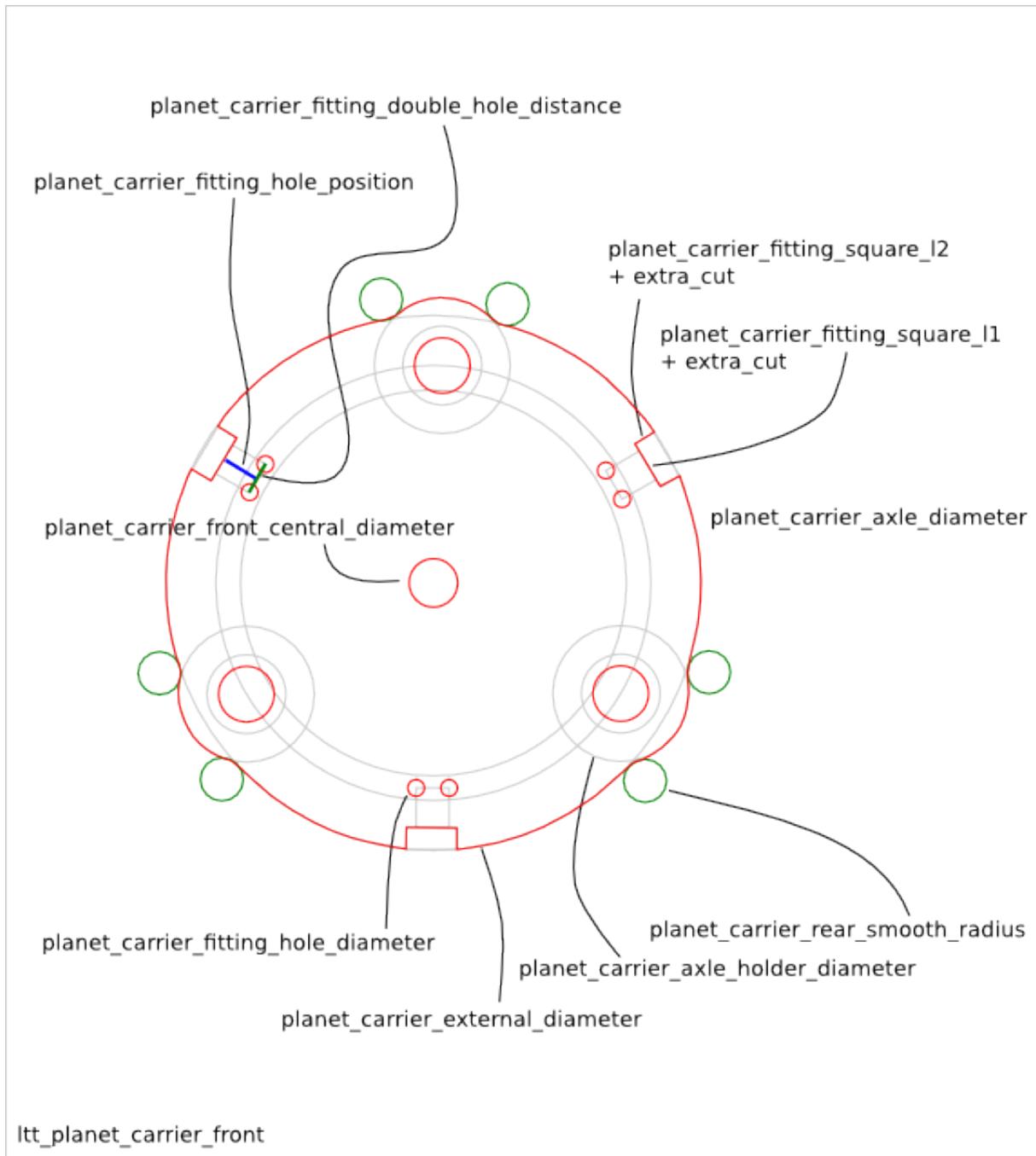




### 39.1.4 Planet-carrier parameters







## 39.2 Low\_torque\_transmission Parameter Dependency

### 39.2.1 hexagon\_width

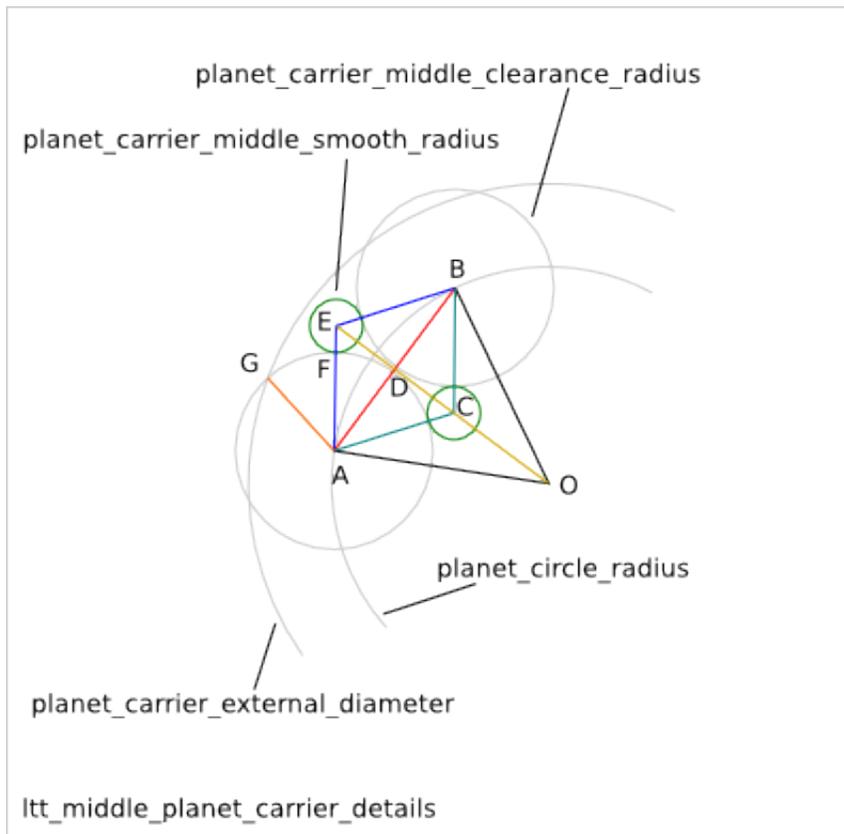
The `output_hexagon` must fit into the `output_holder`. But also the `output_front_planet_carrier_width` must be inside the `output_cover` to guarantee enough slack between the `*output_planet` and the `output_cover`. So we get the relations:

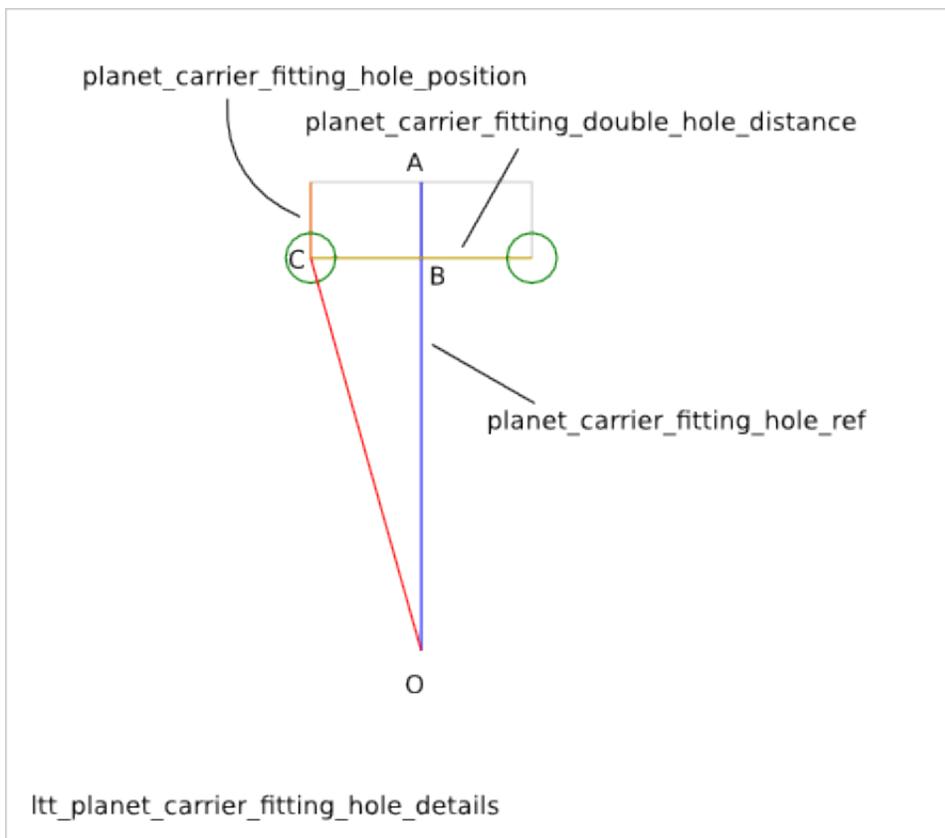
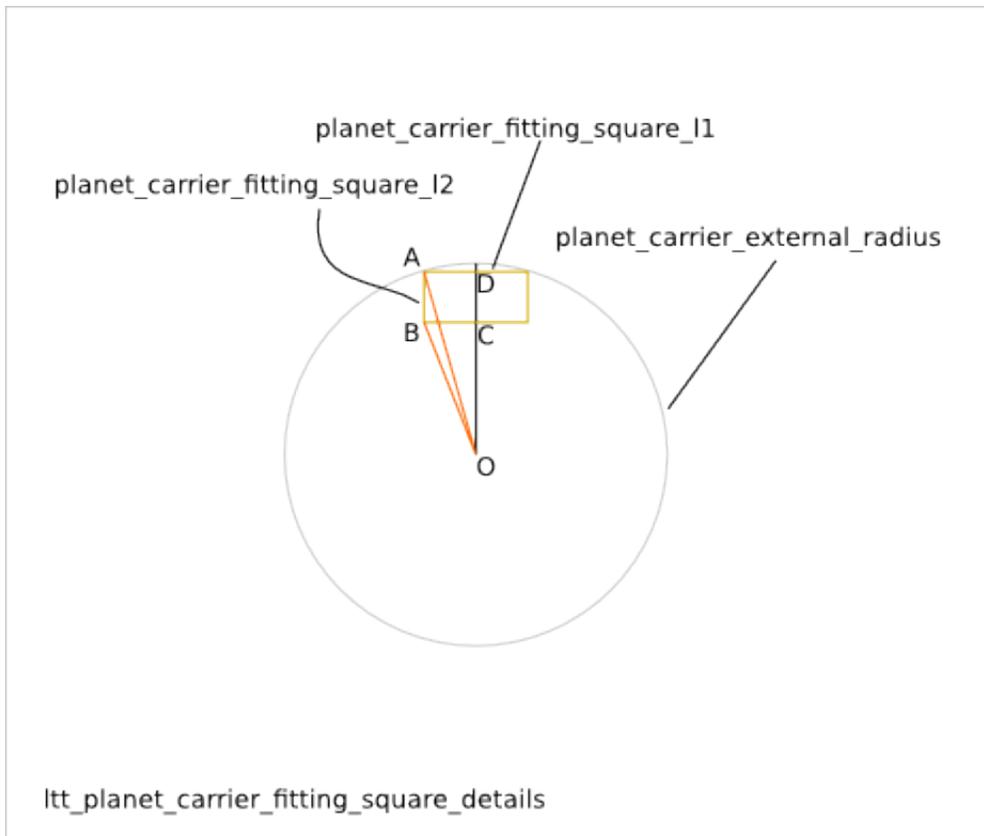
```
output_cover_width + hexagon_width > output_holder_width  
hexagon_width < output_holder_width
```

### 39.2.2 input\_slack

The *input\_slack* parameter sets some play between the *motor\_holder* and the first *rear\_planet\_carrier*. Notice that this value is affected by the length of the output axle.

Low\_torque\_transmission Details





---

## High\_torque\_transmission Design

---

Ready-to-use parametric *high-torque-transmission* design. It is a reduction system based on a train of epicyclic-gearing. The design includes an input and an output gearwheel as well as a central axle to support high strength on the input/output gearwheels. It is a variant of [Epicyclic Gearing Design](#).



---

**Indices and tables**

---

- `genindex`
- `modindex`
- `search`